

# Why Software?

- \* Why is software as important to security as crypto, access control and protocols?
- \* Virtually all of information security is implemented in software
- \* If your software is subject to attack, your security is broken
  - \* Regardless of strength of crypto, access control or protocols
- \* Software is a poor foundation for security

# Bad Software

- \* Bad software is everywhere!
- \* NASA Mars Lander (cost \$165 million)
  - \* Crashed into Mars
  - \* Error in converting English and metric units of measure
- \* Denver airport
  - \* Buggy baggage handling system
  - \* Delayed airport opening by 11 months
  - \* Cost of delay exceeded \$1 million/day
- \* MV-22 Osprey
  - \* Advanced military aircraft
  - \* Lives have been lost due to faulty software

# Software Issues

## “Normal” users

- ❑ Find bugs and flaws by accident
- ❑ Hate bad software...
- ❑ ...but must learn to live with it
- ❑ Must make bad software work

## Attackers

- \* Actively look for bugs and flaws
- \* Like bad software...
- \* ...and try to make it misbehave
- \* Attack systems thru bad software

# Complexity

- \* “Complexity is the enemy of security”, Paul Kocher, Cryptography Research, Inc.

system	Lines of code (LOC)
Netscape	17,000,000
Space shuttle	10,000,000
Linux	1,500,000
Windows XP	40,000,000
Boeing 777	7,000,000

- A new car contains several orders of magnitude more LOC than was required to land the Apollo astronauts on the moon

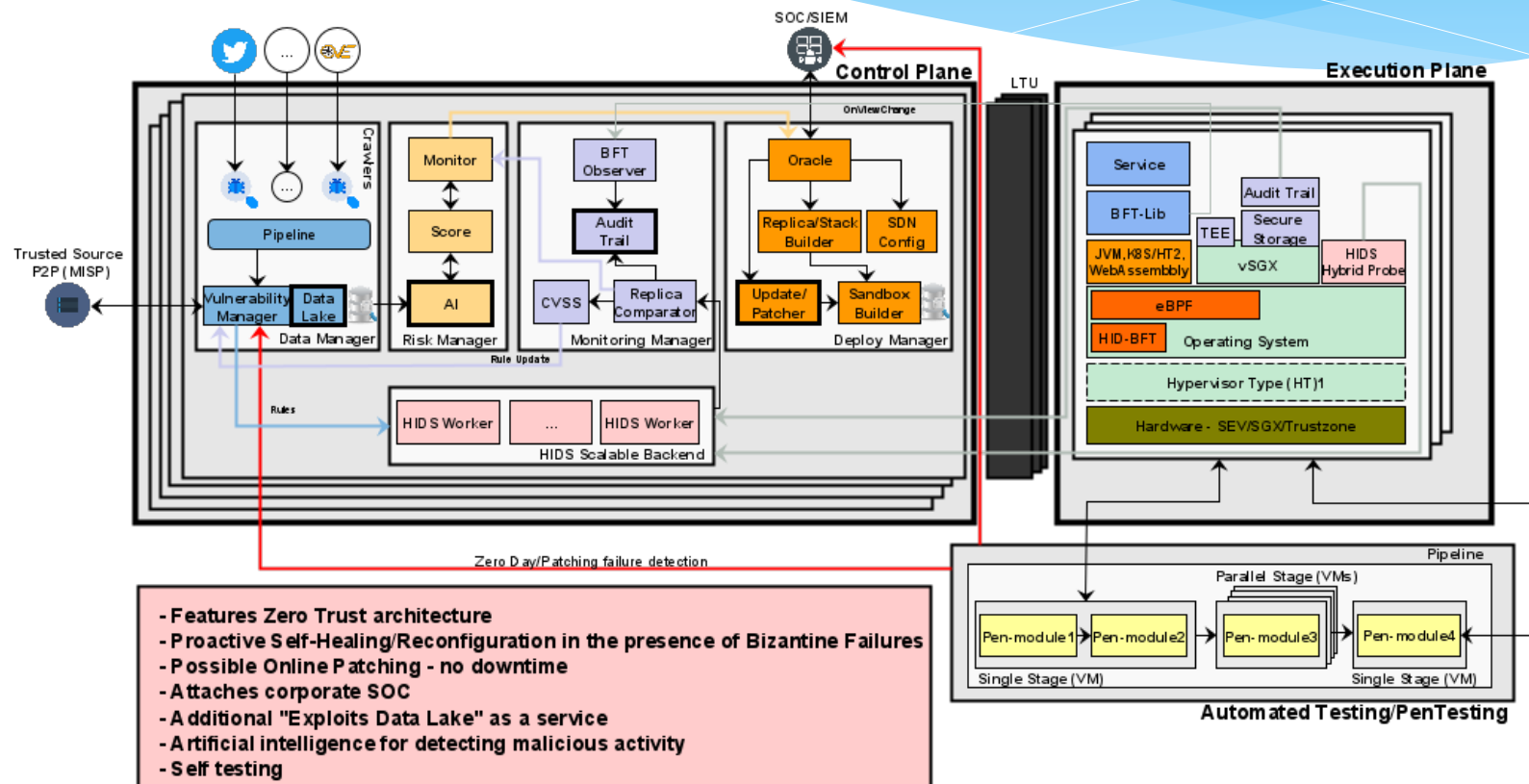
# Lines of Code and Bugs

- \* Conservative estimate: 5 bugs/1000 LOC
- \* **Do the math**
  - \* Typical computer: 3,000 exe's of 10K LOC each
  - \* Conservative estimate of 50 bugs/exe
  - \* About 150k bugs per computer
  - \* 30,000 node network has 4.5 billion bugs
  - \* Suppose that only 10% of bugs security-critical and only 10% of those remotely exploitable
  - \* Then **“only” 4.5 million critical security flaws!**

# Counter-Measurements: Skynet

- \* Fault Intrusion Tolerance
- \* **Features**
  - \* Zero-day detection
    - \* Risk Analysis
    - \* Graph mining
  - \* **Degradation under intrusion but maintains correctness**
  - \* Self-Testing
    - \* Introspection
    - \* Secure Enclaves as secure anchors
  - \* Self-healing

# Counter-Measurements: Skynet's Architecture



- Features Zero Trust architecture
- Proactive Self-Healing/Reconfiguration in the presence of Byzantine Failures
- Possible Online Patching - no downtime
- Attaches corporate SOC
- A additional "Exploits Data Lake" as a service
- Artificial intelligence for detecting malicious activity
- Self testing