

The Safe λ -Calculus

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Overview

- ▶ **Safety** is a restriction for higher-order grammars.
- ▶ It can be transposed to the λ -calculus, giving rise to the **Safe λ -calculus**.
- ▶ Safety has nice algorithmic properties, automata-theoretic and game-semantic characterizations.

What is the Safety Restriction?

- ▶ First appeared under the name “restriction of derived types” in “IO and OI Hierarchies” by W. Damm, TCS 1982
- ▶ It is a **syntactic restriction** for higher-order grammars that constrains the occurrences of the variables in the grammar equations according to their orders.

Theorem (Knapik, Niwiński and Urzyczyn (2001,2002))

1. *The Monadic Second Order (MSO) model checking problem for trees generated by **safe** higher-order grammars of any order is decidable.*
 2. **Automata-theoretic characterization:** *Safe grammars of order n are as expressive as pushdown automata of order n .*
- ▶ Aehlig, de Miranda, Ong (2004) introduced the **Safe λ -calculus**.

Simply Typed λ -Calculus

- ▶ **Simple types** $A := o \mid A \rightarrow A$.
- ▶ The **order** of a type is given by $\text{order}(o) = 0$,
 $\text{order}(A \rightarrow B) = \max(\text{order}(A) + 1, \text{order}(B))$.
- ▶ Judgements of the form $\Gamma \vdash M : T$ where Γ is the context, M is the term and T is the type :

$$\begin{array}{c} \text{(var)} \quad \frac{}{x : A \vdash x : A} \qquad \text{(wk)} \quad \frac{\Gamma \vdash M : A}{\Delta \vdash M : A} \quad \Gamma \subset \Delta \\ \\ \text{(app)} \quad \frac{\Gamma \vdash M : A \rightarrow B \quad \Gamma \vdash N : A}{\Gamma \vdash MN : B} \qquad \text{(abs)} \quad \frac{\Gamma, x : A \vdash M : B}{\Gamma \vdash \lambda x^A. M : A \rightarrow B} \end{array}$$

- ▶ Example: $f : o \rightarrow o \rightarrow o, x : o \vdash (\lambda \varphi^{o \rightarrow o} x^o. \varphi \ x)(f \ x)$
- ▶ A single rule: **β -reduction**. e.g. $(\lambda x. M)N \rightarrow_{\beta} M[N/x]$

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Variable Capture

The usual “problem” in λ -calculus: avoid **variable capture** when performing substitution: $(\lambda x.(\lambda y.x))y \rightarrow_{\beta} (\lambda \underline{y}.x)[\underline{y}/x] \neq \lambda y.y$

1. **Standard solution**: Barendregt’s convention. Variables are renamed so that free variables and bound variables have different names. Eg. $(\lambda x.(\lambda y.x))y$ becomes $(\lambda x.(\lambda z.x))y$ which reduces to $(\lambda z.x)[y/x] = \lambda z.y$

Drawback: requires to have access to an unbounded supply of names to perform a given sequence of β -reductions.

2. **Another solution**: switch to the λ -calculus à la de Bruijn where variable binding is specified by an index instead of a name. Variable renaming then becomes unnecessary.

Drawback: the conversion to nameless de Bruijn λ -terms requires an unbounded supply of indices.

Safety avoids the need for variable renaming!

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The Safe λ -Calculus

The formation rules

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with the side-condition $\forall y \in \Gamma : \text{ord}(y) \geq \text{ord}(B)$

$$\text{(abs)} \frac{\Gamma, x_1 : A_1 \dots x_n : A_n \vdash_s M : B}{\Gamma \vdash_s \lambda x_1 : A_1 \dots x_n : A_n. M : A_1 \rightarrow \dots \rightarrow A_n \rightarrow B}$$

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Property

In the Safe λ -calculus there is no need to rename variables when performing β -reduction.

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Example

- ▶ Contracting the β -redex in the following term

$$f : o \rightarrow o \rightarrow o, x : o \vdash (\lambda \varphi^{o \rightarrow o} x^o. \varphi x)(f x)$$

leads to variable capture:

$$(\lambda \varphi x. \varphi x)(f x) \not\rightarrow_{\beta} (\lambda \mathbf{x}. (f \mathbf{x})x).$$

Hence the term is **unsafe**.

Indeed, $\text{ord}(x) = 0 \leq 1 = \text{ord}(f x)$.

- ▶ The term $(\lambda \varphi^{o \rightarrow o} x^o. \varphi x)(\lambda y^o. y)$ is safe.

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The Correspondence Theorem

Let $M : T$ be a pure simply typed term.

- ▶ **Game-semantics** provides a model of λ -calculus. M is denoted by a strategy $\llbracket M \rrbracket$ on a game induced by T .
- ▶ A **strategy** is represented by a set of sequences of moves together with **links** (each move points to a preceding move).
- ▶ **Computation tree** = canonical tree representation of a term.
- ▶ **Traversals** $\mathcal{T}rav(M)$ = sequences of nodes with links respecting some formation rules.

The game semantics of a term can be represented on the computation tree:

$$\mathcal{T}rav(M) \cong \llbracket M \rrbracket$$

$$Reduction(\mathcal{T}rav(M)) \cong \llbracket M \rrbracket$$

where $\llbracket M \rrbracket$ is the revealed game-semantic denotation (i.e. internal moves are uncovered).

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Game-semantic Characterisation of Safety

- ▶ Computation tree of safe terms are **incrementally-bound** : each variable x is bound by the first λ node occurring in *the path to the root* with order $> \text{ord}(x)$.
- ▶ By the Correspondence theorem, this implies that safe terms are denoted by **incrementally-justified strategies**: each move m points to the last other player's move with order $> \text{ord}(m)$.

Corollary

Justification pointers are redundant in the game-semantics of safe terms. Hence the game semantics of a safe term has a **succinct** representation.

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Conclusion and Further Work

Conclusion:

Safety is a syntactic constraint with nice algorithmic and game-semantic properties.





Related works:

- ▶ Forthcoming thesis of Jolie G. de Miranda about unsafety.
- ▶ Ong introduced computation trees in LICS2006 to prove decidability of MSO theory on infinite trees generated by higher-order grammars (whether safe or not).
- ▶ Stirling recently proved decidability of higher-order pattern matching with a game-semantic approach relying on equivalent notions of computation tree and traversal.

Open questions:

- ▶ Complexity classes characterised with the Safe λ -calculus?
- ▶ Does the pointer economy extend to Safe Idealized Algol?
Decidability of contextual equivalence?

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