ITP 342 Lab 2



Goal

- In this lab, you will create an iPad app to create a story.
- This lab is intended to have you practice using user interface components.

Assignment

- Open Xcode and create a new Single View Application called Story or Lab2.
- Using Interface Builder, add at least the following elements:
 - Image View for the top header image
 - Text Fields for information (at least one for text and one for a number)
 - Segmented Control for Less or More in order to hide or show the view
 - View to hold more choices:
 - · Label and Slider
 - Label and Stepper
 - · Label and Switch for the ending option
 - Add other labels as needed
 - You may add other components
 - All components on this view need to have default values
 - Button to create the story
- Use these elements to have the user enter information, and then you will create your own story using all input data. Do NOT use the story in the example images.
- The keyboard for the text fields should dismiss when the user touches the Return/Done button on the keyboard.
- The keyboard for the text fields should dismiss when the user touches the background. Use a background button like the previous lab.
- The Less/More segmented control should show or hide the "more options" view.
- Use an Action Sheet (iOS8 UIAlertController; iOS7 UIActionSheet) to ask the user if they are ready for their story.
- Use an Alert View (iOS8 UIAlertController; iOS7 UIAlertView) to display your story.
- You may customize your UI as much as you want.
 - You can use your own image and colors.
 - You define the range for your slider.
 - You may also add other components.

Grading (60 pts)

- Text fields (at least one for text and one for a number) 5 pts
- If not all text fields have input, display an error message 5 pts
- Keyboard dismisses with keyboard return button and background touch 5 pts
- Segmented Control hides/shows view 5 pts
- View with a slider & stepper including labels that update 10 pts
- Button to create story (not on view) 5 pts
- Action Sheet 5 pts
- Alert View to display your story 5 pts
- Story uses all inputs 5 pts
- Story changes with switch 5 pts
- Icon and other images included 5 pts

Other Info

- iPad dimensions: 768 x 1024 (1536 x 2048)* pixels
- iPad icon image: 76 x 76 (152 x 152)* pixels
- In your project, add both image files for the header image.
- In Interface Builder, select the low resolution image.

^{*} High resolution in parenthesis.

























