# Ben Matthews

## Ray Tracing

# Progression : Lens
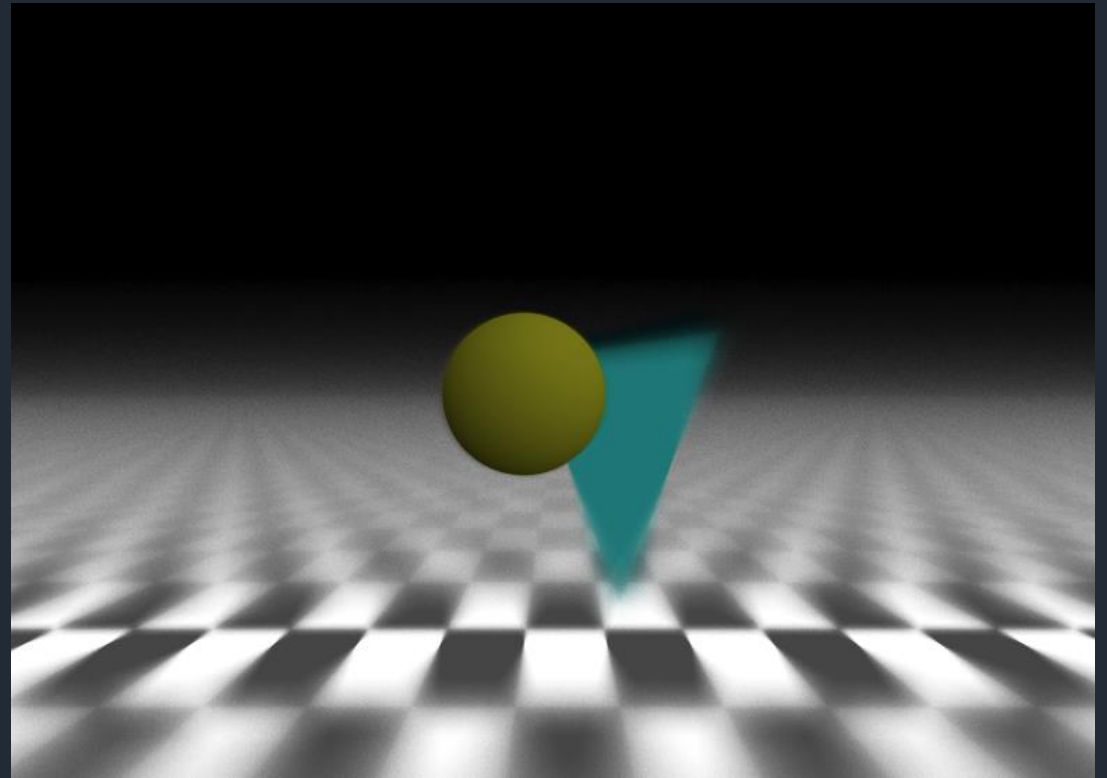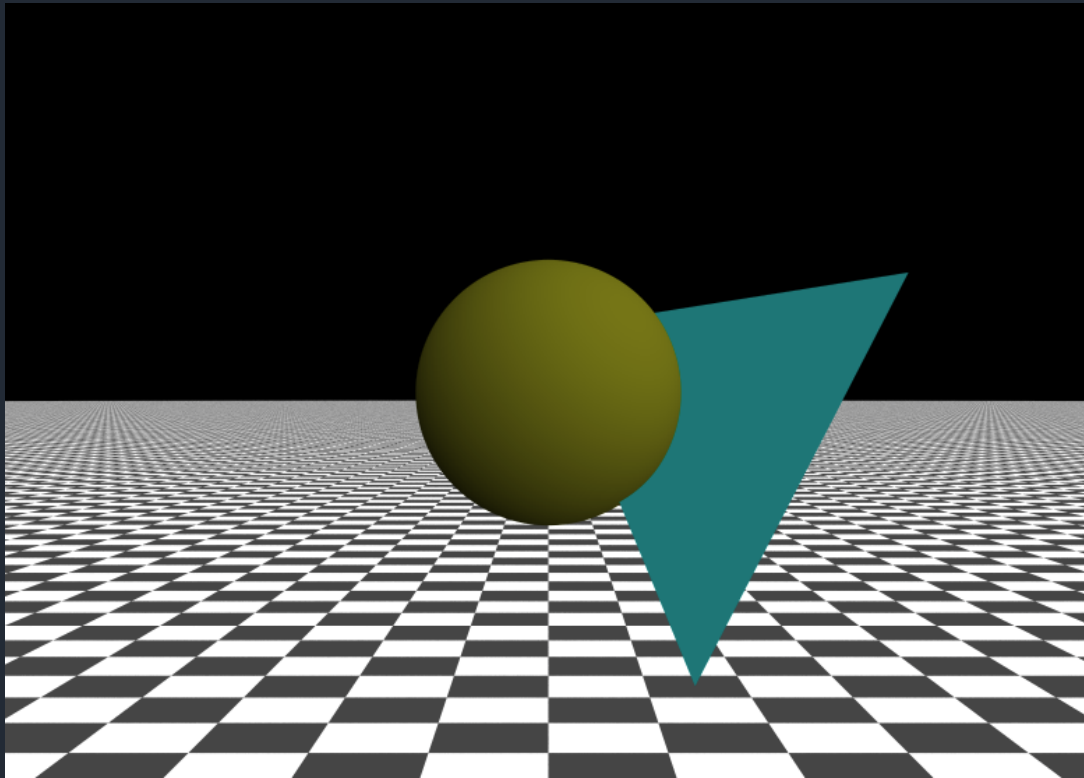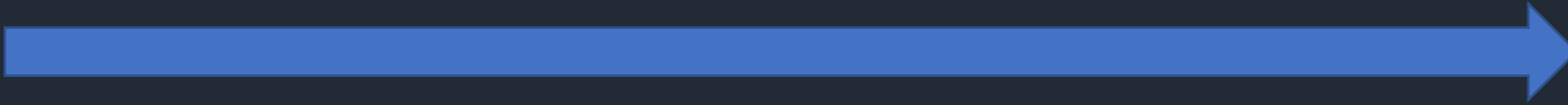
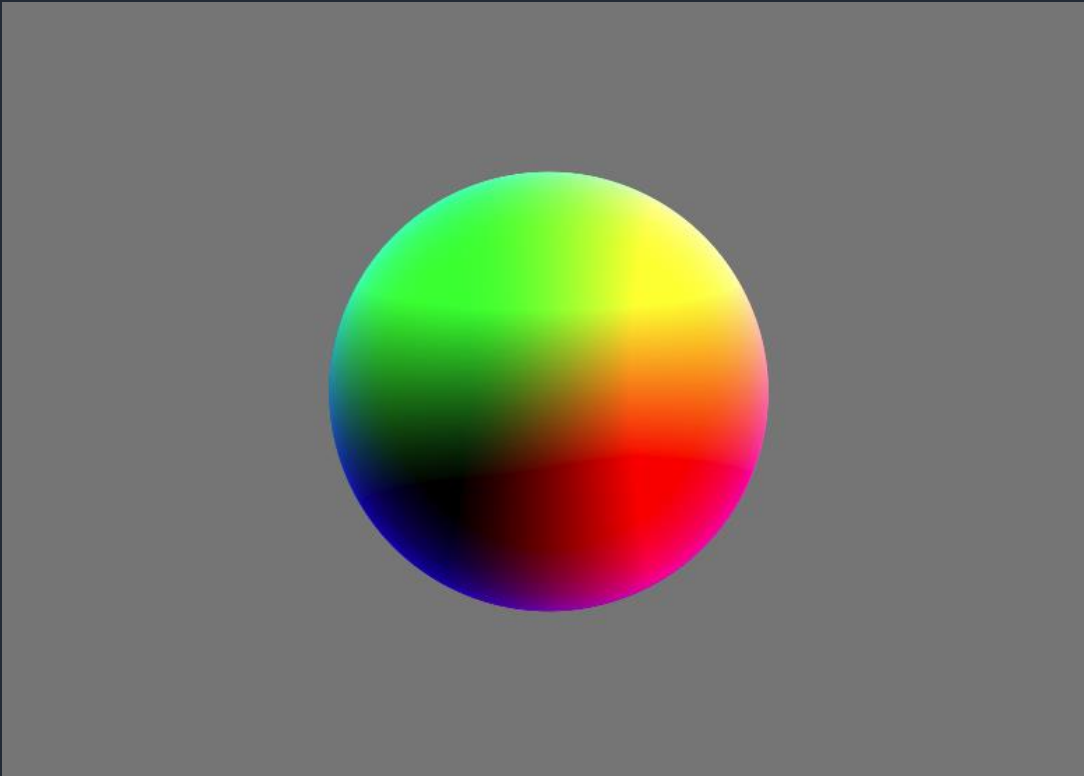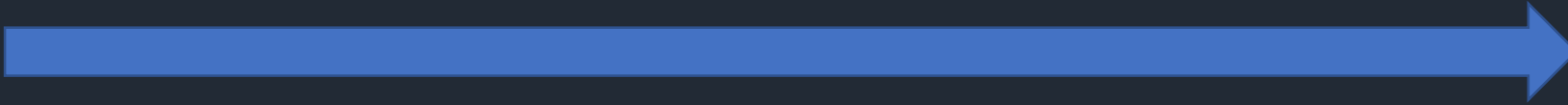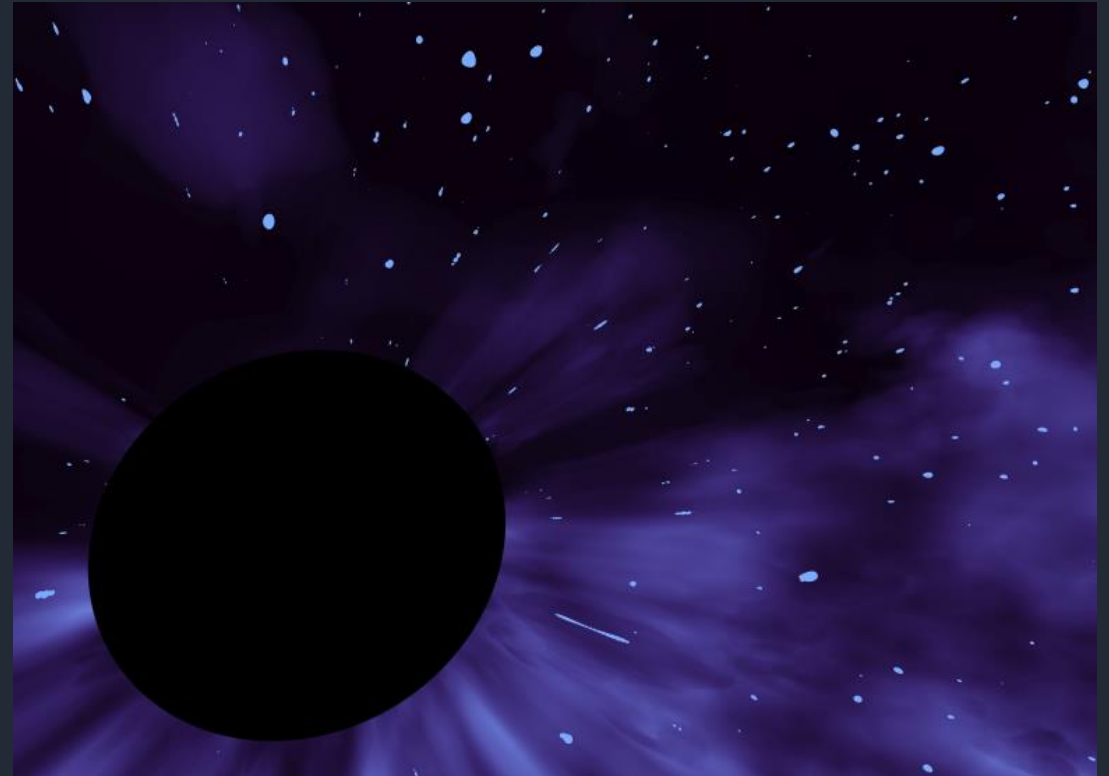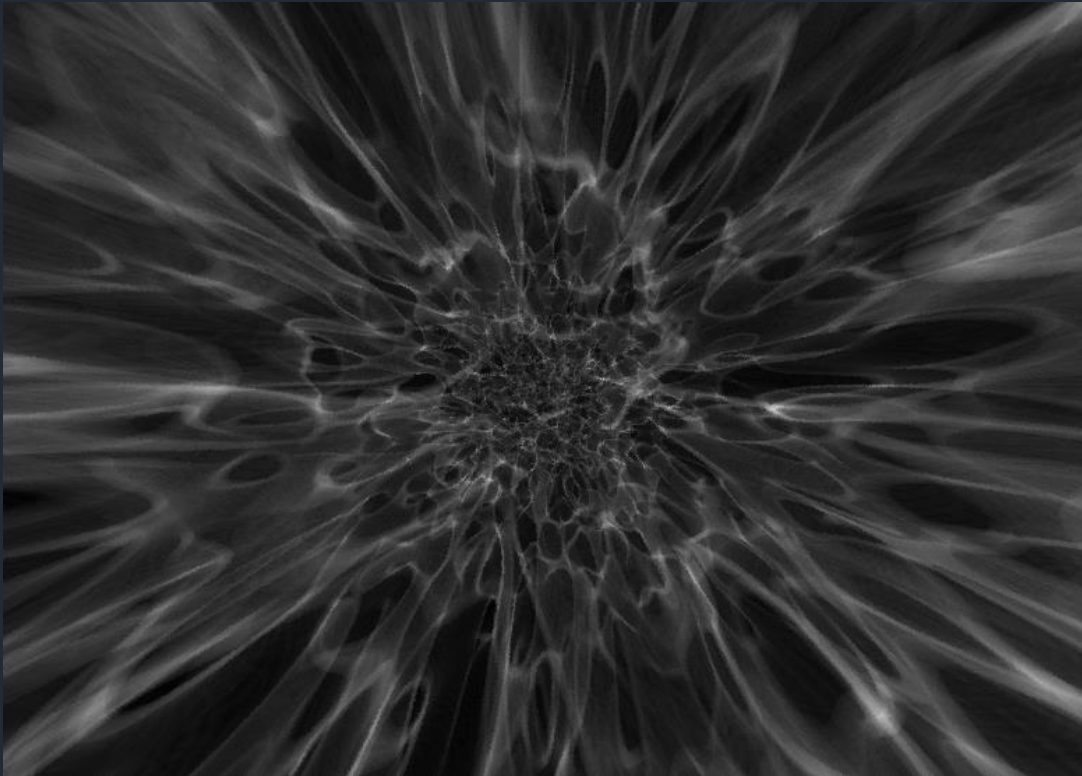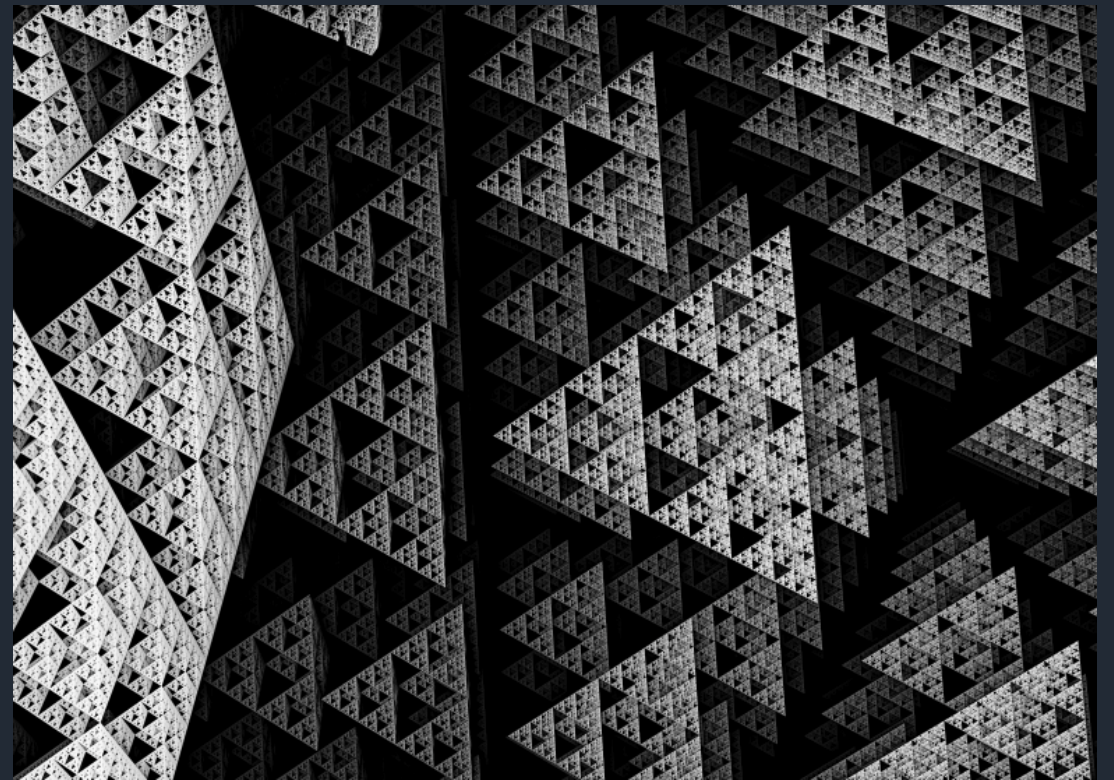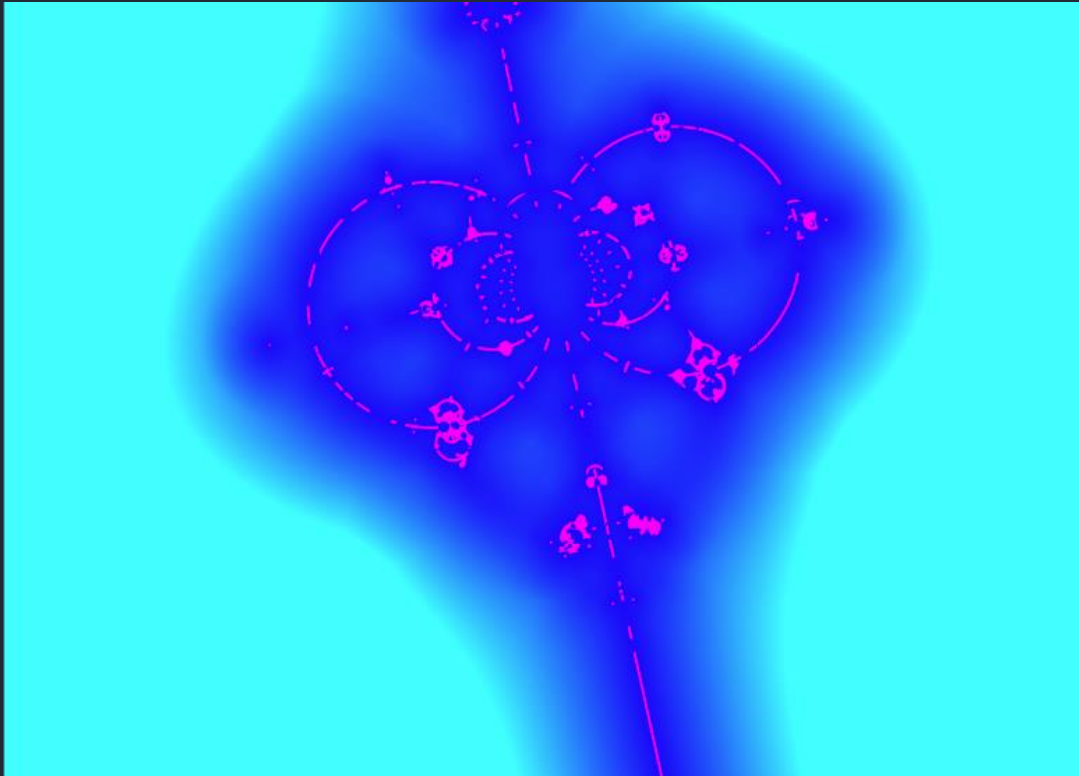# Progression : Reflections

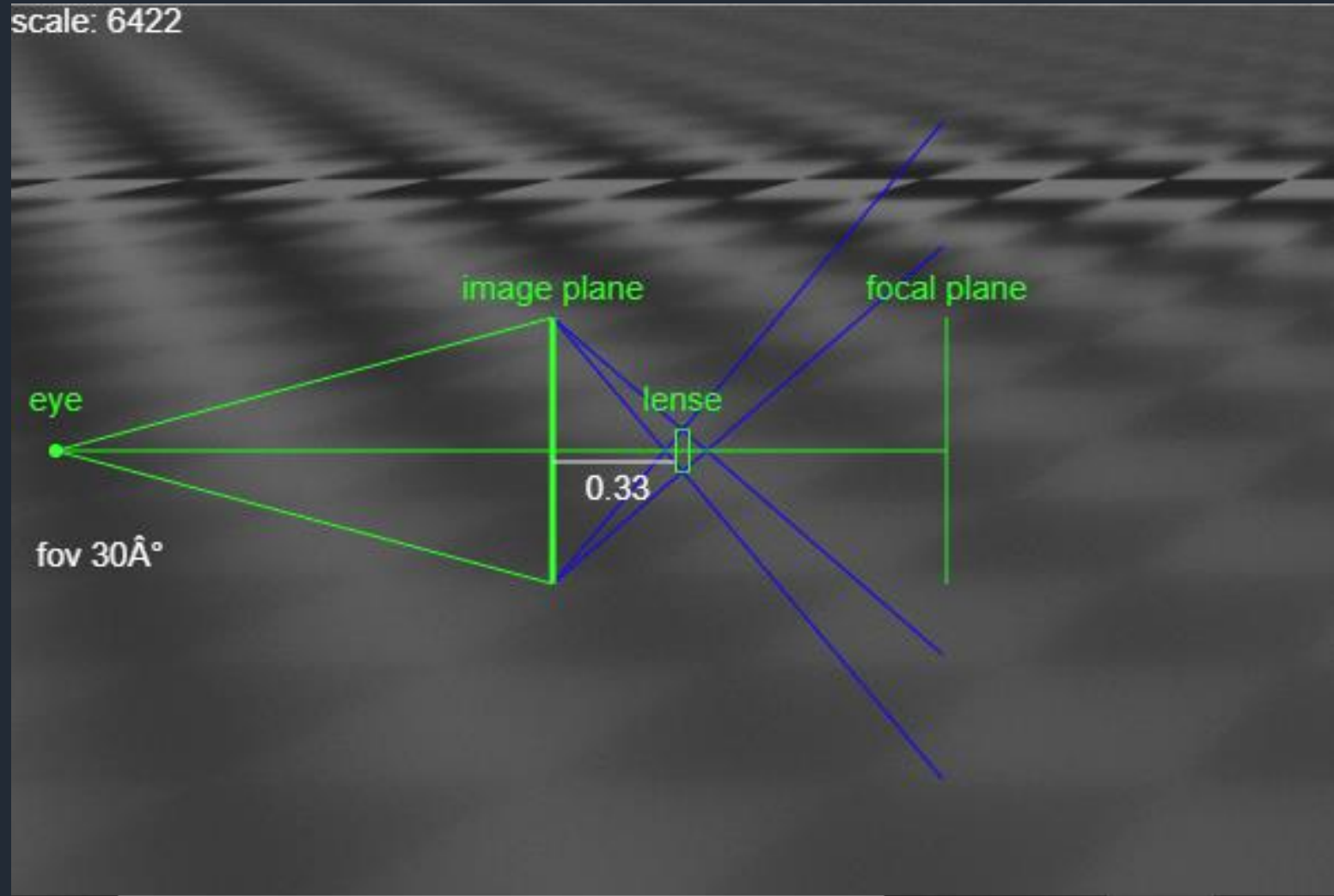# Progression : Effects

# Progression : Fractals

# Features:

- Camera controls WASD SHIFT SPACE for movement

- Mouse arc ball camera
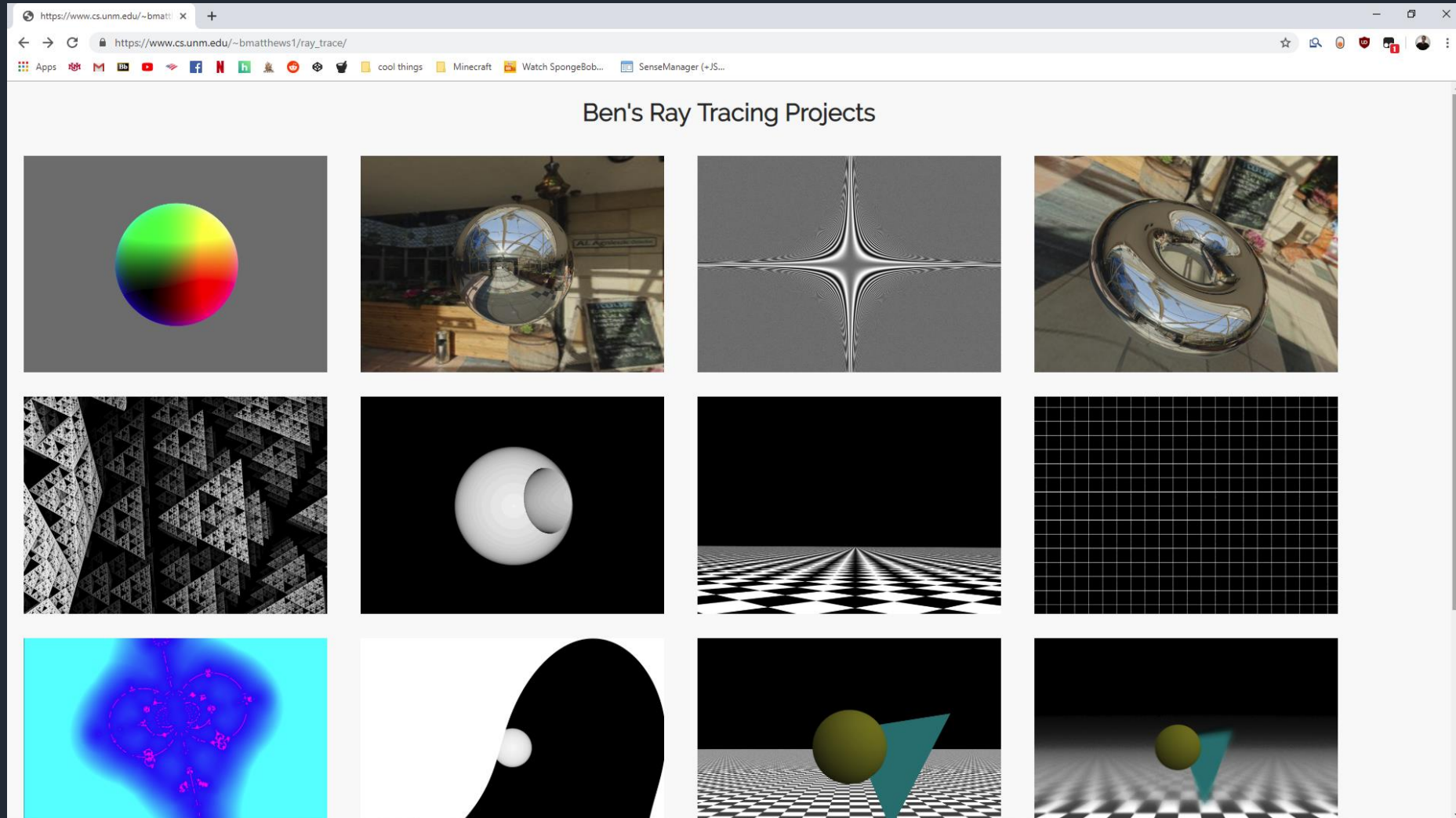
- Real time updating (Shaders)

# Bugs:

- Camera mouse controls

- Shaders crashing slow machines

# Favorite Feature:

# Website:
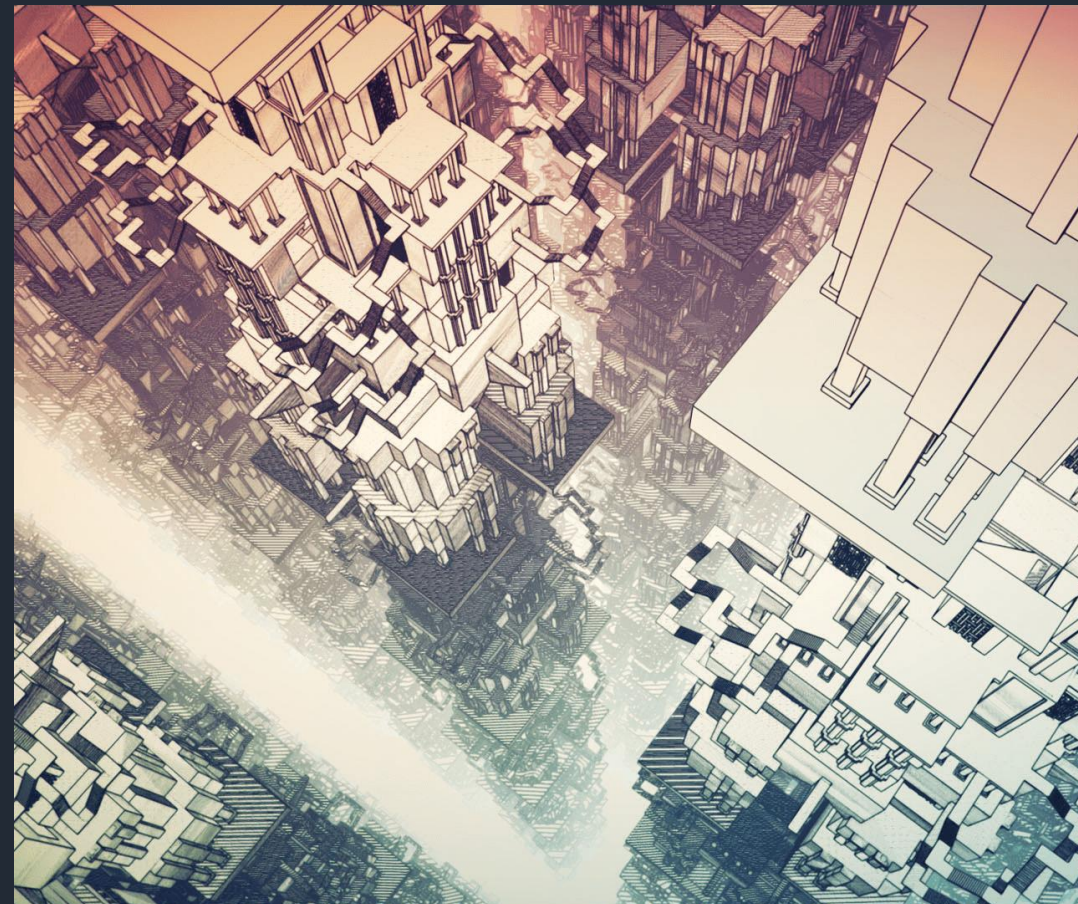https://www.cs.unm.edu/~bmatthews1/ray_trace/

# Moving Forward:



Kirby Air Ride



Manifold Garden