

Introduction to the λ -calculus

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February 16, 2024

What is the λ -calculus?

- A universal model of computation, i.e. equivalent to the Turing machine
- Unlike the TM, λ -calculus is also a model for programming languages:
 - variable scope
 - evaluation order
 - data structures
 - recursion
 - ...
- Functional languages can be seen computational implementations of the λ -calculus (Landin, 1964)

Bibliography

- ① *Foundations of Functional Programming*, Lectures notes by Lawrence C. Paulson <https://www.cl.cam.ac.uk/~lp15/papers/Notes/Founds-FP.pdf>
- ② *Lambda Calculi: a guide for computer scientists*, Chris Hankin, Graduate Texts in Computer Science, Oxford University Press

Plan

- 1 Syntax
- 2 Reduction and normalization
- 3 Reduction strategies
- 4 Computation

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Terms of the λ -calculus

x, y, z, \dots a single variable is a term;
 $(\lambda x M)$ is a term if x is a variable and M is a term;
 (MN) is a term if M e N are term.

examples of terms

y
 $(\lambda x y)$
 $((\lambda x y) (\lambda x (\lambda x y)))$
 $(\lambda y (\lambda x (y (y x))))$

examples of non-terms

$()$
 $x \lambda y$
 $x(y)$
 $(\lambda x (\lambda y y))$

Interpretation of the λ -calculus

$(\lambda x M)$ is the *abstraction* of x in M .

$(M N)$ is the *application* of M to the argument N .

Examples:

$(\lambda x x)$ is the *identity function*, i.e. the function for each x yields x

$(\lambda x (\lambda y x))$ is the function that for each x yields another function that for each y yield x

- No distinction between “data” and “programs”
- No constants (e.g. numbers)
- Everything is a λ -term!

Conventions regarding parenthesis

$$\begin{aligned}\lambda x_1 x_2 \dots x_n. M &\equiv (\lambda x_1 (\lambda x_2 \dots (\lambda x_n M) \dots)) \\ (M_1 M_2 \dots M_n) &\equiv (\dots (M_1 M_2) \dots M_n)\end{aligned}$$

Examples:

$$\begin{aligned}\lambda xy. x &\equiv (\lambda x (\lambda y x)) \\ \lambda xyz. xz(yz) &\equiv (\lambda x (\lambda y (\lambda z ((x z) (y z)))))\end{aligned}$$

Free and bound occurrences I

Variable x is in **bound** in $(\lambda x M)$.

An occurrence that is not bound is called **free**.

$(\lambda z (\lambda x (y x)))$ x bound, y free

NB: a single variable may occur both free and bound in a single term.

$((\lambda x x) (\lambda y x))$ x bound, x free

Free and bound occurrences II

$BV(M)$ set of bound variables in M

$FV(M)$ set of free variables in M

$$BV(\lambda z (\lambda x (y\ x))) = \{x, z\}$$

$$FV(\lambda z (\lambda x (y\ x))) = \{y\}$$

$$BV((\lambda x\ x) (\lambda y\ x)) = \{x, y\}$$

$$FV((\lambda x\ x) (\lambda y\ x)) = \{x\}$$

Defined by recursion over the term (see the bibliography).

Substitutions

$M[N/x]$ is the term resulting from *substituting* free occurrences of x in M by N .

$$(\lambda x y)[(z z)/y] \equiv (\lambda x (z z))$$

$$(\lambda x y)[(z z)/x] \equiv (\lambda x y)$$

Note that we substitute only **free occurrences** of x .

Change of bound variables

The names of bound variables in programming languages are not significant, i.e. the following two functions are equivalent.

```
int f(int x,int y) {  
    return x+y;  
}
```

```
int f(int a,int b) {  
    return a+b;  
}
```

The notion of α -equivalence in the λ -calculus formalizes this equivalence.

α -Conversion

$$(\lambda x M) \rightarrow_{\alpha} (\lambda y M[y/x]) \quad \text{if } y \notin BV(M) \cup FV(M)$$

Examples:

$$\lambda x. xy \rightarrow_{\alpha} \lambda z. xy[z/x] \equiv \lambda z. zy$$

$$\lambda x. xy \not\rightarrow_{\alpha} \lambda y. xy[y/x] \equiv \lambda y. yy \quad \text{because } y \in FV(xy)$$

α -Equivalence

We will consider $M \simeq N$ if $M \rightarrow_{\alpha} N$ or $N \rightarrow_{\alpha} M$.

Example:

$$\lambda x. xy \simeq \lambda z. zy$$

More generally:

$$M \simeq N \quad \text{if} \quad M \rightarrow_{\alpha}^* N \text{ or } N \rightarrow_{\alpha}^* M$$

where \rightarrow_{α}^* is the transitive closure of \rightarrow_{α} .

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β -Conversion

$$((\lambda x M) N) \rightarrow_{\beta} M[N/x] \quad \text{if } BV(M) \cap FV(N) = \emptyset$$

Example:

$$((\lambda x \underbrace{(x x)}_M) \underbrace{(y z)}_N) \rightarrow_{\beta} (x x)[(y z)/x] \equiv ((y z) (y z))$$

Corresponds to function call:

- x is the formal parameter;
- M is the function body;
- N is the argument.

Variable capture

The condition $BV(M) \cap FV(N) = \emptyset$ is required to avoid **variable capture**:

$$\begin{aligned} ((\lambda x \overbrace{(\lambda y x))^M} \overbrace{y^N}) &\rightarrow_{\beta} (\lambda y x)[y/x] && y \in BV(M) \cap FV(N) \neq \emptyset \\ &\equiv (\lambda y y) \end{aligned}$$

We may use α -conversions to avoid the capture of variable y :

$$\begin{aligned} ((\lambda x (\lambda y x)) y) &\rightarrow_{\alpha} ((\lambda x \overbrace{(\lambda z x))^M} \overbrace{y^N}) \\ &\rightarrow_{\beta} (\lambda z x)[x/y] && BV(M) \cap FV(N) = \emptyset \\ &\equiv (\lambda z y) \end{aligned}$$

η -Conversion

$$(\lambda x (M x)) \rightarrow_{\eta} M$$

- Simplifies a redundant abstraction:

$$((\lambda x (M x)) N) \rightarrow_{\beta} (M N) \quad \text{logo} \quad (\lambda x (M x)) \simeq M$$

- Only necessary to ensure the uniqueness of the normal form (further ahead)
- Not necessary for the implementation of programming languages

Currying

We don't need abstractions with 2 or more arguments:

$$\lambda xy. M \equiv (\lambda x (\lambda y M))$$

Arguments are substituted one at a time:

$$\begin{aligned} ((\lambda xy. M) P Q) &\equiv (((\lambda x (\lambda y M)) P) Q) \\ &\rightarrow_{\beta} ((\lambda y M)[P/x] Q) \\ &\rightarrow_{\beta} M[P/x][Q/y] \end{aligned}$$

This encoding is called “*currying*” to honor the logician Haskell Curry (thought it has been introduced before by Schönfinkel e Frege).

Reductions

We write $M \rightarrow N$ if M reduces in a single β or η step to N .

We write $M \twoheadrightarrow N$ for the multi-step reductions (\rightarrow^*).

Equality

We write $M = N$ if M can be converted in N using zero or more *reductions* or *expansions*; i.e., the relation $(\rightarrow \cup \rightarrow^{-1})^*$.

Example:

$$a((\lambda y. by)c) = (\lambda x. ax)(bc)$$

because

$$a((\lambda y. by)c) \rightarrow a(bc) \leftarrow (\lambda x. ax)(bc)$$

Intuition: if $M = N$ then M and N are terms with identical “result”.

Normal form

M is in **normal form** if there is no N such that $M \rightarrow N$.

M **admits normal forms** N if $M \twoheadrightarrow N$ and N is in normal form.

Example:

$$(\lambda x. a x) ((\lambda y. b y) c) \rightarrow a((\lambda y. b y) c) \rightarrow a(bc) \not\rightarrow$$

Hence: $(\lambda x. a x) ((\lambda y. b y) c)$ admits normal form $a(bc)$.

Intuition: the result of the computation $(\lambda x. a x) ((\lambda y. b y) c)$ is $a(bc)$.

Terms with no normal form

Not all terms admit a normal form:

$$\begin{aligned}\Omega &\equiv ((\lambda x. x x) (\lambda x. x x)) \\ &\rightarrow_{\beta} (x x)[(\lambda x. x x)/x] \\ &\equiv ((\lambda x. x x) (\lambda x. x x)) \equiv \Omega\end{aligned}$$

Hence:

$$\Omega \rightarrow \Omega \rightarrow \Omega \rightarrow \dots$$

i.e. Ω is a **non-terminating computation**.

Confluence

We can perform reductions in different orders.

Example:

$$\underline{(\lambda x. a x)} ((\lambda y. by) c) \rightarrow a(\underline{(\lambda y. by) c}) \rightarrow a(bc) \not\rightarrow$$

$$(\lambda x. a x) (\underline{(\lambda y. by) c}) \rightarrow \underline{(\lambda x. a x) (bc)} \rightarrow a(bc) \not\rightarrow$$

Q: Do we always get the same normal form?

A: Yes: this is the **Church-Rosser theorem**

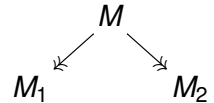
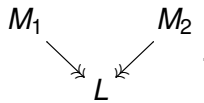
Confluence

(Church-Rosser)

If $M = N$ then there exists L such that $M \twoheadrightarrow L$ and $N \twoheadrightarrow L$.

The proof is based on the following

Diamond property

If  then exists L such that .

The first diagram shows a node M at the top with two arrows pointing down to nodes M_1 and M_2 . The second diagram shows two nodes M_1 and M_2 at the top with two arrows pointing down to a single node L .

For more details: see the bibliography.

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Reduction strategies

How should we reduce $(M N) \rightarrow P$?

normal order: reduce M and substitute N without reducing it

$$\textcircled{1} \quad M \rightarrow (\lambda x M')$$

$$\textcircled{2} \quad M'[N/x] \rightarrow P$$

applicative order: reduce both M and N before the substitution

$$\textcircled{1} \quad M \rightarrow (\lambda x M')$$

$$\textcircled{2} \quad N \rightarrow N'$$

$$\textcircled{3} \quad M'[N'/x] \rightarrow P$$

Facts about reductions

- ① If reduction terminates with both strategies then they reach the same normal form
- ② If a term admits normal form, this is obtained by reduction in normal order
- ③ Reduction in applicative order may fail to terminate even when there is a normal form
- ④ Reduction in normal order may duplicate computations, i.e. reduce the same sub-term multiple times

Applicative order: non-termination

Let $\Omega \equiv ((\lambda x. x x) (\lambda x. x x))$; let us reduce

$$(\lambda x. y) \Omega$$

Normal order

$$\underline{((\lambda x. y) \Omega)} \rightarrow_{\beta} y \quad \text{normal form}$$

Applicative order

$$((\lambda x. y) \underline{\Omega}) \rightarrow_{\beta} ((\lambda x. y) \underline{\Omega}) \rightarrow_{\beta} \cdots \quad \text{non-terminating}$$

Normal order: duplicate computation

Suppose we have a term **mult** such that

$$\mathbf{mult} \ N \ M \rightarrow N \times M$$

for some terms N , M encoding the natural numbers (we will see these further ahead).

Define

$$\mathbf{sqr} \equiv \lambda x. \mathbf{mult} \ x \ x$$

Let us reduce

$$\mathbf{sqr} \ (\mathbf{sqr} \ N)$$

Normal order: duplicate computation

Applicative order:

$$\mathbf{sqr}(\mathbf{sqr} N) \rightarrow \mathbf{sqr}(\mathbf{mult} N N) \rightarrow \mathbf{sqr} N^2 \rightarrow \mathbf{mul} N^2 N^2$$

Normal order:

$$\begin{aligned} \mathbf{sqr}(\mathbf{sqr} N) &\rightarrow \mathbf{mult}(\mathbf{sqr} N)(\mathbf{sqr} N) \\ &\rightarrow \mathbf{mult}(\underbrace{\mathbf{mult} N N}_{\text{duplication}})(\mathbf{mult} N N) \end{aligned}$$

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Computation using the λ -calculus

The λ -calculus is a **universal model** for computation: any computable function (i.e. expressible using a Turing machine) can be encoded in λ -calculus.

Computation using the λ -calculus

The pure λ -calculus does not include booleans, integers, lists, etc. as primitives.

This omission is not limiting: such structures can be defined in the calculus itself.

However: implementations of functional languages typically use optimized representations for efficiency.

Booleans

Define:

true $\equiv \lambda xy. x$

false $\equiv \lambda xy. y$

if $\equiv \lambda pxy. pxy$

Then:

if true $M N \rightarrow M$

if false $M N \rightarrow N$

Exercise: check the reductions above.

Ordered pairs

One *constructor* and two *projections*:

pair $\equiv \lambda xyf. fxy$

fst $\equiv \lambda p. p \text{ true}$

snd $\equiv \lambda p. p \text{ false}$

Then:

$$\begin{aligned} \text{fst} (\text{pair } M N) &\rightarrow \text{fst} (\lambda f. f M N) \\ &\rightarrow (\lambda f. f M N) \text{ true} \\ &\rightarrow \text{true } M N \\ &\rightarrow M \end{aligned}$$

Analogously: **snd** (**pair** $M N$) $\rightarrow N$.

Natural numbers

Using Church numerals:

$$\underline{0} \equiv \lambda f x. x$$

$$\underline{1} \equiv \lambda f x. f x$$

$$\underline{2} \equiv \lambda f x. f (f x)$$

\vdots

$$\underline{n} \equiv \lambda f x. \underbrace{f (\dots (f x) \dots)}_{n \text{ times}}$$

Intuition: \underline{n} is a term that iterates a function n times.

Arithmetic operations

$$\mathbf{succ} \equiv \lambda n f x. f (n f x)$$

$$\mathbf{iszero} \equiv \lambda n. n (\lambda x. \mathbf{false}) \mathbf{true}$$

$$\mathbf{add} \equiv \lambda m n f x. m f (n f x)$$

Check:

$$\mathbf{succ} \, \underline{n} \rightarrow \underline{n + 1}$$

$$\mathbf{iszero} \, \underline{0} \rightarrow \mathbf{true}$$

$$\mathbf{iszero} \, (\underline{n + 1}) \rightarrow \mathbf{false}$$

$$\mathbf{add} \, \underline{n} \, \underline{m} \rightarrow \underline{n + m}$$

Analogously: subtraction, multiplication, exponentiation, etc.

Lists

$$[x_1, x_2, \dots, x_n] \simeq \mathbf{cons} \ x_1 \ (\mathbf{cons} \ x_2 \ (\dots (\mathbf{cons} \ x_n \ \mathbf{nil}) \dots))$$

Two constructors, check for the empty list and two projections.

$$\mathbf{nil} \equiv \lambda z. z$$

$$\mathbf{cons} \equiv \lambda xy. \mathbf{pair} \ \mathbf{false} \ (\mathbf{pair} \ x \ y)$$

$$\mathbf{null} \equiv \mathbf{fst}$$

$$\mathbf{hd} \equiv \lambda z. \mathbf{fst} \ (\mathbf{snd} \ z)$$

$$\mathbf{tl} \equiv \lambda z. \mathbf{snd} \ (\mathbf{snd} \ z)$$

Lists

Verify:

$$\text{null nil} \rightarrow \text{true} \quad (1)$$

$$\text{null (cons } M N) \rightarrow \text{false} \quad (2)$$

$$\text{hd (cons } M N) \rightarrow M \quad (3)$$

$$\text{tl (cons } M N) \rightarrow N \quad (4)$$

NB: (2), (3), (4) result from the properties of pairs, but (1) does not.

Declarations

let $x = M$ **in** N

Example:

let $f = \lambda x. \mathbf{add} \ x \ x$ **in** $\lambda x. f \ (f \ x)$

Translation to the λ -calculus

$$\mathbf{let } x = M \mathbf{ in } N \equiv (\lambda x. N) M$$

Then:

$$\mathbf{let } x = M \mathbf{ in } N \twoheadrightarrow N[M/x]$$

Nested declarations

No extra syntax needed:

$$\begin{aligned} & \mathbf{let} \{x = M; y = N\} \mathbf{in} P \\ \equiv & \mathbf{let} x = M \mathbf{in} (\mathbf{let} y = N \mathbf{in} P) \end{aligned}$$

Recursive declarations

First attempt:

```
let  $f = \lambda x. \text{if } (\text{iszero } x) \ \underline{1} \ (\text{mult } x \ (f \ (\text{sub } x \ \underline{1})))$   
in  $f \ \underline{5}$ 
```

Translation:

```
 $(\lambda f. f \ \underline{5}) \ (\lambda x. \text{if } (\text{iszero } x) \ \underline{1} \ (\text{mult } x \ (\textcolor{red}{f} \ (\text{sub } x \ \underline{1}))))$ 
```

This does **not** define a recursive function because $\textcolor{red}{f}$ occurs free in the body of the definition.

Fixed-point combinators

Solution: use a **fixed-point combinator** i.e. a term **Y** such that

$$\mathbf{Y} F = F (\mathbf{Y} F) \quad \text{for any term } F$$

Then we can define recursive factorial as:

```
let  $f = \mathbf{Y} (\lambda g x. \text{if } (\text{iszero } x) \ \underline{1} \ (\text{mult } x \ (g \ (\text{sub } x \ \underline{1}))))$   
in  $f \ \underline{5}$ 
```

Note that g occurs bound in the body of the function.

Fixed-point combinators

Assume:

$$\mathbf{Y} F = F (\mathbf{Y} F) \quad \text{para qualquer } F$$

$$\text{fact} \equiv \mathbf{Y} (\lambda g x. \text{if } (\text{iszero } x) \ \underline{1} \ (\text{mult } x \ (g \ (\text{sub } x \ \underline{1}))))$$

Let use compute:

$$\begin{aligned} \text{fact } \underline{5} &\equiv \mathbf{Y} (\lambda g x. \dots) \underline{5} \\ &= (\lambda g x. \dots) \underbrace{(\mathbf{Y} (\lambda g x. \dots))}_{\text{fact}} \underline{5} \\ &\rightarrow \text{if } (\text{iszero } \underline{5}) \ \underline{1} \ (\text{mult } \underline{5} \ (\text{fact } (\text{sub } \underline{5} \ \underline{1}))) \\ &\rightarrow \text{if false } \underline{1} \ (\text{mult } \underline{5} \ (\text{fact } \underline{4})) \\ &\rightarrow \text{mult } \underline{5} \ (\text{fact } \underline{4}) \\ &\rightarrow \text{mult } \underline{5} \ (\text{mult } \underline{4} \ (\dots (\text{mult } \underline{1} \ \underline{1}) \dots)) \equiv \underline{120} \end{aligned}$$

Fixed-point combinators

Y can be defined in the pure λ -calculus (Haskell B. Curry):

$$\mathbf{Y} \equiv \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$

Check:

$$\begin{aligned}\mathbf{Y} F &\rightarrow (\lambda x. F (xx)) (\lambda x. F (xx)) \\ &\rightarrow F ((\lambda x. F (xx)) (\lambda x. F (xx))) \\ &\leftarrow F(\mathbf{Y} F)\end{aligned}$$

Hence

$$\mathbf{Y} F = F(\mathbf{Y} F)$$

There are infinitely many other fixed-point combinators (see the bibliography).