

**Team Name:** 6AM Games

**Team Members:** Michael Ji, Beth Mallon, Jack Wiig

**Game Name:** B.O.A.T.S. - Bring On All The Ships

**Idea:**

Tower defense game, but boat themed! Our idea is to have a base in the middle of the map. All around the base is water where we can place our ships. Our ships are the things that are defending the base. There will be different types of ships with different sizes and different abilities to fight the enemy ships. Some of them may even move! Since the base is in the middle, the enemies will be coming from all sides. As you destroy enemy ships, you get loot from them to upgrade your defenders and create new ones. This game will be endless, so play to get the highest score. Your base only has so much health, so once it's destroyed you've lost.

**What's cool!:**

We think the different properties of the ships are going to be really cool and we think it would be really cool to make moving defenders because that isn't something that's common in tower defense games. We also think it's cool to that the base is in the middle and you have to stand your ground against enemies from all four sides.