

The width of 5-dimensional prisms

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Abstract

Santos' construction of counter-examples to the Hirsch conjecture is based on the existence of prisms of dimension d of width greater than d . The case $d = 5$ being the smallest one in which this can possibly occur, we here study the width of 5-dimensional prisms, obtaining the following results:

- There are 5-prisms of width six with only 25 vertices, versus the 48 vertices in Santos' original construction. This leads to lowering the dimension of the non-Hirsch polytopes from 43 to only 20.
- There are 5-prisms with n vertices and width $\Omega(\sqrt{n})$ for arbitrarily large n .

1 Introduction

Our interest in the width of prisms comes from the following theorem:

Theorem 1.1 (Santos [4]). *If Q is a prism of dimension d with n vertices and width l , then there is another prism Q' of dimension $n-d$, with $2n-2d$ vertices and width at least $l+n-2d$. In particular, if $l > d$ then Q' violates the (dual) d -step conjecture, and also the (dual) Hirsch conjecture.*

Here a *prism* is a polytope having two parallel facets Q^+ and Q^- that contain all vertices. We call Q^+ and Q^- the *base facets* of Q . The *width* of a prism is the minimum number of steps needed to go from Q^+ to Q^- , where a step consists in moving from a facet to an adjacent one, crossing a *ridge*.

The only 2-dimensional prisms are the trapezoids, which clearly have width two. Concerning 3-dimensional prisms, it is very easy to prove that they all have width equal to 2 or 3, depending on the existence of a facet sharing

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edges with both bases. With a less trivial proof, it is also true that 4-prismatoids have width at most four [5]. So, the prismatoids leading to counter-examples to the Hirsch conjecture have dimension five or larger. Hence, it seems specially relevant to study the width of 5-dimensional prismatoids, as we do in this paper.

Our study is based in the following reduction, also from [4]. Let $Q \subset \mathbb{R}^d$ be a prismatoid with bases Q^+ and Q^- . Consider the bases as simultaneously embedded into \mathbb{R}^{d-1} via an affine projection $\mathbb{R}^d \rightarrow \mathbb{R}^{d-1}$ and let \mathcal{G}^+ and \mathcal{G}^- be the intersections of their normal fans with the unit sphere S^{d-2} . \mathcal{G}^+ and \mathcal{G}^- are geodesic cell decompositions of S^{d-2} , what we call *geodesic maps*. Let \mathcal{H} be their common refinement: cells of \mathcal{H} are all the intersections of a cell of \mathcal{G}^+ and a cell of \mathcal{G}^- . Then:

- All facets of Q other than the two bases appear as vertices of \mathcal{H} .
- The facets adjacent to Q^+ (respectively to Q^-) appear in \mathcal{H} as the vertices of \mathcal{G}^+ (respectively of \mathcal{G}^-).
- Adjacent facets of Q appear as vertices connected by an edge of \mathcal{H} .

As a consequence, we get the following result, in which we call *width* of the pair of geodesic maps $(\mathcal{G}^+, \mathcal{G}^-)$ the minimum graph distance along the graph of \mathcal{H} from a vertex of \mathcal{G}^+ to a vertex of \mathcal{G}^- :

Lemma 1.2 (Santos [4]). *The width of a prismatoid $Q \subset \mathbb{R}^d$ equals two plus the width of its corresponding pair of maps $(\mathcal{G}^+, \mathcal{G}^-)$ in S^{d-2} .*

In particular, the width of a 5-prismatoid Q is two plus the width of its corresponding pair of maps $(\mathcal{G}^+, \mathcal{G}^-)$ in the 3-sphere. The number of vertices of Q clearly equals the sum of the numbers of maximal cells (called facets) in \mathcal{G}^+ and \mathcal{G}^- . In this paper we construct:

- In Section 2, several pairs of geodesic maps in S^3 of width four with few facets, the smallest ones having $12 + 13 = 25$ facets. This is much smaller than the original examples from [4], which had $24 + 24 = 48$ facets. The significance of this is that, via Theorem 1.1, we now get counter-examples to the Hirsch conjecture in dimension 20, rather than the original 43. These examples are small enough to be computed explicitly (see Section 2.4), while the original one was not.
- In Section 3, an infinite family of pairs of geodesic maps with arbitrarily large width. More precisely, for every k we construct a 5-prismatoid with $6k(6k - 1)$ vertices in each base facet and of width $4 + k$ (Corollary 3.4).

Of course, for these constructions of geodesic maps to correspond to prismatoids we need the maps \mathcal{G}^+ and \mathcal{G}^- to be polytopal, a property that we also check in our constructions.

Via Theorem 1.1 these two constructions give counter-examples to the Hirsch Conjecture. Apart of the fact that the first construction yields the smallest non-Hirsch polytope known so far, let us analyze “how non-Hirsch” our polytopes

are, computing their excess. Here, following [4] we call (*Hirsch*) *excess* of a d -polytope with n facets and diameter l the quantity

$$\frac{l}{n-d} - 1,$$

which is positive for non-Hirsch polytopes. Excess is a significant parameter since, as shown in [4, Section 6], from any non-Hirsch polytope one can obtain infinite families of them with (almost) the same excess as the original, even in fixed dimension.

The excess of the non-Hirsch polytope produced via Theorem 1.1 from a d -prismatoid Q of width l and n vertices equals

$$\frac{l-d}{n-d},$$

so we call that quotient the (*prismatoid*) *excess* of Q . Thus, the prismatoid of Section 2.3 (hence also the non-Hirsch polytope of Section 2.4) has excess $1/20$. The prismatoids of Section 3.3 have excess

$$\frac{k-1}{12k(6k-1)-5},$$

which is much smaller than $1/20$ for small values of k and goes to zero for large values.

In this sense, the second construction does not lead to improved counterexamples to the Hirsch conjecture. But it is interesting theoretically: It shows a crucial difference between 4-prismatoids, which have width at most 4, and 5-prismatoids, which can have width arbitrarily large.

This raises the question of how large can the width of a 5-prismatoid be. As a special case of Barnette's linear bound for the diameters of arbitrary polytopes in fixed dimension [2], the excess of prismatoids of dimension d cannot exceed $2^{d-2}/3$. This is $8/3$ in dimension five, but we tighten it to $1/3$ in the following result. Put differently, starting with prismatoids of dimension 5, Theorem 1.1 cannot produce polytopes violating the Hirsch conjecture by more than 33%.

Proposition 1.3. *No 5-prismatoid with n vertices has width larger than $n/3+1$.*

Proof. Assume without loss of generality that $n_+ \geq n_-$. Let u be a vertex of \mathcal{H} that is not in \mathcal{G}^- but at distance 1 from a vertex of \mathcal{G}^- . Then u lies in the intersection of an edge of \mathcal{G}^- and a closed 2-cell F of \mathcal{G}^+ . The rest of the proof concentrates in the polygonal subdivision \mathcal{H}_F of F induced by \mathcal{H} .

The subdivision \mathcal{H}_F has at most n_- 2-cells. If we look at it as a topological subdivision of a 2-ball with all vertices of degree at least three (which means that some of the original vertices of the polygon F may not be considered vertices in this topological subdivision) Euler's formula says that it has at most $2n_- - 2$ such vertices. That is to say, \mathcal{H}_F has at most $2n_- - 3$ vertices excluding the vertices of the polygon F and the vertex u . The key point now is that in \mathcal{H}_F there are three disjoint paths from u to vertices of F (see the reason below).

The shortest of these three paths uses at most $(2n_- - 3)/3 = (2/3)n_- - 1$ intermediate vertices, hence it has length at most $(2/3)n_-$. This shows that there is a path from a vertex of \mathcal{G}^- (a neighbor of u) to a vertex of \mathcal{G}^+ (a vertex of F) of length at most $(2/3)n_- + 1 \leq n/3 + 1$.

For the 3 disjoint paths, we argue as follows. \mathcal{H}_F is an example of a *regular subdivision* (cf., for example, [3]). That is, we can lift F to a convex surface in \mathbb{R}^3 whose facets project down to the 2-cells in which \mathcal{G}^- divides F . Adding a point “at infinity” in the projection direction, we get a 3-polytope whose graph is the graph of \mathcal{H}_F with an extra vertex u_∞ joined to the vertices of the original polygon F . This graph is 3-connected, and three disjoint paths from u to u_∞ give what we want. \square

It would be interesting, however, to know whether there are arbitrarily large 5-prismatoids with excess bounded away from zero. Put differently, whether constructions similar to those of Section 3 can be done but with the number of vertices growing linearly with respect to the width, rather than quadratically. We believe this to be the case.

2 Pairs of maps with few vertices

2.1 Large width via incidence patterns

Let us say that a pair of geodesic maps $(\mathcal{G}^+, \mathcal{G}^-)$ in S^{d-2} has *large width* if its width is larger than $d - 2$. For the whole of section 2 we assume that \mathcal{G}^+ and \mathcal{G}^- are *transversal* in the following sense: for each cell C^+ of \mathcal{G}^+ and cell C^- of \mathcal{G}^- with non-empty intersection we have that:

$$\dim(C^+) + \dim(C^-) = \dim(C^+ \cap C^-) + (d - 2).$$

The following statement gives a sufficient condition for a transversal pair of maps to have large width. For all examples that we know of in the 3-sphere the condition of the proposition is also necessary, but we can construct an example in the 4-sphere where it is not necessary.

Proposition 2.1 (Santos [4]). *Let $(\mathcal{G}^+, \mathcal{G}^-)$ be a transversal pair of geodesic maps in the $(d - 2)$ -sphere. If there is a path of length $d - 2$ between a vertex v_1 of \mathcal{G}^+ and a vertex v_2 of \mathcal{G}^- , then the facet of \mathcal{G}^+ containing v_1 in its interior has v_2 as a vertex and the facet of \mathcal{G}^+ containing v_2 in its interior has v_1 as a vertex.*

To use this proposition we introduce the vertex-facet incidence pattern of a pair of maps:

Definition 2.2. *The incidence pattern of a pair of maps $(\mathcal{G}^+, \mathcal{G}^-)$ in S^{d-2} is the bipartite directed graph having a node for each facet of \mathcal{G}^+ and \mathcal{G}^- and having an arrow from a cell C to a cell D if there is a vertex of C in the interior of D . The reduced incidence pattern is the subgraph induced by facets of one map that contain some vertex of the other map.*

The graph is bipartite since all arrows go from a facet of \mathcal{G}^+ to one of \mathcal{G}^- or vice-versa. With this notion, Proposition 2.1 becomes:

Proposition 2.3. *Let $(\mathcal{G}^+, \mathcal{G}^-)$ be a transversal pair of geodesic maps in the $(d-2)$ -sphere. If there is no directed cycle of length two in its reduced incidence pattern then the pair has large width.*

Proof. For the total (i.e., not reduced) incidence pattern this statement is an exact translation of Proposition 2.1. The reason why we can use the *reduced* incidence pattern in the statement is that facets of \mathcal{G}^+ or \mathcal{G}^- that do not contain vertices of the other map correspond to sources in the incidence pattern, which cannot participate in directed cycles. \square

The original pair of geodesic maps $(\mathcal{G}^+, \mathcal{G}^-)$ of large width constructed in [4] has the following reduced incidence pattern:

- \mathcal{G}^+ has four facets A_1, A_2, C_{12} and C_{34} containing all the vertices of \mathcal{G}^- .
- \mathcal{G}^- has four facets B_1, B_2, D_1 and D_2 containing all the vertices of \mathcal{G}^+ .
- The reduced incidence pattern induced has the sixteen arrows of the form $A_i \rightarrow B_j, B_i \rightarrow C_j, C_i \rightarrow D_j$, and $D_i \rightarrow A_j$, with $i, j \in \{1, 2\}$.

This is exactly the pattern that we will reproduce in all the examples in this section. The reason for using this pattern is two-fold. On the one hand, its large symmetry allows us to use symmetry in the construction as well. On the other hand, the pattern is minimal in the following sense. Observe that every vertex in a reduced incidence pattern has out-degree at least two.

Proposition 2.4. *Let G be a directed bipartite graph with no cycle of length two and with out-degree at least two in every vertex. Then G has at least eight vertices and if it has eight vertices then it has four on each side.*

Proof. We denote by X and Y the two parts (subsets of vertices) of G . First note that $|X| \geq 3$ and $|Y| \geq 3$. Indeed, if we have an arrow from an $x \in X$ to a certain $y \in Y$ then the (at least two) arrows coming back from y must go to two vertices of X different from x . So, in order to prove that $|X \cup Y| \geq 8$ we only need to consider the case where one of the parts, say X , has only three vertices. If this happens, then each vertex of Y has in-degree at most equal to one, since they have out-degree at least two. Since there are at least six arrows from X to Y , we have $|Y| \geq 6$ and $|X \cup Y| \geq 9$. \square

The proof shows that in fact the reduced incidence pattern with $4 + 4$ facets that we describe above is almost unique. If a directed bipartite graph with eight vertices has no 2-cycle and minimum out-degree at least two, then its average in-degree is also two, which implies every vertex has in-degree and out-degree *exactly* two. That is, the digraph is obtained by giving directions to the edges of $K_{4,4}$ in such a way that every vertex has in-degree and out-degree equal to two. Equivalently, by decomposing the edge set of $K_{4,4}$ into two 2-regular subgraphs.

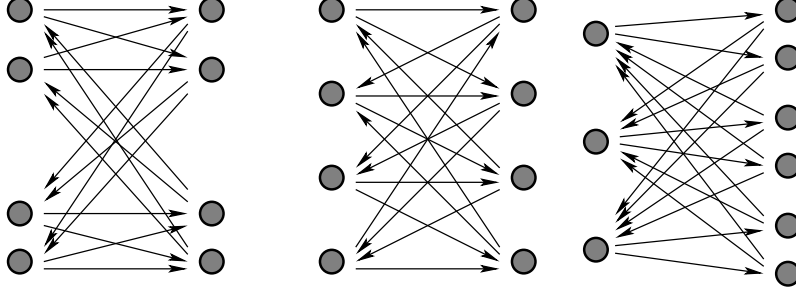


Figure 1: The two reduced incidence patterns without 2-cycles and with $4 + 4$ facets, and the one with $3 + 6$ facets

There are only two ways of doing that: either each subgraph is two disjoint cycles of length four, or each subgraph is a cycle of length eight (see Figure 1). The former corresponds to the reduced incidence pattern we described.

Similar arguments show that there is a unique reduced incidence pattern that is possible with three facets in one map and six in the other. It is obtained orienting the edges of the complete $K_{3,6}$ as follows. From each vertex on the small part we have two arrows to vertices in the big part, with no vertex in the big part getting two arrows.

2.2 Constructions based on the 4-cube

A construction with 40 vertices

To guarantee that our geodesic maps \mathcal{G}^+ and \mathcal{G}^- in S^3 are polytopal we actually construct them as the *central fans* of certain 4-polytopes P^+ and P^- . Let:

$$P^+ := \text{conv} \{(\pm a, \pm b, \pm c, \pm d), (\pm e, \pm f, \pm g, \pm h)\}, \quad (1)$$

$$P^- := \text{conv} \{(\pm d, \pm c, \pm a, \pm b), (\pm h, \pm g, \pm e, \pm f)\}, \quad (2)$$

P^+ and P^- are congruent via the map $(x_1, x_2, x_3, x_4) \mapsto (x_4, x_3, x_1, x_2)$, and each of them is the common convex hull of two 4-cubes. We pose the following restrictions on the parameters $a, b, c, d, e, f, g, h \in (0, \infty)$:

$$a > e, \quad b > f, \quad c > g, \quad d < h.$$

These restrictions are enough to determine the combinatorial type of P^+ and P^- . Indeed, P^+ has the following 20 facets:

- Six of the facets of the 4-cube $\text{conv} \{(\pm a, \pm b, \pm c, \pm d)\}$, those given by the inequalities

$$\pm x_1 \leq a, \quad \pm x_2 \leq b, \quad \pm x_3 \leq c. \quad (3)$$

We denote them $F_1, F_{\bar{1}}, F_2, F_{\bar{2}}, F_3$, and $F_{\bar{3}}$. The index denotes which coordinate remains constant in the facet, while the bar or the absence of it indicates whether the coordinate is negative or positive.

- Two of the facets of the 4-cube $\text{conv}\{(\pm e, \pm f, \pm g, \pm h)\}$, those given by the inequalities

$$\pm x_4 \leq h. \quad (4)$$

We denote them $F_4, F_{\overline{4}}$.

- Six times two facets connecting the first six to the last two, given by the inequalities

$$\pm(h-d)x_1 \pm(a-e)x_4 \leq ah-ed, \quad (5)$$

$$\pm(h-d)x_2 \pm(b-f)x_4 \leq bh-fd, \quad (6)$$

$$\pm(h-d)x_3 \pm(c-g)x_4 \leq ch-gd. \quad (7)$$

Following similar conventions, we denote these twelve facets as:

$$F_{14}, F_{\overline{14}}, F_{1\overline{4}}, F_{\overline{1}\overline{4}}, \quad F_{24}, F_{\overline{24}}, F_{2\overline{4}}, F_{\overline{2}\overline{4}}, \quad F_{34}, F_{\overline{34}}, F_{3\overline{4}}, F_{\overline{3}\overline{4}}.$$

For example, $F_{1\overline{4}} = \text{conv}\{(a, \pm b, \pm c, -d), (e, \pm f, \pm g, -h)\}$.

By symmetry, we get that P^- has also 20 facets, that we denote with similar conventions:

$$\begin{aligned} & F'_1, F'_{\overline{1}}, F'_2, F'_{\overline{2}}, F'_3, F'_{\overline{3}}, F'_4, F'_{\overline{4}}, \\ & F'_{12}, F'_{\overline{12}}, F'_{1\overline{2}}, F'_{\overline{1}\overline{2}}, \quad F'_{13}, F'_{\overline{13}}, F'_{1\overline{3}}, F'_{\overline{1}\overline{3}}, \quad F'_{14}, F'_{\overline{14}}, F'_{1\overline{4}}, F'_{\overline{1}\overline{4}}. \end{aligned}$$

It is interesting to observe that all the facets are combinatorial 3-cubes (that is, P^+ and P^- are *cubical polytopes*). This property was already present in the construction in [4], which was designed with similar ideas.¹ In what follows we consider the central projections of the face lattices of P^+ and P^- to the unit sphere S^3 . That is, for each facet F of either P^+ or P^- we consider the cone $\text{cone}(F) := \{\lambda p : p \in F, \lambda \in [0, \infty)\}$ and its intersection to the unit sphere. This gives us two maps \mathcal{G}^+ and \mathcal{G}^- in S^3 , the central fans of P^+ and P^- .

We are interested in the reduced incidence pattern of this pair of maps. That is, which facets of one map contain which vertices of the other or equivalently, which cones $\text{cone}(F)$ of facets of P^+ contain which vertices of P^- , and vice-versa.

Theorem 2.5. *Assume that $a, b, c, d, e, f, g, h \in (0, \infty)$ satisfy the following*

¹The construction of [4] is essentially the same one as here except there $a > e, b < f, c > g, d < h$.

inequalities:

$$a > e, \quad b > f, \quad c > g, \quad d < h \quad (8)$$

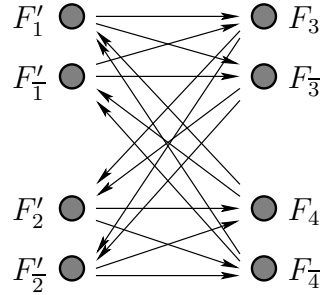
$$\frac{e}{c} > \max \left\{ \frac{h}{a}, \frac{g}{b}, \frac{f}{d} \right\} \quad (9)$$

$$\frac{b}{c} > \max \left\{ \frac{a}{d}, \frac{c}{a}, \frac{d}{b} \right\} \quad (10)$$

$$\frac{b}{h} > \max \left\{ \frac{d}{e}, \frac{c}{f}, \frac{a}{g} \right\} \quad (11)$$

$$\frac{e}{h} > \max \left\{ \frac{f}{g}, \frac{g}{e}, \frac{h}{f} \right\} \quad (12)$$

Then, the reduced incidence pattern of the pair $(\mathcal{G}^+, \mathcal{G}^-)$ is:



Proof. The inequalities (8) guarantee that the face lattices of \mathcal{G}^+ and \mathcal{G}^- are as described above. For the incidence pattern, let us first consider the cones over the facets F_3 and F_3 . From the description of P^+ we have that

$$\text{cone}(F_3) := \text{cone}\{(\pm a, \pm b, c, \pm d)\} = \left\{ \frac{x_3}{c} \geq \max \left\{ \frac{\pm x_1}{a}, \frac{\pm x_2}{b}, \frac{\pm x_4}{d} \right\} \right\}.$$

Similarly,

$$\text{cone}(F_3) := \text{cone}\{(\pm a, \pm b, -c, \pm d)\} = \left\{ -\frac{x_3}{c} \geq \max \left\{ \frac{\pm x_1}{a}, \frac{\pm x_2}{b}, \frac{\pm x_4}{d} \right\} \right\}.$$

Then, inequalities (9) guarantee that the vertices of $F'_1 := \text{conv}\{(h, \pm g, \pm e, \pm f)\}$ and $F'_1 := \text{conv}\{(-h, \pm g, \pm e, \pm f)\}$ are all in the cones $\text{cone}(F_3)$ or $\text{cone}(F_3)$.

With the same arguments: Inequalities (10) guarantee that the vertices of $F_3 := \text{conv}\{(\pm a, \pm b, c, \pm d)\}$ and $F_3 := \text{conv}\{(\pm a, \pm b, -c, \pm d)\}$ are all in the cones

$$\text{cone}(F'_2) := \text{cone}\{(\pm d, c, \pm a, \pm b)\} = \left\{ \frac{x_2}{c} \geq \max \left\{ \frac{\pm x_1}{d}, \frac{\pm x_3}{a}, \frac{\pm x_4}{b} \right\} \right\}$$

or

$$\text{cone}(F'_2) := \text{cone}\{(\pm d, -c, \pm a, \pm b)\} = \left\{ -\frac{x_2}{c} \geq \max \left\{ \frac{\pm x_1}{d}, \frac{\pm x_3}{a}, \frac{\pm x_4}{b} \right\} \right\};$$

Inequalities (11) guarantee that the vertices of $F'_2 := \text{conv}\{(\pm d, c, \pm a, b)\}$ and $F'_2 := \text{conv}\{(\pm d, -c, \pm a, \pm b)\}$ are all in the cones

$$\text{cone}(F_4) := \text{cone}\{(\pm e, \pm f, \pm g, h)\} = \left\{ \frac{x_4}{h} \geq \max \left\{ \frac{\pm x_1}{e}, \frac{\pm x_2}{f}, \frac{\pm x_3}{g} \right\} \right\}$$

or

$$\text{cone}(F_4) := \text{cone}\{(\pm e, \pm f, \pm g, -h)\} = \left\{ -\frac{x_4}{h} \geq \max \left\{ \frac{\pm x_1}{e}, \frac{\pm x_2}{f}, \frac{\pm x_3}{g} \right\} \right\};$$

And inequalities (12) guarantee that the vertices of $F_4 := \text{conv}\{(\pm e, \pm f, \pm g, h)\}$ and $F_4 := \text{conv}\{(\pm e, \pm f, \pm g, -h)\}$ are all in the cones

$$\text{cone}(F'_1) := \text{cone}\{(h, \pm g, \pm e, \pm f)\} = \left\{ \frac{x_1}{h} \geq \max \left\{ \frac{\pm x_2}{g}, \frac{\pm x_3}{e}, \frac{\pm x_4}{f} \right\} \right\}$$

or

$$\text{cone}(F'_1) := \text{cone}\{(-h, \pm g, \pm e, \pm f)\} = \left\{ -\frac{x_1}{h} \geq \max \left\{ \frac{\pm x_2}{g}, \frac{\pm x_3}{e}, \frac{\pm x_4}{f} \right\} \right\}.$$

□

The following are values of the eight parameters for which all the inequalities are satisfied:

$$a = 6, \quad b = 10, \quad c = 3, \quad d = 2, \quad e = 5, \quad f = 3, \quad g = 2, \quad h = 3.$$

Hence:

Corollary 2.6. *Let $P^+ = \text{conv}\{(\pm 6, \pm 10, \pm 3, \pm 2), (\pm 5, \pm 3, \pm 2, \pm 3)\}$ and let $P^- = \text{conv}\{(\pm 3, \pm 2, \pm 5, \pm 3), (\pm 2, \pm 3, \pm 6, \pm 10)\}$. Let Q^+ and Q^- be the polars of P^+ and P^- and let*

$$Q_{40} := \text{conv}(Q^+ \times \{1\}, Q^- \times \{-1\}).$$

Then, Q_{40} is a 5-prismatoid with 40 vertices and of width (at least) six.

The reason why we need the polars of P^+ and P^- is that the central fan of a polytope equals the normal fan of its polar. It can be checked computationally that the width of Q_{40} is *exactly* six.

From 40 to 28 vertices

In order to reduce the number of vertices of our prismatoid, that is, the number of facets of P^+ and P^- , we play with the parameters a, b, c, d, e, f, g, h . Observe that if we weaken the strict inequalities $a > e$, $b > f$, $c > g$ and $d < h$ to be non-strict inequalities then the combinatorics of P^+ and P^- changes only in the direction of merging some of the facets, hence reducing the number of them. In particular, if we let

$$a = e, \quad b > f, \quad c > g, \quad d < h$$

the (only) changes that we get are:

- The three facets F_1 , F_{14} and $F_{1\overline{4}}$ of P^+ become a single facet still corresponding to the inequality $x_1 \leq a$ (equations (5) are now redundant) and with vertex set $\{(a, \pm b, \pm c, \pm d), (a, \pm f, \pm g, \pm h)\}$. We still denote this facet F_1 .
- Similarly, the three facets $F_{\overline{1}}$, $F_{\overline{14}}$ and $F_{\overline{1\overline{4}}}$ of P^+ become a single facet $F_{\overline{1}}$.
- The same changes occur in P^- : the three facets F'_3 , F'_{13} and $F_{\overline{13}}$ merge into a facet that we still denote F'_3 and the three facets F'_3 , F'_{13} and $F_{\overline{13}}$ merge into a facet that we still denote F'_3 .

Hence, we now have polytopes P^+ and P^- with 16 facets each. Although we do not need this property, observe that P^+ is now a prism with bases F_1 and $F_{\overline{1}}$, and P^- is a prism with bases F'_3 and $F_{\overline{3}}$.

The good news is that (the descriptions of) the cones over the facets do not change at all, except that the cones of merged facets merge. But none of the facets that are merged were involved in the reduced incidence pattern that we proved in Theorem 2.5 so we automatically get:

Theorem 2.7. *Assume that a, b, c, d, e, f, g, h satisfy all the inequalities of Theorem 2.5 except that $a > e$ is changed to $a = e$. Then the reduced incidence pattern is the same as in Theorem 2.5.* \square

Corollary 2.8. *Let $P^+ = \text{conv}\{(\pm 5, \pm 8, \pm 3, \pm 2), (\pm 5, \pm 3, \pm 2, \pm 3)\}$ and let $P^- = \text{conv}\{(\pm 3, \pm 2, \pm 5, \pm 3), (\pm 2, \pm 3, \pm 5, \pm 8)\}$. Let Q^+ and Q^- be the polars of P^+ and P^- and let*

$$Q_{32} := \text{conv}(Q^+ \times \{1\}, Q^- \times \{-1\}).$$

Then, Q_{32} is a 5-prismatoid with 32 vertices and of width at least six.

Proof. Check that the values

$$a = 5, \quad b = 8, \quad c = 3, \quad d = 2, \quad e = 5, \quad f = 3, \quad g = 2, \quad h = 3$$

satisfy all the inequalities of Theorem 2.5 except that $a = e$ instead of $a > e$. \square

Before going further, let us compute the explicit description of Q_{32} . The facet descriptions of P^+ and P^- are inequalities (3) to (7), except that (5) are redundant when $a = e$. That is:

$$P^+ = \left\{ \begin{array}{rcl} \pm x_1 & \leq & 5 \\ \pm x_2 & \leq & 8 \\ \pm x_3 & \leq & 3 \\ \pm x_4 & \leq & 3 \\ \pm x_2 \pm 5x_4 & \leq & 18 \\ \pm x_3 \pm x_4 & \leq & 5 \end{array} \right\} = \left\{ \begin{array}{rcl} \pm 72x_1 & \leq & 360 \\ \pm 45x_2 & \leq & 360 \\ \pm 120x_3 & \leq & 360 \\ \pm 120x_4 & \leq & 360 \\ \pm 20x_2 \pm 100x_4 & \leq & 360 \\ \pm 72x_3 \pm 72x_4 & \leq & 360 \end{array} \right\}.$$

Similarly,

$$P^- = \left\{ \begin{array}{rcl} \pm x_3 & \leq & 5 \\ \pm x_4 & \leq & 8 \\ \pm x_2 & \leq & 3 \\ \pm x_1 & \leq & 3 \\ \pm x_4 \pm 5x_1 & \leq & 18 \\ \pm x_2 \pm x_1 & \leq & 5 \end{array} \right\} = \left\{ \begin{array}{rcl} \pm 72x_3 & \leq & 360 \\ \pm 45x_4 & \leq & 360 \\ \pm 120x_2 & \leq & 360 \\ \pm 120x_1 & \leq & 360 \\ \pm 20x_4 \pm 100x_1 & \leq & 360 \\ \pm 72x_2 \pm 72x_1 & \leq & 360 \end{array} \right\}.$$

We have normalized the right hand sides so that the polar polytopes Q^+ and Q^- are (modulo a global scaling factor) the convex hulls of the left-hand side coefficient vectors. That is:

$$Q_{32} := \text{conv} \left\{ \begin{array}{c} \begin{array}{ccccc} x_1 & x_2 & x_3 & x_4 & x_5 \\ \pm 72 & 0 & 0 & 0 & 1 \\ 0 & \pm 45 & 0 & 0 & 1 \\ 0 & 0 & \pm 120 & 0 & 1 \\ 0 & 0 & 0 & \pm 120 & 1 \\ 0 & \pm 20 & 0 & \pm 100 & 1 \\ 0 & 0 & \pm 72 & \pm 72 & 1 \end{array} \\ \begin{array}{ccccc} x_1 & x_2 & x_3 & x_4 & x_5 \\ 0 & 0 & \pm 72 & 0 & -1 \\ 0 & 0 & 0 & \pm 45 & -1 \\ 0 & \pm 120 & 0 & 0 & -1 \\ \pm 120 & 0 & 0 & 0 & -1 \\ \pm 100 & 0 & 0 & \pm 20 & -1 \\ \pm 72 & \pm 72 & 0 & 0 & -1 \end{array} \end{array} \right\}.$$

To go down to 28 vertices we notice that the polytopes P^+ and P^- still have some superfluous facets. In fact, another way of interpreting equations (10) and (11) of Theorem 2.5 is that they show, respectively:

$$\begin{aligned} \text{cone}(F_2) &\subseteq \text{cone}(F'_2), & \text{cone}(F'_2) &\subseteq \text{cone}(F_2), \\ \text{cone}(F'_4) &\subseteq \text{cone}(F_4), & \text{cone}(F_4) &\subseteq \text{cone}(F'_4). \end{aligned}$$

This implies that if we remove the inequalities corresponding to the four facets F_2 , F'_2 , F'_4 and F_4 from the facet definitions of P^+ and P^- , the reduced incidence pattern does not change. That is, we now consider

$$P^+ = \left\{ \begin{array}{rcl} \pm x_1 & \leq & 5 \\ \pm x_3 & \leq & 3 \\ \pm x_4 & \leq & 3 \\ \pm x_2 \pm 5x_4 & \leq & 18 \\ \pm x_3 \pm x_4 & \leq & 5 \end{array} \right\} = \left\{ \begin{array}{rcl} \pm 18x_1 & \leq & 90 \\ \pm 30x_3 & \leq & 90 \\ \pm 30x_4 & \leq & 90 \\ \pm 5x_2 \pm 25x_4 & \leq & 90 \\ \pm 18x_3 \pm 18x_4 & \leq & 90 \end{array} \right\}.$$

and

$$P^- = \left\{ \begin{array}{rcl} \pm x_3 & \leq & 5 \\ \pm x_2 & \leq & 3 \\ \pm x_1 & \leq & 3 \\ \pm x_4 \pm 5x_1 & \leq & 18 \\ \pm x_2 \pm x_1 & \leq & 5 \end{array} \right\} = \left\{ \begin{array}{rcl} \pm 18x_3 & \leq & 90 \\ \pm 30x_2 & \leq & 90 \\ \pm 30x_1 & \leq & 90 \\ \pm 5x_4 \pm 25x_1 & \leq & 90 \\ \pm 18x_2 \pm 18x_1 & \leq & 90 \end{array} \right\}.$$

P^+ and P^- are still prisms over certain 3-polytopes with 12 facets. Their vertex descriptions are:

$$\begin{aligned} P^+ &= \text{conv}\{(\pm 5, \pm 8, \pm 3, \pm 2), (\pm 5, \pm 3, \pm 2, \pm 3), (\pm 5, \pm 18, \pm 3, 0)\}, \\ P^- &= \text{conv}\{(\pm 3, \pm 2, \pm 5, \pm 3), (\pm 2, \pm 3, \pm 5, \pm 8), (0, \pm 3, \pm 5, \pm 18)\}. \end{aligned}$$

Going to the polars we get:

Corollary 2.9. *The following 5-prismatoid, with 28 vertices, has width (at least) six:*

$$Q_{28} := \text{conv} \left\{ \begin{array}{ccccc} x_1 & x_2 & x_3 & x_4 & x_5 \\ \begin{pmatrix} \pm 18 & 0 & 0 & 0 & 1 \\ 0 & 0 & \pm 30 & 0 & 1 \\ 0 & 0 & 0 & \pm 30 & 1 \\ 0 & \pm 5 & 0 & \pm 25 & 1 \\ 0 & 0 & \pm 18 & \pm 18 & 1 \end{pmatrix} & \begin{pmatrix} x_1 & x_2 & x_3 & x_4 & x_5 \\ \begin{pmatrix} 0 & 0 & \pm 18 & 0 & -1 \\ 0 & \pm 30 & 0 & 0 & -1 \\ \pm 30 & 0 & 0 & 0 & -1 \\ \pm 25 & 0 & 0 & \pm 5 & -1 \\ \pm 18 & \pm 18 & 0 & 0 & -1 \end{pmatrix} \end{array} \right\}.$$

2.3 Further reduction of the number of vertices

To reduce further the number of vertices of the prismatoid, we are forced to abandon symmetry. We reduce the number of facets of the polytopes P^+ and P^- by merging some of their facets, while maintaining the same reduced incidence pattern. In order to keep control of the reduced incidence pattern, we identify some desirable properties.

For any polytope Q in \mathbb{R}^4 , we denote as $\pi_{12}(Q)$ its orthogonal projection on the plane $P_{12} := \{x_3 = x_4 = 0\}$, and respectively denote as $\pi_{34}(Q)$ its orthogonal projection on the plane $P_{34} := \{x_1 = x_2 = 0\}$. The projection of Q on a plane is a polygon whose vertices are projections of some of the vertices of Q . We define $C_{12} := S^1 \times \{(0, 0)\} = S^3 \cap P_{12}$ and $C_{34} := \{(0, 0)\} \times S^1 = S^3 \cap P_{34}$. We also denote as $\mathcal{G}(Q)$ the geodesic map created by intersecting the normal fan of Q with S^3 .

Our construction will have the following properties, which are already satisfied by the Q^+ and Q^- defined in Section 2.2:

Properties 2.10. Q^+ and Q^- contain the origin in their interior, and the set S^+ of vertices of Q^+ (respectively, S^- of Q^-) which project to vertices of $\pi_{34}(Q^+)$ (resp. of $\pi_{12}(Q^-)$) consists of eight vertices, all lying in the plane P_{34} (resp. P_{12}).

Note that these properties imply each polytope has at least eleven vertices; e.g. Q^+ has eight vertices in P_{34} , and at least three vertices out of P_{34} so that their convex hull after projection on P_{12} contains the origin.

Lemma 2.11. *Let Q be a polytope in \mathbb{R}^d with normal geodesic map $\mathcal{G}(Q)$ in S^{d-1} . Let Π an affine subspace containing the origin and let $\pi(Q)$ be the orthogonal projection of Q on Π .*

Then, every full-dimensional cell of $\mathcal{G}(Q)$ whose closure intersects $\Pi \cap S^{d-1}$ is the normal cell of a vertex v such that $\pi(v)$ is a vertex of $\pi(Q)$.

Proof. By definition, a vector ϕ is in a (closed) cell of $\mathcal{G}(Q)$ corresponding to some vertex v of Q if and only if there is a supporting hyperplane of Q perpendicular to ϕ and containing v . If ϕ is in Π , then the intersection of the same hyperplane with $\pi(Q)$ is $\{\pi(v)\}$; and so $\pi(v)$ is a vertex of $\pi(Q)$. \square

Corollary 2.12. *Let Q^+ be in the conditions of Properties 2.10.*

Let D^+ be the union of the closed facets in $\mathcal{G}(Q^+)$ corresponding to S^+ . Then D^+ contains C_{34} in its interior, and is partitioned by $\mathcal{G}(Q^+)$ into eight facets arranged in consecutive circular ordering around C_{34} , each cell only touching the preceding and successive one in the ordering. By choosing every second cell in the ordering, we get a family F^+ of four facets that share no vertices. There are no vertices of $\mathcal{G}(Q^+)$ in the interior of D^+ .

Proof. C_{34} intersects the eight cells of $\mathcal{G}(Q^+)$ corresponding to S^+ , and only those, by Lemma 2.11.

More precisely, the normal fan (or the Gauss map) of a projection of the orthogonal projection of a polytope Q to a hyperplane (or lower dimensional linear subspace) Π equals the intersection of the original Gauss map with Π (in formula, and with the notation of Lemma 2.11, $\mathcal{G}(\pi(Q)) = \mathcal{G}(Q) \cap \Pi$). In the conditions of Properties 2.10 we have that $\pi_{34}(Q^+)$ is an octagon, so its Gauss map is a cycle of eight arcs along the circle C_{34} , as in Figure 2. This implies, as stated, that C_{34} is covered by the cells of $\mathcal{G}(Q^+)$ corresponding to the eight vertices in S^+ .

Since the wall between two consecutive cells in the cycle is perpendicular to C_{34} (because the edge joining the corresponding two vertices of Q^+ lies in P_{34}) the only way in which two non-consecutive cells in the cycle could touch each other would be in the orthogonal complement of C_{34} , that is, in C_{12} . To finish the proof we thus only need to show that C_{12} does not touch any of the eight cells in the cycle. This is so because $\pi_{12}(S^+)$ is just the origin, which is in the interior of $\pi_{12}(Q^+)$, and again by Lemma 2.11. For the same reason no vertices of $\mathcal{G}(Q^+)$ can be in the interior of D^+ , since these would mean that (at least) four of the eight cells meet at that vertex, and no more than two of them meet. \square

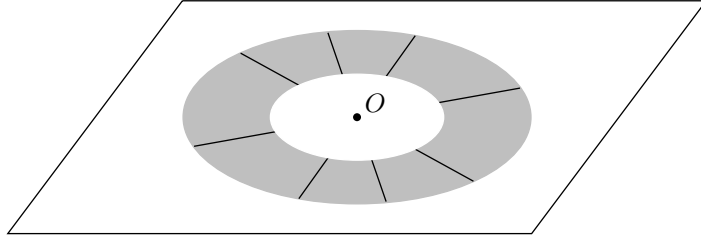


Figure 2: Projection on P_{34} of D^+ and the eight cells in D^+ .

Symmetrically, if D^- is the closure of the union of the facets corresponding to S^- in $\mathcal{G}(Q^-)$, then D^- contains C_{12} , D^- is partitioned into eight facets arranged in consecutive circular ordering around C_{12} , each cell only touching the preceding and successive one in the ordering. By choosing every second cell in the ordering, we get a family of F^- of four facets with no common vertex; and no vertex of $\mathcal{G}(Q^-)$ is in the interior of D^- .

Recall that the reduced incidence pattern contains only facets of a map that contain a vertex of the other map. If two such facets have a vertex in common, they must both have in the reduced incidence pattern an arrow to a same facet of the other map, which makes it more difficult to get the pattern we want. Thus, the fact that the four facets in F^+ (resp. F^-) have no vertices in common makes them good candidates for the reduced incidence pattern.

Lemma 2.13. *Any polytopes Q^+ , Q^- with Properties 2.10 can be transformed, by independent variable scalings in Q^+ and Q^- , so that all vertices of $\mathcal{G}(Q^+)$ are in D^- and all vertices of $\mathcal{G}(Q^-)$ are in D^+ .*

Proof. We multiply by an arbitrary large number the third and fourth coordinates of vertices of Q^+ , and the first and second coordinates of Q^- . This does not change the combinatorial properties of $\mathcal{G}(Q^+)$ or $\mathcal{G}(Q^-)$, or their positions with respect to C_{12} and C_{34} , but deforms them by bringing every vertex of $\mathcal{G}(Q^+)$ arbitrarily close to C_{12} , which is in the interior of D^- , and every vertex of $\mathcal{G}(Q^-)$ arbitrarily close to C_{34} , which is in the interior of D^+ . \square

By Lemma 2.13, we can assume that all vertices of $\mathcal{G}(Q^+)$ and $\mathcal{G}(Q^-)$ are in D^- and D^+ respectively. The only remaining condition we need is that the vertices of facets in F^+ should be in the proper facets of F^- and vice-versa, so as to have the reduced incidence pattern we seek. Recall that D^+ is composed of facets corresponding to vertices in $S \subset P_{34}$, and so the partition of D^+ only depends on the third and fourth coordinates. Therefore, the cell of D^+ that a vertex of F^- is in is determined only by the third and fourth coordinates of the vertex, more precisely their sign and their ratio (see Figure 2). Similarly, the cell of D^- that a vertex of F^+ is in is determined only by the first and second coordinates of the vertex.

These properties motivate the use of diagrams presented in Section 5 of [4] for representing the geodesic maps $\mathcal{G}(Q^+)$ and $\mathcal{G}(Q^-)$ on a flat torus. The horizontal coordinate of some vertex of a geodesic map is the circular angle defined by its projection on the plane $\mathbb{R}^2 \times \{(0, 0)\}$; and the vertical coordinate is the angle defined by its projection on the plane $\{(0, 0)\} \times \mathbb{R}^2$. These coordinates can also be thought of as Hopf coordinates, as presented in more detail in Section 3.1.

We represent in Figure 3 the diagrams corresponding to the Q^+ (top row) and Q^- (bottom row) of Section 2.2, with 14 vertices each. The first image in each row shows the eight facets in D^+ and D^- respectively, with the four shaded ones being the ones in the reduced incidence diagram.

The shaded regions in the other two drawings in each row show the other six facets in $\mathcal{G}(Q^+)$ and $\mathcal{G}(Q^-)$, respectively. Thick lines in all the drawings show the separation between the facets displayed in that part.

By Lemma 2.13, we can assume all vertices of $\mathcal{G}(Q^+)$ and $\mathcal{G}(Q^-)$ are in D^- and D^+ respectively. That is to say, shaded regions in the first image of each row are the areas where vertices of the other map are allowed. Figure 4 shows that this is indeed where all the vertices lie.

In order to find smaller examples, we reduce the number of facets in both geodesic maps. Since, by Properties 2.10, the number of facets in D^+ and D^-

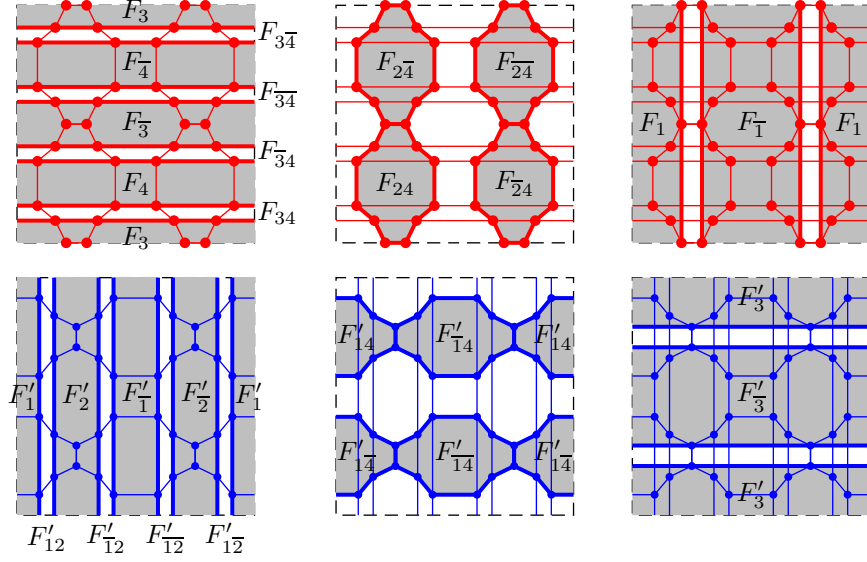


Figure 3: Diagram for the geodesic normal maps of polytopes Q^+ and Q^- of Corollary 2.9, with 14 facets each, projected to the standard torus

is fixed at eight, we do this by merging facets not in D^+ or D^- . More precisely, we merge:

- Facets $F_{\overline{1}}$ and $F_{\overline{24}}$ of Q^+ , as well as facets F_1 and $F_{\overline{24}}$.
- Facets F'_{14} and F'_3 of Q^- .

In order to keep the vertices of each geodesic map inside the appropriate facets of the other, the way we did this was moving little by little the vertices of Q^+ and Q^- , using the diagram to check that the properties are always satisfied, until we eventually got the diagram in Figure 5, corresponding to the following prismatoid:

$$Q_{20} := \text{conv} \left\{ \begin{array}{c} \begin{array}{ccccc} x_1 & x_2 & x_3 & x_4 & x_5 \\ \begin{pmatrix} 0 & 0 & \pm 20 & -4 & 1 \\ 0 & 0 & \pm 21 & -7 & 1 \\ 0 & 0 & \pm 16 & -15 & 1 \\ 0 & 0 & 0 & \pm 32 & 1 \\ \frac{3}{50} & \frac{-1}{25} & 0 & -30 & 1 \\ \frac{-3}{50} & \frac{-1}{25} & 0 & 30 & 1 \\ \frac{3}{1000} & \frac{7}{1000} & 0 & \frac{-318}{10} & 1 \\ \frac{-3}{1000} & \frac{7}{1000} & 0 & \frac{318}{10} & 1 \end{pmatrix} \end{array} & \begin{array}{ccccc} x_1 & x_2 & x_3 & x_4 & x_5 \\ \begin{pmatrix} 60 & 0 & 0 & 0 & -1 \\ 8 & -30 & 0 & 0 & -1 \\ 0 & -33 & 0 & 0 & -1 \\ -2 & -32 & 0 & 0 & -1 \\ -55 & 0 & 0 & 0 & -1 \\ -34 & 36 & 0 & 0 & -1 \\ 0 & 76 & 0 & 0 & -1 \\ 44 & 34 & 0 & 0 & -1 \\ -20 & 0 & \frac{1}{5} & \frac{-1}{5} & -1 \\ \frac{2999}{50} & 0 & \frac{-3}{25} & \frac{-1}{5} & -1 \\ \frac{299999}{5000} & 0 & 0 & \frac{1}{100} & -1 \\ \frac{-549}{10} & 0 & \frac{5000}{1} & \frac{800}{-1} & -1 \\ -54 & 0 & \frac{1}{500} & \frac{-1}{80} & -1 \end{pmatrix} \end{array} \end{array} \right\}.$$

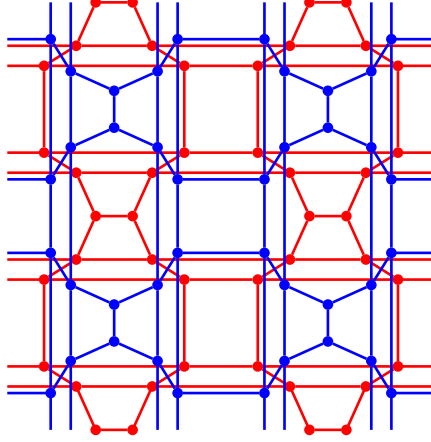


Figure 4: Superposition of the two geodesic maps of Corollary 2.9

Note the differences of scale between the coefficients for x_1 and x_2 on one side, and x_3 and x_4 on the other side. It ensures as per Lemma 2.13 that vertices of $\mathcal{G}(Q^+)$ and $\mathcal{G}(Q^-)$ are inside D^- and D^+ respectively.

We have seen that Properties 2.10 demand that polytopes Q^+ and Q^- have at least eleven vertices each; they have twelve and thirteen vertices in this construction, which is therefore close to optimal. In fact, we believe there is no smaller 5-prismatoid of width 6 with these properties.

2.4 An explicit non-Hirsch polytope

The possibility of building and checking an explicit non-Hirsch polytope was left as an open question in [4]. The non-Hirsch polytope of dimension 43 whose existence was shown in that paper was estimated to have a trillion vertices, which would be hard to build, and still harder to check. The 5-prismatoids of width 6 we presented in Sections 2.2 and 2.3 lead to non-Hirsch polytopes of a much more reasonable size. It was nevertheless necessary to find appropriate methods to build and check them. To see how we do it, let us briefly sketch the proof of Theorem 1.1 contained in [4].

Let Q_d be a d -prismatoid of dimension d , with n vertices and width l , such that $n > 2d$ and $l > d$. Since $n > 2d$, at least one of the two base facets, let us call it F , of Q_d is not a simplex. Choose any vertex v in *the other* base facet. Execute a *one-point-suspension* of the prismatoid over v , which consists in embedding the prismatoid in a hyperplane in \mathbb{R}^{d+1} , and replacing v by two vertices v^+ and v^- away from that hyperplane, such that v lies in the segment from v^+ to v^- . Then perturb slightly the vertices of F (the facet that was not a simplex) away from the hyperplane. We have the following (see details

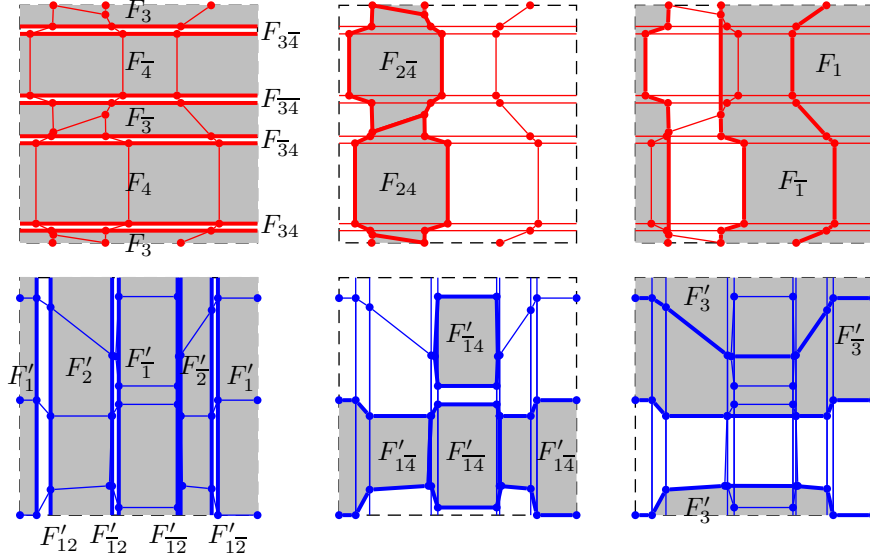


Figure 5: Diagram for the geodesic normal maps of the smaller polytopes Q^+ and Q^- , with 12 and 13 facets respectively, projected to the standard torus

in [4][Theorem 2.6]):

Lemma 2.14. *If the perturbation of the vertices of F is done appropriately then the new polytope Q_{d+1} is a $(d+1)$ -prismatoid with $n+1$ vertices and width (at least) $l+1$.*

Iterating this operation $n - 2d$ times successively yields a non-Hirsch prismatoid P_{2n-2d} , as stated in Theorem 1.1.

So, to get a (dual) non-Hirsch polytope from our 5-prismatoid with 25 vertices we need to apply the suspension-plus-perturbation operation 15 times. On every iteration, the perturbation needs to be done carefully and be sufficiently small in order for the width to be augmented by one. Instead of *a priori* computing the right perturbations, we chose to check the width of every intermediate prismatoid, changing to a smaller perturbation when needed. For this, we computed the facets of the prismatoid, then the adjacency list of the facets, and computed the shortest path between the base facets. The facets were computed efficiently using `lrs` [1], which is particularly well-suited to enumerating the facets of nearly-simplicial polytopes. The hardest task proved to be computing the adjacency list, considering some prismatoids we computed had tens of thousands of facets.

The program `lrs` can be asked to output a triangulation of the boundary of a polytope given by its vertices, and also provides the list of vertices of each of the simplices of the triangulation. As the prismatoids we computed are nearly simplicial (and closer to simplicial as we went up the tower of suspensions), we

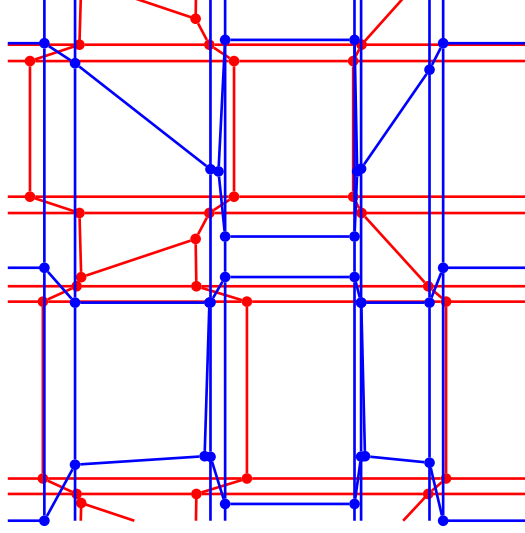


Figure 6: Superposition of the two geodesic maps of the smaller polytopes Q^+ and Q^-

were able to find easily simplices belonging to a same facet, and thus obtain the list of vertices incident to each facet.

From the list of vertices incident to each facet, testing whether two facets were adjacent was done by counting the number of vertices they had in common. In a d -dimensional prismatoid, adjacent facets would have at least $d - 1$ vertices in common. If the lists of vertices incident to facets are encoded into integers, each set bit representing an incident vertex, the list of common vertices is computed by a simple AND operation. The number of set bits in the result is the number of common vertices. As our prismatoids were not simplicial, but nearly-simplicial, it was possible for some non-adjacent facets to have $d - 1$ vertices in common. In order to find adjacent facets only, we first computed for each facet F the collection of all facets that had $d - 1$ vertices in common with F , and stored for each of them the list of common vertices. The facets adjacent with F were then obtained by finding out the facets in the collection whose list of common vertices with F were maximal.

Using these methods, it was possible to build from the 5-prismatoid described in Section 2.3 a 20-prismatoid of 40 vertices and width 21. Its vertices are the rows of the matrix in Table 1.

Its 36,425 facets were computed by `1rs` in 33 seconds, and the 600 million pairs of facets were tested in 105 seconds.

It was also possible to build from the 5-prismatoid described in Section 2.2 a 23-prismatoid of 46 vertices and width 24. Its 73,224 facets were computed by

1	0	0	20	-4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	-20	-4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	-21	-7	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0
1	0	0	-21	-7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	16	-15	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0
1	0	0	-16	-15	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1
1	0	0	0	32	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	0	-32	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0
1	$\frac{3}{50}$	$-\frac{1}{25}$	0	-30	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	$-\frac{3}{50}$	$-\frac{1}{25}$	0	30	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	$-\frac{3}{1000}$	$\frac{7}{1000}$	0	$\frac{318}{10}$	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0
1	$\frac{3}{1000}$	$\frac{7}{1000}$	0	$-\frac{318}{10}$	10^7	10^7	10^7	10^{10}	10^{11}	10^{11}	10^{11}	10^{11}	1	0	0	0	0	0	0
1	$\frac{3}{1000}$	$\frac{7}{1000}$	0	$-\frac{318}{10}$	-10^7	0	0	0	0	0	0	0	1	0	0	0	0	0	0
1	$\frac{3}{1000}$	$\frac{7}{1000}$	0	$-\frac{318}{10}$	10^7	-10^7	0	0	0	0	0	0	1	0	0	0	0	0	0
1	$\frac{3}{1000}$	$\frac{7}{1000}$	0	$-\frac{318}{10}$	10^7	10^7	-10^7	0	0	0	0	0	1	0	0	0	0	0	0
1	$\frac{3}{1000}$	$\frac{7}{1000}$	0	$-\frac{318}{10}$	10^7	10^7	10^7	-10^{10}	0	0	0	0	1	0	0	0	0	0	0
1	$\frac{3}{1000}$	$\frac{7}{1000}$	0	$-\frac{318}{10}$	10^7	10^7	10^7	10^{10}	-10^{11}	0	0	0	1	0	0	0	0	0	0
1	$\frac{3}{1000}$	$\frac{7}{1000}$	0	$-\frac{318}{10}$	10^7	10^7	10^7	10^{10}	10^{11}	-10^{11}	0	0	1	0	0	0	0	0	0
1	$\frac{3}{1000}$	$\frac{7}{1000}$	0	$-\frac{318}{10}$	10^7	10^7	10^7	10^{10}	10^{11}	10^{11}	-10^{11}	0	1	0	0	0	0	0	0
1	$\frac{3}{1000}$	$\frac{7}{1000}$	0	$-\frac{318}{10}$	10^7	10^7	10^7	10^{10}	10^{11}	10^{11}	10^{11}	-10^{11}	1	0	0	0	0	0	0
-1	60	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
-1	8	-30	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0
-1	0	-33	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0
-1	-2	-32	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0
-1	-55	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0
-1	-34	36	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
-1	0	76	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
-1	44	34	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
-1	-20	0	$\frac{1}{5}$	$-\frac{1}{5}$	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
-1	$\frac{2999}{50}$	0	$-\frac{3}{25}$	$-\frac{1}{5}$	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
-1	$\frac{299999}{5000}$	0	0	$\frac{1}{100}$	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
-1	$-\frac{549}{10}$	0	$\frac{1}{5000}$	$\frac{1}{800}$	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0
-1	-54	0	$\frac{1}{500}$	$-\frac{1}{80}$	0	0	0	0	0	0	0	0	10^5	10^7	10^7	10^7	10^8	10^8	10^9
-1	-54	0	$\frac{1}{500}$	$-\frac{1}{80}$	0	0	0	0	0	0	0	0	-10^5	0	0	0	0	0	0
-1	-54	0	$\frac{1}{500}$	$-\frac{1}{80}$	0	0	0	0	0	0	0	0	10^5	-10^7	0	0	0	0	0
-1	-54	0	$\frac{1}{500}$	$-\frac{1}{80}$	0	0	0	0	0	0	0	0	10^5	10^7	-10^7	0	0	0	0
-1	-54	0	$\frac{1}{500}$	$-\frac{1}{80}$	0	0	0	0	0	0	0	0	10^5	10^7	10^7	-10^7	0	0	0
-1	-54	0	$\frac{1}{500}$	$-\frac{1}{80}$	0	0	0	0	0	0	0	0	10^5	10^7	10^7	10^7	-10^8	0	0
-1	-54	0	$\frac{1}{500}$	$-\frac{1}{80}$	0	0	0	0	0	0	0	0	10^5	10^7	10^7	10^7	10^8	-10^8	0
-1	-54	0	$\frac{1}{500}$	$-\frac{1}{80}$	0	0	0	0	0	0	0	0	10^5	10^7	10^7	10^7	10^8	10^8	-10^9

Table 1: The vertex coordinates of a 20-dimensional (dual) non-Hirsch polytope

1rs in 49 seconds, and the 2.6 billion pairs of facets were tested in 445 seconds. Computations were done on a laptop computer with a 2.5 GHz processor. Files describing the vertices, facets and adjacency lists of these polytopes are available on the web at the url <http://www.cs.dartmouth.edu/~weibel/hirsch.php>.

3 Pairs of maps with large width

3.1 Hopf coordinates

Before we start with the constructions let us fix some pleasant coordinates. Let $C_{12} := S^1 \times \{(0, 0)\} \subset S^3$ and $C_{34} := \{(0, 0)\} \times S^1 \subset S^3$ as before. Then every point of C_{12} can be joined with every point of C_{34} with a unique geodesic in S^3 . Therefore, $S^3 \cong C_{12} * C_{34} \cong (S^1)^{*2}$.

This motivates the *Hopf coordinates*, which are in particular useful for visualization: Let $\mathbb{T} := \mathbb{R}^2/m\mathbb{Z}^2$ be the *flat torus of size m*. For an angle $\alpha \in [0, \pi/2]$, let

$$T_\alpha := \{(x, y, z, w) \in \mathbb{R}^4 \mid x^2 + y^2 = \cos^2 \alpha, z^2 + w^2 = \sin^2 \alpha\}$$

be a torus in S^3 , which degenerates to C_{12} and C_{34} for $\alpha = 0$ and $\alpha = \pi/2$, respectively. We call $T_{\pi/4}$ the *standard torus*,

$$T_{\pi/4} = \left\{ (x, y, z, w) \in \mathbb{R}^4 \mid x^2 + y^2 = \frac{1}{2}, z^2 + w^2 = \frac{1}{2} \right\}.$$

We can parametrize T_α via the map

$$\begin{aligned} f_\alpha : \quad \mathbb{T} &\rightarrow T_\alpha \\ (a, b) &\mapsto \left(\cos \alpha \cos \frac{2\pi}{m} a, \cos \alpha \sin \frac{2\pi}{m} a, \sin \alpha \cos \frac{2\pi}{m} b, \sin \alpha \sin \frac{2\pi}{m} b \right). \end{aligned}$$

Note that f_0 is independent of the second argument, whereas $f_{\pi/2}$ is independent of the first argument. This parametrizes S^3 as follows (in a non-injective way),

$$F : [0, \pi/2] \times \mathbb{T} \rightarrow S^3, F(\alpha, a, b) = f_\alpha(a, b).$$

This is in particular nice since the images $F(g_{ab})$ of the horizontal segments $g_{ab} := [0, \pi/2] \times \{(a, b)\}$ are geodesics that connect the two points $f_0(a, b) \in C_{12}$ and $f_{\pi/2}(a, b) \in C_{34}$. In fact this parametrizes the geodesics $F(g_{ab})$ by arc length.

3.2 A twisted product of two polygons

We here introduce a certain 4-polytope $P_{d,q}$ with vertices in S^3 . We will later radially project its boundary faces to S^3 so that it becomes a geodesic map. In Section 3.3 we show that two copies of it, suitably rotated to one another, provide a pair of geodesic maps of large width.

The vertices of $P_{d,q}$ will all lie in the standard torus $T_{\pi/4}$ in S^3 , which we defined in Section 3.1. To simplify notation we write f for $f_{\pi/4}$.

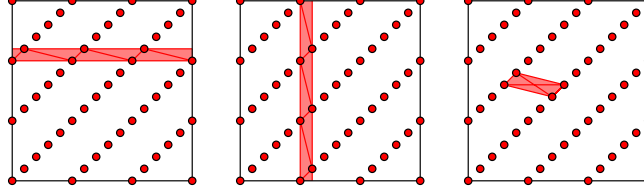


Figure 7: The three types of facets of $P_{3,5}$: horizontal (left), vertical (center) and diagonal (right)

We fix two integers $d \geq 3$ and $q \geq 1$ (later we will need q to be even) and let $m := dq$. We define the vertex set $V_{d,q}$ of $P_{d,q}$ to be the image under f of

$$W_{d,q} := \{(i, j) \in \mathbb{T} \mid i, j \in \mathbb{Z}_m, i - j = 0 \pmod{q}\}$$

Theorem 3.1. $P_{d,q}$ has the following three types of facets, and only these (see Figure 7):

1. For each $i \in \mathbb{Z}_m$, the vertical facet with vertex set the image under f of

$$\{(i, j), (i + 1, j + 1) \in \mathbb{T} \mid j \in \mathbb{Z}_m, i - j = 0 \pmod{q}\}.$$

2. For each $j \in \mathbb{Z}_m$, the horizontal facet with vertex set the image under f of

$$\{(i, j), (i + 1, j + 1) \in \mathbb{T} \mid i \in \mathbb{Z}_m, i - j = 0 \pmod{q}\}.$$

3. For each $i, j \in \mathbb{Z}_m$ with $i - j = 0 \pmod{q}$ and for each $k = 1, \dots, q - 1$ the diagonal tetrahedron with vertices the image under f of the following four points:

$$\{(i, j), (i + 1, j + 1), (i + q - k, j - k), (i + q - k + 1, j - k + 1)\}.$$

In particular, $P_{d,q}$ has $m(n - d + 2)$ facets.

Observe that if $q = 1$ then $P_{d,q}$ is simply the product of two m -gons, in which case the horizontal and vertical facets described above are prisms and there is no diagonal tetrahedron. If $q \geq 2$ then the horizontal and vertical facets become combinatorially *anti-prisms*, and diagonal tetrahedra appear connecting the two cycles of anti-prisms to one another.

Proof. We first prove that all the sets listed are indeed vertex sets of facets of $P_{d,q}$. That there are no other facets follows from the fact that the ones listed have the property that every facet of one facet belongs also to another facet.

To show that these are facets, observe that since $V_{d,q}$ lies on the unit sphere, faces of $P_{d,q}$ are characterized by the same *empty sphere property* that is commonly used in Delaunay triangulations: a set $X \subseteq P_{d,q}$ is the vertex set of a face of $V_{d,q}$ if and only if there is a 2-sphere $S_X \subset S^3$ with all points of X

lying on it and all points of $V_{d,q} \setminus X$ lying on one side of it. To apply this criterion it is a bit more convenient to measure distance along the sphere S^3 rather than along \mathbb{R}^4 . That is, the distance between two points $x, y \in S^3$ is the angle $\arccos\langle x, y \rangle \in [0, \pi]$.

With this it is easy to show that:

1. The vertical facet indexed by i has all its vertices in the sphere with center

$$c = \left(\cos \frac{2\pi}{m} \left(i + \frac{1}{2} \right), \sin \frac{2\pi}{m} \left(i + \frac{1}{2} \right), 0, 0 \right) \in C_{12}$$

and angle $\arccos\left(\frac{1}{\sqrt{2}} \cos \frac{\pi}{m}\right)$. All other vertices of $P_{d,q}$ are at a larger angle from c . This is so since

$$\langle c, f(a, b) \rangle = \frac{1}{\sqrt{2}} \cos \left[\frac{2\pi}{m} \left(a - \left(i + \frac{1}{2} \right) \right) \right].$$

2. The horizontal facet indexed by j has all its vertices in the sphere with center

$$c = \left(0, 0, \cos \frac{2\pi}{m} \left(j + \frac{1}{2} \right), \sin \frac{2\pi}{m} \left(j + \frac{1}{2} \right) \right) \in C_{34}$$

and angle $\arccos\left(\frac{1}{\sqrt{2}} \cos \frac{\pi}{m}\right)$. All other vertices of $P_{d,q}$ are at a larger angle from c .

So, only the diagonal tetrahedra need some work. To simplify the computations we make a translation in \mathbb{T} by the vector $\left(-\frac{2i+1+q-k}{2}, -\frac{2j+1-k}{2}\right)$. Under this translation (which produces a rotation in S^3 , hence it does not change the face structure of $P_{d,q}$) the vertices of $P_{d,q}$ are

$$\left\{ f(a, b) \in T_{\pi/4} : a + \frac{1+q-k}{2}, b + \frac{1-k}{2} \in \mathbb{Z}_m, a - b = \frac{q}{2} \pmod{q} \right\}.$$

The four vertices of the tetrahedra we want to consider become

$$\begin{aligned} v_1 &:= f\left(-\frac{q-k+1}{2}, \frac{k-1}{2}\right), & v_2 &:= f\left(-\frac{q-k-1}{2}, \frac{k+1}{2}\right), \\ v_3 &:= f\left(\frac{q-k-1}{2}, -\frac{k+1}{2}\right) & \text{and} & \quad v_4 := f\left(\frac{q-k+1}{2}, -\frac{k-1}{2}\right). \end{aligned}$$

For each $\alpha \in [0, \pi/2]$, let

$$c_\alpha := f_\alpha(0, 0) = (\cos \alpha, 0, \sin \alpha, 0) \in S^3.$$

We claim that there is an $\alpha \in (0, \pi/2)$ for which c_α is at the same distance from the four points v_1, v_2, v_3 , and v_4 , and closer to them than to the rest of

vertices of $P_{d,q}$. This claim finishes the proof. For the claim, we compute the distance from c_α to any other point in the torus $T_{\pi/4}$, which is

$$\langle c_\alpha, f(a, b) \rangle = \frac{\cos \alpha \cos \left(\frac{2\pi}{m} a \right) + \sin \alpha \cos \left(\frac{2\pi}{m} b \right)}{\sqrt{2}}.$$

For every α , c_α is at the same distance from v_1 and v_4 , and at the same distance from v_2 and v_3 . Moreover, for $\alpha = 0$ we have

$$\langle c_0, v_1 \rangle = \frac{\cos \left[\frac{2\pi}{m} \left(\frac{q-k+1}{2} \right) \right]}{\sqrt{2}} < \frac{\cos \left[\frac{2\pi}{m} \left(\frac{q-k-1}{2} \right) \right]}{\sqrt{2}} = \langle c_0, v_2 \rangle,$$

while for $\alpha = \pi/2$

$$\langle c_{\pi/2}, v_1 \rangle = \frac{\cos \left[\frac{2\pi}{m} \left(\frac{k-1}{2} \right) \right]}{\sqrt{2}} > \frac{\cos \left[\frac{2\pi}{m} \left(\frac{k+1}{2} \right) \right]}{\sqrt{2}} = \langle c_{\pi/2}, v_2 \rangle.$$

Hence, there is a value of $\alpha \in (0, \pi/2)$ for which c_α is at the same distance from the four points. We fix α to that value for the rest of the proof. We now need to show that the distance from c_α to any other vertex of $P_{d,q}$ is larger. For this, let $f(a, b)$ be a vertex. If either $|a| > \frac{q}{2}$ or $|b| > \frac{q}{2}$, let $(a', b') \in \mathbb{T}$ be a (typically unique) point with $a - a', b - b' = 0 \pmod{q}$ and $|a'| \leq \frac{q}{2}$ and $|b'| \leq \frac{q}{2}$. Then $f(a', b')$ is also a vertex of $P_{d,q}$ and, by the above expression for $\langle c_\alpha, f(a, b) \rangle$, its distance to c_α is strictly smaller than that of $f(a, b)$.

We finally deal with a vertex $f(a, b)$ of $P_{d,q}$ such that $|a| \leq \frac{q}{2}$ and $|b| \leq \frac{q}{2}$. This point lies along one of the helices $\{f(a, b) : a - b = -q/2\}$ or $\{f(a, b) : a - b = q/2\}$ and, by symmetry, we may assume without loss of generality that it lies in the first one. So, our point is $f(t - \frac{q}{2}, t)$ for some $t \in \mathbb{R}/m\mathbb{Z}$. Plugging this into the expression for $\langle c_\alpha, f(a, b) \rangle$ we get that the distance from this point to c_α equals

$$\phi(t) := \langle c_{\pi/2}, f\left(t - \frac{q}{2}, t\right) \rangle = \frac{\cos \alpha \cos \left[\frac{2\pi}{m} \left(t - \frac{q}{2}\right) \right] + \sin \alpha \cos \left[\frac{2\pi}{m} t \right]}{\sqrt{2}}.$$

The curve $\{(\cos \left[\frac{2\pi}{m} \left(t - \frac{q}{2}\right) \right], \cos \left[\frac{2\pi}{m} t \right]) : t \in \mathbb{R}/m\mathbb{Z}\} \subset \mathbb{R}^2$ is an ellipse and ϕ is a linear function on it. Hence, ϕ is *unimodal*: it has a unique minimum and a unique maximum and it is monotone in the two arcs between them. Since ϕ takes the same value in the two t 's corresponding to the points v_1 and v_2 and since these points are consecutive among those of the helix that correspond to vertices of $P_{d,q}$, $\phi(t) - \langle c_0, v_1 \rangle$ has the same sign on all those points. We saw that this sign is positive (for example) for the point $f\left(-\frac{q-k+1}{2} + q, \frac{k-1}{2} + q\right)$, so it is positive all throughout. \square

3.3 Two copies of the twisted product

In this section we put two affine copies of $P_{d,k}$ together to obtain a prismatoid with large width. As in the previous section we fix two integers $d \geq 3$ and $q \geq 2$, q being even this time, and let $m := dq$.

Let $\alpha > 0$ be small enough and put $\beta := \pi/2 - \alpha$. We define the vertex sets $V^+ := f_\alpha(W^+)$ and $V^- := f_\beta(W^-)$, where

$$W^+ := \{(i, j) \in \mathbb{T} \mid i, j \in \mathbb{Z}_m, i - j = 0 \pmod{q}\}$$

and

$$W^- := \left\{ (i, j) \in \mathbb{T} \mid i, j \in \frac{1}{2} + \mathbb{Z}_m, i - j = \frac{q}{2} \pmod{q} \right\}.$$

Let Q^+ and Q^- be the polytopes polar to $\text{conv } V^+$ and $\text{conv } V^-$. Then:

Theorem 3.2. *The polytope $Q := \text{conv}(Q^+ \times \{1\} \cup Q^- \times \{-1\})$ is a 5-dimensional prismatoid with $m(m - d + 2)$ vertices in each base facet and of width $4 + q/2$.*

That Q is a prismatoid is obvious and the number of vertices follows from Theorem 3.1: vertices of Q^+ or Q^- correspond to facets of their polars, which are affinely equivalent to the twisted product $P_{d,q}$ of the previous section. To study the width, let \mathcal{G}^+ and \mathcal{G}^- be the normal fans of Q^+ and Q^- intersected with S^3 , which are geodesic maps with the face lattice of $\text{conv } V^+$ and $\text{conv } V^-$.

The distance from the top to the bottom facet of the prismatoid is 2 plus the distance of V^+ to V^- along the graph, say H , of the common refinement of \mathcal{G}^+ and \mathcal{G}^- . From the description of the facets of \mathcal{G}^+ (and hence \mathcal{G}^-) in Theorem 3.1 we can also describe all its lower dimensional faces:

- The 2-faces (ridges) of \mathcal{G}^+ are the m horizontal and m vertical d -gons between consecutive horizontal and vertical facets, plus the $2m^2$ triangles bounding the diagonal tetrahedra.
- The edges are the md vertical and md horizontal edges on those d -gons plus the md short edges between points $f(i, j)$ and $f(i + 1, j + 1)$ within each helix and plus the $md(q - 1)$ edges connecting consecutive helices.

Our choice of α very small and $\beta = \pi/2 - \alpha$ makes all the vertices, edges, and non-horizontal ridges and facets of \mathcal{G}^+ be contained in the solid torus formed by the vertical facets and ridges of \mathcal{G}^- , and all the vertices, edges, and non-vertical ridges and facets of \mathcal{G}^- be contained in the solid torus formed by the horizontal facets and ridges of \mathcal{G}^+ . See Figure 8. Hence, the vertices of H are:

- the vertices in V^+ ,
- the vertices in V^- ,
- the intersections of non-vertical edges of \mathcal{G}^+ with vertical d -gons of \mathcal{G}^- , and
- the intersections of non-horizontal edges of \mathcal{G}^- with horizontal d -gons of \mathcal{G}^+ .

The edges of H are

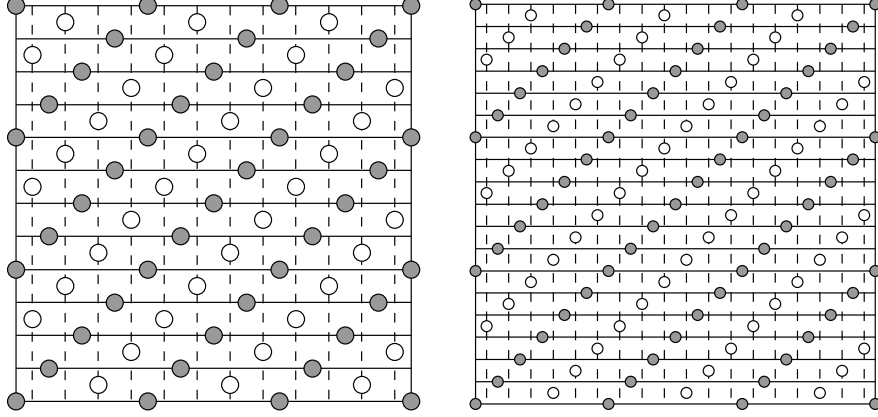


Figure 8: This figure shows the standard torus $T_{\pi/4} \subset S^3$ and how G^+ and G^- for $d = 3$ and $q = 4$ (respectively $d = 3$ and $q = 6$) intersect it, provided α is small enough. The horizontal solid lines are intersections of $T_{\pi/4}$ with the horizontal d -gons of \mathcal{G}^+ and the vertical dashed lines are intersections of $T_{\pi/4}$ with vertical d -gons of \mathcal{G}^- . The shaded vertices are not the vertices of \mathcal{G}^+ but the intersections of $T_{\pi/4}$ and the geodesic segments from the midpoints of the horizontal d -gons of \mathcal{G}^+ to its vertices; analogously with the white vertices and \mathcal{G}^- . Note that $T_{\pi/4}$ separates the vertices of \mathcal{G}^+ from the vertices of \mathcal{G}^- in S^3 .

- the vertical edges of \mathcal{G}^+ ,
- the horizontal edges of \mathcal{G}^- ,
- the pieces in which the non-vertical edges of \mathcal{G}^+ have been cut by vertical d -gons of \mathcal{G}^- ,
- the pieces in which the non-horizontal edges of \mathcal{G}^- have been cut by horizontal d -gons of \mathcal{G}^+ ,
- the intersections of triangles of \mathcal{G}^+ with vertical d -gons of \mathcal{G}^- ,
- the intersections of triangles of \mathcal{G}^- with horizontal d -gons of \mathcal{G}^+ ,
- the intersections of horizontal d -gons of \mathcal{G}^+ with vertical d -gons of \mathcal{G}^- .

We define a function $d : V(H) \rightarrow \mathbb{N}$ on the vertices of H as follows.

- For $v \in V^+$, we define $d(v) := 0$.
- For the intersections v of short edges of \mathcal{G}^+ within a helix with vertical d -gons of \mathcal{G}^- , we define $d(v) = 1$.
- For the intersections v of the other edges e of \mathcal{G}^+ with vertical d -gons of \mathcal{G}^- , we define $d(v)$ as in Figure 9a): We start at the end-points of e

and walk towards the midpoint of e . At the i th occurring crossing v with vertical d -gons of \mathcal{G}^- we set $d(v) := i$.

- For $v \in V^-$, we define $d(v) := 2 + q/2$.
- For the intersections v of short edges of \mathcal{G}^- within a helix with horizontal d -gons of \mathcal{G}^+ , we define $d(v) = 2 + q/2$.
- For the intersections v of the other edges e of \mathcal{G}^- with horizontal d -gons of \mathcal{G}^+ , we define $d(v)$ as in Figure 9b): We start at the end-points of e and walk towards the midpoint of e . At the i th occurring crossing v with horizontal d -gons of \mathcal{G}^+ we set $d(v) := 2 + q/2 - i$.

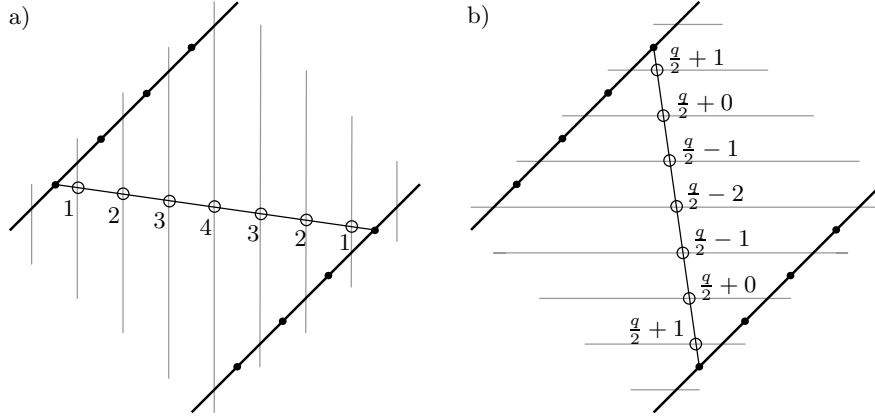


Figure 9: a) Definition of $d(v)$ for intersections v of the edges of \mathcal{G}^+ of negative slope with vertical d -gons of \mathcal{G}^- . b) Definition of $d(v)$ for intersections v of the edges of \mathcal{G}^- of negative slope with horizontal d -gons of \mathcal{G}^+ .

Furthermore we add edges to H between all pairs of vertices v and w that satisfy $d(v) = d(w) \pm 1$. We denote the resulting graph by \tilde{H} .

Lemma 3.3. *d fulfills the properties*

1. $d(V^+) = 0$,
2. every vertex $v \in V(\tilde{H}) \setminus V^+$ has a neighbor w in \tilde{H} such that $d(v) = d(w) + 1$, and
3. no vertex $v \in V(\tilde{H}) \setminus V^+$ has a neighbor w in \tilde{H} such that $d(v) \geq d(w) + 2$.

Therefore, d is the distance function $\text{dist}_{\tilde{H}}(_, V^+)$ in the graph \tilde{H} .

Sketch of proof. The first two properties follow immediately from the construction. For the second property let us only consider the case when v is the intersection of a vertical d -gon R of \mathcal{G}^- with an edge e of \mathcal{G}^+ with negative slope.

This edge e lies in 4 ridges of \mathcal{G}^+ , say R_1, \dots, R_4 . The outgoing edges from v are $R \cap R_1, \dots, R \cap R_4$, and two pieces of e . Therefore e has 6 neighbors, only 3 of which have a smaller d -value, which is in all three cases less by 1. Compare with Figure 10. For all other vertices v in \tilde{H} , Property 3 can be shown similarly.

The first three properties imply by induction that $d(v) = \text{dist}_{\tilde{H}}(v, V^+)$: Let $A_i := \{v \mid d(v) = i\}$ and $B_i := \{v \mid \text{dist}_{\tilde{H}}(v, V^+) = i\}$. $A_0 \supseteq B_0$ follows from Property 1 and $A_0 \subseteq B_0$ follows from Property 2 and the non-negativity of d . Hence $A_0 = B_0$.

Now suppose that $A_0 = B_0, \dots, A_i = B_i$. By Property 2, every vertex $v \in A_{i+1}$ has a neighbor $w \in A_i = B_i$, that is, $\text{dist}_{\tilde{H}}(v, V^+) \leq i + 1$. Therefore $A_{i+1} \subseteq B_0 \cup \dots \cup B_{i+1}$. By disjointness of the A_i s, $A_{i+1} \subseteq B_{i+1}$. To show the other inclusion, pick a new vertex v in B_{i+1} . It has a neighbor w in $B_i = A_i$, hence $d(w) = i$. By Property 3, $d(v) \leq i + 1$. Therefore $B_{i+1} \subseteq A_0 \cup \dots \cup A_{i+1}$. By disjointness of the B_i s, $B_{i+1} \subseteq A_{i+1}$. This finishes the induction step $A_{i+1} = B_{i+1}$. \square

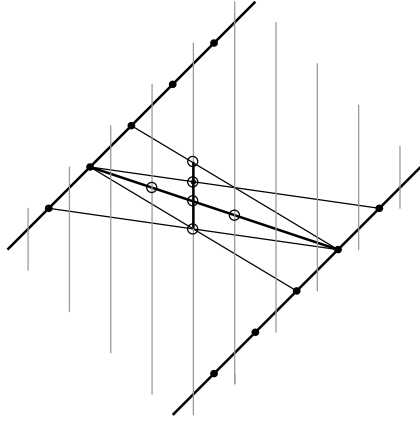


Figure 10: The 6 neighbors of v , two of which lie above each other.

By the lemma, $d(v) = \text{dist}_{\tilde{H}}(v, V^+)$ for all vertices v in \tilde{H} . In particular, $\text{dist}_{\tilde{H}}(V^+, V^-) = 2 + q/2$. Since H is a subgraph of \tilde{H} , the distance $\text{dist}_H(V^+, V^-)$ in H is at least $2 + q/2$. Since we easily find a path from V^+ to V^- in H with that length, we have $\text{dist}_H(V^+, V^-) = 2 + q/2$. This proves Theorem 3.2. \square

Taking $d = 3$ in Theorem 3.2 and letting $k = q/2$ vary we get:

Corollary 3.4. *For every k there is a 5-dimensional prismatoid with $6k(6k-1)$ vertices in each base facet and of width $4+k$.*

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