

a triangulation again, but not necessarily a Delaunay triangulation. This is because the addition of p_r can make some of the existing edges illegal. To

p_r lies in the interior of a triangle

p_r falls on an edge

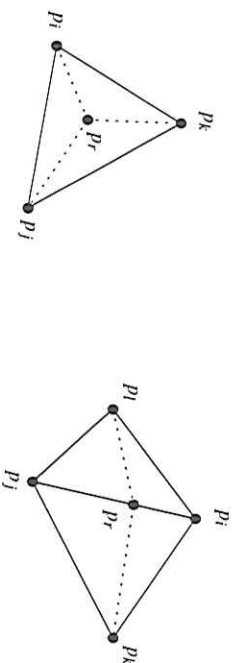


Figure 9.7
The two cases when adding a point p_r

remedy this, we call a procedure `LEGALIZEEDGE` with each potentially illegal edge. This procedure replaces illegal edges by legal ones through edge flips. Before we come to the details of this, we give a precise description of the main algorithm. It will be convenient for the analysis to let P be a set of $n + 1$ points.

Algorithm `DELAUNAYTRIANGULATION(P)`

Input. A set P of $n + 1$ points in the plane.

Output. A Delaunay triangulation of P .

1. Let p_0 be the lexicographically highest point of P , that is, the rightmost among the points with largest y -coordinate.
2. Let p_{-1} and p_{-2} be two points in \mathbb{R}^2 sufficiently far away and such that P is contained in the triangle $p_0 p_{-1} p_{-2}$.
3. Initialize \mathcal{T} as the triangulation consisting of the single triangle $p_0 p_{-1} p_{-2}$.
4. Compute a random permutation p_1, p_2, \dots, p_n of $P \setminus \{p_0\}$.
5. **for** $r \leftarrow 1$ **to** n
 6. **do** (* Insert p_r into \mathcal{T} : *)
 7. Find a triangle $p_i p_j p_k \in \mathcal{T}$ containing p_r .
 8. **if** p_r lies in the interior of the triangle $p_i p_j p_k$
 9. **then** Add edges from p_r to the three vertices of $p_i p_j p_k$, thereby splitting $p_i p_j p_k$ into three triangles.
 10. `LEGALIZEEDGE($p_r, \overline{p_i p_j}, \mathcal{T}$)`
 11. `LEGALIZEEDGE($p_r, \overline{p_j p_k}, \mathcal{T}$)`
 12. `LEGALIZEEDGE($p_r, \overline{p_k p_i}, \mathcal{T}$)`
 13. **else** (* p_r lies on an edge of $p_i p_j p_k$, say the edge $\overline{p_i p_j}$ *)
 14. Add edges from p_r to p_k and to the third vertex p_l of the other triangle that is incident to $\overline{p_i p_j}$, thereby splitting the two triangles incident to $\overline{p_i p_j}$ into four triangles.
 15. `LEGALIZEEDGE($p_r, \overline{p_l p_i}, \mathcal{T}$)`
 16. `LEGALIZEEDGE($p_r, \overline{p_l p_j}, \mathcal{T}$)`
 17. `LEGALIZEEDGE($p_r, \overline{p_j p_k}, \mathcal{T}$)`
 18. `LEGALIZEEDGE($p_r, \overline{p_k p_i}, \mathcal{T}$)`
 19. Discard p_{-1} and p_{-2} with all their incident edges from \mathcal{T} .
 20. **return** \mathcal{T}