

# Athena tutorial

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High Energy Physics is a data-intensive science.  
We need **software** to process and analyse the data.

High Energy Physics is a collaborative science.  
We need software that makes it **easy to work together**.

we therefore use **software frameworks** to integrate the  
code we write into a common structure.

The one used most in ATLAS is

**Athena**

# What's a Software Framework?

Software Frameworks provide scaffolding and common infrastructure for developers to work with.

**Invert control: “Don’t call us, we’ll call you.”:**

The overall program flow is controlled **by the framework** and not by the developer code.

**Developers write components:**

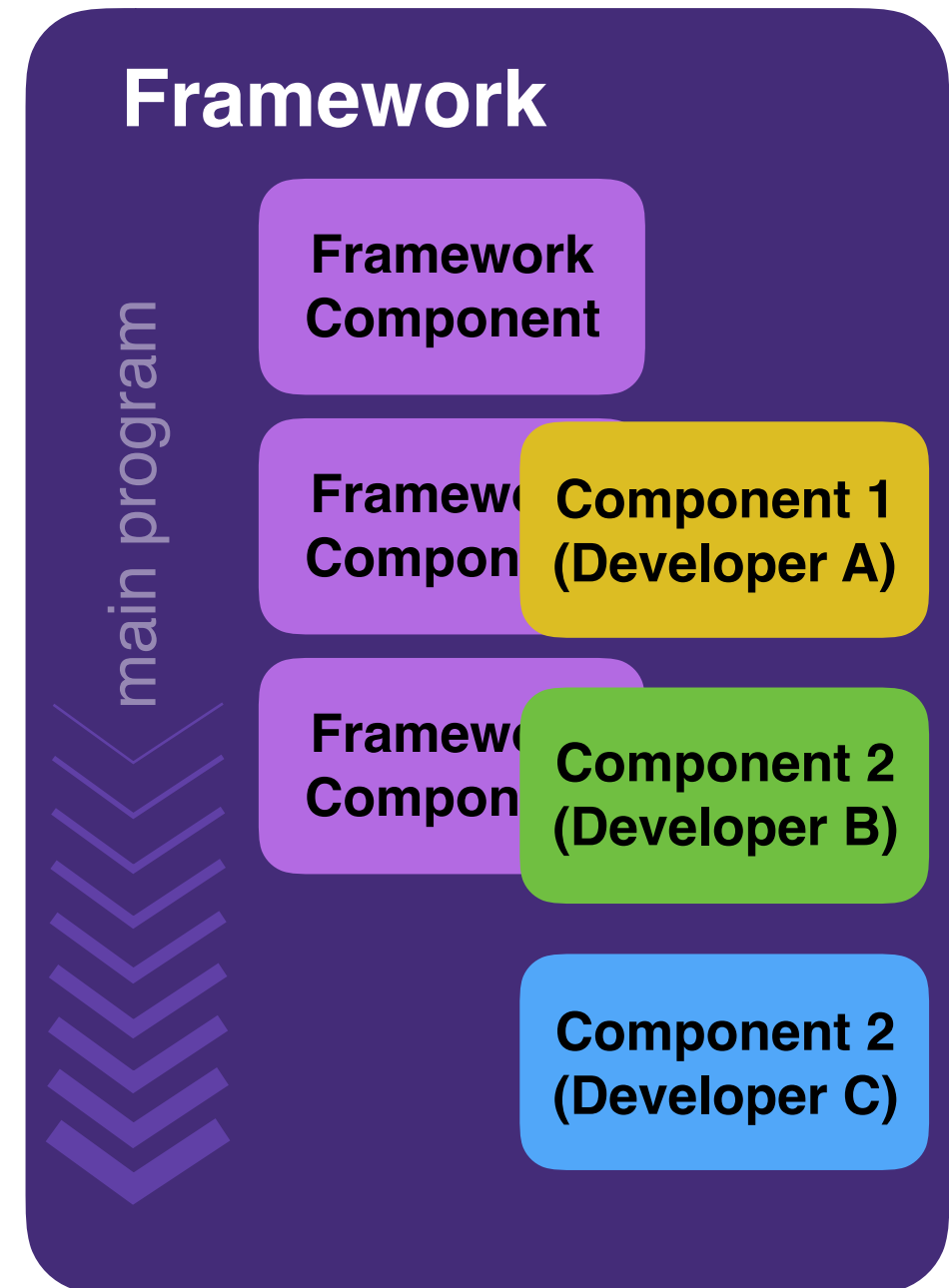
- **use common infrastructure provided by the framework**
- **implement well-defined interfaces**
- **get registered with the framework**

**Frameworks then call components during the execution of the main program.**

# What's a Software Framework?

Frameworks provide helpful tools that you will need and that are hard to get right if you wrote them from scratch

- Main Program Flow
- input/output file handling
- Logging
- Job Configuration
- Scheduling
- Data Access between sub-routines
- Monitoring
- etc..





Athena



Gaudi

Athena is the framework in ATLAS used for

- online data taking
- event generation and simulation
- offline reconstructions and derivation production
- analysis

based on the **Gaudi Framework** — joint project with LHCb, FCC

- main software written in C++
- Python is used as a configuration language

The main program flow is a loop over ATLAS collision events, where **for each event** a set of **algorithms and tools** is used to analyse them and extract new data.

## athena

The main entrypoint into Athena is the command line tool `athena[.py]`

Main Usage:

```
athena joboptions.py
```

which reads a python configuration (“joboptions file”) and starts the event loop.

```
$> touch joboptions.py
$> athena joboptions.py --evtMax=10 --filesInput data.pool.root.1
...
=====
                                Welcome to ApplicationMgr (GaudiCoreSvc v4r1)
                                running on lxplus048.cern.ch on Mon Sep  3 13:44:19 2018
=====
...
AthenaEventLoopMgr  INFO Initializing AthenaEventLoopMgr - package version AthenaServices-00-00-00
AthMasterSeq        INFO Member list: AthSequencer/AthAlgSeq, AthSequencer/AthOutSeq, AthSequencer/AthRe
...
AthenaEventLoopMgr  INFO ===>>> start of run 1      <<<===
AthenaEventLoopMgr  INFO ===>>> start processing event #1, run #1 0 events processed so far <<<===
```

As always you can type `athena --help` to learn about the usage.

## Getting Athena

Athena is distributed as part of the official ATLAS software releases. There are various flavours of releases tailored for online, simulation, reconstruction and analysis. [Click here for an overview.](#)

On machines with ATLASLocalRootBase installed (needs /cvmfs) you can do:

```
setupATLAS
asetup AthAnalysis,21.2.88 # [or 'latest']
athena --help
```

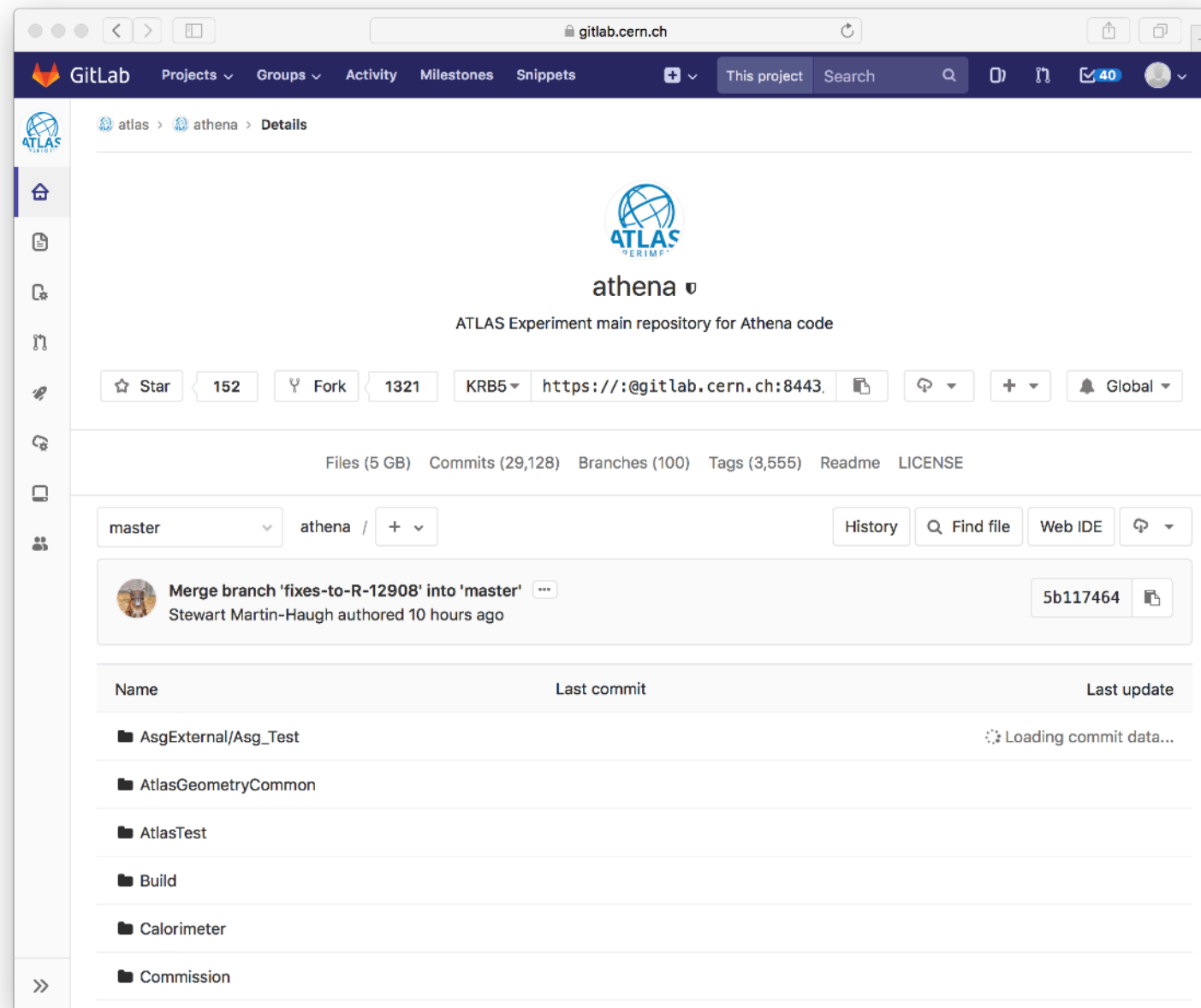
On your laptop (without /cvmfs acces) you can also use [official Docker Images](#) (only for analysis-flavored athena)

```
docker pull atlas/athanalysis:21.2.88
docker run --rm -it atlas/athanalysis:21.2.88
source ~/release_setup.sh
```

# The Code

Athena is being developed by all of us in the open-source code-base at

<https://gitlab.cern.ch/atlas/athena/tree/21.2>





## Before we proceed...

Athena can seem complex and confusing at first. One does not need to learn all of the pieces — especially not the framework internals.

**We aim to give you a birds-eye overview for your orientation.**

Many people first encounter it when working e.g. in CP groups in a reconstruction setting, arguably the most complicated usage of Athena.

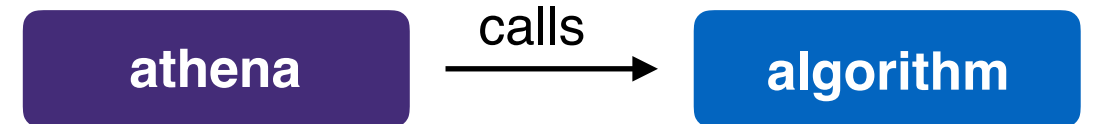
For analysis you'll mostly be writing algorithms and the framework can handle the rest for you.

**Make sure to follow the hands-on tutorial where we start from scratch and add complexity slowly.**



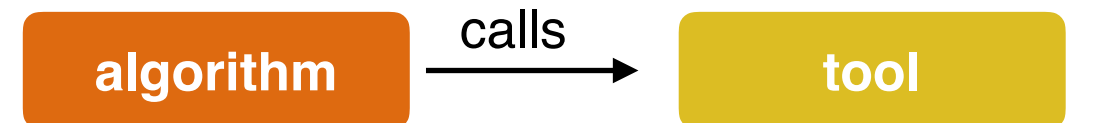
# Athena Concepts Overview

## Algorithm:



Code that Athena **calls once for each event**. In an **algorithm** you implement the bulk of your analysis job.

## Tool:



To achieve its goal within an algorithms, it can call **Tools** that can **provide more information** about the event or can **manipulate objects** in the event. As a user you mostly use tools provided by others. If you are part of a CP group you develop **Tools** to be used by the collaboration.

## Services:

Global objects with (almost always) one instance that provide infrastructure like logging (MessageSvc) or output (histogram / tree / etc.) handling (THistSvc). “Always present” — can be called from anywhere.

# Algorithms

Algorithms are called **once** per event. Their job is to process the data in the event and

- add new event data (e.g. candidate decay pairs)
- modify event data (e.g. calibrate objects)
- summarise data (e.g. fill Histograms, Trees)

initialize()

Each algorithm must implement three methods

execute()

execute()

execute()

execute()

- **initialize()**  
one-time setup. Prepare tools, book histograms, etc...
- **execute()**  
bulk of the algorithm. What to do for each event.
- **finalize()**  
any clean-up operations.

finalize()

# Algorithms

Your algorithm has to inherit from a **Algorithm Base Class**

A number of options available

- AthAnalysisAlgorithm — gives access to Metadata Store (see later)
- AthFilterAlgorithm — algorithm for event selection
- AthHistogramAlgorithm — algorithm for easy histogramming

All methods to be implemented return StatusCodes

StatusCodes are “smart return codes” that keep track whether the caller of a function has checked the code — more robust code

- **StatusCode::SUCCESS**
- **StatusCode::FAILURE**
- **StatusCode::RECOVERABLE**

You should ALWAYS check the status code using the ATH\_CHECK macros!



# Tools

Tools are smaller components that manipulate smaller objects present within the event.

Algorithms can use one or more tools to accomplish their task

## Example Tools

- TrigDecisionTool — access to Trigger data  
`m_tdt->isPassed("HLT_e.*");`
- JetCleaningTool — select good jets  
`m_jetCleaningTool->keep(*jet);`
- MuonCalibSmearTool — calibrate muon momentum  
`m_muCalibSmearTool->applyCorrection(*muon)`

# Tools

Tools have **initialize()** and **finalize()** methods (but not **execute()**)

Each tool is defined via an **interface** defined in a class `ISomeTool`

**Tool users** use the only the interface class.

In an algorithm, add a **ToolHandle** as a data member

```
private:  
    ToolHandle<ISomeInterface> m_myTool
```

**Tool developers** implement the interface via some class `SomeTool`

# Tools

Tools can be “**public**” or “**private**”, which controls the ownership and scope of the tool

A **private tool** is only used by a single algorithm. The instance of the algorithm is not accessible from outside.

A **public tool** is shared among a set of different algorithms. It is owned by the **ToolSvc**. The instances are available job-wide to all algorithms.

# Tools

To use a tool in an algorithm, create a **ToolHandle**.

1. add a ToolHandle data member with the right interface class

```
private:  
    ToolHandle<ISomeInterface> m_myTool;
```

2. initialise the tool in the constructor this selects the instance

```
m_jetCleaningTool("JetCleaningTool/JetCleaningTool",this)
```

private  
tool

```
m_jetCleaningTool("JetCleaningTool/JetCleaningTool")
```

public  
tool



# Tools

To use a tool in an algorithm, create a **ToolHandle**.

3. in your algorithms **initialize()** “retrieve the tool”

```
StatusCode MyAlg::initialize(){  
    ATH_CHECK(m_jetCleaningTool.retrieve());  
}
```

grabs the right instance and after this `m_myTool->method()` will work as expected.

4. use the tool in **execute()**

```
StatusCode MyAlg::execute(){  
    ...  
    bool keep = m_jetCleaningTool->keep(*jet);  
    ...  
}
```

# StoreGate — runtime data access

With algorithms and tools you can manipulate data..  
...but how do you get data?

**reading data:** retrieve data from the file or create by other algorithms

**writing data:** write new objects for use by other algorithms (e.g. Calibrated muons objects)

Athena provides StoreGate data stores in which algorithms can place data objects (these are **Services**)

- **evtStore()** event-by-event data (the main store)
- **detStore()** detector information
- **inputMetaStore()** metadata information (e.g. Cutflow data)

Data is stored under **Keys** that are unique for a given **Type**

i.e. “Type#Key” uniquely identifies a datum, e.g.

**xAOD::MuonContainer#Muons**

retrieve data by passing a pointer of the desired type and the key

```
const xAOD::MuonContainer* muons = 0;  
ATH_CHECK( evtStore()->retrieve( muons, "Muons" ) );
```

record data by passing the object and the key

```
xAOD::JetContainer* goodJets = new xAOD::JetContainer;  
...  
ATH_CHECK( evtStore()->record( goodJets, "GoodJets" ) );
```

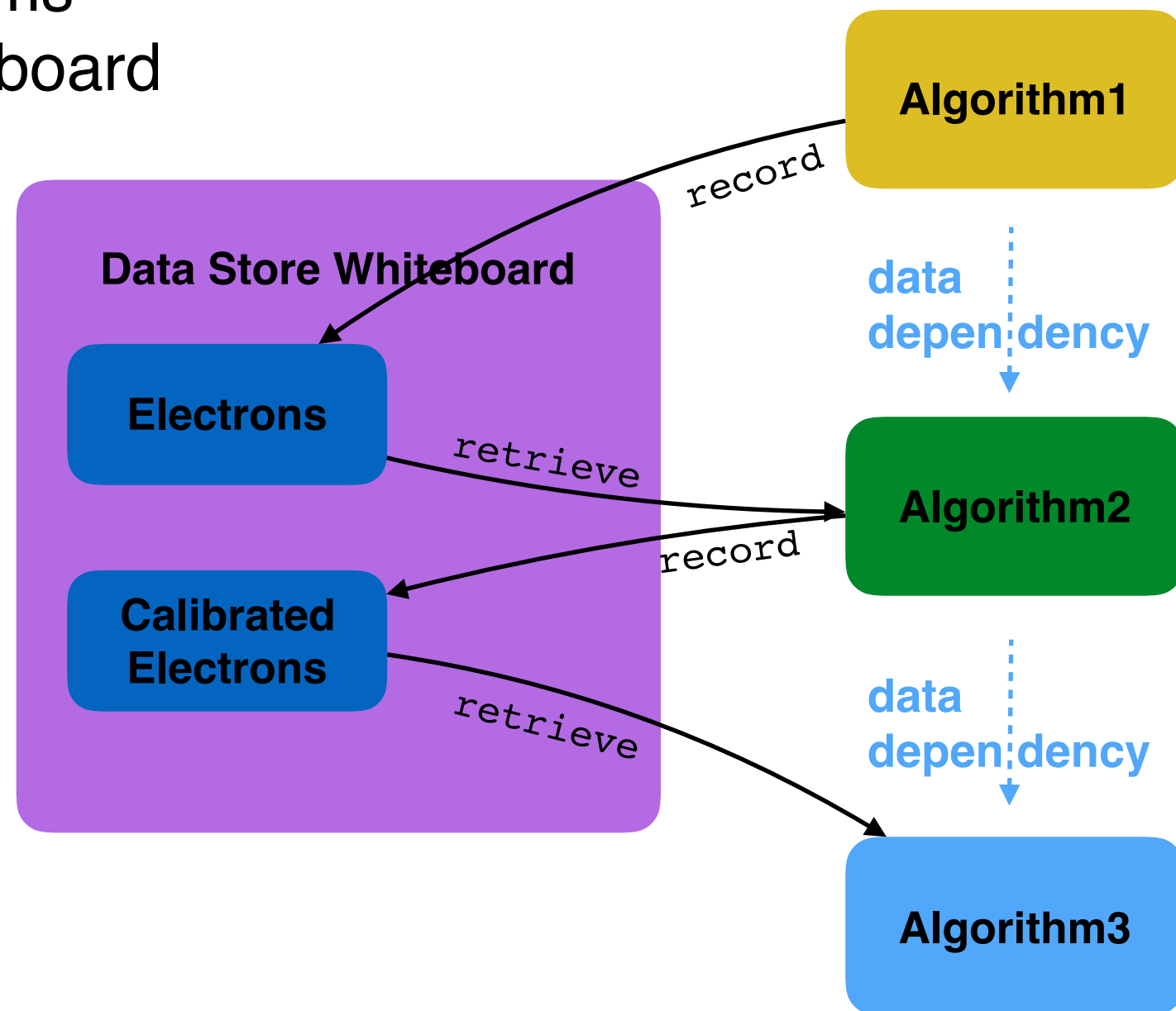
# StoreGate — runtime data access

In data stores, data exchange is done like **a whiteboard**

- post new data to the whiteboard to make it accessible to other algorithms
- read existing data from whiteboard

**Data dependencies** between algorithms are implicit by what they read/write.

Need to make sure algorithms run in correct order!



# Sequences

The set of algorithms must be executed in some order, esp. to ensure that implicit data dependencies are satisfied

Athena defines a number of **sequences**: **ordered lists of algorithms**

In every processing stage (`initialize`, `execute`, `finalize`), the algorithms are called in that order.

Also advanced use-cases like sub-sequences, filters, etc...

```
algseq = CfgMgr.AthSequencer("AthAlgSeq")
algseq += CfgMgr.MyAlgorithm()
algseq += CfgMgr.AnotherAlgorithm()
algseq += CfgMgr.AThirdAlgorithm()
```

Algorithm1

Algorithm2

Algorithm3

# Sequences — Filters

```
algseq = CfgMgr.AthSequencer("AthAlgSeq")
algseq += CfgMgr.MyAlgorithm()
algseq += CfgMgr.SomeFilterAlg()
algseq += CfgMgr.AThirdAlgorithm()
```

Algorithm1

Algorithm2

Algorithm3

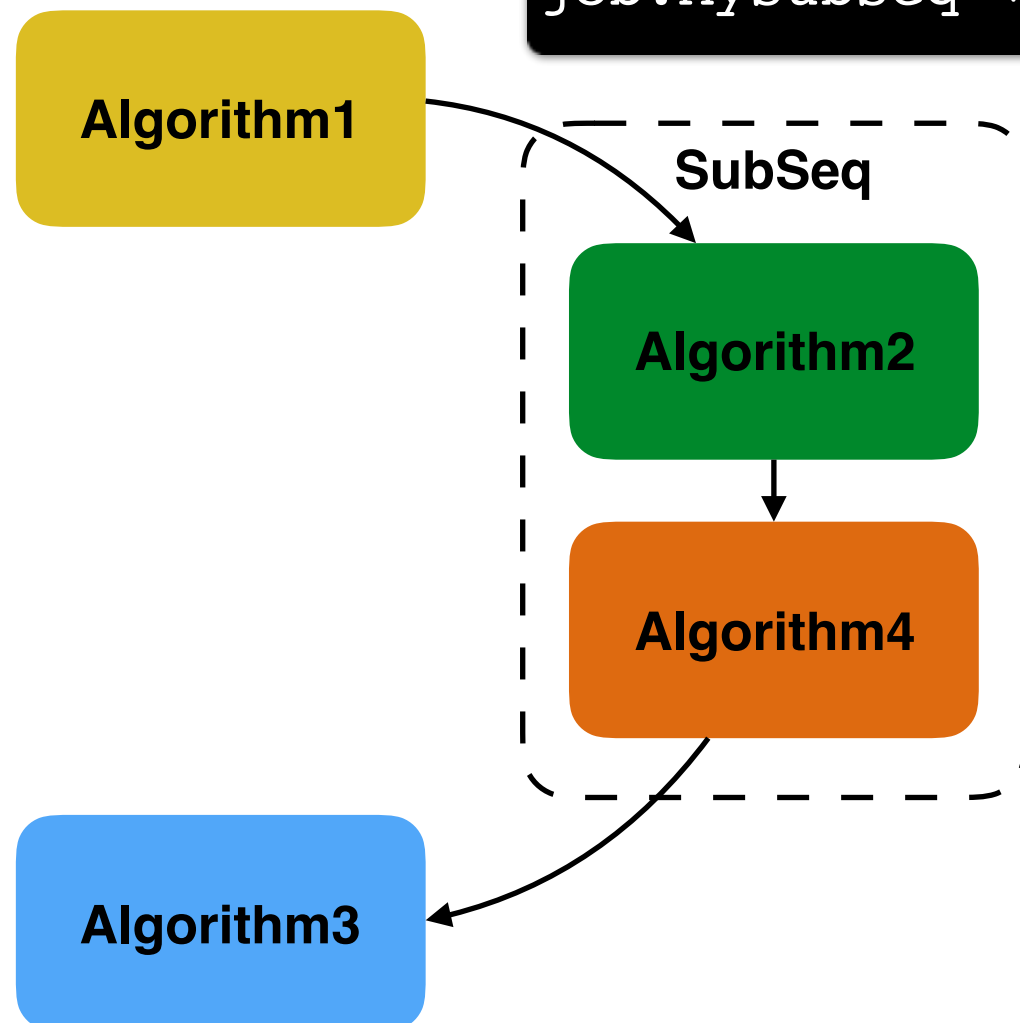
If filter fails, the following algorithms  
are not run for this event:

```
StatusCodeSomeFilterAlg::execute(){
    this->setFilterPassed(false);
    bool somedecision = decide();
    if(!somedecision) return StatusCode::SUCCESS;
    this->setFilterPassed(true);
    return StatusCode::SUCCESS;
}
```

# Sequences — SubSequences

```
from AthenaCommon.AlgSequence import AlgSequence
from AthenaCommon import CfgMgr
job = AlgSequence()
job += CfgMgr.MyAlg("Algorithm1")

job += CfgMgr.AthSequencer("MySubSeq")
job.MySubSeq += CfgMgr.MyAlg("Algorithm2")
job.MySubSeq += CfgMgr.YourAlg("Algorithm4")
```



You can outsource chains of algorithms into a **subsequence**.

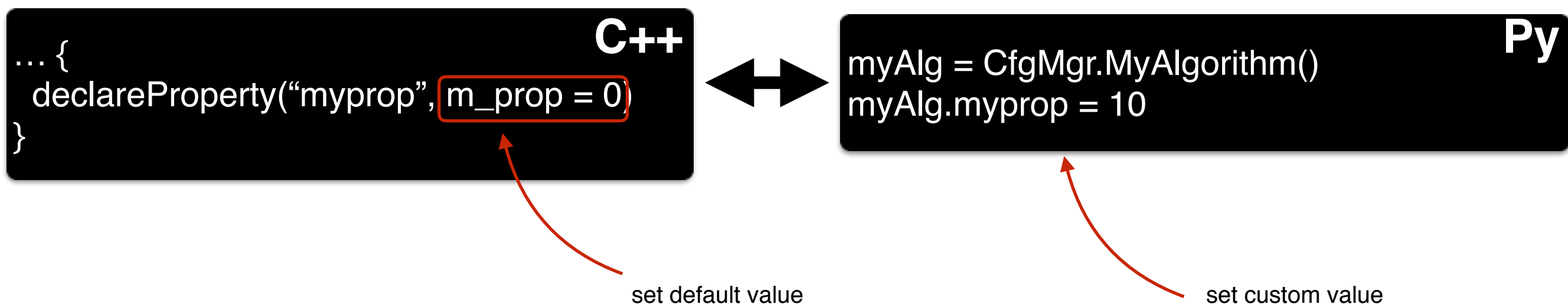
Use case:  
put filter algorithms in subsequence without aborting main sequence to schedule algorithms.

# Configurables

Athena is C++ but uses Python for configuration. C++ ↔ Python bridge defined via **Configurables**!

Tools and Algorithms can be declared as configurables (if you use helper scripts this is done for you).

Once declared there are accessible from Python. Can make data-members of the class accessible via **declareProperty** calls





# JobOptions

With defined configurables, athena jobs can be made very flexible through joboptions files without having to re-compile.

```
theApp.EvtMax = 500
import AthenaPoolCnvSvc.ReadAthenaPool

svcMgr += CfgMgr.AthenaEventLoopMgr (EventPrintoutInterval = 100)

svcMgr.EventSelector.InputCollections = [ "/nfs/dust/atlas/group/atlas-d/tutorial-2019/
mc16_13TeV.
361107.PowhegPythia8EvtGen_AZNLOCTEQ6L1_Zmumu.merge.AOD.e3601_s3126_r9364_r9315/AOD.
11182597._003298.pool.root.1
" ]

# Fetch the AthAlgSeq, i.e., one of the existing master sequences where one should attach
all algorithms
algseq = CfgMgr.AthSequencer ("AthAlgSeq")

# Select muons above a pt threshold and
# create an output muon container only with the selected muons
algseq += CfgMgr.ParticleSelectionAlg ( "MyMuonSelectionAlg",
                                         InputContainer      = "Muons",
                                         OutputContainer     = "SelectedMuons",
                                         Selection            = "Muons.pt > 15.0*GeV"
                                         )
```

# JobOptions — Input Data

Give list of files to athena for processing. Data will be available in the `evtStore()`. Streaming also works of course.

```
import AthenaPoolCnvSvc.ReadAthenaPool
svcMgr.EventSelector.InputCollections=[
    "/path/to/AODFile.root" ,
    "root:///also/streaming/data/works.root"
]
```

Specifying the input collection in the job option will always override the `--filesInput` argument of the `athena[.py]` command.

# JobOptions — Writing Out Data

Can write both standard ROOT objects: TTree, TH1 etc

```
from OutputStreamAthenaPool.MultipleStreamManager import MSMgr
outputStream = MSMgr.NewRootStream("MyStream", "myFile.root")
```

...or write out xAODs (i.e. "POOL" format). Useful for preprocessing /  
skimming / calibrating / etc...

```
from OutputStreamAthenaPool.MultipleStreamManager import MSMgr
outputStream = MSMgr.NewPoolRootStream("MyStream", "myFile.pool.root")
```

You can use the THistSvc to write standard ROOT objects: TTree, TH1

## 1. Add the service to your job options

```
from AthenaCommon.AppMgr import ServiceMgr
from GaudiSvc.GaudiSvcConf import THistSvc
ServiceMgr += THistSvc()
# specify stream and output file
ServiceMgr.THistSvc.Output += ["<STREAM> DATAFILE='MyRootFile.root'
OPT='RECREATE' " ]
```

## 2. Initialise the service in your algorithm:

```
ServiceHandle<ITHistSvc> m_histSvc;

// add to constructor
m_histSvc("THistSvc", name),

StatusCode MyAlg::initialize() {
    ATH_CHECK(m_histSvc.retrieve());
    // register e.g. output tree
    ATH_CHECK(m_histSvc->regTree("<STREAM>/treename", myTree));
    return StatusCode::SUCCESS;
}
```

# Building your own components

To integrate your own components into the framework you need to compile it against an existing athena release.

```
setupATLAS
mkdir xAODSoftwareTutorial
cd xAODSoftwareTutorial
mkdir source build run

cd build
asetup AthAnalysis,21.2.88,here
mv CMakeLists.txt ../source
cmake ../source

cmake --build $TestArea
```

# Avoiding the Boilerplate — `acmd`

To integrate your C++ code, some boilerplate needs to be written — writing per hand is boring and error-prone (though educational)

`acmd` — a command line tool to generate skeleton code

```
acmd cmake new-skeleton MyAthenaxAODAnalysis
```

prepares directory structure for a new Athena package

```
acmd cmake new-analysisalg MyAnalysisAlg
```

prepares header and source files for a new Algorithm

# Getting Help

## Athena

- [Athena Twiki](#)
- [Software Tutorial Twiki](#)
- [AthAnalysis Twiki](#)

Useful mailing lists if you get stuck:

- atlas-sw-analysis-forum
- hn-atlas-PATHelp
- atlas-sw-pat-releaseannounce
- hn-atlas-dist-analysis-help
- hn-atlas-offlineSWHelp

