

INPUT	FUNCTION	OUTPUT
if number has a square root square root it if it does not square it		4, 3 = 2, 9

1. //function named squareOrSquareRoot
with param array

2. //return array with map method and parameters of x
[targeting each element]

3. //variable r assigned static method Math.sqrt
with param x

4. //return r modulus 1 equal 0 ternary r for true x*x
for false;