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Graph-based Neuron Agglomeration using 3D Skeletons

Supplemental Material

Anonymous CVPR submission

Paper ID 0446

1. Skeletonization

more details regarding the skeletonization approach, which I believe was extra fast?

1.1. Parameters

1.2. Performance Tests

2. Agglomeration

2.1. Preprocessing

Different experiments on box size? Maybe quantitative evidence that our choice was right?

2.2. Classifier

2.2.1 Parameter Search

Our bruteforce experiments

3. Additional Datasets

3.1. Results

Do we have any plots which were too much for the paper?

References