



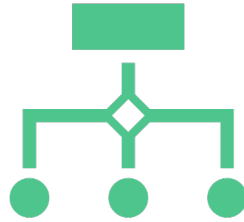
Caesar Cipher

Martzel Baste

Definition



is a substitution cipher,
named after **Julius Caesar**.



Operation principle:
each letter is translated
into the letter *a fixed
number of positions* after
it in the alphabet table.

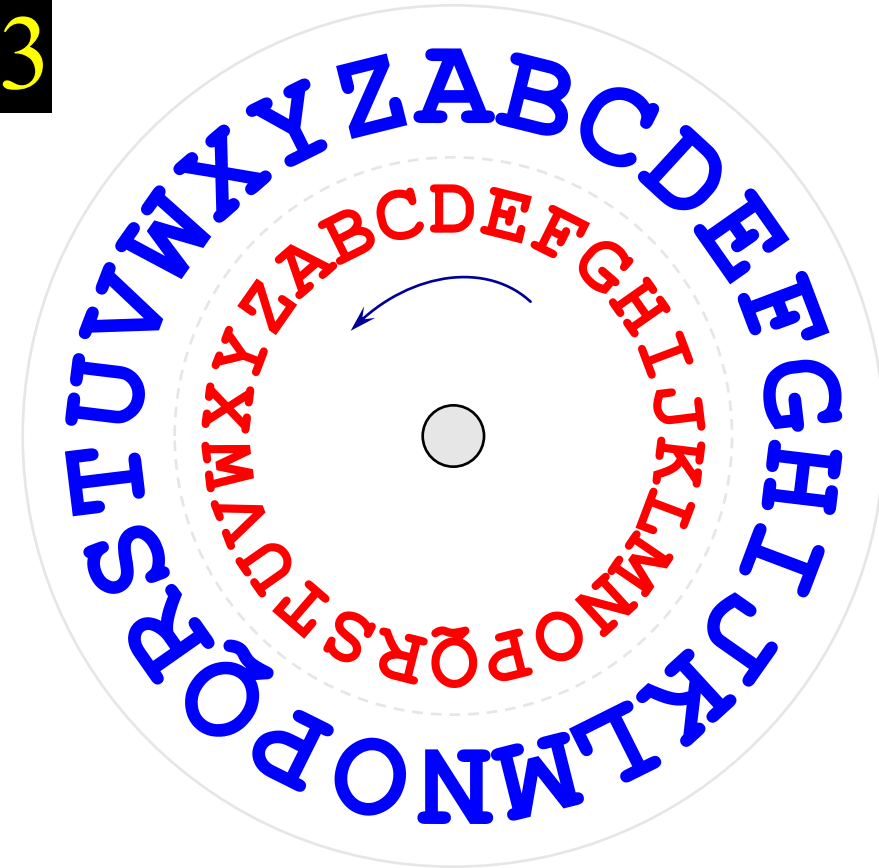


the fixed number of
positions is a **key** both for
encryption and
decryption.

Operation principle

- Outer: plaintext
- Inner: ciphertext

K=3



Usage

The Caesar cipher is still useful to prevent people from unintentionally reading something.

- ROT-13
- By decrypting, the user agrees that they want to view the content.

Fundamental problem: key length is shorter than the message.

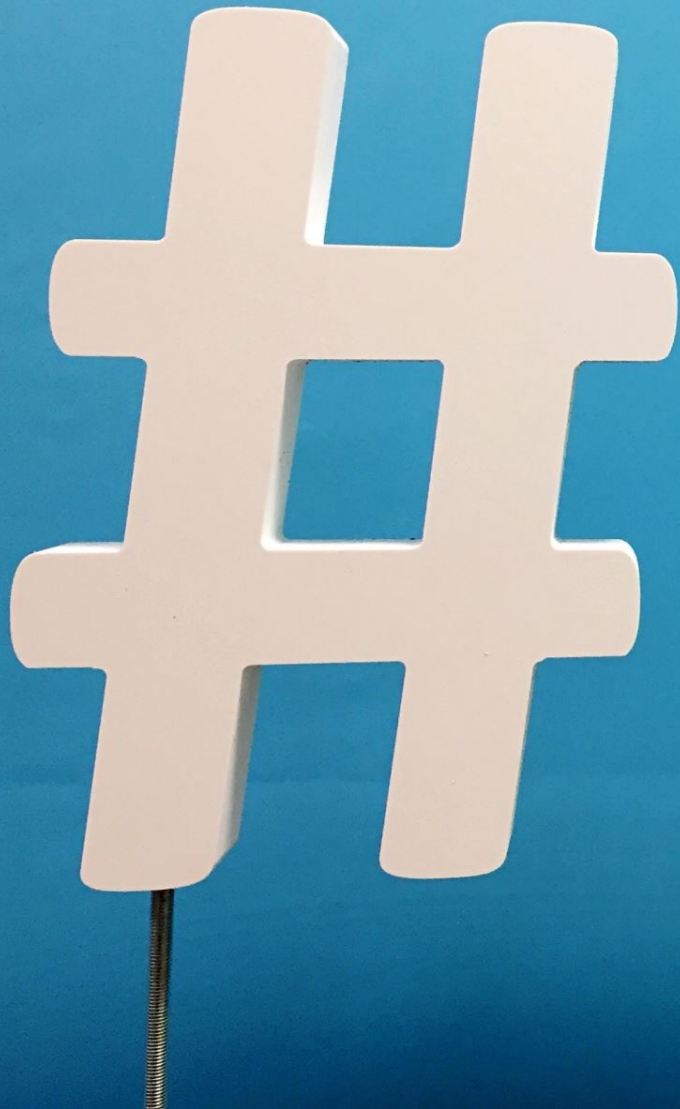
Let $\mathcal{P} = \mathcal{C} = \mathcal{K} = \mathbb{Z}_{26}$

$\forall x \in \mathcal{P}, \forall y \in \mathcal{C}, \forall K \in \mathcal{K}$, define

$y = e_K(x) = x + K \pmod{26}$

and

$x = d_K(y) = y - K \pmod{26}$



Example

K=4

Plaintext letter : ABCDEF...UVWXYZ

Ciphertext letter : EFGHIJ...YZABCD

Hence

MARTZEL BASTE

is translated into

QEVXDIP FEWXI

Breaking the Caesar cipher

by trial-and error

by using statistics on letters

- frequency distributions of letters

letter	percent
--------	---------

A	7.49%
B	1.29%
C	3.54%
D	3.62%
E	14.00%

.....

Encryption And Decryption (Simple Shift)

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

APPLEX $K \rightarrow 4$

D T T P H B

Encryption And Decryption (Mathematical)

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

M every letter in the message.


X number order of each letter in the alphabet from 0 to 25.

K the key-value

Y the number result upon adding X and K

Convert the letter **M** into
the number **X** that matches
its order in the alphabet
starting from 0 to 25.

Convert the number **Y** into a letter **M**
that matches its order in the alphabet
starting from 0 to 25.


$$\text{Calculate: } Y = (X + K) \bmod 26$$

Encryption And Decryption (Mathematical)

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

1. Convert the letter M into the number X that matches its order in the alphabet starting from 0 to 25.
2. Calculate: $Y = (X + K) \bmod 26$
3. Convert the number Y into a letter M that matches its order in the alphabet starting from 0 to 25.

$$\begin{array}{r}
 \text{A P P L E X} \quad K \rightarrow 4 \\
 \begin{array}{cccccc}
 0 & 15 & 15 & 11 & 3 & 23
 \end{array} \\
 + \begin{array}{cccccc}
 4 & 4 & 4 & 4 & 4 & 4
 \end{array} \\
 \hline
 (4 \ 19 \ 19 \ 5 \ 7) \bmod 26 \\
 \hline
 \begin{array}{cccccc}
 4 & 19 & 19 & 15 & 7 & 1
 \end{array} \\
 \begin{array}{cccccc}
 D & T & T & P & H & B
 \end{array}
 \end{array}$$

Decryption (Modular Math)

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

1. Let **C** every letter in the ciphertext. Convert the letter **C** into the number **X** that matches its order in the alphabet starting from **0 to 25**.
2. Calculate: $Y = (X - K) \bmod 26$
3. Convert the number **Y** into a letter **C** that matches its order in the alphabet starting from 0 to 25.

Handwritten decryption example:

Ciphertext: D T T P H B $K \rightarrow 4$

Convert ciphertext letters to numbers (X):

4 19 19 15 7 1

Subtract key (K = 4) from each number:

- 4 4 4 4 4 4

Resulting numbers (Y):

(0 15 15 11 3 -3) mod 26

Convert resulting numbers to plaintext letters:

0 15 15 11 3 23

A P P L E X

Sample Program

```
public String encrypt(String plaintext, int key) {  
    String ciphertext="";  
    int ch;  
    for(int i=0;i<plaintext.length();i++) {  
        ch=plaintext.charAt(i)+(key%26);  
        if(ch>'z')  
            ch-=26;  
        ciphertext+=(char)(ch);  
    }  
    return ciphertext;  
}  
  
public String decrypt(String ciphertext, int key) {  
    String hold="";  
    int ch;  
    for(int i=0;i<ciphertext.length();i++) {  
        ch=ciphertext.charAt(i)-(key%26);  
        if(ch<'a')  
            ch+=26;  
        hold+=(char)(ch);  
    }  
    return hold;  
}
```