Bassel El Mabsout

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Google Scholar (Rxv9W98)

EDUCATION

Ph.D. candidate in Computer Science

2018 - May 2025

Boston University

Advisor: Dr. Renato Mancuso

M.S. in Computer Science

2022

Boston University

Thesis Committee: Dr. Marco Gaboardi, Dr. Renato Mancuso

B.S. in Computer Science

2012 - 2015

American University of Beirut

RESEARCH INTERESTS

My research focuses on enabling roboticists to faithfully translate high-level objectives into robust learned behaviors, particularly for resource-constrained robotic systems. By combining programming languages and machine learning techniques, I develop methods to synthesize controllers that perform **reliably** in real-world environments. My work emphasizes principled adaptation and sim-to-real transfer approaches to ensure learned controllers maintain their intended behavior when deployed.

My topics of interest include:

Reinforcement Learning

Embedded Systems

Type Theory

Metaheuristics

Control Systems

PUBLICATIONS

[1] **Mabsout B.*** • Mysore S.* • Saenko K. • Mancuso R. (#CITATIONS: 23) 2021 How to train your quadrotor: A framework for consistently smooth and responsive flight control via reinforcement learning

ACM Trans. Cyber-Phys. Syst., 5(4): 10.1145/3466618 • website: cpslab.bu.edu/projects/httyq

Mabsout B.* ♦ Mysore S.* ♦ Saenko K. ♦ Mancuso R. (#CITATIONS: 83) 2021 Regularizing Action Policies for Smooth Control with Reinforcement Learning ICRA: 10.1109/ICRA48506.2021.9561138 • website: cpslab.bu.edu/projects/caps/

[3] Mysore S. • Mabsout B. • Mancuso R. • Saenko K. (#CITATIONS: 12) 2021 Honey. I Shrunk The Actor: A Case Study on Preserving Performance with Smaller Actors in Actor-Critic Reinforcement Learning IEEE CoG: 10.1109/CoG52621.2021.9619008

[4] Mabsout B. 2023

Tree Shaping, a solution to the expression problem showcased via a compiler for a programming language named Puler

^{*} Authors contributed equally

ONGOING RESEARCH

Anchored Learning for On-the-Fly Adaptation

Submitted

A novel strategy for enhancing the robustness of reinforcement learning agents in crossing the sim-to-real gap. Our method maximizes multiple Q-values across domains, ensuring high performance in both simulation and reality, achieving a near-50% reduction in power consumption while maintaining controllable, stable flight

arXiv: 2301.06987 • github: bmabsout/AnchoredActorCritic

Expressive Reinforcement Learning via Algebraic Q-Value Scalarization (AQS) Submitting

We introduce AQS, a novel domain-specific language for specifying policy behavior. AQS generalizes linear utilities by employing the power-mean as a logical operator over normalized Q-values. By specifying how different policy objectives interact, users can intuitively design policy losses

github: bmabsout/AQS

Scrap Your Schedules with PopDescent

Submitted

A population-based hyperparameter optimization method which adaptively controls hyperparameter selection via a normalized fitness function. The method combines the exploration benefits of evolutionary algorithms with the exploitation of gradient descent, outperforming the use of schedules by up to 18% arXiv: 2310.14671

Adaptive Lyapunov-based controller learning

We construct learned controllers using quickly converging learned bounded Lyapunov functions for maintaining stability under multiple complex dynamical systems at the same time. This technique is then used to take advantage of learned dynamics as well as idealized models, improving the probability of stabile and high-performance control when deployed in the real world

github: bmabsout/SystemDescent

Risk-aware path planning using 2D-Gaussian mixtures

Ongoing

In order to maximize the safety and performance of autonomous vehicles, we propose a risk-aware path planning framework that uses 2D-Gaussian mixtures. We propose an efficient method for computing the risk of trajectories allowing for real-time sampling and optimization on computationally constrained F1tenth vehicles

github: bmabsout/gaussian_racer_jax

PROPOSAL WRITING

GenZero Proposal PIs: [Benjamin Lubin & Marco Caccamo & Sandro Pinto & Renato Mancuso] 2024

Selected proposal and Best Presentation Award winner at the GenZero Workshop. I contributed to the development of the proposal and led the successful prototype demonstration, coordinating efforts between PhD. students at Boston University, Technical University of Munich, and University of Minho. The project proposes a framework that separates data ownership, processing, and usage concerns, demonstrated through ML workloads. We advanced to the final phase following the competitive selection process.

BU Technology Development Ignition Award PI: [Renato Mancuso]

2024

Accepted Letter of Interest for a proposed plug-and-play solution for confidential computing. Allowing secure application execution on traditional server hardware without requiring costly upgrades, and maintaining security even when the server is compromised.

Ongoing

Efficient Control for Small-Sca	lle Limbed Robots PIs: [Renato Mancuso ♦ Sabrina Neuman]	2024
instrumented limbed robots, ex	on three research thrusts: improving neural network control for unde ploring HW/SW architectures for energy-efficient control, and design tion techniques on constrained platforms. Aims to enable a new class	ing
Solar-Powered UAV for Sustain	nable Agriculture PIs: [Renato Mancuso 🔷 Marco Caccamo]	2023
energy-efficient computing. We	al on eco-friendly UAV design for agriculture through solar power and propose a novel architecture that enables sustainable long-endurance tworks that maximize power-efficent control and formal safety bound	
Certified Survivability PIs: Ren	nato Mancuso 💠 Chuchu Fan	2022
controllers for robots that can a	ed on developing certifiably safe and robust neural network-based dapt to substantial system damages while maintaining provable safety on my work on neural network-based control and transfer learning.	
MEDIA		
Presentations		
WASP	<u>"wasp-sweden.org"</u>	2023
•	Wallenberg AI, Autonomous Systems and Software Program group or ess and reducing power consumption on complex robots	n
Galois Inc.	"Achieving Robustness in Learned Control"	2023
-	g formal verification with reinforcement learning for control, exploring specifications for learned controllers while maintaining performa	-
BU AIR	"bu.edu/hic/centers-initiatives-labs/air"	2022
Presented findings on reward	design [1] and minimizing actuation [2] for real world RL-based cont	rol
BU Systems Seminar		2022
Presented my PhD journey ar	ound efficient reinforcement learning and embedded systems	
Honda Research Institute	"honda-ri.de/institute"	2021
focusing on optimization con	eserving ridesharing using secure multi-party computation (MPC), straints for pooling users with similar preferences, and presented nal similarity matching using the Hilbert space-filling curve	
ICRA		2021
Presented my paper on regula	rizing action policies for smooth control [2]	
CoG		2021
Presented work on minimizin	g actor sizes for real-time control in actor-critic RL [3]	
News Articles		
Haskell Weekly	"Issue 82"	2017
BU Hub Innovation Center	"Simplifying Machine Learning for Drone Flight Control"	2021

SELECTED PROJECTS

Stochastic dynamics learning

BU/MIT

Achieving safer learned model-based control requires accurate models, given most real-world systems are stochastic, we built Generative Adversarial Networks which modeling the distribution of the system's trajectories

github: bmabsout/swirls • github: bmabsout/SystemDescent

Honda Ridesharing SAIL

In collaboration with BU's SAIL and Honda, we worked on privacy preserving (using MPC) preferential ride-sharing. My responsibilities included defining optimization constraints so users with similar preferences get pooled together

Seizure Prediction Machine learning – CS542

A <u>Kaggle competition</u> project which accurately predicted seizure activity in epileptic patients. Utilizing machine learning techniques, we achieved the highest score with a significant margin (AUC score of 0.92), our model was tested by the competition's organizers and was found to be the best performing model. **preprint:** <u>tinyurl.com/seizure-prediction</u>

We simplify an existing proof of the complexity class specifying the run-time of finding Nash-ɛ equilibria **preprint:** tinyurl.com/nash-complexity

Haskell Blog Personal Blog

I created a programming languages focused blog exploring geometry, automatic differentiation, and dependently typed vector construction. The blog garnered <u>interest</u> and was featured on <u>Haskell Weekly</u> **blog:** <u>bmabsout.com/blog</u>

WORK EXPERIENCE

Founder Scanman 2020 – Present

Developed a full-stack inventory management system combining React Native barcode scanning and real-time web dashboard for inventory tracking. System acquired by Meathouse for supply chain management.

Cofounder/CTO *Zahera* 2018 – 2022

Led development of an app-based photo printing service reaching over 15,000 installations. Managed product design, technology stack, and 3 developers

instagram: @zahera_me

Researcher American University of Beirut

2016 - 2018

Developed *neural-swarm*, a collection of experimental optimization algorithms for learning decentralized swarm control systems using neural networks, implemented in Haskell

github: neural-swarm

Software Developer CCC

2015 - 2017

Core team member of C3D, a leading 3D construction project control application designed for energy projects. I performed optimizations that improved performance by 2000%, refactored main architectural components of the huge codebase increasing maintainabilility and type-safety, and implemented bug fixes in Java. I also contributed to <u>JFoenix</u>

website: cctintl.com/solutions/c3d-project-control.html

MENTORSHIP

F1Tenth Racing Team Boston University

2024

Mentored a team of 11 students (Koneshka Bandyopadhyay, Muhammad Aseef Imran, Shahnawaz Fakir, Georgina Focia, Ruihang Liu, Hyunjin Jung, Jiawei Sun, Patrick Kuzdzal, Yann Arif, Jiyayi Shen) in developing an autonomous racing platform. Led the development of simulation environments, classic control algorithms, computer vision systems, and hardware integration. The team successfully competed and won second place in an official F1Tenth competition. We developed novel approaches to autonomous racing including obstacle avoidance and path planning algorithms, as well as Guassian-mixture-based control methods, and explored Gaussian-splatting based localization.

Unified Local-Cloud Decision-Making via Reinforcement Learning Boston University

2023

Mentored Kathakoli Sengupta and Sandesh Bharadwaj in developing UniLCD, a hybrid inference framework for local-cloud collaboration in mobile robotics. Guided the implementation of the complete control pipeline in CARLA simulator and guided the design of the reward structure for the reinforcement learning system following [1], contributing to a 35% performance improvement over baselines. Their work was accepted at ECCV 2024.

paper: <u>UniLCD</u> & Kathakoli (web): <u>diasengupta.github.io</u> & Sandesh (linkedin): <u>bharadwaj97</u>

RISE Program Boston University

2022

Mentored Abhinav Pomalapally in gradient-based optimization research, this work led to the population-based optimization paper. Provided recommendation letter leading to his admission to UC Berkeley. Led weekly reading groups on advanced topics in control theory and optimization.

linkedin: apomalapally

Kilachand Honors College Keystone Project Boston University

2024

Advised Rithvik Doshi on embedded systems localization project. Implemented pedestrian detection system using ESP32 Bluetooth modules and integrated RTK-GPS for precise positioning. This project was part of the explorations that evolved into building SafeSteps, a startup focused on pedestrian safety. website: doshir.dev/about

BU Spark Boston University

2023

Supervised team of 5 students in building a 3d printed quadrotor which uses a jetson for onboard processing for research purposes. The quadrotor successfully completed flight tests.

Zahera Software Engineering Lead

2021

Mentored Shadi Shahin, Marwa Karaki, and Pierre Kamel in building an application with heavy image processing components. Guiding them on modern development practices, code quality, and system architecture. I Led technical training sessions and provided guidance on best practices in software development.

Scanman Founder 2022

Mentored two developers in development on live real-time data processing, database design, and program architecture. Provided guidance on algorithm implementations, code optimization, and full-stack development.

ACADEMIC SERVICES

Peer Review Venues

ICLR ♦ ROBOT ♦ EMSOFT ♦ COG ♦ DATE ♦ ECRTS ♦ RTSS ♦ TJCA

Teaching Experience

Teaching Fellow - CS 350 Distributed Systems Boston University

2024
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Supported Prof. John Liagouris in teaching distributed systems concepts. Designed and implemented a Raft-based distributed locking homework assignment, including testing infrastructure. Held regular office hours to assist students with distributed systems challenges.

Teaching Fellow - CS 454/654 Embedded Systems Boston University

2023

Led weekly lab sections for 24 students using the AmazingBall platform. Designed a PyBullet simulation environment to teach filtering and PID control fundamentals. Created and supervised four successfully completed projects: (1) embedded system identification and simulation enhancement, (2) real-time vision processing for state estimation, (3) higher-level control using reinforcement learning, and (4) low-latency communication system for remote control. Projects emphasized practical embedded systems challenges including real-time constraints and hardware-software integration.

Teaching Fellow - CS 506 Data Science Boston University

2018

Assisted Prof. Andrei Lapets by delivering secondary lectures in core data science topics including feature space design, clustering algorithms, classification methods (decision trees, SVM, kNN), regression techniques, neural networks. Supervised industry-partnered projects such as fraud detection for Painting with Data, aviation safety analysis for ACAS, and a project for the City of Boston.

HONORS

Best Demonstration Award GenZero Workshop - UAE

2024

Awarded for outstanding presentation and demonstration of novel computation frameworks for data ownership and processing.

Second Place F1Tenth Autonomous Racing Competition - Boston University

2024

Led team to second place finish, developing innovative approaches to autonomous racing including obstacle avoidance and Gaussian-based control methods.

Fourth Place ACM LCPC

2014

Achieved fourth place in the ACM Languages and Compilers for Parallel Computing competition.

First Place AUB Science, Mathematics and Technology Fair

2011

Won first place in the Annual Science, Mathematics and Technology fair.

Model United Nations MUN

2010

Participated in the Model United Nations conference.

TECHNICAL SKILLS

Programming Languages

IMPERATIVE $C \diamond C++ \diamond Go \diamond Java$ FUNCTIONALHaskell $\diamond F\# \diamond Clojure$ SCRIPTINGPython $\diamond Bash \diamond Fish$ THEOREM PROVERSRocq $\diamond Lean \diamond ATS$

WEB JavaScript ⋄ TypeScript ⋄ Elm

BUILD SYSTEMS Nix ♦ Make GRAPHICS GLSL ♦ WGSL

MARKUP LaTeX • Typst • HTML • CSS • XML • Markdown

Frameworks & Libraries

ML TensorFlow ♦ PyTorch ♦ JAX ♦ Keras ♦ NumPy ♦ SciPy
ROBOTICS Stable Baselines ♦ Spinning Up ♦ PyBullet ♦ Gurobi

DATABASES PostgreSQL • Firebase • Pandas

CROSS-PLATFORM React Native

HASKELL Megaparsec • Recursion-Schemes • Polysemy • ImplicitCAD

Tools

DEVELOPMENT Git \diamond Nix \diamond GNU Utils \diamond Make \diamond Docker

SOFTWARE AutoCAD ♦ GIMP ♦ Photoshop ♦ Jupyter Notebook

HARDWARE Soldering ♦ Electrical Tools ♦ Development Boards

PERSONAL INFORMATION

Nationalities

Lebanese

Portuguese

Languages

English (Fluent)
Arabic (Native)
French (Intermediate)