

# Segurança de Sistemas e dados (MSI 2021/2022)

## Aula 6

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Slides Adaptados do Prof. Manuel Eduardo Correia

# Inference Control (De-identification)

# Inference Control Example

- \* Suppose we query a database
  - \* Question: What is average salary of female CS professors at SJSU?
  - \* Answer: € 95,000
  - \* Question: How many female CS professors at SJSU?
  - \* Answer: 1
- \* Specific information has leaked from responses to general questions!



# Inference Control and Research

- \* For example, medical records are private but valuable for research
- \* How to make info available for research and protect privacy?
- \* How to allow access to such data without leaking specific information?



# Naïve Inference Control

- \* Remove names from medical records?
- \* Still may be easy to get specific info from such “anonymous” data
- \* Removing names is not enough
  - \* As seen in previous example
- \* What more can be done?

# Less-naïve Inference Control

- \* Query set size control
  - \* Don't return an answer if set size is too small
- \* N-respondent, k% dominance rule
  - \* Do not release statistic if k% or more contributed by N or fewer
  - \* Example: Avg salary in Bill Gates' neighborhood
  - \* This approach used by US Census Bureau
- \* Randomization
  - \* Add small amount of random noise to data
- \* Many other methods — none satisfactory

# Inference Control

- \* Robust inference control may be impossible
- \* Is weak inference control better than nothing?
  - \* **Yes:** Reduces amount of information that leaks
- \* Is weak covert channel protection better than nothing?
  - \* **Yes:** Reduces amount of information that leaks
- \* Is weak crypto better than no crypto?
  - \* **Probably not:** Encryption indicates important data
  - \* May be easier to filter encrypted data

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# CAPTCHA

Completely Automated Public Turing test to  
tell Computers and Humans Apart



# Turing Test

- \* Proposed by Alan Turing in 1950
- \* Human asks questions to one human and one computer, without seeing either
- \* If questioner cannot distinguish human from computer, computer passes the test
- \* The **gold standard** in artificial intelligence
- \* No computer can pass this today
  - \* But see the [Loebner Prize](#)

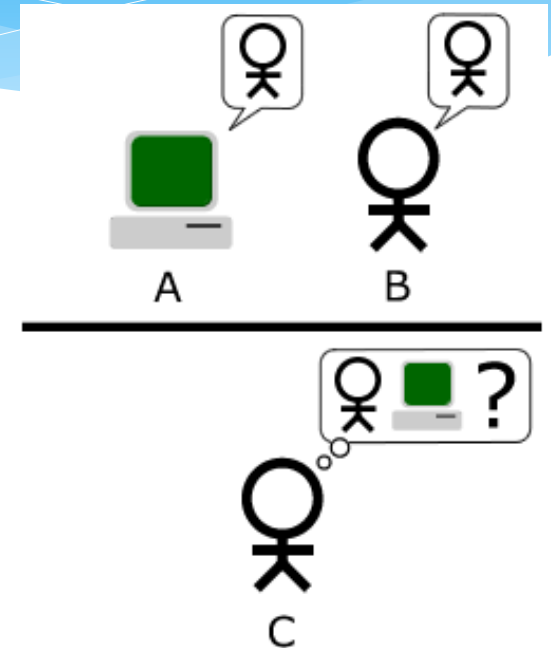


Image from wikipedia

# CAPTCHA

- \* **CAPTCHA**
  - \* Completely **A**utomated **P**ublic **T**uring test to tell **C**omputers and **H**umans **A**part
  - \* **A**utomated — test is generated and scored by a computer program
  - \* **P**ublic — program and data are public
  - \* **T**uring test to tell... — humans can pass the test, but machines cannot pass
    - \* Also known as **HIP** == **H**uman **I**nteractive **P**roof
  - \* Like an inverse Turing test (well, sort of...)

# CAPTCHA Paradox?

- \* “...CAPTCHA is a program that can generate and grade tests that it itself cannot pass...”
  - \* “...much like some professors...”
- \* Paradox — computer creates and scores test that it cannot pass!
- \* CAPTCHA used so that only humans can get access (i.e., no bots/computers)
- \* CAPTCHA is for **access control**

# CAPTCHA Uses?

- \* Original motivation: automated bots stuffed ballot box in vote for best CS grad school
  - \* SJSU vs Stanford?
- \* Free email services — spammers like to use bots to sign up for 1000's of email accounts
  - \* CAPTCHA employed so only humans get accounts
- \* Sites that do not want to be automatically indexed by search engines
  - \* CAPTCHA would force human intervention

# CAPTCHA: Rules of the Game

- \* Easy for most humans to pass
- \* Difficult or impossible for machines to pass
  - \* Even with access to CAPTCHA software
- \* From Trudy's perspective, the only unknown is a random number
  - \* Analogous to Kerckhoffs' Principle
- \* Desirable to have different CAPTCHAs in case some person cannot pass one type
  - \* Blind person could not pass visual test, etc.

# CAPTCHAs Example

- \* Test: Find 2 words in the following



- Easy for most humans
- A (difficult?) OCR problem for computer
  - OCR == Optical Character Recognition

# CAPTCHAs

- \* Current types of CAPTCHAs
  - \* Visual — like previous example
  - \* Audio — distorted words or music
- \* No text-based CAPTCHAs
  - \* Maybe this is impossible...

# CAPTCHA's and AI

- \* OCR is a challenging AI problem
  - \* Hard part is the **segmentation problem**
  - \* Humans good at solving this problem
- \* Distorted sound makes good CAPTCHA
  - \* Humans also good at solving this
- \* Hackers who break CAPTCHA have solved a hard AI problem
  - \* So, putting hacker's effort to good use!
- \* Other ways to defeat CAPTCHAs???



The end

# Access control

# Software and Security

“If automobiles had followed the same development cycle as the computer, a Rolls-Royce would today cost \$**100**, get a **million miles** per gallon, and **explode once a year**, killing everyone inside”

--- Robert X. Cringely

# Why Software?

- \* Why is software as important to security as crypto, access control and protocols?
- \* Virtually all of information security is implemented in software
- \* If your software is subject to attack, your security is broken
  - \* Regardless of strength of crypto, access control or protocols
- \* Software is a poor foundation for security

# Bad Software

- \* Bad software is everywhere!
- \* NASA Mars Lander (cost \$165 million)
  - \* Crashed into Mars
  - \* Error in converting English and metric units of measure
- \* Denver airport
  - \* Buggy baggage handling system
  - \* Delayed airport opening by 11 months
  - \* Cost of delay exceeded \$1 million/day
- \* MV-22 Osprey
  - \* Advanced military aircraft
  - \* Lives have been lost due to faulty software

# Software Issues

## “Normal” users

- ❑ Find bugs and flaws by accident
- ❑ Hate bad software...
- ❑ ...but must learn to live with it
- ❑ Must make bad software work

## Attackers

- \* Actively look for bugs and flaws
- \* Like bad software...
- \* ...and try to make it misbehave
- \* Attack systems thru bad software

# Complexity

- \* “Complexity is the enemy of security”, Paul Kocher, Cryptography Research, Inc.

system	Lines of code (LOC)
Netscape	17,000,000
Space shuttle	10,000,000
Linux	1,500,000
Windows XP	40,000,000
Boeing 777	7,000,000

- A new car contains several orders of magnitude more LOC than was required to land the Apollo astronauts on the moon

# Lines of Code and Bugs

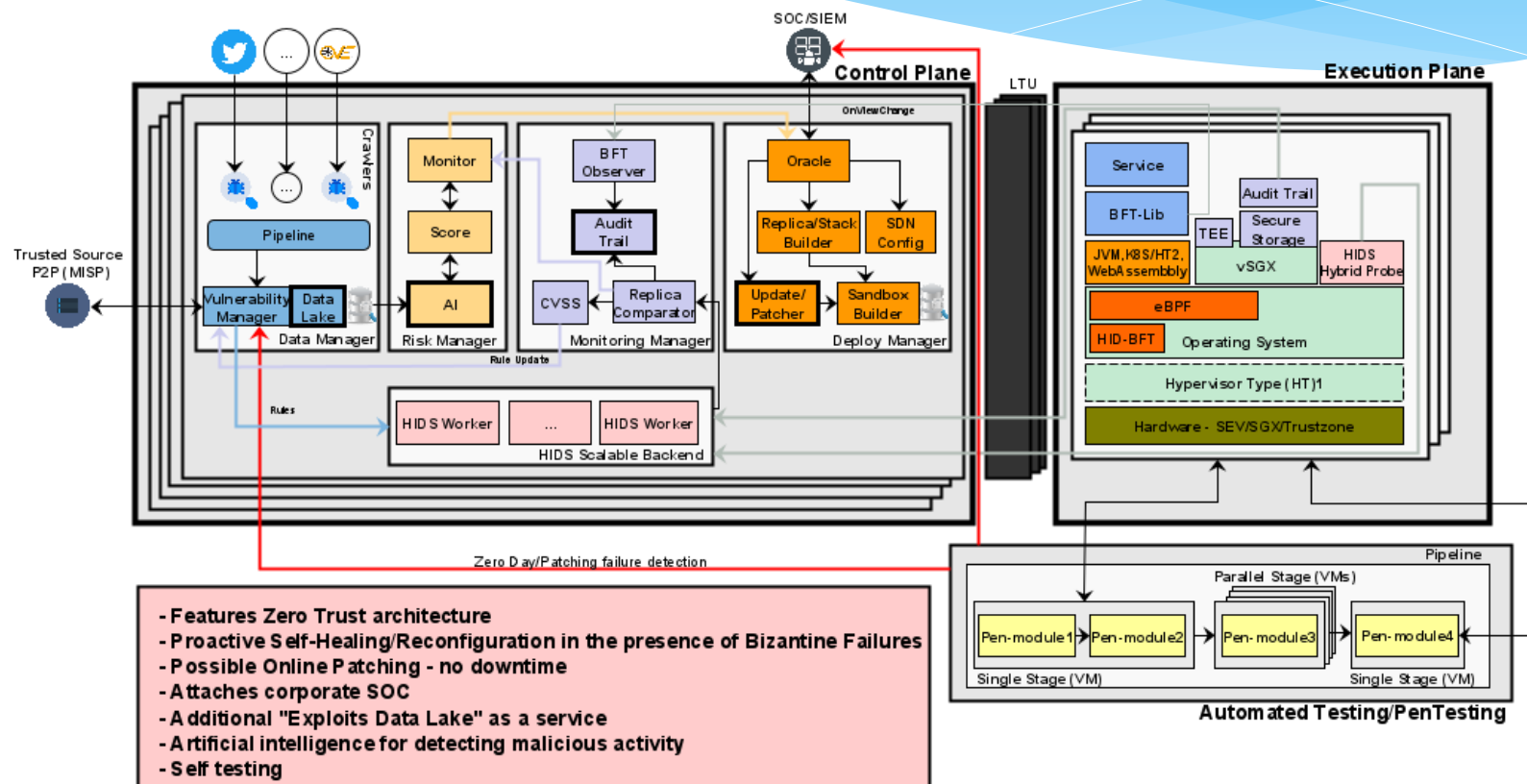
- \* Conservative estimate: 5 bugs/1000 LOC
- \* **Do the math**
  - \* Typical computer: 3,000 exe's of 10K LOC each
  - \* Conservative estimate of 50 bugs/exe
  - \* About 150k bugs per computer
  - \* 30,000 node network has 4.5 billion bugs
  - \* Suppose that only 10% of bugs security-critical and only 10% of those remotely exploitable
  - \* Then **“only” 4.5 million critical security flaws!**

# Counter-Measurements: Skynet

- \* Fault Intrusion Tolerance
- \* **Features**
  - \* Zero-day detection
    - \* Risk Analysis
    - \* Graph mining
  - \* **Degradation under intrusion but maintains correctness**
  - \* Self-Testing
    - \* Introspection
    - \* Secure Enclaves as secure anchors
  - \* Self-healing



# Counter-Measurements: Skynet's Architecture



- Features Zero Trust architecture
- Proactive Self-Healing/Reconfiguration in the presence of Byzantine Failures
- Possible Online Patching - no downtime
- Attaches corporate SOC
- A additional "Exploits Data Lake" as a service
- Artificial intelligence for detecting malicious activity
- Self testing

# Software Security Topics

- \* Program flaws (unintentional)
  - \* Buffer overflow
  - \* Incomplete mediation
  - \* Race conditions
- \* Malicious software (intentional)
  - \* Viruses
  - \* Worms
  - \* Other breeds of malware

# Program Flaws

- \* An **error** is a programming mistake
  - \* To err is human
- \* An error may lead to incorrect state: **fault** (defeito)
  - \* A fault is internal to the program – not externally observable.
- \* A fault may lead to a **failure** (falha), where a system departs from its expected behavior
  - \* A failure is externally observable



# Example

```
char array[10];  
for(i = 0; i < 10; ++i)  
    array[i] = 'A';  
array[10] = 'B';
```

- ❑ This program has an **error** (erro)
- ❑ This error might cause a **fault** (defeito)
  - Incorrect internal state
- ❑ If a fault occurs, it might lead to a **failure** (falha)
  - Program behaves incorrectly (external)
- ❑ Informally we end up using the term **flaw** (falha) for all of the above.

# Secure Software

- \* In software engineering, **try to** insure that a program does what is intended
- \* Secure software engineering requires that the software **does what is intended...**
- \* **...and nothing more**
- \* Absolutely secure software is impossible
  - \* Absolute security is almost never possible!
- \* How can we manage the risks associated with the inevitable software flaws?

# Program Flaws

- \* Program flaws are unintentional
  - \* But still create security risks
- \* We'll consider 3 types of flaws
  - \* Buffer overflow (smashing the stack)
  - \* Incomplete mediation
  - \* Race conditions
- \* Many other flaws can occur
- \* These are the most common

# Buffer Overflow



# Typical Attack Scenario

- \* Users enter data into a Web form
- \* Web form is sent to server
- \* Server writes data to buffer, without checking length of input data
- \* Data overflows from buffer
- \* Sometimes, overflow can enable an attack
- \* Web form attack could be carried out by anyone with an Internet connection



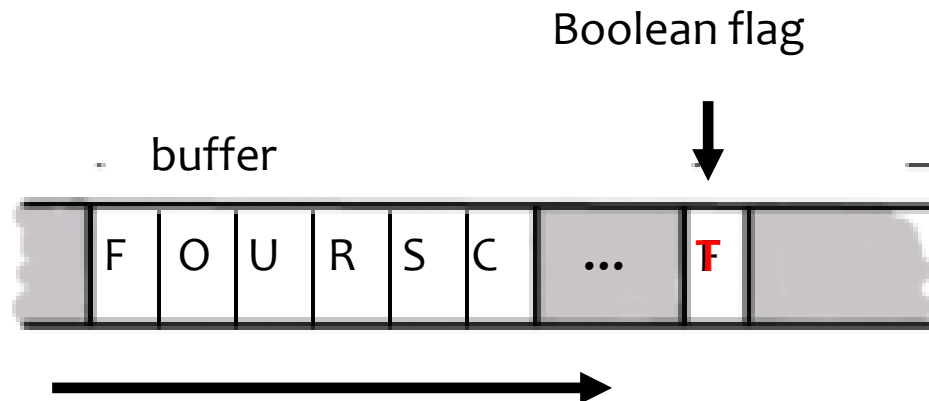
# Buffer Overflow

```
int main() {  
    int buffer[10];  
    buffer[20] = 37; }
```

- \* **Q:** What happens when this is executed?
- \* **A:** Depending on what resides in memory at location “buffer[20]”
  - \* Might overwrite **user** data or code
  - \* Might overwrite **system** data or code

# Simple Buffer Overflow

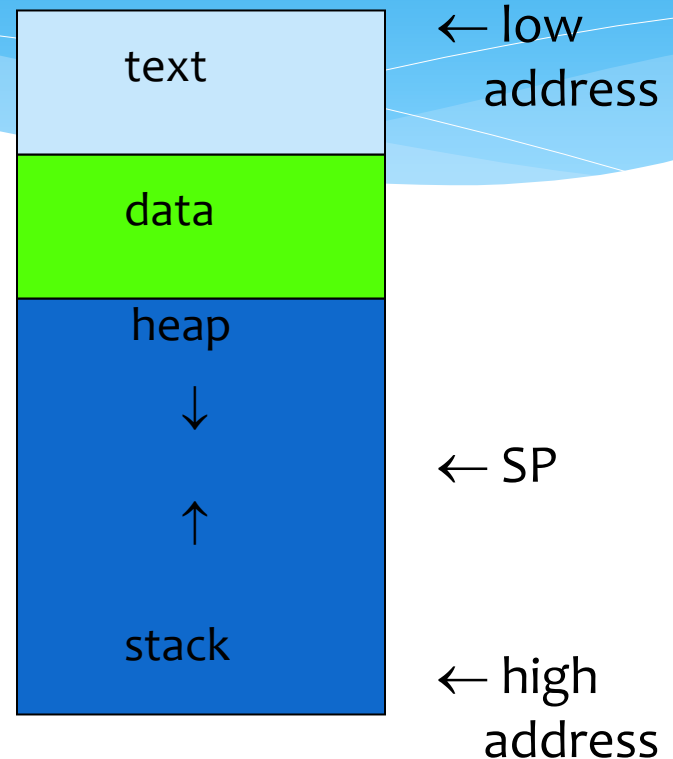
- \* Consider boolean flag for authentication
- \* Buffer overflow could overwrite flag allowing anyone to authenticate!



- In some cases, attacker need not be so lucky as to have overflow overwrite flag

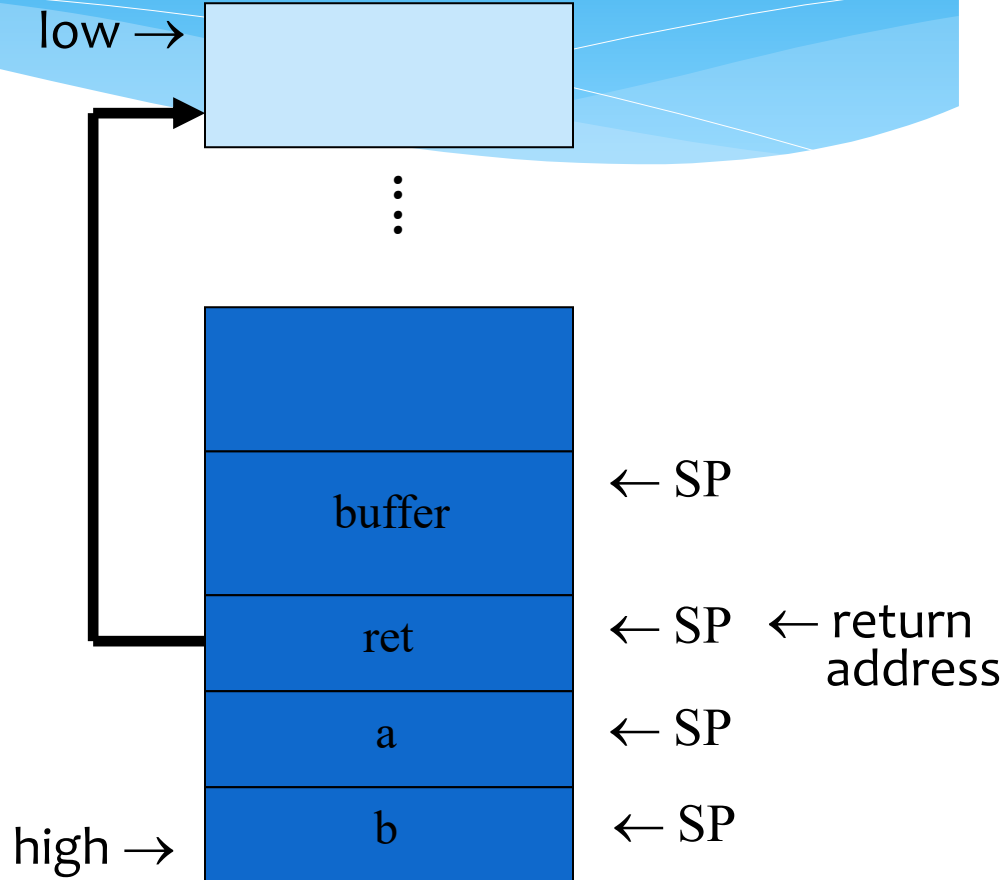
# Memory Organization

- \* **Text** == code
- \* **Data** == static variables
- \* **Heap** == dynamic data
- \* **Stack** == “scratch paper”
  - \* Dynamic local variables
  - \* Parameters to functions
  - \* Return address



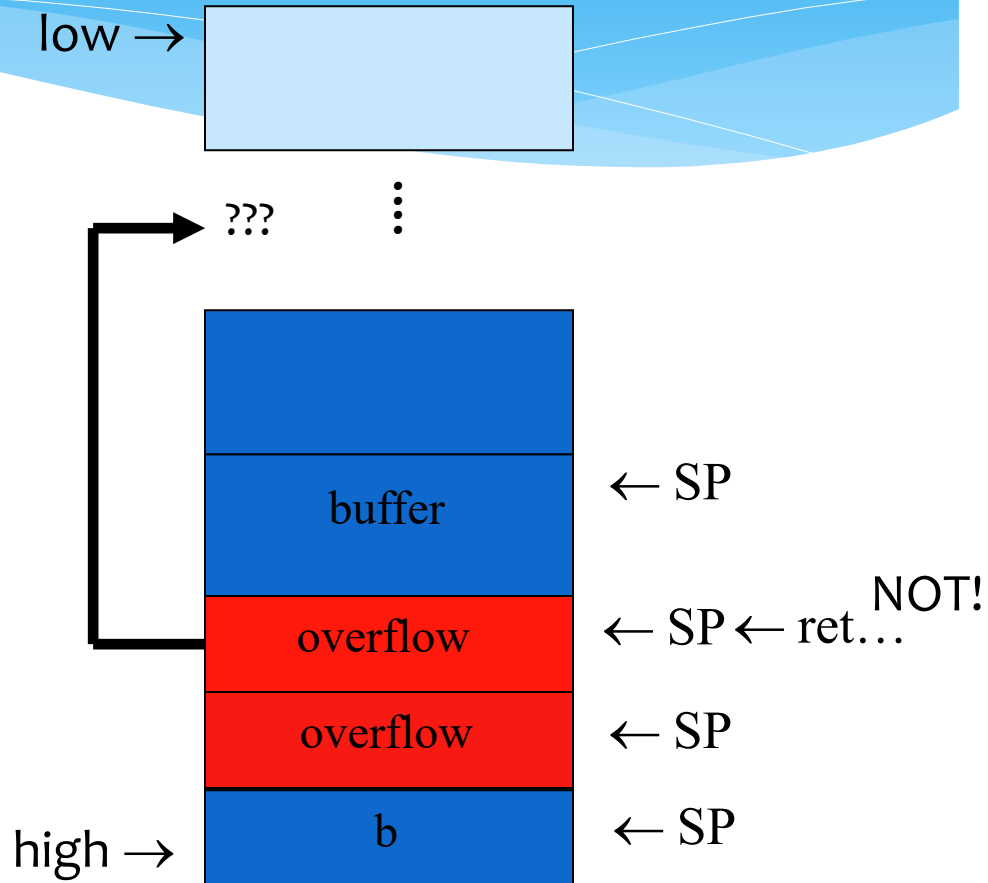
# Simplified Stack Example

```
void func(int a, int b){  
    char buffer[10];  
}  
void main(){  
    func(1, 2);  
}
```



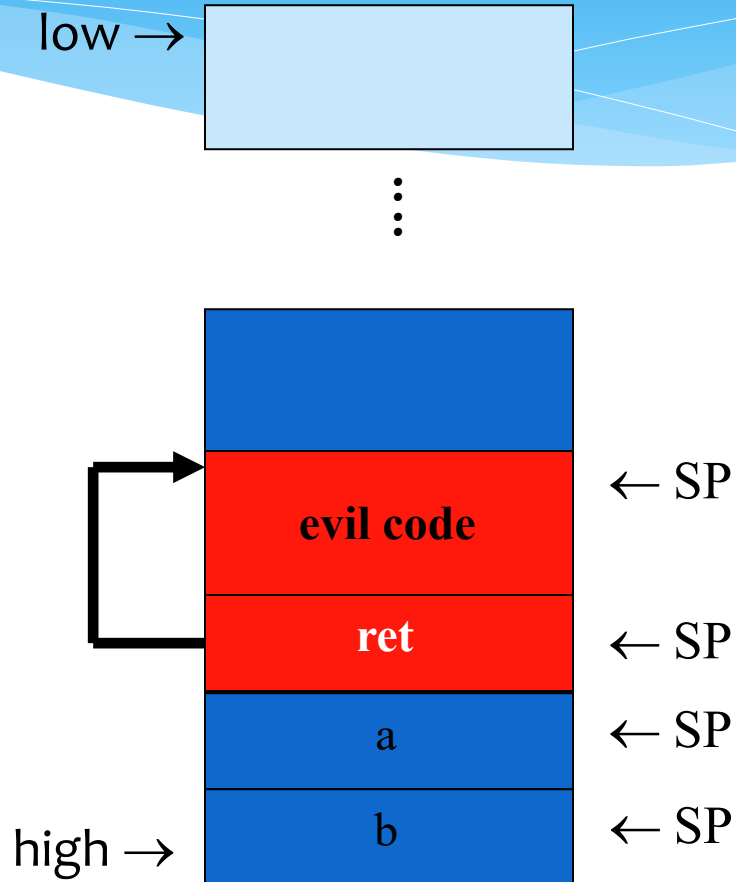
# Smashing the Stack

- ❑ What happens if buffer overflows?
- ❑ Program "returns" to wrong location
- ❑ A crash is likely



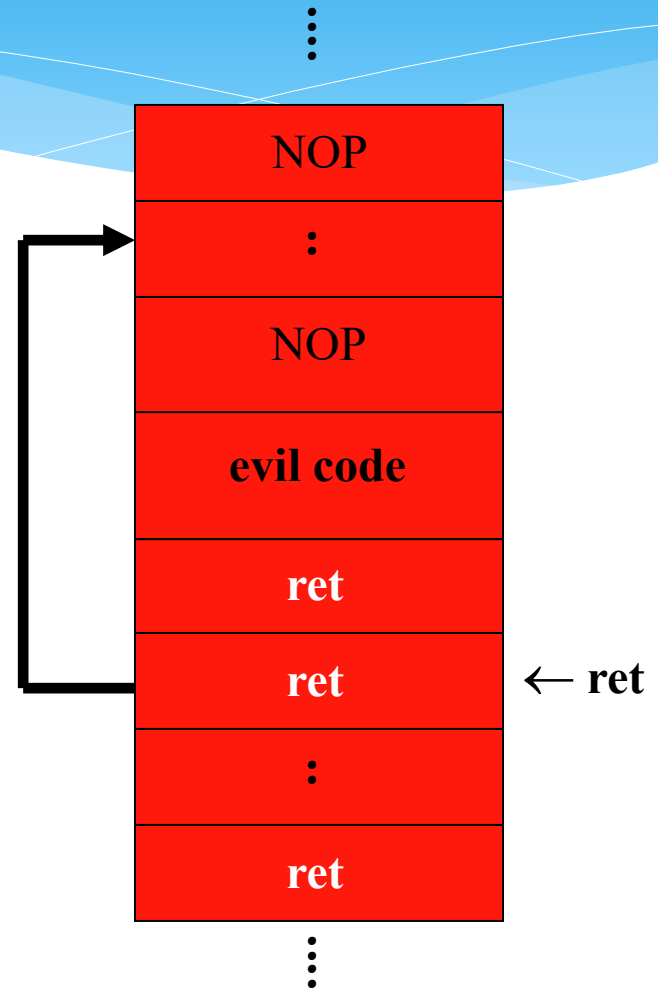
# Smashing the Stack

- ❑ Trudy has a better idea...
- ❑ **Code injection**
- ❑ Trudy can run code of her choosing!



# Smashing the Stack

- ❑ Trudy may not know
  - Address of evil code
  - Location of **ret** on stack
- ❑ Solutions
  - Precede evil code with NOP "landing pad"
  - Insert lots of new **ret**



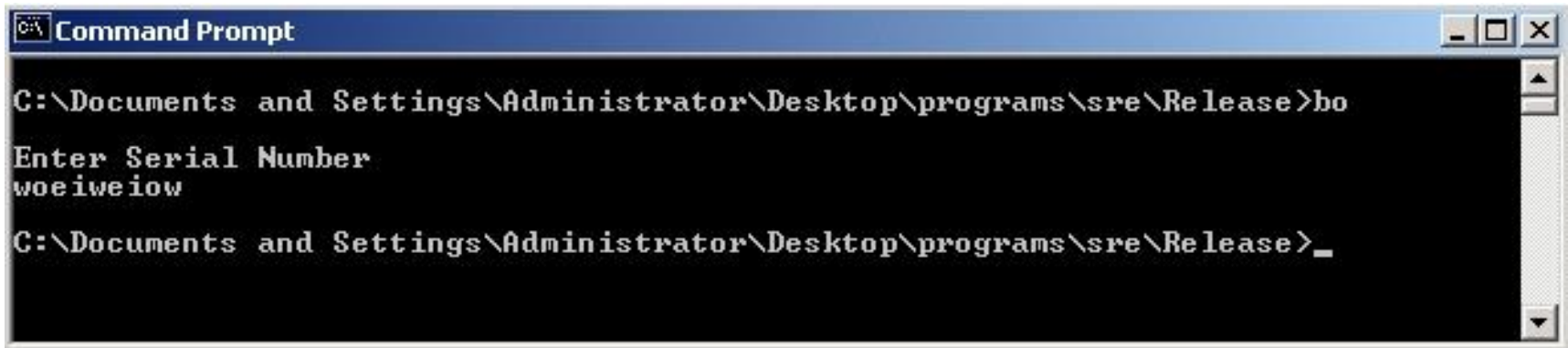
# Stack Smashing Summary

- \* A buffer overflow must exist in the code
- \* Not all buffer overflows are exploitable
  - \* Things must line up just right
- \* If exploitable, attacker can **inject code**
- \* Trial and error likely required
  - \* Lots of help available online
  - \* [Smashing the Stack for Fun and Profit](#), Aleph One
- \* Also heap overflow, integer overflow, etc.
- \* Stack smashing is “attack of the decade”



# Stack Smashing Example

- \* Program asks for a serial number that the attacker does not know
- \* Attacker does **not** have source code
- \* Attacker does have the executable (exe)

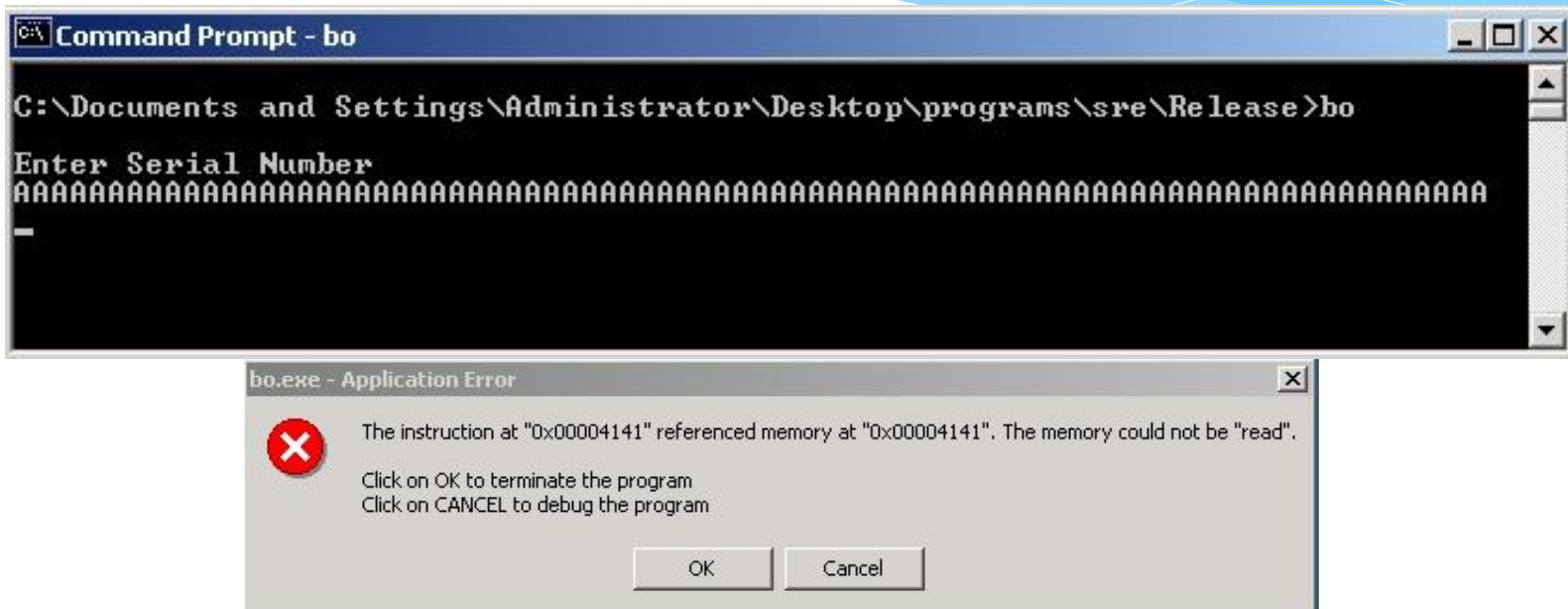


```
C:\ Documents and Settings\Administrator\Desktop\programs\sre\Release>bo
Enter Serial Number
woeiweiw
C:\Documents and Settings\Administrator\Desktop\programs\sre\Release>_
```

- Program quits on incorrect serial number

# Example

- \* By trial and error, attacker discovers an apparent buffer overflow



- Note that 0x41 is "A"
- Looks like `ret` overwritten by 2 bytes!

# Example

- \* Next, disassemble bo.exe to find

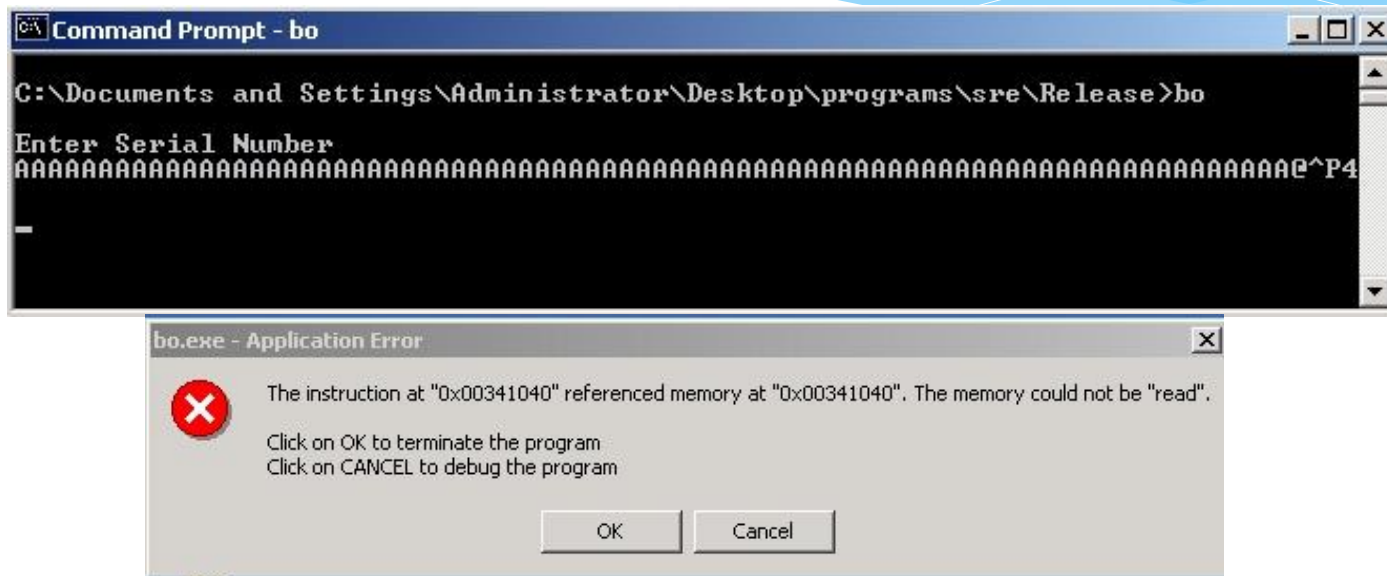
```
.text:00401000
.text:00401000
.text:00401003
.text:00401008
.text:0040100D
.text:00401011
.text:00401012
.text:00401017
.text:0040101C
.text:0040101E
.text:00401022
.text:00401027
.text:00401028
.text:0040102D
.text:00401030
.text:00401032
.text:00401034
.text:00401039
.text:0040103E

sub     esp, 1Ch
push    offset aEnterSerialNum ; "\nEnter Serial Number\n"
call    sub_40109F
lea     eax, [esp+20h+var_1C]
push    eax
push    offset aS                ; "%S"
call    sub_401088
push    8
lea     ecx, [esp+2Ch+var_1C]
push    offset aS123n456 ; "S123N456"
push    ecx
call    sub_401050
add     esp, 18h
test    eax, eax
jnz     short loc_401041
push    offset aSerialNumberIs ; "Serial number is correct.\n"
call    sub_40109F
add     esp, 4
```

- The goal is to exploit buffer overflow to jump to address 0x401034

# Example

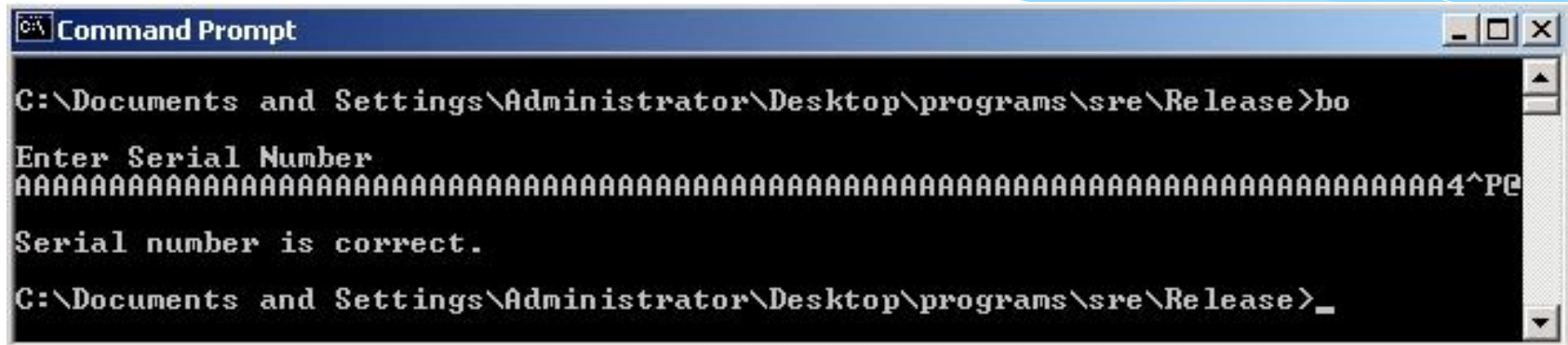
- \* Find that 0x401034 is “@^P4” in ASCII



- ❑ Byte order is reversed? Why?
- ❑ X86 processors are "little-endian"

# Example

- \* Reverse the byte order to “4^P@” and...



```
Command Prompt
C:\Documents and Settings\Administrator\Desktop\programs\sre\Release>bo
Enter Serial Number
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA4^P@
Serial number is correct.
C:\Documents and Settings\Administrator\Desktop\programs\sre\Release>_
```

- ❑ Success! We've bypassed serial number check by exploiting a buffer overflow
- ❑ Overwrote the return address on the stack

# Example

- \* Attacker did not require access to the source code
- \* Only tool used was a disassembler to determine address to jump to
- \* Can find address by trial and error
  - \* Necessary if attacker does not have exe
  - \* For example, a remote attack

# Example

\* Source code of the buffer overflow

- ❑ Flaw easily found by attacker
- ❑ Even without the source code!

```
#include <stdio.h>
#include <string.h>

main()
{
    char in[75];

    printf("\nEnter Serial Number\n");

    scanf("%s", in);

    if(!strcmp(in, "S123N456", 8))
    {
        printf("Serial number is correct.\n");
    }
}
```