

RISC-V Instruction Set Summary

32-bit Base Integer ISA + Multiplication and Division (RV32IM)

Made by BME-AUT (10/2024)

Arithmetic Operations			
Mnemonic	Instruction	Type	Description
ADD rd, rs1, rs2	Add	R	$rd \leftarrow rs1 + rs2$
SUB rd, rs1, rs2	Subtract	R	$rd \leftarrow rs1 - rs2$
ADDI rd, rs1, imm12	Add immediate	I	$rd \leftarrow rs1 + imm12$
SLT rd, rs1, rs2	Set less than	R	$rd \leftarrow rs1 < rs2 ? 1 : 0$
SLTI rd, rs1, imm12	Set less than immediate	I	$rd \leftarrow rs1 < imm12 ? 1 : 0$
SLTU rd, rs1, rs2	Set less than unsigned	R	$rd \leftarrow rs1 < rs2 ? 1 : 0$
SLTIU rd, rs1, imm12	Set less than immediate unsigned	I	$rd \leftarrow rs1 < imm12 ? 1 : 0$
LUI rd, imm20	Load upper immediate	U	$rd \leftarrow imm20 \ll 12$
AUIPC rd, imm20	Add upper immediate to PC	U	$rd \leftarrow pc + imm20 \ll 12$

Logical Operations			
Mnemonic	Instruction	Type	Description
AND rd, rs1, rs2	AND	R	$rd \leftarrow rs1 \& rs2$
OR rd, rs1, rs2	OR	R	$rd \leftarrow rs1 \mid rs2$
XOR rd, rs1, rs2	XOR	R	$rd \leftarrow rs1 \wedge rs2$
ANDI rd, rs1, imm12	AND immediate	I	$rd \leftarrow rs1 \& imm12$
ORI rd, rs1, imm12	OR immediate	I	$rd \leftarrow rs1 \mid imm12$
XORI rd, rs1, imm12	XOR immediate	I	$rd \leftarrow rs1 \wedge imm12$
SLL rd, rs1, rs2	Shift left logical	R	$rd \leftarrow rs1 \ll rs2$
SRL rd, rs1, rs2	Shift right logical	R	$rd \leftarrow rs1 \gg rs2$
SRA rd, rs1, rs2	Shift right arithmetic	R	$rd \leftarrow rs1 \gg rs2$
SLLI rd, rs1, shamt	Shift left logical immediate	I	$rd \leftarrow rs1 \ll shamt$
SRLI rd, rs1, shamt	Shift right logical immediate	I	$rd \leftarrow rs1 \gg shamt$
SRAI rd, rs1, shamt	Shift right arithmetic immediate	I	$rd \leftarrow rs1 \gg shamt$

Load/Store Operations			
Mnemonic	Instruction	Type	Description
LW rd, imm12(rs1)	Load word	I	$rd \leftarrow mem[rs1 + imm12]$
LH rd, imm12(rs1)	Load halfword	I	$rd \leftarrow mem[rs1 + imm12]$
LB rd, imm12(rs1)	Load byte	I	$rd \leftarrow mem[rs1 + imm12]$
LHU rd, imm12(rs1)	Load halfword unsigned	I	$rd \leftarrow mem[rs1 + imm12]$
LBU rd, imm12(rs1)	Load byte unsigned	I	$rd \leftarrow mem[rs1 + imm12]$
SW rs2, imm12(rs1)	Store word	S	$rs2(31:0) \rightarrow mem[rs1 + imm12]$
SH rs2, imm12(rs1)	Store halfword	S	$rs2(15:0) \rightarrow mem[rs1 + imm12]$
SB rs2, imm12(rs1)	Store byte	S	$rs2(7:0) \rightarrow mem[rs1 + imm12]$

Branching			
Mnemonic	Instruction	Type	Description
BEQ rs1, rs2, imm12	Branch equal	B	if $rs1 = rs2$ $pc \leftarrow pc + imm12$
BNE rs1, rs2, imm12	Branch not equal	B	if $rs1 \neq rs2$ $pc \leftarrow pc + imm12$
BGE rs1, rs2, imm12	Branch greater than or equal	B	if $rs1 \geq rs2$ $pc \leftarrow pc + imm12$
BGEU rs1, rs2, imm12	Branch greater than or equal unsigned	B	if $rs1 \geq rs2$ $pc \leftarrow pc + imm12$
BLT rs1, rs2, imm12	Branch less than	B	if $rs1 < rs2$ $pc \leftarrow pc + imm12$
BLTU rs1, rs2, imm12	Branch less than unsigned	B	if $rs1 < rs2$ $pc \leftarrow pc + imm12$
JAL rd, imm20	Jump and link	J	$rd \leftarrow pc + 4$; $pc \leftarrow pc + imm20$
JALR rd, imm12(rs1)	Jump and link register	I	$rd \leftarrow pc + 4$; $pc \leftarrow rs1 + imm12$

Integer Multiplication and Division Operations			
Mnemonic	Instruction	Type	Description
MUL rd, rs1, rs2	Multiply (LSW)	R	$rd \leftarrow rs1 * rs2$ (signed)
MULH rd, rs1, rs2	Multiply (MSW)	R	$rd \leftarrow (rs1 * rs2) \gg 32$ (signed)
MULHSU rd, rs1, rs2	Multiply signed-unsigned (MSW)	R	$rd \leftarrow (rs1 * rs2) \gg 32$ (signed)
MULHU rd, rs1, rs2	Multiply unsigned-unsigned (MSW)	R	$rd \leftarrow (rs1 * rs2) \gg 32$ (unsigned)
DIV rd, rs1, rs2	Divide signed by signed (RTZ)	R	$rd \leftarrow rs1 / rs2$ (signed)
DIVU rd, rs1, rs2	Divide unsigned by unsigned (RTZ)	R	$rd \leftarrow rs1 / rs2$ (unsigned)
REM rd, rs1, rs2	Remainder signed by signed	R	$rd \leftarrow rs1 \% rs2$ (signed)
REMU rd, rs1, rs2	Remainder unsigned by unsigned	R	$rd \leftarrow rs1 \% rs2$ (unsigned)

Pseudoinstructions		
Mnemonic	Instruction	Base instruction(s)
LA rd, sym	Load address (far)	AUIPC rd, (sym-pc)[31:12] ADDI rd, rd, (sym-pc)[11:0]
LI rd, imm12	Load immediate (near)	ADDI rd, zero, imm12
LI rd, imm	Load immediate (far)	LUI rd, imm[31:12] ADDI rd, rd, imm[11:0]
L{b h w} rd, sym	Load global	AUIPC rd, (sym-pc)[31:12] L{b h w} rd, (sym-pc)[11:0]
S{b h w} rd, sym, rt	Store global	AUIPC rt, (sym-pc)[31:12] S{b h w} rd, (sym-pc)[11:0](rt)
MV rd, rs	Copy register	ADDI rd, rs, 0
NOP	No operation	ADDI zero, zero, 0
NOT rd, rs	One's complement	XORI rd, rs, -1
NEG rd, rs	Two's complement	SUB rd, zero, rs
SEXT.{b h} rd, rs	Sign extend {byte halfword}	ADDI rd, rs, 0
SEQZ rd, rs	Set if rs = zero	SLTIU rd, rs, 1
SNEZ rd, rs	Set if rs ≠ zero	SLTU rd, zero, rs
SLTZ rd, rs	Set if rs < zero	SLT rd, rs, zero
SGTZ rd, rs	Set if rs > zero	SLT rd, zero, rs
BEQZ rs, offset	Branch if rs = 0	BEQ rs, zero, offset
BNEZ rs, offset	Branch if rs ≠ 0	BNE rs, zero, offset
BLEZ rs, offset	Branch if rs ≤ 0	BGE zero, rs, offset
BGEZ rs, offset	Branch if rs ≥ 0	BGE rs, zero, offset
BLTZ rs, offset	Branch if rs < 0	BLT rs, zero, offset
BGTZ rs, offset	Branch if rs > 0	BLT zero, rs, offset
BGT rs1, rs2, offset	Branch if rs1 > rs2	BLT rs2, rs1, offset
BLE rs1, rs2, offset	Branch if rs1 ≤ rs2	BGE rs2, rs1, offset
BGTU rs1, rs2, offset	Branch if rs1 > rs2 (unsigned)	BLTU rs2, rs1, offset
BLEU rs1, rs2, offset	Branch if rs1 ≤ rs2 (unsigned)	BGEU rs2, rs1, offset
J offset	Jump	JAL zero, offset
TAIL sym	Jump far (tail call far-away subroutine)	AUIPC t1, (sym-pc)[31:12] JALR zero, (sym-pc)[11:0](t1)

Pseudoinstructions		
Mnemonic	Instruction	Base instruction(s)
JAL offset	Jump and link (call near subroutine)	JAL ra, offset
JR rs	Jump register	JALR zero, 0(rs)
JALR rs	Jump and link register (call near subroutine)	JAL ra, 0(rs)
CALL sym	Call subroutine (far)	AUIPC t1/ra ¹ , (sym-pc)[31:12] JALR ra, (sym-pc)[11:0](t1/ra ¹) ¹ t1 or ra depending on the RISC-V spec. version
RET	Return from subroutine	JALR zero, 0(ra)

RISC-V Registers & Aliases			
Register	ABI alias	Register function	Saver
x0	zero	Zero register	-
x1	ra	Return address	Caller
x2	sp	Stack pointer	Callee
x3	gp	Global pointer	-
x4	tp	Thread pointer	-
x5 – x7	t0 – t2	Temporary registers	Caller
x8	s0/fp	Saved register/Frame pointer	Callee
x9	s1	Callee saved register	Callee
x10 – x11	a0 – a1	Function argument/return value	Caller
x12 – x17	a2 – a7	Argument registers	Caller
x18 – x27	s2 – s11	Saved registers	Callee
x28 – x31	t3 – t6	Temporary registers	Caller

32-bit Instruction Formats																																			
	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
R	funct								rs2								rs1					funct				rd				opcode					
I	immediate[11:0]												rs1					funct				rd				opcode									
S	imm[11:5]								rs2								rs1					funct				imm[4:0]				opcode					
B	imm[12][10:5]								rs2								rs1					funct				imm[4:1][11]				opcode					
U	immediate[31:12]																								rd				opcode						
J	imm[20][10:1][11]												imm[19:12]								rd				opcode										