a)

EchoServer has 3 threads running.
ClientConsole1 has 1 threads running.
ClientConsole2 has 1 threads running.
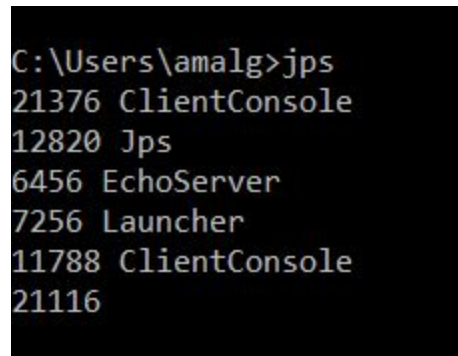
b)
Port 5555 was used.

EchoServer - local address - 0.0.0.0:5555 (listener)
                                    - 127.0.0.0:5555
ClientConsole1 - foreign address - 127.0.0.1:50174 , 127.0.0.1:5555
ClientConsole2 - foreign address - 127.0.0.1:50182 , 127.0.0.1:5555

JPS

```
C:\Users\amalg>jps
21376 ClientConsole
12820 Jps
6456 EchoServer
7256 Launcher
11788 ClientConsole
21116
```

jstack 6456

```
C:\Users\amalg>jstack 6456
2018-10-28 22:30:01
Full thread dump Java HotSpot(TM) 64-Bit Server VM (25.152-b16 mixed mode):

"Thread-2" #14 prio=5 os_prio=0 tid=0x0000000019744000 nid=0xc54 runnable [0x000000001a44e000]
   java.lang.Thread.State: RUNNABLE
        at java.net.SocketInputStream.socketRead0(Native Method)
        at java.net.SocketInputStream.socketRead(SocketInputStream.java:116)
        at java.net.SocketInputStream.read(SocketInputStream.java:171)
        at java.net.SocketInputStream.read(SocketInputStream.java:141)
        at java.net.SocketInputStream.read(SocketInputStream.java:224)
        at java.io.ObjectInputStream$PeekInputStream.peek(ObjectInputStream.java:2635)
        at java.io.ObjectInputStream$BlockDataInputStream.peek(ObjectInputStream.java:2942)
        at java.io.ObjectInputStream$BlockDataInputStream.peekByte(ObjectInputStream.java:2952)
        at java.io.ObjectInputStream.readObject0(ObjectInputStream.java:1535)
        at java.io.ObjectInputStream.readObject(ObjectInputStream.java:428)
        at ocsf.server.ConnectionToClient.run(ConnectionToClient.java:213)

"Thread-1" #13 prio=5 os_prio=0 tid=0x0000000019759800 nid=0x1418 runnable [0x000000001a00e000]
   java.lang.Thread.State: RUNNABLE
        at java.net.SocketInputStream.socketRead0(Native Method)
        at java.net.SocketInputStream.socketRead(SocketInputStream.java:116)
        at java.net.SocketInputStream.read(SocketInputStream.java:171)
        at java.net.SocketInputStream.read(SocketInputStream.java:141)
        at java.net.SocketInputStream.read(SocketInputStream.java:224)
        at java.io.ObjectInputStream$PeekInputStream.peek(ObjectInputStream.java:2635)
        at java.io.ObjectInputStream$BlockDataInputStream.peek(ObjectInputStream.java:2942)
        at java.io.ObjectInputStream$BlockDataInputStream.peekByte(ObjectInputStream.java:2952)
        at java.io.ObjectInputStream.readObject0(ObjectInputStream.java:1535)
        at java.io.ObjectInputStream.readObject(ObjectInputStream.java:428)
        at ocsf.server.ConnectionToClient.run(ConnectionToClient.java:213)

"DestroyJavaVM" #12 prio=5 os_prio=0 tid=0x0000000003163000 nid=0x4f90 waiting on condition [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE

"Thread-0" #11 prio=5 os_prio=0 tid=0x000000001957d000 nid=0x5120 runnable [0x0000000019f0e000]
   java.lang.Thread.State: RUNNABLE
        at java.net.DualStackPlainSocketImpl.waitForNewConnection(Native Method)
        at java.net.DualStackPlainSocketImpl.socketAccept(DualStackPlainSocketImpl.java:135)
        at java.net.AbstractPlainSocketImpl.accept(AbstractPlainSocketImpl.java:409)
        at java.net.PlainSocketImpl.accept(PlainSocketImpl.java:199)
        - locked <0x00000000d6125838> (a java.net.SocksSocketImpl)
        at java.net.ServerSocket.implAccept(ServerSocket.java:545)
        at java.net.ServerSocket.accept(ServerSocket.java:513)
        at ocsf.server.AbstractServer.run(AbstractServer.java:320)
        at java.lang.Thread.run(Thread.java:748)

"Service Thread" #10 daemon prio=9 os_prio=0 tid=0x0000000017dee800 nid=0x9bc runnable [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE
```

```
"C1 CompilerThread2" #9 daemon prio=9 os_prio=2 tid=0x0000000019447800 nid=0x282c waiting on condition [0x0000000000000000]
    java.lang.Thread.State: RUNNABLE

"C2 CompilerThread1" #8 daemon prio=9 os_prio=2 tid=0x00000000194a5800 nid=0x31a0 waiting on condition [0x0000000000000000]
    java.lang.Thread.State: RUNNABLE

"C2 CompilerThread0" #7 daemon prio=9 os_prio=2 tid=0x00000000194a1800 nid=0x21d0 waiting on condition [0x0000000000000000]
    java.lang.Thread.State: RUNNABLE

"Monitor Ctrl-Break" #6 daemon prio=5 os_prio=0 tid=0x000000000194a0000 nid=0x230c runnable [0x000000001990e000]
    java.lang.Thread.State: RUNNABLE
        at java.net.SocketInputStream.socketRead0(Native Method)
        at java.net.SocketInputStream.socketRead(SocketInputStream.java:116)
        at java.net.SocketInputStream.read(SocketInputStream.java:171)
        at java.net.SocketInputStream.read(SocketInputStream.java:141)
        at sun.nio.cs.StreamDecoder.readBytes(StreamDecoder.java:284)
        at sun.nio.cs.StreamDecoder.implRead(StreamDecoder.java:326)
        at sun.nio.cs.StreamDecoder.read(StreamDecoder.java:178)
        - locked <0x00000000d608c3a8> (a java.io.InputStreamReader)
        at java.io.InputStreamReader.read(InputStreamReader.java:184)
        at java.io.BufferedReader.fill(BufferedReader.java:161)
        at java.io.BufferedReader.readLine(BufferedReader.java:324)
        - locked <0x00000000d608c3a8> (a java.io.InputStreamReader)
        at java.io.BufferedReader.readLine(BufferedReader.java:389)
        at com.intellij.rt.execution.application.AppMainV2$1.run(AppMainV2.java:64)

"Attach Listener" #5 daemon prio=5 os_prio=2 tid=0x0000000017d8c800 nid=0x52a0 waiting on condition [0x0000000000000000]
    java.lang.Thread.State: RUNNABLE

"Signal Dispatcher" #4 daemon prio=9 os_prio=2 tid=0x0000000017d8b000 nid=0x20dc runnable [0x0000000000000000]
    java.lang.Thread.State: RUNNABLE

"Finalizer" #3 daemon prio=8 os_prio=1 tid=0x0000000003258800 nid=0x818 in Object.wait() [0x000000001910e000]
    java.lang.Thread.State: WAITING (on object monitor)
        at java.lang.Object.wait(Native Method)
        - waiting on <0x00000000d5f08ec8> (a java.lang.ref.ReferenceQueue$Lock)
        at java.lang.ref.ReferenceQueue.remove(ReferenceQueue.java:143)
        - locked <0x00000000d5f08ec8> (a java.lang.ref.ReferenceQueue$Lock)
        at java.lang.ref.ReferenceQueue.remove(ReferenceQueue.java:164)
        at java.lang.ref.Finalizer$FinalizerThread.run(Finalizer.java:209)

"Reference Handler" #2 daemon prio=10 os_prio=2 tid=0x0000000003253000 nid=0x2480 in Object.wait() [0x000000001900f000]
    java.lang.Thread.State: WAITING (on object monitor)
        at java.lang.Object.wait(Native Method)
        - waiting on <0x00000000d5f06b68> (a java.lang.ref.Reference$Lock)
        at java.lang.Object.wait(Object.java:502)
        at java.lang.ref.Reference.tryHandlePending(Reference.java:191)
        - locked <0x00000000d5f06b68> (a java.lang.ref.Reference$Lock)
        at java.lang.ref.Reference$ReferenceHandler.run(Reference.java:153)

"VM Thread" os_prio=2 tid=0x0000000017d57800 nid=0x4e8 runnable
```

```
"GC task thread#0 (ParallelGC)" os_prio=0 tid=0x0000000003178800 nid=0x34d0 runnable

"GC task thread#1 (ParallelGC)" os_prio=0 tid=0x000000000317a000 nid=0x2c40 runnable

"GC task thread#2 (ParallelGC)" os_prio=0 tid=0x000000000317c000 nid=0x99c runnable

"GC task thread#3 (ParallelGC)" os_prio=0 tid=0x000000000317d800 nid=0x53e4 runnable

"VM Periodic Task Thread" os_prio=2 tid=0x0000000019533000 nid=0x16c0 waiting on condition

JNI global references: 332
```

Jstack 21376

```
C:\Users\amalg>jstack 21376
2018-10-28 22:32:06
Full thread dump Java HotSpot(TM) 64-Bit Server VM (25.152-b16 mixed mode):

"Thread-0" #11 prio=5 os_prio=0 tid=0x00000000198a7000 nid=0x1850 runnable [0x000000001a32e000]
   java.lang.Thread.State: RUNNABLE
        at java.net.SocketInputStream.socketRead0(Native Method)
        at java.net.SocketInputStream.socketRead(SocketInputStream.java:116)
        at java.net.SocketInputStream.read(SocketInputStream.java:171)
        at java.net.SocketInputStream.read(SocketInputStream.java:141)
        at java.net.SocketInputStream.read(SocketInputStream.java:224)
        at java.io.ObjectInputStream$PeekInputStream.peek(ObjectInputStream.java:2635)
        at java.io.ObjectInputStream$BlockDataInputStream.peek(ObjectInputStream.java:2942)
        at java.io.ObjectInputStream$BlockDataInputStream.peekByte(ObjectInputStream.java:2952)
        at java.io.ObjectInputStream.readObject0(ObjectInputStream.java:1535)
        at java.io.ObjectInputStream.readObject(ObjectInputStream.java:428)
        at ocsf.client.AbstractClient.run(AbstractClient.java:234)
        at java.lang.Thread.run(Thread.java:748)

"Service Thread" #10 daemon prio=9 os_prio=0 tid=0x00000000195b0000 nid=0x4ff8 runnable [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE

"C1 CompilerThread2" #9 daemon prio=9 os_prio=2 tid=0x00000000195a3800 nid=0x1b94 waiting on condition [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE

"C2 CompilerThread1" #8 daemon prio=9 os_prio=2 tid=0x0000000019574000 nid=0x37b0 waiting on condition [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE

"C2 CompilerThread0" #7 daemon prio=9 os_prio=2 tid=0x0000000019570800 nid=0x2c74 waiting on condition [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE

"Monitor Ctrl-Break" #6 daemon prio=5 os_prio=0 tid=0x0000000019565800 nid=0x48e4 runnable [0x00000000199ee000]
   java.lang.Thread.State: RUNNABLE
        at java.net.SocketInputStream.socketRead0(Native Method)
        at java.net.SocketInputStream.socketRead(SocketInputStream.java:116)
        at java.net.SocketInputStream.read(SocketInputStream.java:171)
        at java.net.SocketInputStream.read(SocketInputStream.java:141)
        at sun.nio.cs.StreamDecoder.readBytes(StreamDecoder.java:284)
        at sun.nio.cs.StreamDecoder.implRead(StreamDecoder.java:326)
        at sun.nio.cs.StreamDecoder.read(StreamDecoder.java:178)
        - locked <0x00000000d608c730> (a java.io.InputStreamReader)
        at java.io.InputStreamReader.read(InputStreamReader.java:184)
        at java.io.BufferedReader.fill(BufferedReader.java:161)
        at java.io.BufferedReader.readLine(BufferedReader.java:324)
        - locked <0x00000000d608c730> (a java.io.InputStreamReader)
        at java.io.BufferedReader.readLine(BufferedReader.java:389)
        at com.intellij.rt.execution.application.AppMainV2$1.run(AppMainV2.java:64)

"Attach Listener" #5 daemon prio=5 os_prio=2 tid=0x0000000017e5cB00 nid=0x3fa0 waiting on condition [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE
```

```
     java.lang.Thread.State: RUNNABLE

"Finalizer" #3 daemon prio=8 os_prio=1 tid=0x0000000003329000 nid=0x52f8 in Object.wait() [0x00000000191ee000]
   java.lang.Thread.State: WAITING (on object monitor)
        at java.lang.Object.wait(Native Method)
        - waiting on <0x00000000d5f08ec8> (a java.lang.ref.ReferenceQueue$Lock)
        at java.lang.ref.ReferenceQueue.remove(ReferenceQueue.java:143)
        - locked <0x00000000d5f08ec8> (a java.lang.ref.ReferenceQueue$Lock)
        at java.lang.ref.ReferenceQueue.remove(ReferenceQueue.java:164)
        at java.lang.ref.Finalizer$FinalizerThread.run(Finalizer.java:209)

"Reference Handler" #2 daemon prio=10 os_prio=2 tid=0x0000000003323000 nid=0x20 in Object.wait() [0x00000000190ef000]
   java.lang.Thread.State: WAITING (on object monitor)
        at java.lang.Object.wait(Native Method)
        - waiting on <0x00000000d5f06b68> (a java.lang.ref.Reference$Lock)
        at java.lang.Object.wait(Object.java:502)
        at java.lang.ref.Reference.tryHandlePending(Reference.java:191)
        - locked <0x00000000d5f06b68> (a java.lang.ref.Reference$Lock)
        at java.lang.ref.Reference$ReferenceHandler.run(Reference.java:153)

"main" #1 prio=5 os_prio=0 tid=0x0000000003233000 nid=0xd2c runnable [0x000000000303f000]
   java.lang.Thread.State: RUNNABLE
        at java.io.FileInputStream.readBytes(Native Method)
        at java.io.FileInputStream.read(FileInputStream.java:255)
        at java.io.BufferedInputStream.read1(BufferedInputStream.java:284)
        at java.io.BufferedInputStream.read(BufferedInputStream.java:345)
        - locked <0x00000000d5f11a50> (a java.io.BufferedInputStream)
        at sun.nio.cs.StreamDecoder.readBytes(StreamDecoder.java:284)
        at sun.nio.cs.StreamDecoder.implRead(StreamDecoder.java:326)
        at sun.nio.cs.StreamDecoder.read(StreamDecoder.java:178)
        - locked <0x00000000d63c1708> (a java.io.InputStreamReader)
        at java.io.InputStreamReader.read(InputStreamReader.java:184)
        at java.io.BufferedReader.fill(BufferedReader.java:161)
        at java.io.BufferedReader.readLine(BufferedReader.java:324)
        - locked <0x00000000d63c1708> (a java.io.InputStreamReader)
        at java.io.BufferedReader.readLine(BufferedReader.java:389)
        at ClientConsole.accept(ClientConsole.java:66)
        at ClientConsole.main(ClientConsole.java:111)

"VM Thread" os_prio=2 tid=0x0000000017e27800 nid=0x4d44 runnable

"GC task thread#0 (ParallelGC)" os_prio=0 tid=0x0000000003248800 nid=0x358c runnable

"GC task thread#1 (ParallelGC)" os_prio=0 tid=0x000000000324a000 nid=0xfd0 runnable

"GC task thread#2 (ParallelGC)" os_prio=0 tid=0x000000000324c000 nid=0x870 runnable

"GC task thread#3 (ParallelGC)" os_prio=0 tid=0x000000000324d800 nid=0x4e74 runnable

"VM Periodic Task Thread" os_prio=2 tid=0x000000001963b000 nid=0x508c waiting on condition

JNI global references: 332
```

Jstack 11788

```
C:\Users\amalg>Jstack 11788
2018-10-28 22:33:20
Full thread dump Java HotSpot(TM) 64-Bit Server VM (25.152-b16 mixed mode):

"Thread-0" #11 prio=5 os_prio=0 tid=0x0000000019d43800 nid=0x1640 runnable [0x000000001a63e000]
   java.lang.Thread.State: RUNNABLE
        at java.net.SocketInputStream.socketRead0(Native Method)
        at java.net.SocketInputStream.socketRead(SocketInputStream.java:116)
        at java.net.SocketInputStream.read(SocketInputStream.java:171)
        at java.net.SocketInputStream.read(SocketInputStream.java:141)
        at java.net.SocketInputStream.read(SocketInputStream.java:224)
        at java.io.ObjectInputStream$PeekInputStream.peek(ObjectInputStream.java:2635)
        at java.io.ObjectInputStream$BlockDataInputStream.peek(ObjectInputStream.java:2942)
        at java.io.ObjectInputStream$BlockDataInputStream.peekByte(ObjectInputStream.java:2952)
        at java.io.ObjectInputStream.readObject0(ObjectInputStream.java:1535)
        at java.io.ObjectInputStream.readObject(ObjectInputStream.java:428)
        at ocsf.client.AbstractClient.run(AbstractClient.java:234)
        at java.lang.Thread.run(Thread.java:748)

"Service Thread" #10 daemon prio=9 os_prio=0 tid=0x0000000019109800 nid=0x160c runnable [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE

"C1 CompilerThread2" #9 daemon prio=9 os_prio=2 tid=0x0000000019090800 nid=0x1174 waiting on condition [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE

"C2 CompilerThread1" #8 daemon prio=9 os_prio=2 tid=0x0000000019086000 nid=0x28bc waiting on condition [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE

"C2 CompilerThread0" #7 daemon prio=9 os_prio=2 tid=0x0000000019082000 nid=0x3bd4 waiting on condition [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE

"Monitor Ctrl-Break" #6 daemon prio=5 os_prio=0 tid=0x0000000019080800 nid=0x397c runnable [0x00000000194fe000]
   java.lang.Thread.State: RUNNABLE
        at java.net.SocketInputStream.socketRead0(Native Method)
        at java.net.SocketInputStream.socketRead(SocketInputStream.java:116)
        at java.net.SocketInputStream.read(SocketInputStream.java:171)
        at java.net.SocketInputStream.read(SocketInputStream.java:141)
        at sun.nio.cs.StreamDecoder.readBytes(StreamDecoder.java:284)
        at sun.nio.cs.StreamDecoder.implRead(StreamDecoder.java:326)
        at sun.nio.cs.StreamDecoder.read(StreamDecoder.java:178)
        - locked <0x00000000d608c3a8> (a java.io.InputStreamReader)
        at java.io.InputStreamReader.read(InputStreamReader.java:184)
        at java.io.BufferedReader.fill(BufferedReader.java:161)
        at java.io.BufferedReader.readLine(BufferedReader.java:324)
        - locked <0x00000000d608c3a8> (a java.io.InputStreamReader)
        at java.io.BufferedReader.readLine(BufferedReader.java:389)
        at com.intellij.rt.execution.application.AppMainV2$1.run(AppMainV2.java:64)

"Attach Listener" #5 daemon prio=5 os_prio=2 tid=0x000000001798d800 nid=0x27bc waiting on condition [0x0000000000000000]
   java.lang.Thread.State: RUNNABLE
```

```
        java.lang.Thread.State: RUNNABLE

"Finalizer" #3 daemon prio=8 os_prio=1 tid=0x0000000002e5e000 nid=0x5198 in Object.wait() [0x0000000018cff000]
     java.lang.Thread.State: WAITING (on object monitor)
         at java.lang.Object.wait(Native Method)
         - waiting on <0x00000000d5f08ec8> (a java.lang.ref.ReferenceQueue$Lock)
         at java.lang.ref.ReferenceQueue.remove(ReferenceQueue.java:143)
         - locked <0x00000000d5f08ec8> (a java.lang.ref.ReferenceQueue$Lock)
         at java.lang.ref.ReferenceQueue.remove(ReferenceQueue.java:164)
         at java.lang.ref.Finalizer$FinalizerThread.run(Finalizer.java:209)

"Reference Handler" #2 daemon prio=10 os_prio=2 tid=0x0000000002e53000 nid=0x50f0 in Object.wait() [0x0000000018bff000]
     java.lang.Thread.State: WAITING (on object monitor)
         at java.lang.Object.wait(Native Method)
         - waiting on <0x00000000d5f06b68> (a java.lang.ref.Reference$Lock)
         at java.lang.Object.wait(Object.java:502)
         at java.lang.ref.Reference.tryHandlePending(Reference.java:191)
         - locked <0x00000000d5f06b68> (a java.lang.ref.Reference$Lock)
         at java.lang.ref.Reference$ReferenceHandler.run(Reference.java:153)

"main" #1 prio=5 os_prio=0 tid=0x0000000002d63000 nid=0x28f4 runnable [0x0000000002b7e000]
     java.lang.Thread.State: RUNNABLE
         at java.io.FileInputStream.readBytes(Native Method)
         at java.io.FileInputStream.read(FileInputStream.java:255)
         at java.io.BufferedInputStream.read1(BufferedInputStream.java:284)
         at java.io.BufferedInputStream.read(BufferedInputStream.java:345)
         - locked <0x00000000d5f11a50> (a java.io.BufferedInputStream)
         at sun.nio.cs.StreamDecoder.readBytes(StreamDecoder.java:284)
         at sun.nio.cs.StreamDecoder.implRead(StreamDecoder.java:326)
         at sun.nio.cs.StreamDecoder.read(StreamDecoder.java:178)
         - locked <0x00000000d63c1eb0> (a java.io.InputStreamReader)
         at java.io.InputStreamReader.read(InputStreamReader.java:184)
         at java.io.BufferedReader.fill(BufferedReader.java:161)
         at java.io.BufferedReader.readLine(BufferedReader.java:324)
         - locked <0x00000000d63c1eb0> (a java.io.InputStreamReader)
         at java.io.BufferedReader.readLine(BufferedReader.java:389)
         at ClientConsole.accept(ClientConsole.java:66)
         at ClientConsole.main(ClientConsole.java:111)

"VM Thread" os_prio=2 tid=0x0000000017957000 nid=0x3b30 runnable

"GC task thread#0 (ParallelGC)" os_prio=0 tid=0x0000000002d78800 nid=0x246c runnable

"GC task thread#1 (ParallelGC)" os_prio=0 tid=0x0000000002d7a000 nid=0x3048 runnable

"GC task thread#2 (ParallelGC)" os_prio=0 tid=0x0000000002d7c000 nid=0xe30 runnable

"GC task thread#3 (ParallelGC)" os_prio=0 tid=0x0000000002d7d800 nid=0x5334 runnable

"VM Periodic Task Thread" os_prio=2 tid=0x0000000019159800 nid=0x3928 waiting on condition

JNI global references: 332
```

Netstat -aon

```
C:\Users\amalg>netstat -aon

Active Connections

  Proto  Local Address          Foreign Address        State           PID
  TCP    0.0.0.0:135            0.0.0.0:0              LISTENING       596
  TCP    0.0.0.0:445            0.0.0.0:0              LISTENING       4
  TCP    0.0.0.0:902            0.0.0.0:0              LISTENING       5404
  TCP    0.0.0.0:912            0.0.0.0:0              LISTENING       5404
  TCP    0.0.0.0:5040           0.0.0.0:0              LISTENING       9048
  TCP    0.0.0.0:5555           0.0.0.0:0              LISTENING       6456
  TCP    0.0.0.0:6646           0.0.0.0:0              LISTENING       6384
  TCP    0.0.0.0:7680           0.0.0.0:0              LISTENING       12176
  TCP    0.0.0.0:47133          0.0.0.0:0              LISTENING       14324
  TCP    0.0.0.0:49664          0.0.0.0:0              LISTENING       772
  TCP    0.0.0.0:49665          0.0.0.0:0              LISTENING       1552
  TCP    0.0.0.0:49666          0.0.0.0:0              LISTENING       1820
  TCP    0.0.0.0:49667          0.0.0.0:0              LISTENING       2508
  TCP    0.0.0.0:49668          0.0.0.0:0              LISTENING       3924
  TCP    0.0.0.0:49670          0.0.0.0:0              LISTENING       844
  TCP    0.0.0.0:49676          0.0.0.0:0              LISTENING       868
  TCP    127.0.0.1:5354         0.0.0.0:0              LISTENING       4224
  TCP    127.0.0.1:5354         127.0.0.1:49669        ESTABLISHED     4224
  TCP    127.0.0.1:5354         127.0.0.1:49674        ESTABLISHED     4224
  TCP    127.0.0.1:5555         127.0.0.1:52878        ESTABLISHED     6456
  TCP    127.0.0.1:5555         127.0.0.1:52886        ESTABLISHED     6456
  TCP    127.0.0.1:5939         0.0.0.0:0              LISTENING       4804
  TCP    127.0.0.1:6942         0.0.0.0:0              LISTENING       21116
  TCP    127.0.0.1:9421         0.0.0.0:0              LISTENING       14544
```

```
  TCP    127.0.0.1:52875        127.0.0.1:52851        TIME_WAIT       0
  TCP    127.0.0.1:52876        0.0.0.0:0              LISTENING       21116
  TCP    127.0.0.1:52876        127.0.0.1:52877        ESTABLISHED     21116
  TCP    127.0.0.1:52877        127.0.0.1:52876        ESTABLISHED     21376
  TCP    127.0.0.1:52878        127.0.0.1:5555         ESTABLISHED     21376
  TCP    127.0.0.1:52881        127.0.0.1:52851        TIME_WAIT       0
  TCP    127.0.0.1:52882        0.0.0.0:0              LISTENING       21116
  TCP    127.0.0.1:52882        127.0.0.1:52885        ESTABLISHED     21116
  TCP    127.0.0.1:52883        127.0.0.1:52884        ESTABLISHED     7256
  TCP    127.0.0.1:52884        127.0.0.1:52883        ESTABLISHED     7256
  TCP    127.0.0.1:52885        127.0.0.1:52882        ESTABLISHED     11788
  TCP    127.0.0.1:52886        127.0.0.1:5555         ESTABLISHED     11788
  TCP    127.0.0.1:52887        127.0.0.1:52851        ESTABLISHED     7256
```