

Recitation 27: Cross products

Warm up:

If \vec{a} , \vec{b} , and \vec{c} are vectors in 3-space \mathbb{R}^3 , which of the following make sense?

- | | | |
|--|--|--|
| (a) $(\vec{a} \cdot \vec{b}) \cdot \vec{c}$ | (d) $(\vec{a} \cdot \vec{b}) + \vec{c}$ | (g) $\vec{a} \cdot (\vec{b} \times \vec{c})$ |
| (b) $(\vec{a} \cdot \vec{b})\vec{c}$ | (e) $(\vec{a} \times \vec{b}) + \vec{c}$ | (h) $\vec{a} \times (\vec{b} \cdot \vec{c})$ |
| (c) $(\vec{a} \times \vec{b}) \cdot \vec{c}$ | (f) $\vec{a} \cdot (\vec{b} + \vec{c})$ | (i) $(\vec{a} \times \vec{b})\vec{c}$ |

- Solution:**
- (a) Since $\vec{a} \cdot \vec{b}$ is a scalar, $(\vec{a} \cdot \vec{b}) \cdot \vec{c}$ does **not** make sense.
 - (b) Now since $\vec{a} \cdot \vec{b}$ is a scalar, $(\vec{a} \cdot \vec{b})\vec{c}$ **does** make sense as regular scalar multiplication.
 - (c) Since $\vec{a} \times \vec{b}$ is a vector, $(\vec{a} \times \vec{b}) \cdot \vec{c}$ **does** make sense.
 - (d) This is of the form “scalar + vector”, which does **not** make sense.
 - (e) Since $\vec{a} \times \vec{b}$ is a vector, $(\vec{a} \times \vec{b}) + \vec{c}$ **does** make sense.
 - (f) This is of the form “vector · vector”, which **does** make sense.
 - (g) This is also of the form “vector · vector”, which **does** make sense.
 - (h) This is of the form “vector × scalar”, which does **not** make sense.
 - (i) Since $\vec{a} \times \vec{b}$ is a vector, this does **not** make sense.

Instructor Notes: This problem can be split up among the groups if the instructor likes (with maybe 3 or so per group).

Learning outcomes:

Group work:

Problem 1 Given three dimensional vectors \vec{u} , \vec{v} , and \vec{w} , use dot product or cross product notation to describe the following vectors:

- (a) The vector projection of \vec{w} onto \vec{u} .
- (b) A vector orthogonal to both \vec{u} and \vec{v} .
- (c) A vector with the length of \vec{v} and the direction of \vec{w} .
- (d) A vector orthogonal to $\vec{u} \times \vec{v}$ and \vec{w} .

Solution: (a) This is the definition of vector projections.

$$\text{proj}_{\vec{u}} \vec{w} = \left(\frac{\vec{u} \cdot \vec{w}}{\vec{u} \cdot \vec{u}} \right) \vec{u}$$

- (b) There are many such vectors, but one of them is

$$\vec{u} \times \vec{v}$$

- (c) Note that $|\vec{v}|^2 = \vec{v} \cdot \vec{v}$ so that $|\vec{v}| = \sqrt{\vec{v} \cdot \vec{v}}$.

$$|\vec{v}| \left(\frac{\vec{w}}{|\vec{w}|} \right) = \frac{\sqrt{\vec{v} \cdot \vec{v}}}{\sqrt{\vec{w} \cdot \vec{w}}} \vec{w}$$

- (d)

$$(\vec{u} \times \vec{v}) \times \vec{w}$$

Instructor Notes: This problem and the Warm-up are meant to force the students to make sense of scalar vs. vector quantities, as well as what quantities the dot and cross products produce.

Problem 2 Find a vector of length 7 that is perpendicular to both $\langle 5, -1, 8 \rangle$ and $\langle -2, 10, 5 \rangle$.

Solution: Let $\vec{u} = \langle 5, -1, 8 \rangle$ and $\vec{v} = \langle -2, 10, 5 \rangle$. Then a vector which is perpendicular to both \vec{u} and \vec{v} is $\vec{w} := \vec{u} \times \vec{v}$. So we calculate

$$\begin{aligned}\vec{w} = \vec{u} \times \vec{v} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 5 & -1 & 8 \\ -2 & 10 & 5 \end{vmatrix} = (-5 - 80)\hat{i} - (25 + 16)\hat{j} + (50 - 2)\hat{k} \\ &= -85\hat{i} - 41\hat{j} + 48\hat{k}\end{aligned}$$

A unit vector in the same direction as \vec{w} is

$$\frac{\vec{w}}{|\vec{w}|} = \frac{1}{\sqrt{(-85)^2 + (-41)^2 + 48^2}} \vec{w} = \frac{1}{\sqrt{11210}} \vec{w}.$$

Therefore, a vector with a magnitude of 7 in the same direction as \vec{w} is

$$\vec{t} = \frac{7}{|\vec{w}|} \vec{w} = \boxed{\frac{7}{\sqrt{11210}} \langle -85, -41, 48 \rangle}$$

Instructor Notes: Using cross product to find perpendicular vectors.

Problem 3 Find the area of the triangle in \mathbb{R}^3 with vertices at $P(2, -1, 0)$, $Q(1, 1, 4)$ and $R(2, -1, 6)$.

Solution: The area of the triangle is $\frac{1}{2} |\vec{PQ} \times \vec{PR}|$.

$$\begin{aligned}\vec{PR} &= \langle 2, -1, 6 \rangle - \langle 2, -1, 0 \rangle = \langle 0, 0, 6 \rangle, \\ \vec{PQ} &= \langle 1, 1, 4 \rangle - \langle 2, -1, 0 \rangle = \langle -1, 2, 4 \rangle.\end{aligned}$$

So

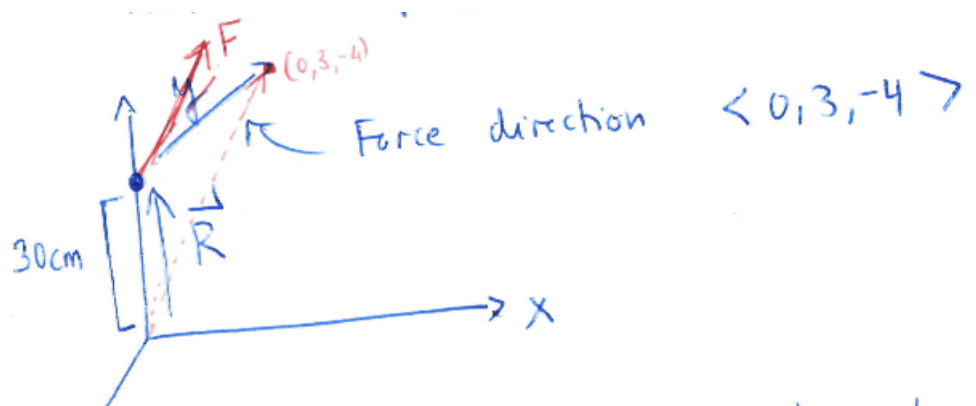
$$\begin{aligned}\vec{PQ} \times \vec{PR} &= (-\vec{i} + 2\vec{j} + 4\vec{k}) \times 6\vec{k} = -(\vec{i} \times \vec{k}) + 2(\vec{j} \times \vec{k}) + 24(\vec{k} \times \vec{k}) \\ &= -(-\vec{j}) + 2\vec{i} + 0 = \langle 2, 1, 0 \rangle.\end{aligned}$$

The area of the triangle is $\frac{1}{2} \sqrt{2^2 + 1^2 + 0^2} = \frac{\sqrt{5}}{2}$.

Instructor Notes: Students should know that we can find the areas of triangles and parallelograms in \mathbb{R}^3 by using the cross product.

Problem 4 A wrench that is 30cm long lies along the positive y -axis and grips a bolt at the origin. A force is applied in the direction $\langle 0, 3, -4 \rangle$ at the end of the wrench. Find the magnitude of the force needed to supply 100J of torque to the bolt.

Solution: Below is a picture of the situation



Let

$$\vec{R} = \langle 0, 0.3, 0 \rangle$$

denote the position vector of the end of the wrench. Since the force is in the direction $\langle 0, 3, -4 \rangle$, we know that the force vector satisfies

$$\vec{F} = c \langle 0, 3, -4 \rangle = \langle 0, 3c, -4c \rangle$$

for some constant c . Let \vec{t} denote the torque vector. Then $\vec{t} = \vec{R} \times \vec{F}$ and so $|\vec{t}| = |\vec{R} \times \vec{F}|$. Thus,

$$\begin{aligned} 100 &= |\langle 0, 0.3, 0 \rangle \times \langle 0, 3c, -4c \rangle| \\ &= \left| \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & 0.3 & 0 \\ 0 & 3c & -4c \end{vmatrix} \right| \\ &= |(-1.2c - 0)\hat{i} - (0 - 0)\hat{j} + (0 - 0)\hat{k}| \\ &= 1.2c = \frac{6}{5}c. \end{aligned}$$

Therefore

$$c = 100 \cdot \frac{5}{6} = \frac{500}{6} = \frac{250}{3}.$$

So, the magnitude of the force is

$$\begin{aligned} |\vec{F}| &= \frac{250}{3} \sqrt{0^2 + 3^2 + (-4)^2} \\ &= \frac{250}{3} \cdot 5 = \boxed{\frac{1250}{3} \text{ N}} \end{aligned}$$

Instructor Notes: One goal in this problem is for students to make sense of the right-hand rule. The students need to know which direction of rotation tightens or loosens a bolt.