

**University Physics with Modern Physics, 15/e**  
**Young/Freedman**  
**Chapter 2 Summary**

**Straight-line motion,**  
**average and instantaneous**

**x-velocity:** When a particle moves along a straight line,

we describe its position with respect to an origin  $O$

by means of a coordinate

such as  $x$ . The particle's

average  $x$ -velocity  $v_{av-x}$

during a time interval

$\Delta t = t_2 - t_1$  is equal to its

displacement  $\Delta x = x_2 - x_1$

divided by  $\Delta t$ . The

instantaneous  $x$ -velocity  $v_x$

at any time  $t$  is equal to the

average  $x$ -velocity over the

time interval from  $t$  to

$t + \Delta t$  in the limit that  $\Delta t$

goes to zero. Equivalently,

$v_x$  is the derivative of the

position function with

respect to time. (See

Example 2.1.)

**Average and**  
**instantaneous x-**

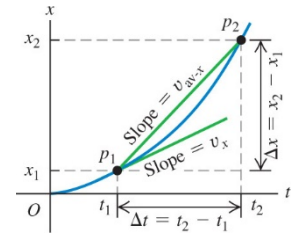
**acceleration:** The average  $x$ -acceleration  $a_{av-x}$  during a

time interval  $\Delta t$  is equal to

the change in velocity

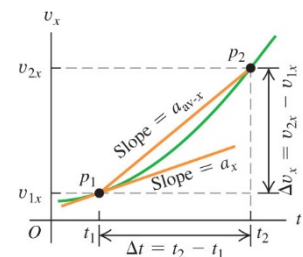
$$v_{av-x} = \frac{\Delta x}{\Delta t} = \frac{x_2 - x_1}{t_2 - t_1} \quad (2.2)$$

$$v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt} \quad (2.3)$$



$$a_{av-x} = \frac{\Delta v_x}{\Delta t} = \frac{v_{2x} - v_{1x}}{t_2 - t_1} \quad (2.4)$$

$$a_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta v_x}{\Delta t} = \frac{dv_x}{dt} \quad (2.5)$$



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$\Delta v_x = v_{2x} - v_{1x}$  during that time interval divided by  $\Delta t$ . The instantaneous  $x$ -acceleration  $a_x$  is the limit of  $a_{\text{av-}x}$  as  $\Delta t$  goes to zero, or the derivative of  $v_x$  with respect to  $t$ . (See Examples 2.2 and 2.3.)

**Straight-line motion with constant acceleration:**

When the  $x$ -acceleration is constant, four equations relate the position  $x$  and the  $x$ -velocity  $v_x$  at any time  $t$  to the initial position  $x_0$ , the initial  $x$ -velocity  $v_{0x}$  (both measured at time  $t = 0$ ), and the  $x$ -acceleration  $a_x$ . (See Examples 2.4 and 2.5.)

**Freely falling objects:** Free fall (vertical motion without air resistance, so only gravity affects the motion) is a case of motion with constant acceleration. The magnitude of the acceleration due to gravity

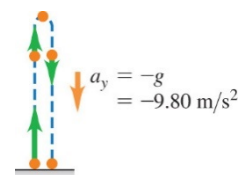
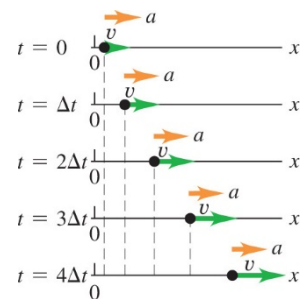
Constant  $x$ -acceleration only:

$$v_x = v_{0x} + a_x t \quad (2.8)$$

$$x = x_0 + v_{0x} t + \frac{1}{2} a_x t^2 \quad (2.12)$$

$$v_x^2 = v_{0x}^2 + 2a_x (x - x_0) \quad (2.13)$$

$$x - x_0 = \frac{1}{2} (v_{0x} + v_x) t \quad (2.14)$$



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is a positive quantity,  $g$ .

The acceleration of an  
object in free fall is always  
downward. (See Examples  
2.6–2.8.)