



# Google Earth Engine

**An introduction to processing remote sensing data in GEE**

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# Session housekeeping

- Introductions
- Mute, Raise your hand, 'Chat' in Zoom
- If you feel comfortable - cameras on



# Session plan

3 practical (***show and do***) modular sessions:

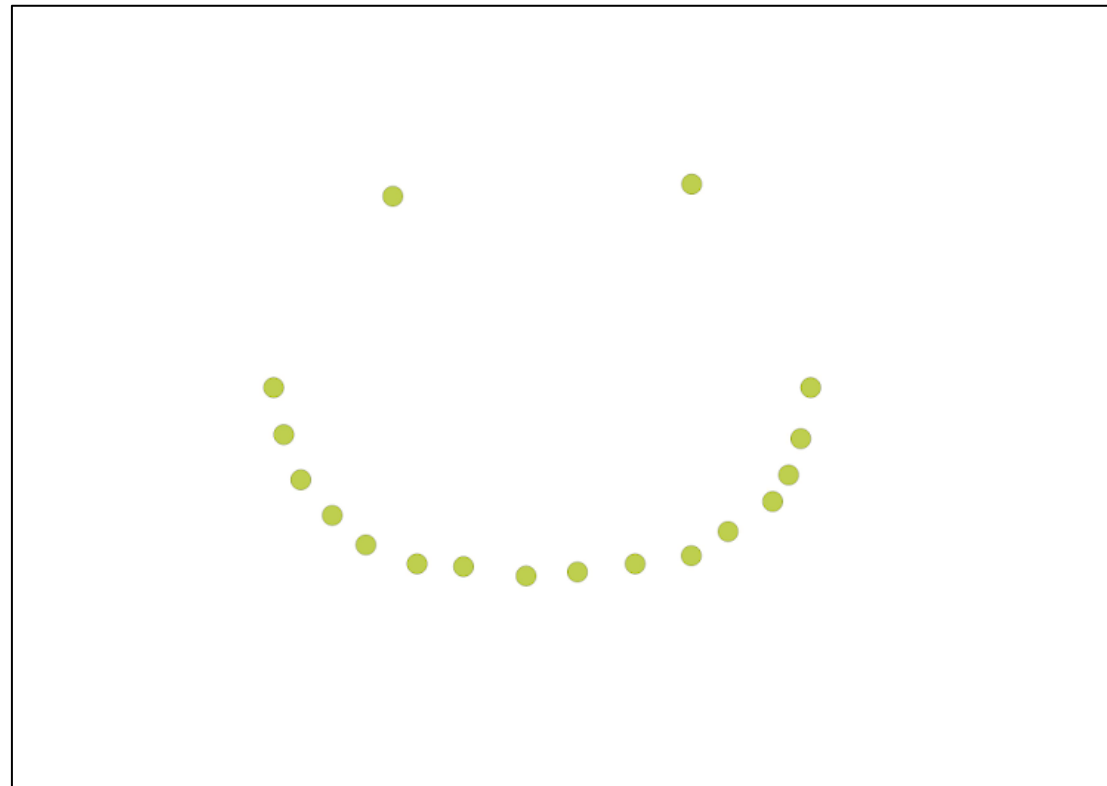
- **Session 1** – Introduction to GEE code editor, image collection, images and visualisation
- **Session 2** – Image functions, indices, colour palettes and exporting data
- **Session 3** – Import data and image classification

# Google Earth Engine (GEE)

- Cloud computing platform with access to most\* publicly available EO data with pre-processing steps already applied.
- One-stop-shop for raster-based analyses.
- Ability to perform large scale processing (Global/National) quickly and efficiently with Google Cloud infrastructure.
- Access through a web-browser with the Javascript code editor or via a Python API.
- Free for research, non-profits.

# Geospatial data

- **The power of where:**
  - Data + location
- Useful for mapping and using data in multiple contexts



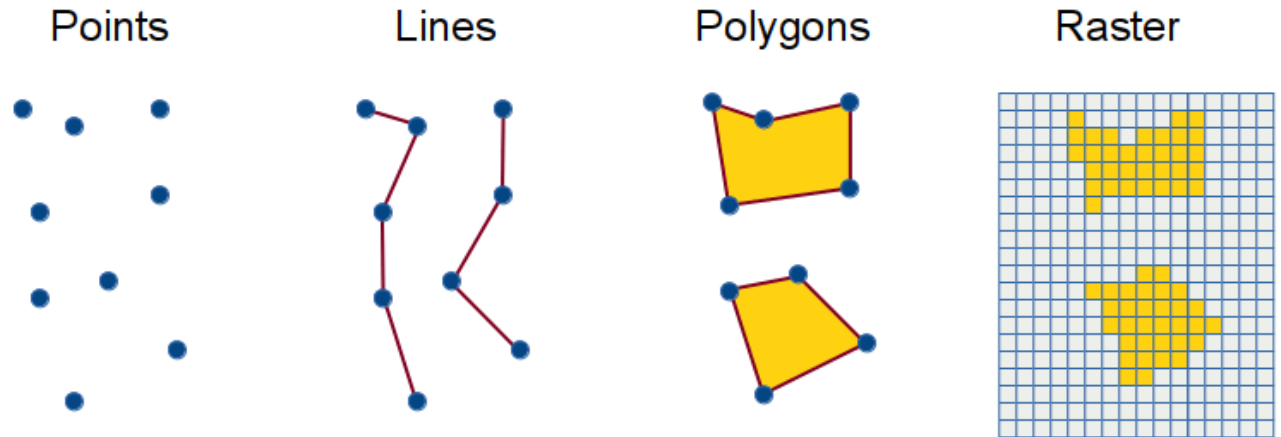
# Types of geospatial data

- **Vector**

- Points
- Lines
- Polygons

- **Raster**

- Gridded array of values spatially referenced that can be used to represent spatially continuous information/phenomenon (e.g. satellite image, elevation)



# Session 1 – The code editor, image collections, images and visualisations

## Objectives:

- Understand how to search for datasets using the code editor and import them into scripts
- Learn how to create a geometry and use it in a script
- Learn about image collections and how to filter them
- Understand how the doc tab works to search for functions
- Understand images, visualization parameters and visualizing an image in the map view

# The code editor

The screenshot displays the Google Earth Engine web interface. At the top, a search bar is labeled "Search for datasets/locations". To its right are buttons for "save scripts", "Run your script", "Inspector tool", "Console window", and "Task manager". On the left side, the "Scripts manager" panel shows a list of "Your assets" under two owners. Below this is the "Geometry tools" section with icons for drawing shapes and a "Zoom" control. The central "SCRIPT WINDOW" contains a JavaScript code snippet for filtering and reducing Landsat data. To the right of the script window is the "CONSOLE" window, which provides instructions on using the print function. At the bottom, the "MAP VIEW" shows a satellite map of the United States with state names and major cities labeled.

<https://code.earthengine.google.com/1ee47f9049304d3352dc4ddbc6a76832>



**Let's take a break**

# Session 2 – Image functions, indices, colour palettes and exporting data

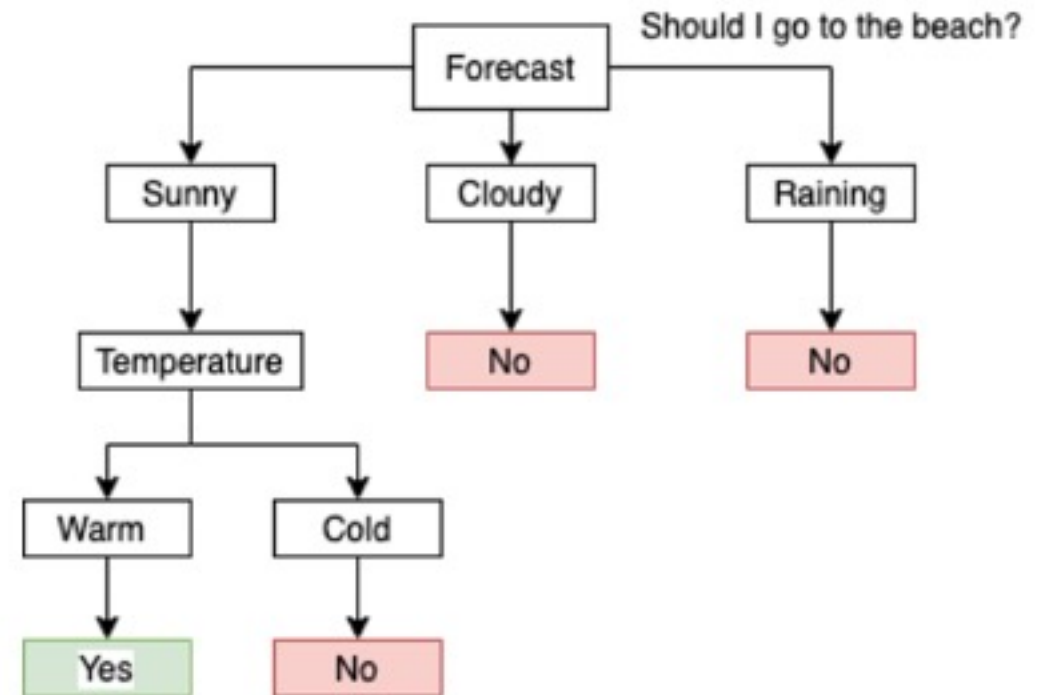
## **Objectives:**

- Understand the concept of image functions and where to search for them
- Learn how to derive normalized indices in GEE using normalized burn ratio as an example
- Learn how to perform a difference between two images
- Learn how to apply a colour palette to an image
- Learn how to export data from GEE to use in other GIS/remote sensing software

**Let's take a break**

# Image classification with decision trees

- Selection of decision tree machine learning algorithms available in GEE
- Random Forests is particularly useful for remote sensing image classification as final output is an aggregation of results from many decision trees minimizing overfitting, without increasing bias.



# Session 3 – Ingesting data and image classification

## **Objectives:**

- Learn about FeatureCollections and how they are useful for training classification algorithms
- Understand the concept of Assets, how they are useful for storing your own data and for saving data/outputs you might use regularly
- Learn how to ingest a dataset into GEE as an asset
- Understand what classification algorithms are available in GEE and where to find them
- Learn how to apply a supervised classification algorithm in GEE
- Learn how to assess the accuracy of a classification output in GEE
- Understand the limitations of classification in GEE



# Summary

- Hopefully, you have tools/knowledge/resources to consider using GEE for your own research
- Check out the resources cheat sheet for further tutorials and information