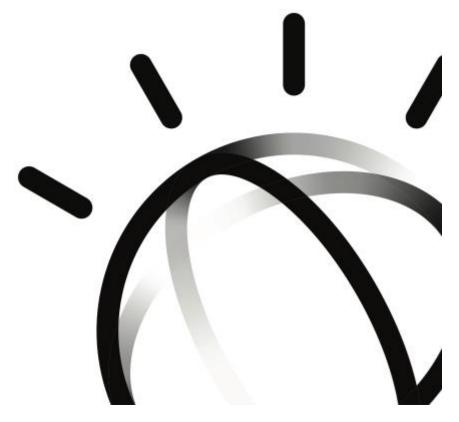
## IBM Watson Solutions Business and Academic Partners



# Build a Face Recognition App Using AlchemyAPI and Node-RED

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**Version 8.5 January 2017** 

## **Overview**

What is Bluemix you ask? <u>Bluemix</u> is an implementation of IBM's Open Cloud Architecture, leveraging Cloud Foundry to enable developers to rapidly build, deploy, and manage their cloud applications, while tapping a growing ecosystem of available services and runtime frameworks. You can view a short introductory video here: <a href="http://www.ibm.com/developerworks/cloud/library/cl-bluemix-dbarnes-ny/index.html">http://www.ibm.com/developerworks/cloud/library/cl-bluemix-dbarnes-ny/index.html</a>

The purpose of this guide is not to introduce you to Bluemix, that foundational knowledge is a prerequisite study on your part and you can obtain it from the links mentioned above.

This guide is more of an instructional approach to working with applications and services to publish a basic and hypothetical solution using AlchemyAPI Image Analysis service, where you can then expand on what you have learned and build complex solutions for your specific use cases.

AlchemyAPI is a service that analyses unstructured data (e.g. text in blogs, images, etc.) to discover meaning in this data. The natural language processing (i.e. semantic text analysis including sentiment analysis) and computer vision (i.e. face detection and recognition) analyze text and images identifying named entities (e.g. people, places, companies, etc.), facts and relationships, keywords, sentiments, taxonomies and more.

This lab will show you how to build a Bluemix application that uses the Alchemy Vision service analyzing the contents of an image and extract features from it. The Face Detection service is able to identify multiple faces within the image, and determine their gender and age with a confidence score, and identify celebrities. The application will be built using an Open Source tool called Node-RED.

The Alchemy Vision API can enhance the way businesses make decisions by integrating image cognition into their applications.

You can find more labs to perform by referring to Github: https://github.com/watson-developer-cloud/node-red-labs

#### About Node-RED

Node-RED is a visual tool for wiring the Internet of Things. It is easy to connect devices, data and APIs (services). It can also be used for other types of applications to quickly assemble flows of services. Node-RED is available as open source and has been implemented by the IBM Emerging Technology organization. Node-RED provides a browser-based flow editor that makes it easy to wire together flows using the wide range of nodes in the palette. Flows can be then deployed to the runtime in a single-click. While Node-Red is based on Node.js, JavaScript functions can be created within the editor using a rich text editor. A built-in library allows you to save useful functions, templates or flows for re-use.

Node-RED is included in the Node-RED starter application in Bluemix but you can also deploy it as a stand-alone Node.js application. Node-RED is not just used for IoT applications, but it is a generic event-processing engine. For example you can use it to listen to events from http, web sockets, TCP, Twitter and more and store this data in databases without having to program much if at all. You can also use it for example to implement simple REST APIs.

The following table explains some of the more common nodes that you will use in this lab.

Node name	Description
http	The http in node provides an input node for http requests, allowing the creation of simple web services.  The resulting message has the following properties:  nsg.req: http request nsg.res: http response  For POST/PUT requests, the body is available under nsg.req body  This uses the Express bodyParser middleware to parse the content to a JSON object. By default, this expects the body of the request to be URL encoded: foo=bar &his=that  To send JSON encoded data to the node, the content-type header of the request must be set to application/json.  Note: This node does not send any response to the http request use a subsequent HTTP Response node.
http response	The http response node can send responses back to http requests received from an HTTP Input node. The response can be customized using the following message properties:  payload  is sent as the body of the response  Status Code  if set, is used as the response status code (default: 200)  headers  if set, should be an object containing field/value pairs to be added as response headers.
change	With the <b>change</b> node you can set, change or delete properties of a message. The node can specify multiple rules that will be applied to the message in turn. The available operations are:  Set  Set Sets a property. The to property can either be a string value, or reference another message property by name, for example: msg.topic.  Change search & replace parts of the property. If regular expressions are enabled, the replace with property can include capture groups, for example \$1  Del ete deletes a property.

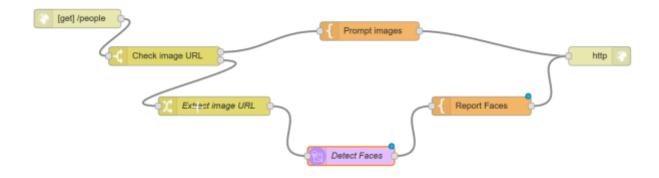
-<	switch	The <b>switch</b> node is a simple function node that routes messages based on its properties.  When a message arrives, the selected property is evaluated against each of the defined rules. The message is then sent to the output of all rules that pass.  Note: the otherwise rule applies as a "not any of" the rules preceding it.
	visual recognition	The Visual Recognition node provides a very easy wrapper node that takes an image URL or binary stream as input, and produces an array of detected faces, age, bounding box, gender and name.
• {	template	The template node creates a new message based on the provided template. This uses the mustache format. For example, when a template of:  Hello {{name}}. Today is {{date}}  receives a message containing: { name: "Fred", date: "Monday" payload: }  The resulting payload will be:  Hello Fred Today is Monday

## About your application

In this exercise, we will show how to simply generate the face recognition data from an image URL. The structure of the flow is very similar to the Watson Visual Recognition flow. The flow will present a simple Web page with a text field where to input the image's URL, then submit it to Alchemy Image Analysis, and output the faces that have been found on the reply Web page.

Click this link to view an already built app: http://multiface.mybluemix.net/people

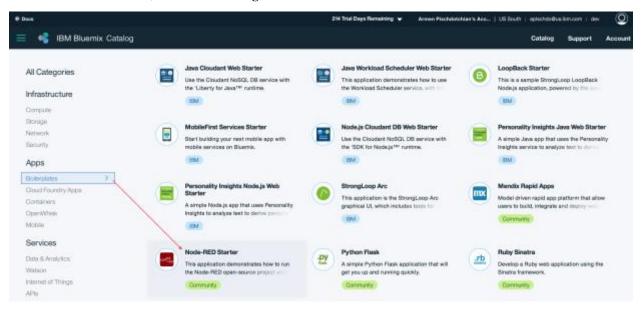
You will be building the multiface app from scratch using Node-RED as depicted in the image below:



## **Build a Node-RED Starter Boilerplate**

Let's begin with the first step, by creating a boilerplate app in Bluemix. This lab assumes that you have a Bluemix account and that you can sign in. You can register for Bluemix by clicking the **SIGN UP** button in the upper right corner of the page at console.ng.bluemix.net. After registering, you will receive an email message that requires you to confirm your registration. If you have a promo code, apply it at this time.

- 1. Sign into Bluemix: console.ng.bluemix.net
- 2. From the Bluemix console, access the Catalog tab and search for Node-RED Starter.

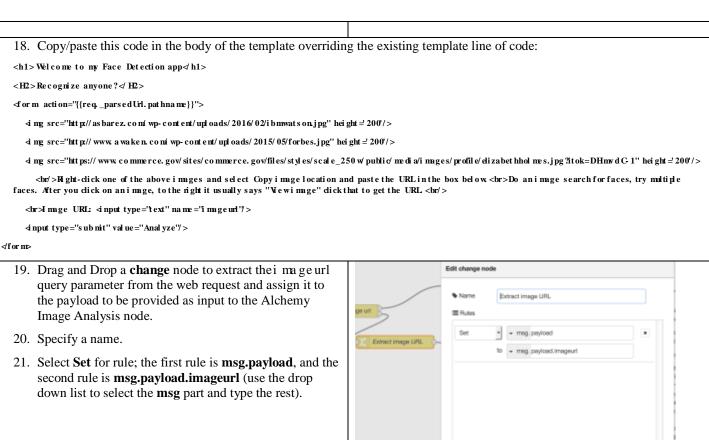


- 3. Specify a unique name for your app (in this example, **multiface**) and click **Create**. Allow enough time for the app to stage and start. This may take a few minutes.
- 4. Click View App.
- 5. In the ensuing page, click **Go to your Node-RED** editor. This opens the canvas where you begin to drag and drop the nodes and enter code as instructed.

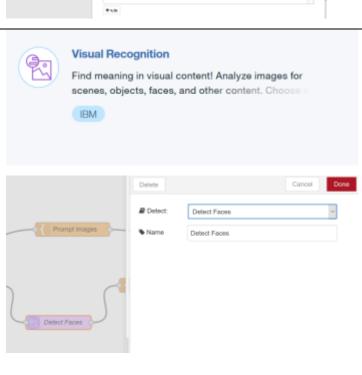
### Populate the Node-RED canvas

The remaining steps that pertain to building your node-RED canvas are outlined in the table below.

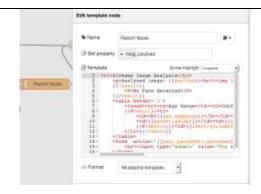
#### **Steps** Example screen capture Drag and drop an http in node. Keep an eye on the Edit http in node completed flow in the previous page as you add nodes. It can help you identify the nodes easily and roughly GET where to place them on the canvas. Q URL /people 7. For the Method, select **GET** and for the URL, specify any context name, in this example /people (ensure to Name place the / before the context name) 8. Click OK. Ok Cancel Drag and drop a **switch** node, which will test for the Edit switch node presence of thei mageurl query parameter. Use the search box to find these nodes easily. Check image url 10. For name, specify any value, in this example, Check msg. payload.imageur image url. 11. In the property box, append **imageurl** after payload →2 × 12. Set two conditions from the drop down list, first is null and second is otherwise. 13. Click **OK**. 14. Drag and drop the **template** node, configured to output an HTML input field and suggest a few selected images taken from official sources. Prompt images Set property - msg. payload 15. Specify a name, for example: Prompt images 16. Set the property to **msg.payload** (if does not appear as I ChipWelcome to my Face Detection appc/hl> 2 CH20Recognize anyone?C/R20 3+ <form action="[[req.\_parsedUrl.pathm such by default. Use the drop down list instead of typing. ok-DHmodC-1" height-'300"/> chroHimodC-1" height-'300"/> 17. Type **payload** after the msg (no spaces, again if it does not appear as such by default). cor/Pright-Citex one of the moove images and select an image search for faces, try multiple faces. Aft that to get the UNL.<br/> chr)Image UNL: <input type="text" name="imageurl"/ <input type="submit" value="Amalyze"/> </formo</pre> The Function node allows JavaScript code to run against the messages that are passed in and then return zero or more messages to continue the flow. The message is passed in as an object called **ms g**. By convention it will have a ms g. payl oad property containing the body of the message.



- 22. Drag and drop an Visual Recognition node.
- 23. Go to Bluemix, search for the **Visual Recognition** service.
- 24. Give the service a unique name after the dash. For example, **Visual Recognition-**<*unique\_name*>
- 25. Click Create. Allow enough time.
- 26. Back to the Node-RED canvas, for Detect annotators, select "**Detect Faces**".
- 27. Click **OK**.



28. Drag and drop a **template** node with the following content, which will format the output returned from the Image Analysis node into an HTML table for easier reading. Override the existing line of code.



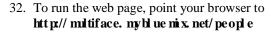
29. Copy/paste this code inside the template frame.

```
<h1>Al che my I mage Anal ysis < h1>
<-- parse all i mages -->
{{#result.i mages}}
<nal yzed i mage: {{source_url}}<br/>br/><i mg i d=''al che my_i mage'' src=''{{source_url}}'' hei ght =''200''>
<P>No Face detected </P>
{{/faces}}
<-- parse all faces -->
{{#faces}}
∢r>
(age. min)} - {{age. max}} (age. score)} 
4 d {gender. gender} / t d > 4 d {gender. score} / t d >
 \{ \{ \text{\it \#i de ntity} \} < t < \{ \text{\it i de ntity. na me} \} \ ( \{ \text{\it i de ntity. score} \} ) < t < \{ \text{\it i'de ntity} \} 
⟨tr>{{/faces}}
⊲table>
{{/result.i mages}}
of or maction="{{req._parsed Url. pat hna me}}">
<br><i nput type ="sub mit" value = "Try again or go back to the home page"/>
```

30. End the flow with the **http response** node and connect the nodes as you see depicted on page 4.



31. Click Deploy.



- 33. See Step 4 for your host name and the Get node, Step 8 for the context name (/people in this example)
- 34. From Google Images, select a person or group of people. Note: Click **View image** to obtain the exact link to that image.

Congratulation, you have just built a face recognition app and now, take your time and edit the front page of your app to depict your words and your images, or just a single image. Hint, that is the template node, Step 18.

