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Chapter 6

Questions

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1. private

2. class scope

3. Java.awt.datatransfer

4. MenuBar

5. setMenuBar()

6. remove()

7. clipboard

8. Clipboard

9. superclass

10. transferable interface

11. String

12. static

13. getSource()

14. Throwable

15. ActionPerformed()

16. Figure 6-4 represents an algorithm for certain instances of a clicked button on the calculator

17. the keypad variable adds the frames for the calculator; the foundKey variable understands when a user clicks a button; calcPattern holds the pattern for the output display

18. MenuBar- creates a menu bar

Menu- creates a menu bar command

MenuItem- creates a command on a menu

19.setMenuBar()- automatically displays a previously constructed menu bar at the top of the Frame;

add()- adds a command to a menu bar or menu

SetActionListener()- sets a string to represent the action of the menu

20. getDefaultToolkit()- obtains the system toolkit if it exists; however, it usually is combined with another method

getSystemClipboard()- gets the most recent value of the system clipboard provided by the native platform

getContents()- returns a transferable object representing the current contents of the clipboard

setContents()- sets the current contents of the clipboard to the specified transferable object

getTransferData()- returns an object, which represents the data to be transferred. The class of the object returned is defined by the representation class of the flavor