# **Ben Martinson**

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#### #Skills

Front End	Back End	Framework
Javascript ES6 / jQuery	PostgreSQL/MySQl	React.js
CSS / SASS	AWS / Serverless	Node.js
NPM / Webpack	Ruby	Rails
HTML	C++	Mocha

### #Experience

#### Front End Developer Intern

Lightspeed Systems - Portland, OR - (October 2019-December 2019)
Use React.js to integrate front-end features with back-end APIs running on AWS
Work on an internal support app that tracks and stores beta usage of clients
Build automated test suites for production APIs using Mocha
Participate in regular code and peer reviews to ensure quality requirements

#### **Information Systems Intern**

Johnstone Supply - Portland, OR - (November 2018-March 2019)
Provided Password Management training to ~150 employees
Completed help desk tickets related to system administration

#### #Education

**University of Oregon /** B.S. Computer Science

2016-2018 : Eugene, Oregon : 3.45 GPA

\*Attended Portland State University  $\sim 1$  year before finishing at UO

University of Oregon / B.S. Psychology

2010-2014 : Eugene, Oregon

**Epicodus /** Ruby & React Track

2019: Portland, Oregon

## **#Side Projects**

Ruby Runner (https://bmartinson5.github.io/ruby-runner/) { React, Rails } In browser ruby interactive development environment that runs code and displays test results. The editor provides automatic indentation, keyword highlighting and security checks.

Unbeatable Tic-Tac-Toe (https://bmartinson5.github.io/TicTacToe-AI/) { Javascript, Jquery } Game interface that plays against you. The computer player is unbeatable (either draws of wins) because it employs optimal strategy to play a perfect game.