## The Safe $\lambda$ -Calculus

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#### Overview

- Safety is a restriction for higher-order grammars.
- ▶ It can be transposed to the  $\lambda$ -calculus, giving rise to the Safe  $\lambda$ -calculus.
- ► Safety has nice algorithmic properties, automata-theoretic and game-semantic characterizations.

## What is the Safety Restriction?

- ► First appeared under the name "restriction of derived types" in "IO and OI Hierarchies" by W. Damm, TCS 1982
- ▶ It is a syntactic restriction for higher-order grammars that constrains the occurrences of the variables in the grammar equations according to their orders.

### Theorem (Knapik, Niwiński and Urzyczyn (2001,2002))

- The Monadic Second Order (MSO) model checking problem for trees generated by safe higher-order grammars of any order is decidable.
- 2. Automata-theoretic characterization: Safe grammars of order n are as expressive as pushdown automata of order n.
- ▶ Aehlig, de Miranda, Ong (2004) introduced the Safe  $\lambda$ -calculus.

## Simply Typed $\lambda$ -Calculus

- ▶ Simple types  $A := o \mid A \rightarrow A$ .
- ► Type order given by order(o) = 0,  $order(A \rightarrow B) = max(order(A) + 1, order(B))$ .
- ▶ Jugdements of the form  $\Gamma \vdash M : T$

- ► Example:  $f: o \rightarrow o \rightarrow o, x: o \vdash (\lambda \varphi^{o \rightarrow o} x^o. \varphi \ x)(f \ x)$
- ▶ A single rule:  $\beta$ -reduction. e.g.  $(\lambda x.M)N \rightarrow_{\beta} M[N/x]$

The usual "problem" in  $\lambda$ -calculus: avoid variable capture when performing substitution:  $(\lambda x.(\lambda y.x))y \rightarrow_{\beta} (\lambda \underline{y}.x)[\underline{y}/x] \neq \lambda y.y$ 

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1. Standard solution: Barendregt's convention. Variables are renamed so that free variables and bound variables have different names. Eg.  $(\lambda x.(\lambda y.x))y$  becomes  $(\lambda x.(\lambda z.x))y$  which reduces to  $(\lambda z.x)[y/x] = \lambda z.y$ 

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Safety avoids the need for variable renaming!



### The Safe $\lambda$ -Calculus

#### The formation rules

$$(var) \frac{(var)}{x : A \vdash_s x : A} \qquad (wk) \frac{\Gamma \vdash_s M : A}{\Delta \vdash_s M : A} \Gamma \subset \Delta$$

$$(app) \frac{\Gamma \vdash M : (A, \dots, A_I, B) \quad \Gamma \vdash_s N_1 : A_1 \quad \dots \quad \Gamma \vdash_s N_I : A_I}{\Gamma \vdash_s MN_1 \dots N_I : B}$$

$$with the side-condition \forall y \in \Gamma : ord(y) \geq ord(B)$$

(abs) 
$$\frac{\Gamma, x_1 : A_1 \dots x_n : A_n \vdash_s M : B}{\Gamma \vdash_s \lambda x_1 : A_1 \dots x_n : A_n M : A_1 \to \dots \to A_n \to B}$$

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### **Property**

In the Safe  $\lambda$ -calculus there is no need to rename variables when performing  $\beta$ -reduction.



### Example

 $\blacktriangleright$  Contracting the  $\beta$ -redex in the following term

$$f: o \rightarrow o \rightarrow o, x: o \vdash (\lambda \varphi^{o \rightarrow o} x^{o}. \varphi \ x)(f \ x)$$

leads to variable capture:

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► The term  $(\lambda \varphi^{o \to o} x^o. \varphi x)(\lambda y^o. y)$  is safe.

## The Correspondence Theorem

Let  $\Gamma \vdash M : T$  be a pure simply typed term.

- ▶ Let [M] denote the game-semantic denotation of M.
- ▶ [M] is a strategy on the game induced by T. It is represented by a set of sequences of moves together with links.

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#### **Theorem**

The game semantics of a term can be represented on the computation tree:

$$T rav(M) \cong \langle\!\langle M \rangle\!\rangle$$
  
Reduction $(T rav(M)) \cong \llbracket M \rrbracket$ 

where  $\langle\!\langle M \rangle\!\rangle$  is the revealed game-semantic denotion (i.e. internal moves are uncovered).



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- ▶ Hence, by the Correspondence theorem, for a play  $s \cdot m$  in the game denotation of a safe term, m is justified by the first move in  $\lceil s \rceil$  with order  $> \operatorname{ord}(m)$ . We say that safe term are denoted by incrementally justified strategies.

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### Corollary

Justification pointers are redundant in the game-semantics of safe terms.

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The conditional operator  $C: I \rightarrow I \rightarrow I \rightarrow I$  verifying:

Ctyz 
$$\rightarrow_{\beta}$$
 y, if  $t \rightarrow_{\beta} \lceil 0 \rceil$   
Ctyz  $\rightarrow_{\beta}$  z, if  $t \rightarrow_{\beta} \lceil n + 1 \rceil$ 

is not definable in the safe simply typed  $\lambda$ -calculus.

E.g.

$$C = \lambda FGH\alpha x. H(\underline{\lambda y. G\alpha x})(F\alpha x) .$$

### Conclusion and Further Work

#### Conclusion:

Safety is a syntactic constraint with nice algorithmic and game-semantic properties.

#### Related works:

- ▶ Forthcoming thesis of Jolie G. de Miranda about unsafety.
- Ong introduced computation trees in LICS2006 to prove decidability of MSO theory on infinite trees generated by higher-order grammars (whether safe or not).
- ▶ Stirling recently proved decidability of higher-order pattern matching with a game-semantic approach relying on equivalent notions of computation tree and traversal.

### Open questions:

- ▶ Complexity classes characterised with the Safe  $\lambda$ -calculus?
- ▶ Does the pointer economy extend to Safe Idealized Algol? Decidability of contextual equivalence?

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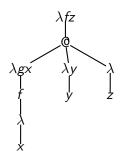
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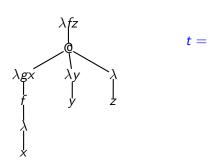


Computation tree = tree representation of the  $\eta$ -long normal form of a term.



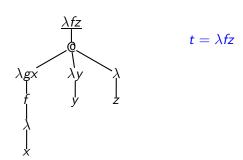
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Traversal = justified sequence of nodes respecting some formation rules.



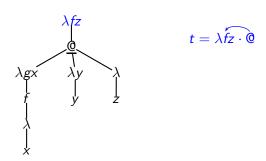
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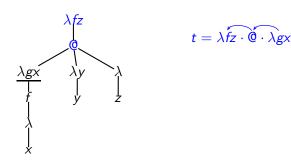
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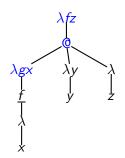
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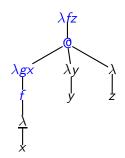
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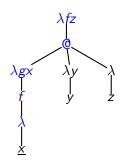
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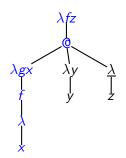
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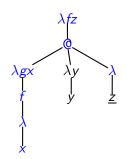
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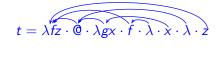


$$t = \lambda fz \cdot 0 \cdot \lambda gx \cdot f \cdot \lambda \cdot x \cdot \lambda$$

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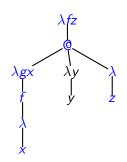




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*Traversal reduction* = keep only nodes hereditarily justified by the root.



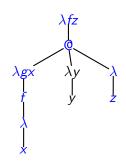
$$t = \lambda fz \cdot 0 \cdot \lambda gx \cdot f \cdot \lambda \cdot x \cdot \lambda \cdot z$$

$$t \upharpoonright r = \lambda fz \cdot f \cdot \lambda \cdot z$$

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$$t = \lambda fz \cdot 0 \cdot \lambda gx \cdot f \cdot \lambda \cdot x \cdot \lambda \cdot z$$

$$t \upharpoonright r = \lambda fz \cdot f \cdot \lambda \cdot z$$

$$t - 0 = \lambda fz \cdot \lambda gx \cdot f \cdot \lambda \cdot x \cdot \lambda \cdot z$$

## Correspondence (2): the theorem

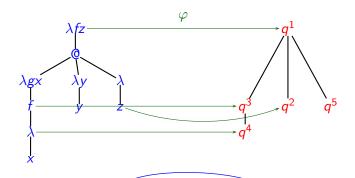
Let M be a pure simply typed term of type T.

- ightharpoonup Trav(M) = set of traversals of the computation tree of M
- $ightharpoonup \mathcal{T}rav(M)^{r} = \{t \mid r \mid t \in \mathcal{T}rav(M)\}$
- $Trav(M)^{-@} = \{t @ \mid t \in Trav(M)\}$
- ightharpoonup [M] = game-semantic denotation of M
- $\langle \langle M \rangle \rangle$  = revealed denotion (i.e. internal moves are not hidden)

There exists a partial function  $\varphi$  from the nodes of the computation tree to the moves of the arena for T such that

$$\varphi: \mathcal{T}rav(M)^{-\mathbb{Q}} \xrightarrow{\cong} \langle\!\langle M \rangle\!\rangle$$
$$\varphi: \mathcal{T}rav(M)^{\uparrow r} \xrightarrow{\cong} [\![M]\!].$$

## Correspondence (3): example



Take the traversal  $t = \lambda f z \cdot 0 \cdot \lambda g x \cdot f \cdot \lambda \cdot x \cdot \lambda \cdot z$ . The image by  $\varphi$  of the reduction of t is the play:

$$\varphi(t \upharpoonright r) = \varphi(\lambda fz \cdot f \cdot \lambda \cdot z) = q^{1} q^{3} q^{4} q^{2} \in \llbracket M \rrbracket.$$

# Correspondence (4): Summary

computation tree	arena
traversals	uncovered plays
reduced traversal	plays
paths in the computation tree	P-views of uncovered plays