



# Components Why? How?

Nils Krumnack (Iowa State University)



# Introduction



- already heard a bit about components yesterday
  - ▶ mostly a high level overview
- trying to give you a different approach to the topic
  - ▶ incorporate/use of components in analysis code
  - ▶ much smaller scale than full athena
  - ▶ still useful in such a much smaller context
- partly meant as introduction to common CP algorithms
  - ▶ explain why they look the way they look
- for your own code you don't have to go that complicated
  - ▶ just writing a single user algorithm is perfectly fine
  - ▶ mostly stick to code you can understand yourself



# Basic Selection



- let's start with a simple example: select some good muons
  - ▶ do it in a simple way first
  - ▶ evolve on the next couple of slides
- all pseudo-code, won't compile 🤪
  - ▶ also not checking status codes...

```
for (xAOD::Muon *muon : *muons) {  
    ... // apply corrections to muon  
    if (muon->pt() > 25 && fabs (muon->eta()) < 2.5 && ... ) {  
        ... // use muon for something  
    }  
}
```



# Basic Selection



- let's start with a simple example: select some good muons
  - ▶ do it in a simple way first
  - ▶ evolve on the next couple of slides
- all pseudo-code, won't compile 🤪
  - ▶ also not checking

```
for (xAOD::Muon *muon : muons)
{
    ... // apply corrections
    if (muon->pt() > 10)
    {
        ... // use muon
    }
}
```

## problems:

- probably need muon definition in multiple places, shouldn't hard-code it everywhere
- shouldn't have lengthy code blocks inside single function
- probably copy-and-pasted definition from some CP group web page



# Use Functions

- better to put corrections/selections into their own functions
  - ▶ easier to reuse (and easier to test)
  - ▶ main code a lot easier to read
  - ▶ easier to provide corrections/selections externally
  - ▶ easier to update muon definitions
- functions contain muon definition code from before

```
for (xAOD::Muon *muon : *muons) {  
    correctMuon (*muon);  
    if (isTightMuon (*muon)) {  
        ... // use muon for something  
    } else if (isLooseMuon (*muon)) {  
        ... // use muon for something  
    }  
}
```



# Use Functions



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  - ▶ easier to reuse (and easier to test)
  - ▶ main code a lot easier to read
  - ▶ easier to provide corrections/selections externally
  - ▶ easier to update muon definitions
- functions contain

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for (xAOD::Muon  
  correctMuon (  
    if (isTightMuon  
      ... // use muon  
    } else if (isLoos  
      ... // use muon  
    }  
  }  
}
```

## problems:

- might need to hold calibration constants for corrections
- no (easy) way to configure corrections and selections
- little reuse between tight and loose selection



# Use Objects/Classes



- introduce objects/classes to handle corrections/selections
  - ▶ each handles one specific task (usually)
    - wrap/contain individual functions from before
  - ▶ object can hold calibration data if needed

```
for (xAOD::Muon *muon : *muons) {  
    m_muonCorrection->applyCorrection (*muon);  
    if (m_tightMuonSelector->accept (*muon)) {  
        ... // use tight muon for something  
    } else if (m_looseMuonSelector->accept (*muon)) {  
        ... // use loose muon for something  
    }  
}
```



# Using Tools



- haven't said what these objects are
  - ▶ didn't need to know to write this code
  - ▶ probably take them straight from the CP groups anyways
- perfect use case for tools in Athena/AnalysisBase
  - ▶ can be combined at compilation/run-time
  - ▶ CP groups can provide them preconfigured
  - ▶ can change configuration without changing C++ code
- most tools provide an interface class
  - ▶ only contains the methods you need
  - ▶ doesn't contain any "actual" code
  - ▶ decouples your code from tool code
- allows swapping tools easily
  - ▶ tight/loose can use same selector tool with different settings
  - ▶ tight/loose can use two different classes, e.g. cut-based and TMVA





# Tool Configuration/Use



- define ToolHandle in algorithm class:

```
ToolHandle<IMyTool> m_tool {"MyTool/name", this};
```

- declare ToolHandle as property in algorithm constructor:

```
declareProperty ("tool", m_tool, "tool for doing xyz");
```

- retrieve tool in initialize (optional, but recommended):

```
ANA_CHECK (m_tool.retrieve());
```

- call tool in execute():

```
m_tool->doSomething (...);
```

- then in your python configuration:

```
addPrivateTool (alg, "tool", "MyTool")  
alg.tool.property = value
```



# Tool Configuration/Use



- define ToolHandle in algorithm class:

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ToolHandle<IMyTool>m_tool {"MyTool/name", this};
```

- declare ToolHandle as property in algorithm constructor:

```
declareProperty ("tool" m_tool "tool for doing xyz");
```

- retrieve tool in initialize (recommended):

```
AN
```

```
(m_
```

```
)
```

- call tool in execute():

```
m_tool->doSomething (...);
```

- then in your python configuration:

```
addPrivateTool (alg, "tool", "MyTool")  
alg.tool.property = value
```

interface  
class

implementation  
class



# Further Improvements



```
for (xAOD::Muon *muon : *muons) {  
    m_muonCorrection->applyCorrection (*muon);  
    if (m_tightMuonSelector->accept (*muon)) {  
        ... // use tight muon for something  
    } else if (m_looseMuonSelector->accept (*muon)) {  
        ... // use loose muon for something  
    }  
}
```

- not ideal to use accept decision right in place
  - ▶ mixes your code with the selection code
  - ▶ may want to use selection decision in multiple places
  - ▶ may want to run corrections+selection in separate job
- can't (easily) do nested loops over all muon pairs
  - ▶ inner loop has to recheck selection over and over
- better: store selections for each muon



# Selection Decorations



```
for (xAOD::Muon *muon : *muons) {  
    m_muonCorrection->applyCorrection (*muon);  
    muon->auxdata<char>("tight") =  
        m_tightMuonSelector->accept (*muon);  
    muon->auxdata<char>("loose") =  
        m_looseMuonSelector->accept (*muon);  
  
    if (muon->auxdata<char>("tight") {  
        ... // use tight muon for something  
    } else if (muon->auxdata<char>("loose") {  
        ... // use loose muon for something  
    }  
}
```

- actually no need for a single loop over muons anymore
- can have separate loop for each task



# Multiple Loops



```
for (xAOD::Muon *muon : *muons) {  
    m_muonCorrection->applyCorrection (*muon);  
    muon->auxdata<char>("tight") =  
        m_tightMuonSelector->accept (*muon);  
    muon->auxdata<char>("loose") =  
        m_looseMuonSelector->accept (*muon);  
}  
  
for (xAOD::Muon *muon : *muons) {  
    ... // do something with the muons  
}
```

- complete separation between user code and CP code
- can split code into multiple algorithms
- only need access to the same muon container



# Algorithms & Whiteboard

- can put muon corrections & selections into separate algorithms
  - ▶ only need to share `muons` variable
  - ▶ shared via whiteboard/event store (a.k.a. `evtStore()`)
- whiteboard variables take role of local variables in single algorithm
  - ▶ only thing algorithms need to know about each other
- what do we gain:
  - ▶ further reduced coupling between user code and CP tools
  - ▶ easier to add extra CP tools/algorithms to job
    - e.g. add more working points, add more object types
    - algorithms all look the same (unlike tools)
    - mere configuration change, no C++ needed
  - ▶ can run CP tools/algorithms in separate job from user algorithm
    - just pick objects up via `evtStore()` either way



# Common CP Algorithms

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# Introduction



- CP algorithms are part of the effort to harmonize user analysis
  - ▶ make analysis results more consistent
  - ▶ make it easier to reproduce/exchange physics configuration
  - ▶ increase code sharing for analysis code/frameworks
- should work standalone or with any analysis framework
  - ▶ will/may require some changes to framework/user code
  - ▶ will/may obsolete the simpler frameworks
- CP algorithms currently being rolled out
  - ▶ most of the infrastructure/algorithms available in release
  - ▶ had a few users successfully cross check with their framework
    - i.e. physics should be correct (or close to)
  - ▶ not supported by analysis frameworks yet
  - ▶ ultimately meant to be used by everyone





# CP Algorithm Workflow



- no longer calling CP tools directly
  - ▶ instead add CP algorithms to your job
    - get run before your algorithm gets run
  - ▶ algorithm code & base configuration provided by CP group
    - distributed as part of the analysis release
  - ▶ any extra options set directly on CP algorithm by user
- directly retrieve corrected objects from event store
  - ▶ as if they directly come from your input file
  - ▶ extra information (e.g. weights) get added as decorations
  - ▶ systematic variations become multiple (shallow) copies
- can also write out mini-xAOD from CP algorithm output
  - ▶ and run your algorithm on that output file in a separate job
    - without needing to change your algorithm at all
  - ▶ also provide an algorithm to write out the mini-xAODs



# Analysis Frameworks



- common CP algorithms replace a core part of any framework
  - ▶ e.g. for QuickAna that's pretty much all it does...
  - ▶ may be an opportunity for some frameworks to retire
- could incorporate CP algorithms in several ways, but:
  - ▶ they only communicate via the event store
  - ▶ the entire sequence only uses what's in the input file
- can just run all CP algorithms before the framework code
  - ▶ will look as if the corrected objects come from the input file
  - ▶ could indeed run (some) CP algorithms as separate job
  - ▶ separates framework code from CP recommendations
- note: can even run completely standalone (mostly for AnalysisTop)
- event store layout may require framework changes:
  - ▶ object/property names may change
  - ▶ how object/event properties are stored may change



# Object Selection



- multiple aspects to object selection:
  - ▶ selection algorithms add selection decorations to each object
  - ▶ can specify object preselection for each algorithm
  - ▶ can create view containers containing only good objects
  - ▶ can combine multiple selections into single decoration
- can add your own object preselection to sequence as well
  - ▶ just add one/two more algorithms to sequence
  - ▶ more efficient, don't process objects you will cut later on
  - ▶ no example/instructions for doing this yet
- can add decorations for multiple working points to same object
  - ▶ e.g. to select loose-but-not-tight objects
- can produce object level cut flows as diagnostic
  - ▶ uses full selection bitmap produced by each selection tool



# Writing Output Files



- will normally want to write output to mini-xAOD/n-tuple
  - ▶ CP algorithms (normally) slowest part of analysis
  - ▶ don't want to re-run them every time you change a histogram
  - ▶ your analysis framework may do this for you
- your choice whether you use mini-xAOD or n-tuple
  - ▶ fairly detailed discussion on pros and cons in the tutorial pages
- running on mini-xAODs may require (re)creating view containers
  - ▶ depends on details of the mini-xAOD
- facilities for writing output files not (quite) complete
  - ▶ have some basic mini-xAOD mechanisms so far
  - ▶ have done some larger scale testing for the n-tuple version
- also looking into including CP algorithms in DAODs (long term)



# Python Configuration



- configuration is crucial when using the common CP algorithms
  - ▶ most of CP recommendation set via configuration
  - ▶ systematics handling relies on proper configuration
- configuration is done in python:
  - ▶ makes conditional configuration easier
    - i.e. can have if statements in configuration
  - ▶ integrates better with Athena
- best to treat these like other configuration files
  - ▶ i.e. like a series of "name = value" pairs
  - ▶ plus if statements as needed
- don't put complex logic into python configuration file
  - ▶ if needed, separate it from configuration values
  - ▶ (normally) don't read configuration values from other files



# CP Base Configuration



- CP groups provide & maintain standard configuration files:
  - ▶ distributed as part of the analysis release
  - ▶ meant to improve physics harmonization across groups
  - ▶ should not require extra configuration by users
  - ▶ configuration files are meant to be readable by beginners
- users pick and choose the CP configuration they want
  - ▶ meant to be straightforward to do for beginners
  - ▶ tradeoff between brevity, clarity and flexibility
  - ▶ chose python to mesh better with other ATLAS configuration
- can override almost any aspect of tool/algorithm configuration
  - ▶ mostly to allow special studies
- can also maintain your own copy of central configuration file
  - ▶ allows to freeze/modify configuration at will
  - ▶ not yet sure if this should be a normal thing to do...





# User Configuration



- user creates an algorithm sequence for each object type
  - ▶ e.g. electrons, muons, jets...
  - ▶ pre-configured for selected working point
  - ▶ user can override tool properties as needed
  - ▶ user can add/remove algorithms as needed
    - e.g. add object pre-selection to beginning of sequence
  - ▶ apply sequence post-configuration before adding to job
  - ▶ provide some debugging histograms (at least for now)
- MET & OR need to combine multiple object types
  - ▶ makes for more complex configuration
  - ▶ see the examples for details
- may want to merge sequences for multiple working points
  - ▶ e.g. to study loose-but-not-tight leptons
  - ▶ configure multiple sequences and combine them



# Where To Find CP Algorithms



- (almost) all CP algorithms located at:  
<https://gitlab.cern.ch/atlas/athena/tree/21.2/PhysicsAnalysis/Algorithms>
- have one folder per object type:
  - ▶ AsgAnalysisAlgorithms
  - ▶ EgammaAnalysisAlgorithms
  - ▶ FTagAnalysisAlgorithms
  - ▶ JetAnalysisAlgorithms
  - ▶ ...
- look much like the package you created in the beginners tutorial
- have a lot of very small algorithms in sequence
  - ▶ makes each one very simple in design
  - ▶ makes configuration more flexible (plus possibly more tedious)
  - ▶ apart from systematics handles much like your algorithm from the beginners tutorial





# CP Algorithm Packages



- in each directory two sub-folders for configuration:
  - ▶ python: python configuration of algorithm sequence
  - ▶ share: example job options/macros/tests that you can run as is
- this configures one algorithm from the muon sequence:

```
alg = createAlgorithm( 'CP::AsgSelectionAlg',  
                      'MuonKinSelectionAlg' + postfix )  
addPrivateTool( alg, 'selectionTool',  
                'CP::AsgPtEtaSelectionTool' )  
alg.selectionTool.minPt = 20e3  
alg.selectionTool.maxEta = 2.4  
selectList.append ( 'kin_select' + postfix + ',as_bits' )  
nCutsList.append ( 2 )  
alg.selectionDecoration = selectList[-1]  
seq.append( alg, inputPropName = 'particles',  
            outputPropName = 'particlesOut',  
            stageName = 'selection' )
```



# CP Algorithm Packages



- in each directory two sub-folders for configuration:
  - python: python configuration of algorithm sequence
  - share: example job **create algorithm** that you can run as is
- this configures one algorithm on sequence:

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```
alg = createAlgorithm('selectionAlg',  
                      'CP::AsgPtEtaSelectionAlg' + postfix )  
addPrivateTool( alg, 'selectionTool',  
                'CP::AsgPtEtaSelectionTool' )  
alg.selectionTool.minPt = 20e3  
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selectList.append ('kin_select' + postfix + ',as_bits')  
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addPrivateTool( alg, 'selectionTool'
```

```
alg.selectList.append('kin_select' + postfix + ',as_bits')  
alg.nCutsList.append(2)  
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```

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seq.append( alg, inputPropName = 'particles',  
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seq.append( alg, inputPropName = 'particles',  
            outputPropName = 'particlesOut',  
            stageName = 'selection' )
```

**add algorithm to sequence**  
**(needs extra info for post-configuration)**





# About The Tutorial



- tutorial only uses muons
  - ▶ you are invited to try/add other object types as well
  - ▶ different object types should work very similarly
  - ▶ MET & OR more advanced, need at least jets and muons
- start with Athena job options/EventLoop run script from release
  - ▶ provided for all the object types
  - ▶ primarily used for testing, but also as an example
- also add user algorithm for looking at the output objects
  - ▶ give you some idea on how to access CP algorithm output
  - ▶ some introduction to using data handles for systematics
  - ▶ running in same job for simplicity
- feel free to use either EventLoop or Athena path
- tutorial still fairly new, may have some problems



# CP Algorithms Summary



- common CP algorithms next logical harmonization step:
  - ▶ one abstraction level above CP tools
  - ▶ independent, self-contained units of code
  - ▶ completely separates CP code from analysis frameworks
  - ▶ avoids fair amount of code duplication
- CP algorithms (mostly) ready for use
  - ▶ CP algorithms themselves basically all there
  - ▶ early physics validation promising
- if you start a new analysis, consider using CP algorithms
- some things still missing:
  - ▶ physics validation not complete (you can help!!)
  - ▶ still working on some advanced aspects of configuration
  - ▶ still working on mini-xAOD output (n-tuple output mostly done)
  - ▶ not supported by any framework yet



# Systematics Handling





# Systematics Evaluation



- systematics are handled by introducing nuisance parameters into the likelihood of observing  $x$ :

$$L_{full}(x, \tilde{\theta} | \mu, \theta) = L_{phys}(x | \mu, \theta) \prod_i L_{subs}(\tilde{\theta}_i | \theta_i)$$

- normally  $L_{phys}$  is calculated by comparing  $x$  to the sum of template histograms at the given point in parameter space
  - ▶ a.k.a. looking at a stack plot
- template histograms are sampled from full simulation at a couple of points in parameter space
- for all other parameter values the template histograms are calculated using interpolation algorithms
- adjusting the histograms to points in parameter space happens (mostly) by reconfiguring CP tools accordingly



# Systematics Workflow A



- assume you already have an analysis without systematics
- step 1: make a list of all the systematics to incorporate
  - ▶ mostly dependent on CP tools used
    - ▶ though some tools have alternate sets of systematics
    - ▶ and some tools may recommend using only a subset
    - ▶ some analyzer choice involved here
  - ▶ systematics aware frameworks can collect this for the user
- step 2: make a list of nuisance parameter points to evaluate
  - ▶ traditionally just  $\pm 1$  sigma
  - ▶ can do more for run 2:
    - ▶ e.g. vary by  $\pm 5$  sigma or several systematics at once
  - ▶ basic tools for this part of PATInterfaces package
  - ▶ this quickly can get non-trivial
    - ▶ mostly if you want to pick a minimal set of NP points
    - ▶ stat. forum may provide a tool some day (volunteer needed)



# Systematics Workflow B



- **step 3 (slow): make n-tuples for different nuisance parameters**
  - ▶ run analysis code repeatedly, at different points in NP space
  - ▶ can either produce several n-tuples, or a merged n-tuple
    - ▶ xAOD shallow copies can make merged n-tuples efficient
  - ▶ expect this to be done mostly on the grid
  - ▶ slowest step, but should not be ridiculously slow
- **step 4: make histograms at each nuisance parameter point**
  - ▶ process each n-tuple from step 3 with the analysis code
  - ▶ can add some NP points here:
    - ▶ can make analysis a lot more efficient to run
    - ▶ but: requires using CP tools & xAODs in this step
  - ▶ expect this to be done mostly on local resources
- how to split work and store data is analysis dependent:
  - ▶ this is the core of your analysis, so you need to like it
  - ▶ analysis needs vary, you may even choose more/fewer steps



# Systematics Workflow C



- step 5: combine the histograms into a RooStats workspace
  - ▶ not necessarily RooStats, can be your favorite format
  - ▶ in extreme cases could have 100 samples and 100 NP points
    - ▶ i.e. could be 10000(!) histograms per channel
  - ▶ you are mostly on your own here
    - ▶ may provide a tool at some point
- step 6: use RooStats workspace to produce plots, limits, measurements, etc.
  - ▶ not necessarily using RooStats, e.g. BAT supports RooStats workspaces
  - ▶ really can be your favorite stat. tool
- step 7 (optional): update the list of nuisance parameter points and repeat from step 2 (or from step 1)
  - ▶ may find that original selection of systematics wasn't good
  - ▶ or may find to need a different sampling of NP space
  - ▶ rather expensive, don't want to do it frequently



# Systematics Interface



- all relevant CP tools implement ISystematicsTool interface
  - ▶ allows frameworks/tools to handle most of this for you, as long as you register all the tools properly
  - ▶ also makes it easier to use manually
- tools can be queried for their systematics:
  - ▶ recommended vs. affecting: not all systematics are recommended
  - ▶ some tools have multiple systematics sets
    - selected via configuration (e.g. precision vs. minimal)
- have a sub-section on systematics in AnalysisBase tutorial:
  - ▶ you should do that after adding some CP tools
    - need something to apply systematics to
  - ▶ should give you a fair idea of the (low-level) how-to
  - ▶ actual use can get quite complicated
  - ▶ with common CP algorithms not quite as necessary anymore...



# Systematics & CP Algorithms



- systematics handling is very complicated under the hood
  - ▶ at least if you try to optimize it to reduce CPU usage
  - ▶ only giving the high-level view here
- have a special algorithm that loads the list of systematics
  - ▶ run in the beginning, other algorithms use its information
- put N copies of each container in event store, one per systematic
  - ▶ optimize away copies that would be identical
- algorithms that add new systematics make new copies
  - ▶ e.g. SF-algs add SF-systematics, that the correction-algs don't use
  - ▶ fair number of temporary copies in event store
  - ▶ (normally) only care about latest iteration of copies
- algorithms use data handles to access the event store
  - ▶ takes care of all the systematics handling under the hood
  - ▶ (typically) configured using special configuration helpers





# Analysis Workflows



# Run 2 Workflow (typical)

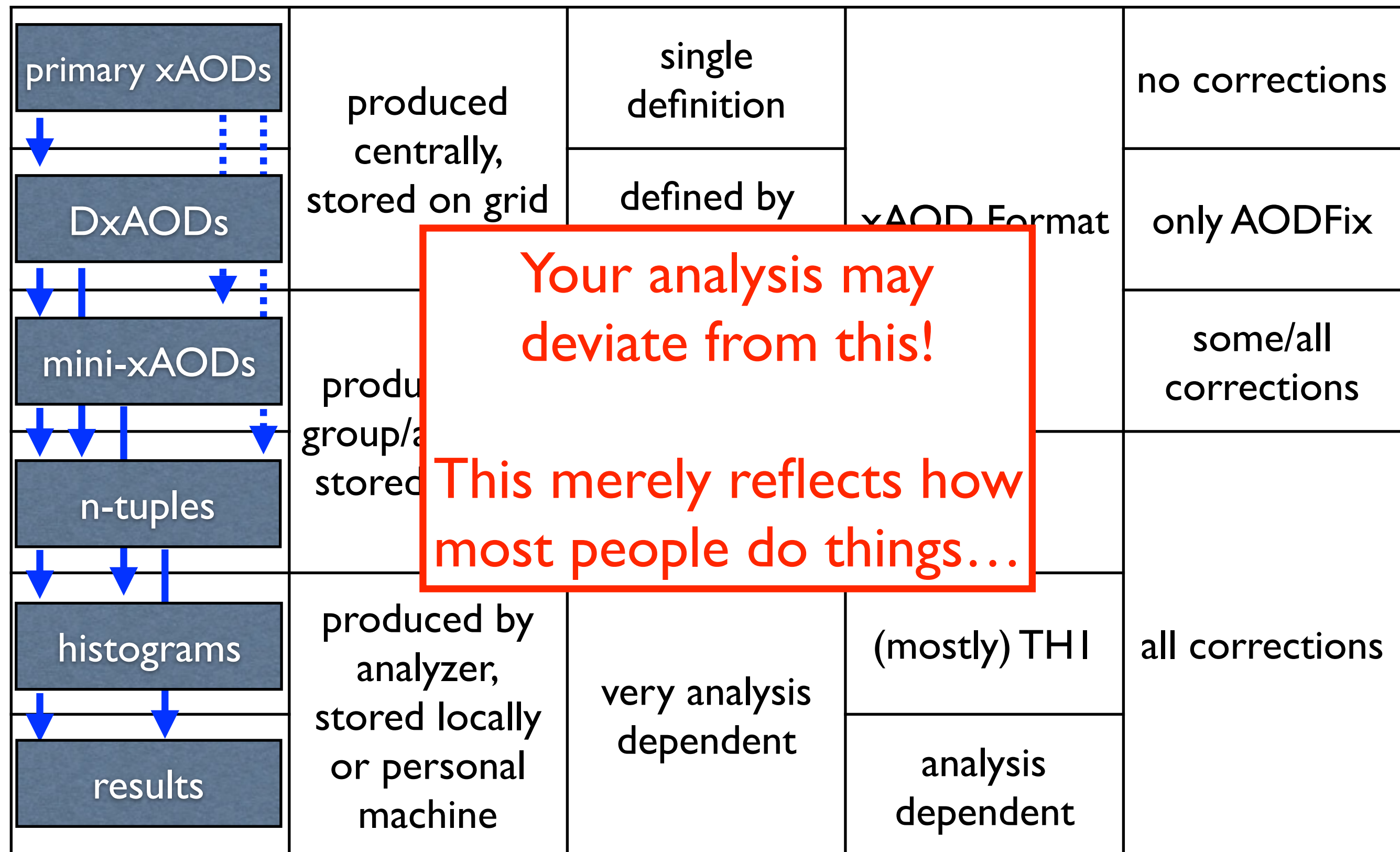


primary xAODs	produced centrally, stored on grid	single definition	xAOD Format	no corrections
DxAODs		defined by physics group		only AODFix
mini-xAODs	produced by group/analyzer, stored locally	defined by group/analyzer		some/all corrections
n-tuples			TTree	all corrections
histograms	produced by analyzer, stored locally or personal machine	very analysis dependent	(mostly) TH1	
results			analysis dependent	



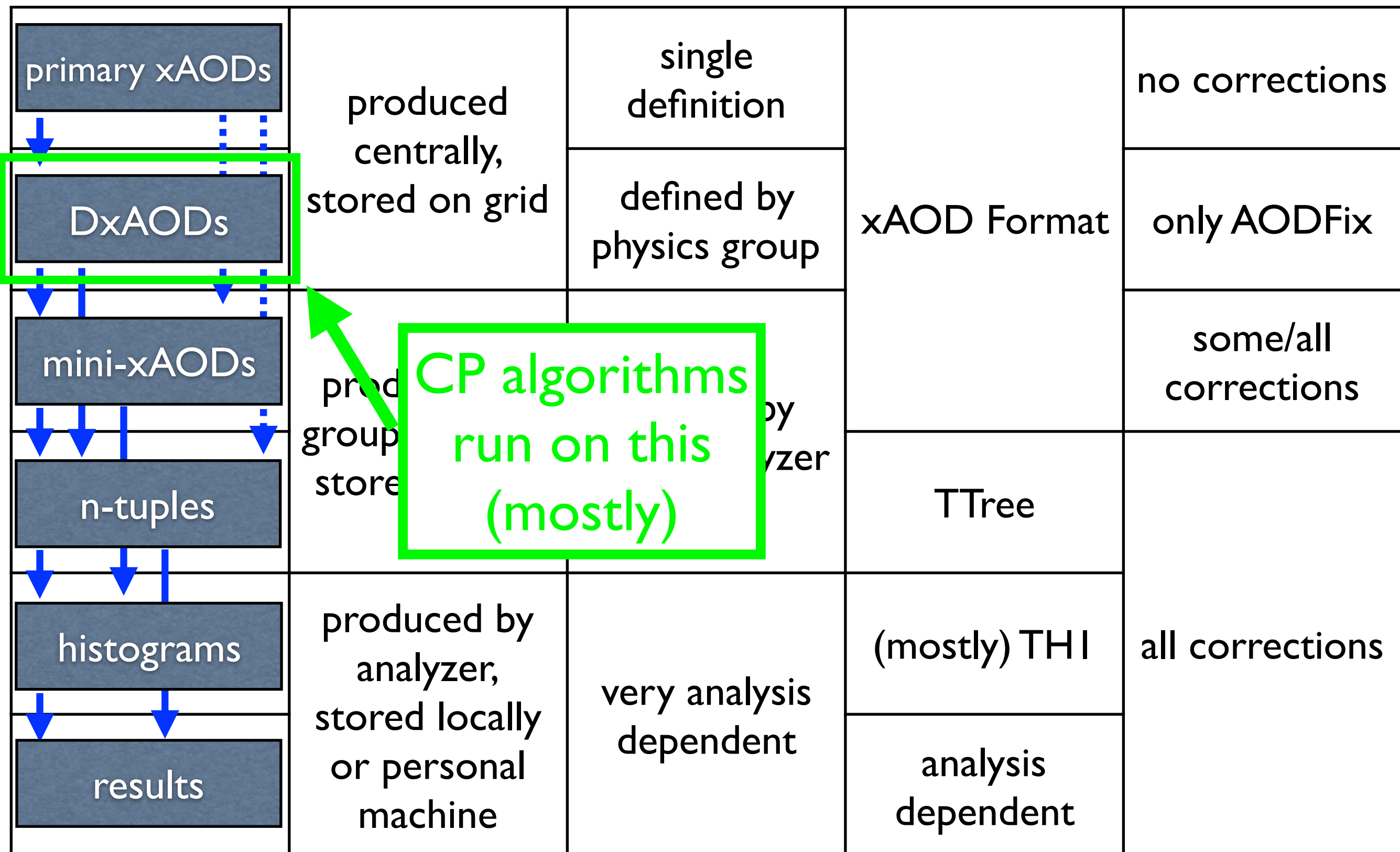


# Run 2 Workflow (typical)





# Run 2 Workflow (typical)





# How Long Should It Take?



- mostly using multi-stage approach for performance
  - ▶ later stages (generally) run faster
  - ▶ later stages run far more often
- sometimes other reasons
  - ▶ use different frameworks for different stages
  - ▶ later stages run on smaller inputs → can often run locally
- DAODs take a couple of weeks to make
  - ▶ limited to about 1% of primary AOD size (ideally smaller)
- mini-xAODs (from DAODs) should be a few days (at most)
  - ▶ (with systematics) not always smaller than DAODs
  - ▶ often limited by grid turnaround time
- histogram making should be (at most) a few hours
  - ▶ mostly a productivity concern
  - ▶ that's the turnaround time for testing new ideas



# Performance Improvements



- keep your input files small
  - ▶ apply tightest cuts you can when making input files
  - ▶ remove all objects you don't use
  - ▶ don't store variables you don't need
  - ▶ store actual variables of interest, not (multiple) input variables
- don't do things you don't need to
  - ▶ turn off code for studies you are not currently doing
  - ▶ don't run systematics if you don't use them
- tradeoff: faster later stage vs. rerunning early stages less often
- keep histogram files to tens of MB (at most)
  - ▶ often dominated by number of histogram bins
    - especially multi-dimensional histograms
  - ▶  $\#bins < \#events$ : otherwise an n-tuple is faster/smaller
- a flat n-tuple with only ints/floats (no arrays) is very small/fast
  - ▶ also: very easy to make plots from



# Backup Slides



# Data Handles



- can use data handles to access whiteboard
  - ▶ replaces use of ``evtStore()``
  - ▶ provide property to configure name in whiteboard
- removes some boiler plate code for properties
- AthenaMT requires use of data handles
  - ▶ allows tracking which algorithm depends on which
  - ▶ helps with scheduling algorithms in parallel
- standard data handles not available in 21.2
- common CP algorithms (see later) use systematics data handles
  - ▶ incorporate all the logic for systematics handling





# CP Algorithms: How?



- know we can build an analysis frameworks around algorithms
  - ▶ very close to how some frameworks already work internally
  - ▶ personal experience from QuickAna design
- QuickAna algorithms typically simple to write:
  - ▶ normally wrap around a single tool (good level of granularity)
  - ▶ a couple of lines of algorithmic code
    - mostly a copy-paste of the CP group recipes
  - ▶ reasonable for a CP group to maintain an algorithm like this
    - plus whatever configuration is needed
- some open issues still to address:
  - ▶ algorithm configuration (dual-use, powerful, simple)
  - ▶ systematics handling (generic, efficient, simple)
  - ▶ selection mechanics (efficient, generic)
- some ideas/prototypes, but not all worked out yet





# Job Configuration



- not quite settled yet on user job configuration
  - ▶ one option: full blown athena-style configuration
- don't have any idea/plan myself, mostly collecting requirements
- CP groups provide the full base configuration
  - ▶ either for algorithms or algorithm sequences
  - ▶ should reproduce recommendations out of the box
  - ▶ multiple/parametric configurations for multiple working points
- users pick the CP base configurations they need
- users override individual algorithm and tool properties
  - ▶ mostly needed for test runs
  - ▶ also needed to configure names in event store, etc.
- configuration will depend on dataset meta-data
  - ▶ at the very least data vs. mc vs. fast-sim
- beginners should be able to read, write & understand job config
  - ▶ i.e. have a simple, standard format for it



# AnaAlgorithm



- recently introduced new class AnaAlgorithm
  - ▶ yet another Algorithm base class
  - ▶ will (hopefully) replace current EventLoop algorithms
  - ▶ design similar to AsgTool design
- project originally intended to provide common algorithms for
  - ▶ EventLoop
  - ▶ Athena
  - ▶ QuickAna
- some extra features (in AnalysisBase anyways):
  - ▶ (relatively) easy unit testing
  - ▶ lightweight, decoupled from framework
  - ▶ can be run without a framework
  - ▶ avoid various issues of EventLoop algorithms
  - ▶ no code changes for Athena (fully dual-use)



# AnaAlgorithm



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  - ▶ EventLoop
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  - ▶ ~~QuickAna~~
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  - ▶ (relatively) easy unit tests
  - ▶ lightweight, decoupled
  - ▶ can be run without a
  - ▶ avoid various issues of EventLoop algorithms
  - ▶ no code changes for Athena (fully dual-use)

can't do both (seamlessly)

could wrap QuickAna-like algorithms inside athena, but that creates issues as well



# Writing AnaAlgorithms I



- if you work in Athena switching to AnaAlgorithm is easy:
  - ▶ mostly use a different base class for your algorithm
  - ▶ can't use any Athena services (not dual-use)
    - can still access event store and create histograms
  - ▶ need to create a dictionary for use in AnalysisBase
- not required to be dual-use, but easy if you can accept the limits
  - ▶ however in Athena, if you don't intend to make it dual-use then there is no advantage to AnaAlgorithm



# Writing AnaAlgorithms II



- for EventLoop users switching is (somewhat) more involved:
  - ▶ signature for all member functions (slightly) changed
    - matches Athena now
  - ▶ configuration changed completely:
    - using `declareProperty()` as in Athena
  - ▶ no more streaming algorithms
    - old algorithms got created on the submission node and streamed to the worker node (also for local operation)
    - required users to design algorithms for root streaming
    - largest single source of user EventLoop problems
  - ▶ can't access `wk()` in your algorithm (not dual-use)
    - can access event store via `evtStore()`
    - can create/access histograms via `book()`, `hist()`
  - ▶ need to create a component library for use in Athena
- not required to be dual-use, but easy if you can accept the limits



# Algorithm Configuration



- for dual-use algorithms need dual-use configuration:
  - ▶ otherwise welcome to cross-validation hell...
  - ▶ ask SUSYTools, they had that problem early on
- for EventLoop-only configuration, there are other options
  - ▶ probably won't advertise those too much though...
- constraints for dual-use configuration come from Athena:
  - ▶ must work nicely with its python configuration
- Attila made a very nice prototype for use with EventLoop:
  - ▶ introduces python configurables akin to Athena configurables
  - ▶ syntax very similar to Athena syntax
    - should be possible to have true dual-use configuration files
  - ▶ basic syntax straightforward enough for novice users
  - ▶ no support for (sub)tool configuration yet
  - ▶ no(?) support for stand-alone use yet
  - ▶ not tested on complex cases yet (e.g. overlap removal)





# Systematics Handles I



```
class MyElectronAlg final : public EL::AnaAlgorithm {  
    asg::AnaToolHandle<...> m_tool;
```

```
// ...
```

```
StatusCode initialize () {  
    // tool initialization...
```

```
    return StatusCode::SUCCESS;  
}
```

```
StatusCode execute () {
```

```
    xAOD::ElectronContainer *electrons = nullptr;  
    ANA_CHECK (evtStore().retrieve (electrons, ...));
```

```
    for (xAOD::Electron *electron : *electrons)  
        ANA_CHECK (m_tool->apply (*electron));
```

```
};
```



# Systematics Handles II



```
class MyElectronAlg final : public EL::AnaAlgorithm {
  asg::AnaToolHandle<...> m_tool;
  EL::SysCopyHandle<xAOD::ElectronContainer> m_electronHandle {
    this, "electrons", "", "name of the electron container to use";
  }
  EL::SysVectorProperty m_systematics {this};

  // ...

  StatusCode initialize () {
    // tool initialization...
    m_systematics.addInputHandle (m_electronHandle);
    m_systematics.addAffectingSystematics (m_tool->affectingSystematics());
    ANA_CHECK (m_systematics.initialize());
    return StatusCode::SUCCESS;
  }

  StatusCode execute () {
    for (auto& sys : m_systematics.systematicsVector()) {
      xAOD::ElectronContainer *electrons = nullptr;
      ANA_CHECK (m_electronHandle.getCopy (electrons, sys));

      ANA_CHECK (m_tool->applySystematicVariation (sys));
      for (xAOD::Electron *electron : *electrons)
        ANA_CHECK (m_tool->apply (*electron));
    }
  }
};
```



# algorithm granularity



Why aim for one tool per algorithm?

- grouping tools with different systematics requires multiple systematics loops, tricky in practice
- may want to run some algorithms multiple times, e.g. rerun selection for multiple working points
- may want to skip some algorithms, e.g. skip scale factors for data
- may want to insert extra algorithms between CP algorithm
  - ▶ particularly algorithms to apply cuts and skip further algorithms
  - ▶ also, may want to manipulate objects for studies, etc.
- may want to split algorithms between grid and local processing, e.g. corrections on the grid and scale factors locally
- different tools may be responsibility of different groups
- design-wise (arguably) preferable to split an algorithm consisting of multiple independent and consecutive sections into separate algorithms