

Thin Wires

- ❖ Low bandwidth
- ❖ No memory sharing
- ❖ No accidental complexity due to memory sharing (e.g. thread safety)

Time-Sharing

- ❖ Invented in 1950's, when CPUs were expensive
- ❖ Led to lots of accidental complexity (full preemption, etc.)
- ❖ Not relevant to IoT
- ❖ Not relevant to distributed programming.
- ❖ Deprecate time-sharing.