

# Time-Sharing

- ❖ Invented in 1950's, when CPUs were expensive
- ❖ Led to lots of accidental complexity (full preemption, etc.)
- ❖ Not relevant to IoT
- ❖ Not relevant to distributed programming.
- ❖ Deprecate time-sharing.



# Deprecate Time-Sharing

- ❖ Concurrency is simpler without time-sharing.