

FUN: a small functional language

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Defining a small functional language

- 1 Pick an **evaluation strategy**:
 - applicative order (*call-by-value*) or normal order (*call-by-name/lazy evaluation*)
 - weak normal forms (no reductions inside λ s)
- 2 Add **primitive constants and operations**:
 - numbers, arithmetic operations
 - booleans, characters, ...
- 3 Add **data structures**:
 - pairs, tuples, lists
 - user-defined algebraic data types

Plan

- 1 The FUN language
- 2 Operational semantics
 - Evaluator with substitutions
 - Evaluator with environments
 - Evaluator in CPS

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1 The FUN language

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A small functional language

- Evaluation by **aplicative order** (*call-by-value*)
- Primitive integers
- Arithmetic operations ($+$, $-$, \times)
- Conditional expression **ifzero**
- Local definitions **let...in...**
- Recursive definitions using a fixed-point primitive **fix**
- A **program** is an expression with no free variables
- No other data types
- Pure: no input/output

Syntax of expressions

$e ::=$	x	variables
	$\lambda x. e$	abstraction
	$e_1 e_2$	application
	n	integers
	$e_1 + e_2$	operations
	$e_1 - e_2$	
	$e_1 \times e_2$	
	ifzero $e_0 e_1 e_2$	conditional
	let $x = e_1$ in e_2	local definition
	fix e	fixed-point

Example: conditions

$\lambda x. \lambda y. \mathbf{ifzero} \ x \ y \ x$

Exemplo: higher-order

```
let twice =  $\lambda f. \lambda x. f (f x)$   
in twice ( $\lambda x. x + 1$ ) 42
```


Exemplo: recursive factorial

```
let fact = fix  $\lambda f. \lambda n. \mathbf{ifzero} \ n \ 1 \ (n \times f \ (n - 1))$   
in fact 10
```

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Operational semantics

Evaluation relation

$e \Downarrow v$

e reduces to v

Values: weak normal forms

$v ::= n$
| $\lambda x. e$

integers

closed terms : $FV(\lambda x. e) = \emptyset$

Evaluation with substitutions

Values and applications

$$\frac{}{n \Downarrow n} \quad n \in \text{Int} \quad (1)$$

$$\frac{}{\lambda x. e \Downarrow \lambda x. e} \quad FV(\lambda x. e) = \emptyset \quad (2)$$

$$\frac{e_1 \Downarrow \lambda x. e' \quad e_2 \Downarrow v \quad e'[v/x] \Downarrow u}{e_1 \ e_2 \Downarrow u} \quad (3)$$

Evaluation with substitutions

Conditional

$$\frac{e_0 \Downarrow 0 \quad e_1 \Downarrow v}{\text{ifzero } e_0 \ e_1 \ e_2 \Downarrow v} \quad (4)$$

$$\frac{e_0 \Downarrow n \quad e_2 \Downarrow v}{\text{ifzero } e_0 \ e_1 \ e_2 \Downarrow v} \quad n \in \text{Int} \wedge n \neq 0 \quad (5)$$

Evaluation with substitutions

Primitive operations

$$\frac{e_1 \Downarrow n \quad e_2 \Downarrow m}{e_1 + e_2 \Downarrow k} \quad n, m \in \text{Int} \wedge k = n + m \quad (6)$$

Similar rules for $-$ $e \times$.

Evaluation with substitutions

Local definitions and fixed-point operator

$$\frac{(\lambda x. e_2) e_1 \Downarrow v}{\mathbf{let} \ x = e_1 \ \mathbf{in} \ e_2 \Downarrow v} \quad (7)$$

$$\frac{}{\mathbf{fix} \ \lambda f. \lambda x. e \Downarrow \lambda x. e[(\mathbf{fix} \ \lambda f. \lambda x. e)/f]} \quad (8)$$

Observations

- No reduction when no rule applies (e.g. if e is a free variable)
- Applications only replace variables by **values**
 - no free variables;
 - hence, no variable capture

$$((\lambda x M) N) \rightarrow_{\beta} M[N/x] \quad \text{where } BV(M) \cap \underbrace{FV(N)}_{=\emptyset} = \emptyset$$

Abstract syntax in Haskell

```
data Term = Var Ident
          | Lambda Ident Term
          | App Term Term
          | Const Int
          | Term :+ Term
          | Term :- Term
          | Term :* Term
          | IfZero Term Term Term
          | Let Ident Term Term
          | Fix Term

type Ident = String -- names
type Value = Term    -- special case of Term
```

Evaluator in Haskell

Defined by recursion over terms:

```
eval1 :: Term -> Value
```

Auxiliary functions:

```
apply :: Value -> Value -> Value           -- beta-reduction
subst :: Term -> Ident -> Value -> Term     -- substitution
primitive :: (Int->Int->Int) -> Value -> Value -> Value
                                                -- arithmetic operations
```

(Cue demo...)

Observations

- We use the operator $\$!$ to force evaluation of an argument
 $f \$! x = f x$ but *always* evaluates x
- Otherwise: FUN would inherit the non-strict semantics of the meta-interpreter (Haskell).¹

¹cf. John Reynolds, “*Definitional Interpreters and Higher-Order Programming Languages*”.

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Eliminating substitutions

Problem `eval1` performs traversals over expressions to replace variables one at a time

Solution instead of doing the substitutions, we will record the assignments of values to free variables in an **environment**

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Environment

Associations of values to variables:

$$\rho = [x_1 \mapsto v_1, x_2 \mapsto v_2, \dots, x_n \mapsto v_n]$$

$\text{dom } \rho$ the domain ρ (i.e. a set of variables)

ρ_x the value associated to x in environment ρ (if $x \in \text{dom } \rho$);

$\rho[x \mapsto v]$ the environment associating v to x and acting as ρ for other variables

Closures

If we don't perform substitutions λ -expressions may contain free variables; e.g.

let mult = $\lambda x. \lambda y. x \times y$
in mult 2

let mult = $\lambda x. \lambda y. x \times y$
in mult 10

A functional result must therefore be a *pair* of a λ -expression and an environment:

$(\lambda y. x \times y, [x \mapsto 2])$ $(\lambda y. x \times y, [x \mapsto 10])$

This representation is called as **closure**.

Evaluator with environments

Evaluation relation

$$\rho \vdash e \Downarrow v$$

Values

$$v ::= n \quad \text{integers}$$
$$| (\lambda x. e, \rho) \quad \text{closures}$$

Evaluation with environments

Values and applications

$$\frac{}{\rho \vdash n \Downarrow n} \quad n \in \text{Int} \quad (9)$$

$$\frac{}{\rho \vdash x \Downarrow \rho_x} \quad x \in \text{dom } \rho \quad (10)$$

$$\frac{}{\rho \vdash \lambda x. e \Downarrow (\lambda x. e, \rho)} \quad (11)$$

$$\frac{\rho \vdash e_1 \Downarrow (\lambda x. e', \rho') \quad \rho \vdash e_2 \Downarrow v \quad \rho'[x \mapsto v] \vdash e' \Downarrow u}{\rho \vdash e_1 e_2 \Downarrow u} \quad (12)$$

Evaluation with environments

Conditional and primitive operations

$$\frac{\rho \vdash e_0 \Downarrow 0 \quad \rho \vdash e_1 \Downarrow v}{\rho \vdash \mathbf{ifzero} \ e_0 \ e_1 \ e_2 \Downarrow v} \quad (13)$$

$$\frac{\rho \vdash e_0 \Downarrow n \quad \rho \vdash e_2 \Downarrow v}{\rho \vdash \mathbf{ifzero} \ e_0 \ e_1 \ e_2 \Downarrow v} \quad n \in \text{Int} \wedge n \neq 0 \quad (14)$$

$$\frac{\rho \vdash e_1 \Downarrow n \quad \rho \vdash e_2 \Downarrow m}{\rho \vdash e_1 + e_2 \Downarrow k} \quad n, m \in \text{Int} \wedge k = n + m \quad (15)$$

Evaluation with environments

Fixed-point operator

$$\frac{}{\rho \vdash \mathbf{fix} \lambda f. \lambda x. e \Downarrow v} \quad v = (\lambda x. e, ?)$$

What should be the environment for this closure?

Evaluation with environments

Fixed-point operator

$$\frac{}{\rho \vdash \mathbf{fix} \lambda f. \lambda x. e \Downarrow v} \quad v = (\lambda x. e, \rho[f \mapsto v])$$

Operational interpretation: build a *cyclic* closure.

Implementing evaluation with environments

-- environments

```
type Env = [(Ident,Value)]
```

-- values

```
data Value = Int Int  
           | Closure Term Env  
           deriving Show
```

Env and Value are mutually recursive.

Implementing evaluation with environments (cont.)

-- empty environment

```
[] :: Env
```

-- add an entry to the environment

```
(:) :: (Ident, Value) -> Env -> Env
```

-- lookup the value for an identifier

```
lookup :: Ident -> Env -> Maybe Value
```

Evaluator in Haskell

```
eval2 :: Term -> Env -> Value
```

No need for substitutions.

(Cue demo...)

Observations

- Same as before: we use `$!` to force applicative evaluation order
- The Haskell interpreter diverges if we try to show a cyclic closure

Evaluator in CPS

Let us now define an evaluator in which the evaluation order is explicit using **continuation passing style** (CPS).

Continuations

A **continuation** is a function that represents the rest of the computation.

Using higher-order functions, we can re-write any function to another that takes its continuation as an explicit argumen.

Continuations (cont.)

Example: the factorial function

```
fact :: Integer -> Integer
```

Let us define `factCPS` such that

```
factCPS n k = k (fact n)
```

where the continuation is the argument `k`.

Since the result of factorial is an integer, continuations have the following type:

```
type Cont = Integer -> Integer
```

Continuations (cont.)

Direct style

```
fact :: Integer -> Integer
fact n
  | n>0 = n * fact (n-1)
  | otherwise = 1
```

Continuation-passing style (CPS)

```
factCPS :: Integer -> Cont -> Integer
factCPS n k
  | n>0 = factCPS (n-1) (\r -> k (n*r))
  | otherwise = k 1
```

Continuations (cont.)

To compute factorial we pass the *identity function* as initial continuation:

```
> factCPS 10 id  
3628800
```

Note that `factCPS` is *tail-recursive* but `fact` is not.

Evaluator in CPS

Let us re-write the evaluator with environments in CPS:

```
eval3 :: Term -> Env -> Cont -> Value
```

Since the results are of type `Value`, continuations have the following type:

```
type Cont = Value -> Value
```

Evaluator in CPS (cont.)

In the CPS evaluator, the evaluation order is explicit, e.g.:

```
eval3 (App e1 e2) env k
  = eval3 e1 env (\v1 ->  -- evaluate e1
    eval3 e2 env (\v2 ->  -- evaluate e2
      apply v1 v2 k))
```

```
eval3 (e1 :+: e2) env k
  = eval3 e1 env (\v1->  -- evaluate e1
    eval3 e2 env (\v2->  -- evaluate e2
      k $ primop (+) v1 v2))
```