

Bartle Player Type Analysis

Pokemon Yellow

Overall Game Structure:

- Single player versus game
- There is a small element of player to player interaction (i.e. trading or battling)

Bartle Player Types

- Achiever:
 - As the expression is renown from the series, "Gotta catch 'em all", this game is very well suited for Achievers. Not only for solely for catching every pokemon in the game, but also strive to achieving the max level from them. What makes it more of a challenge is the requirement of an additional player(s) to trade pokemon that you as a player may not be able to catch.
- Explorer:
 - Luckily, the game has many different areas that an Explorer can investigate. From tunnels that lead back to your home town to areas that are off of the routes and are able to be reached when the player has made certain achievements. A lot of rare pokemon are in the obscure areas so it is rewarding for a player to attempts to find these places.
- Killer:
 - This game may more than likely not be for killers. Because there is no direct combat (meaning the player isn't directly fighting, they are giving fight commands) and due its very child friendly demeanor, Killers may not be as interested in this game compared to the others. However, players are able to connect their gameboys (via a cable) and fight one another. This maybe the closest thing that might attract Killers into playing the game.
- Socializer:

- As mentioned before, there is a element of player to player interaction. There is an aspect to the game where a player by themselves (without cheating) cannot catch every pokemon. This is done so as to encourage trading between players. A more interesting point is that because there was a physical element of Pokemon (i.e. the card game), players were able to engage outside of the actual game but still discuss about it.