

Ready

- ❖ A Part is *ready* if it has any events on its input queue.
- ❖ And, not *Busy*

Distribute Output Events

- ❖ A Part is *always* enclosed inside a Schematic.
- ❖ Send() pushes output events onto Part's own output queue.
- ❖ Output event is of the form $\{opin, data\}$
 - ❖ *Opin* is an output pin of the sender.