

Actions / Items

Thursday, September 19, 2024

10:10 PM

Action : action / bonus action / move action / free action / reaction

An action can be an attack
or trigger another action

An item can have one or more actions

+1 longsword

DB + 1 slashing
✓ D10 + 1 slashing

Longsword

cost
damage
weight
consumable?
actions?

an action :
name
type
description
resource?

skill
damage

{ name : sword
type : standard
resource :
skill : str → ch. att.
proficient : ✓ → ch. prof.
damage : 1d8 + 5 → could be?
damage type : slash
target : ↑

ex. Fireball, 3rd level evocation.

1 action
150' range
V, S, M
instantaneous

20' radius
Dex - saving throw
8d6 fire on failed, half on success
+ 1d6 for each slot above 3rd

{ name : Firebolt
type : standard action
resource :
skill : int (ranged spell)
damage : 1d10 scales
range : 120'
target : 1 obj. or creature
duration : instant
components : V, S
" " " " " "

Character spell

Level

Firebolt, conjuration
1 action
120'
V, S
instant

ranged spell attack
1d10
" " " "

components:
spell level:

V, S
0

longer spell attr.

1010

5th 2010

7th 3010

77th 4010