Python 101 Data Structures

Overview

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- Introduction to operators
- What are variables and data structures?
- What are the types available?
- What are the methods availabe for each type?
- What purpose each has?
- Application examples?

Arithmetic operators

- + Addition
- Subtraction
- * Multiplication
- ** Exponent
- / Division
- // Floor Division
- % Modulus

Arithmetic examples: + - */

```
1  print 2 + 2
2  print 4 - 2
3  print 2 * 4
4  print 8 / 2
5  print 2 * 3 + 3 * 2
6  print (2 * 3) + (3 * 2)
7  print 2 * (3 + 3) * 2
```

```
4
2
8
4
12
12
12
```

Arithmetic examples: / //

```
1  print 8 / 3
2  print 8.0 / 3
3  print 8.0 // 3
5
```

Arithmetic examples: ** and operators style

```
1  print 2 ** 4
2  print 2 **4
3  print 2 ** 4
5  print 2 ** 4
5  print 2 ** 4
```

PEP 8 -- Style Guide for Python Code (http://www.python.org/dev/peps/pep-0008)

Arithmetic examples

```
1 print 8.0 / 3
2 print 8. / 3
3
```

```
2.6666666666665
2.6666666666665
```

Arithmetic examples

```
1 print 5.0 / 3
2 print 5.0 // 3
3 print 5.0 % 3
4
1.6666666666666667
1
```

Variables

"...a variable is a storage location and an associated symbolic name..." in <u>Wikipedia (http://en.wikipedia.org</u> /wiki/Variable (computer science))

Assignment statement

```
1 a = 1
2 print a
3
```

This is different from the equal operator ==

45

Variables usefulness

```
print "Interesting genes number: "
print 15
print "Uninteresting genes number"
print 30
print "Total genes: "
print 15 + 30

Interesting genes number:
15
Uninteresting genes number
30
Total genes:
```

Variables usefulness

```
igenes = 15 # Interesting genes
ugenes = 30 # Uninteresting genes
print "Interesting genes number: "
print igenes
print "Uninteresting genes number: "
print ugenes
print "Total genes: "
print igenes + ugenes
```

```
Interesting genes number:
15
Uninteresting genes number:
30
Total genes:
45
```

Variables forbidden names

The following identifiers are used as reserved words, or keywords of the language, and cannot be used as ordinary identifiers.

```
from
and
          del
                              not
                                        while
                    global
          elif
                                        with
as
                              or
assert
      else
except
         else
                              pass
                    if
                    import
                              print
break
                                        None
class
          exec
                    in
                              raise
continue finally
                              return
                    ĺS
                    lambda
```

More information

<u>Python Documentation: Identifiers (http://docs.python.org/reference/lexical_analysis.html#identifiers)</u>

Assignment operators

- = Simple assignment operator
- | += | Add AND assignment operator
- | -= | Subtract AND assignment operator
- ***=** Multiply AND assignment operator
- /= Divide AND assignment operator
- //= Floor Dividion and assigns a value
- %= Modulus AND assignment operator
- ******= Exponent AND assignment operator

Assignment examples

```
4
```

Assignment examples

```
counter = 0
  # Do something and increment counter
counter += 1
  # Repeat something in a loop and increment counter
each time
counter += 1
  # Check expected counter number reached and stop
working
print counter
```

Assignment examples

```
1  a = 2

2  a *= 20; print a

3  a /= 3; print a

4  a //= 2; print a

5  a %= 4; print a

6  a **= 6; print a

7
```

```
40
13.33333333333334
6
2
64
```

Data types

- Numbers (integers and floats)
- Strings
- Lists

- Tuples
- Sets
- Dictionaries

More information

<u>Python Documentation (http://docs.python.org/library/stdtypes.html#numeric-types-int-float-long-complex)</u>

Integers and floats

- Numbers are created by numeric literals or as the result of built-in functions and operators
- Numeric literals containing a decimal point or an exponent sign yield floating point numbers
- Python fully supports mixed arithmetic

Integers and floats assignment

```
1  a = 1
2  b = 2.0
3  print a + b
```

Strings

- String literals are written in single or double quotes
- In triple-quoted strings, unescaped newlines and quotes are allowed (and are retained)
- Strings are immutable sequence types: such objects cannot be modified once created

Strings assignment

```
helloworld
```

Strings assignment

Please try the following lines in the editor below

```
print "hello world"
print 'hello world'
print 'hello" "world'
print "hello' 'world"
print 'hello"
print "world'

1  print "hello world"
2  hello world
```

Strings assignment multiline

```
""" or '''

1    seq = """ABCD
2    EFGH
3    IJKLMNOPQ"""
4    print seq

ABCD
EFGH
IJKLMNOPQ
```

Integers + Strings

```
1 a = 1
2 b = "hello"
3 print a + b
4
```

```
TypeError: unsupported operand type(s) for Add: 'undefined'
and 'str'
```

Integers * Strings

```
1  a = 5
2  b = "hello "
3  print a * b
4  hello hello hello hello
```

Strings slices

```
variable = "string"
variable[start:stop:step]

1    seq = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
2    print seq[1:5]
3

BCDE
BCDE
```

Strings slices

FGHIJKLMNOPQRSTUVWXYZ

```
1  seq = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
2  print seq[:]
3  print seq[0]
4  print seq[:5]
5  print seq[:5]
7  ABCDEFGHIJKLMNOPQRSTUVWXYZ
ABCDEFGHIJKLMNOPQRSTUVWXYZ
```

```
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```

A ABCDE ABCDE

Strings slices with negative indices

```
1  seq = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
2  print seq[-1]
3  print seq[-5:-1]
4  print seq[-0]
5
```

Strings slices with steps

```
1  seq = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
2  print seq[0:10:2]
3  print seq[-1:-11:-2]
4  print seq[:-11:-1]
5  print seq[::-1] # This one is very useful
6  print seq[::-2]
7
```

```
ACEGI
ZXVTR
ZYXWVUTSRQ
ZYXWVUTSRQPONMLKJIHGFEDCBA
ZXVTRPNLJHFDB
```

Strings slices out of range

```
1  seq = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
2  print seq[5:100]
3

FGHIJKLMNOPQRSTUVWXYZ
```

Strings methods

Strings methods

capitalize center count decode encode endswith expandtabs find format index isalnum isalpha isdigit islower isspace istitle isupper join ljust lower lstrip partition replace rfind rindex rjust rpartition rsplit rstrip split splitlines startswith strip swapcase title translate upper zfill

Total: 38

Strings methods

count endswith find islower isupper join lower lstrip replace rfind rsplit rstrip split splitlines startswith strip swapcase translate upper

Total: 19

Strings methods

- count
- find
- replace
- startswith and endswith
- islower and isupper
- lower, upper and swapcase
- join
- strip
- translate
- split and splitlines ← later with *Lists*

Total: 10

Strings methods

More information

<u>Python Documentation (http://docs.python.org/library/stdtypes.html#string-methods)</u>

String count

```
str.count(sub[, start[, end]])

1    seq =
2    "TCCTGGAGGAGAATGGAGGTCCAAGGGTCCAGCTGGAGAAGTTTAGGGTGTGGTG
GGGGTGA"
print seq.count("A")

13

1    seq =
2    "TCCTGGAGGAGAATGGAGGTCCAAGGGTCCAGCTGGAGAAGTTTAGGGTGTGGTG
GGGGTGA"
print seq.count("A", 0 , 10)
```

String replace

```
str.replace(old, new[, count])
  1
      seq =
  2
      "TCCTGGAGGAGAATGGAGGTCAAGGGTCCAGCTGGAGAAGTTTAGGGTGTGGTG
      GGGGTGA"
      print seq.replace("T", "U")
UCCUGGAGGAGAAUGGAGGUCAAGGGUCCAGCUGGAGAAGUUUAGGGUGUGGGGGGUG
Α
  1
      seq =
  2
      "TCCTGGAGGAGAATGGAGGTCAAGGGTCCAGCTGGAGAAGTTTAGGGTGTGGTG
  4
      GGGGTGA"
      print seq.replace("T", "U", 3)
UCCUGGAGGAGAAUGGAGGTCAAGGGTCCAGCTGGAGAAGTTTAGGGTGTGGGGGGTG
```

Α

String translate

String startswith and endswith

```
str.startswith(suffix[, start[, end]])
  1
      seq =
      "TCCTGGAGGAGAATGGAGGTCAAGGGTCCAGCTGGAGAAGTTTAGGGTGTGGTG
  2
  3
      GGGGTGA"
  4
      print seq.startswith("TCCT")
      print seq.startswith("TGCT")
      print seq.startswith("ATG", 12, 20)
True
False
True
  1
      seq =
  2
      "TCCTGGAGGAGAATGGAGGTCAAGGGTCCAGCTGGAGAAGTTTAGGGTGTGGTG
  4
      GGGGTGA"
      print seq.endswith("TGA")
```

```
True
```

String find and rfind

```
str.find(sub[, start[, end]])
  1
      seq =
  2
      "TCCTGGAGGAGAATGGAGGTCAAGGGTCCAGCTGGAGAAGTTTAGGGTGTGGTG
  3
      GGGGTGA"
      print seq.find("GTC")
      print seq.rfind("GTC")
18
25
  1
      seq =
  2
      "TCCTGGAGGAGGTCAAGGGTCCAGCTGGAGAAGTTTAGGGTGTGGTGGGGGTGA
  4
      print seq.find("ATG", 0, 10)
-1
```

String islower and isupper

```
str.islower()

1    a = "T"
2    cod1 = "ATG"
3    cod2 = "AtG"
4    print a.isupper()
5    print cod1.isupper()
6    print cod2.isupper()
8
True
True
False
```

String lower, upper and swapcase

```
str.lower()

1    cod = "AtG"
    print cod.lower()
    print cod.upper()

atg
ATG

1    cod = "AtG"
    print cod.swapcase()

aTg
```

String join

```
str.join(iterable)

1    str = "TCCTGG"
2    print ":".join(str)
3

T:C:C:T:G:G
```

String strip, lstrip and rstrip

```
str.strip([chars])

1    seq = "NNNNGCGCGCTGGAGGAGGTGAGAAGTTTAGGGTAAAAAAAAANNNN"
2    seq = seq.strip("N")
3    print seq
4    print seq.lstrip("GC")
5    print seq.rstrip("A")
6    print seq.strip("ATG")
```

Data Structures

- Numbers
- Strings
- Lists
- Tuples
- Sets
- Dicts

Lists

- List of objects (Duh!)
- Mutable sequence type (allow in-place modification of the object) (http://docs.python.org/library/stdtypes.html#mutablesequence-types)

Lists assignment

```
[a, b, c]

1    a = []
2    b = [1,2,3,4,5]
3    c = ["a", "b", "c", "d", "f"]
4    print a
5    print b[0]
6    print c[-1]
7
```

f

Lists assignment

```
1  a = [0] * 5
2  b = [1] * 5
3  c = ['NA'] * 5
4  d = range(5) # range([start], stop[, step]) [1]
5  print a
6  print b
7  print c
8  print d
9
[0, 0, 0, 0, 0, 0]
[1, 1, 1, 1, 1]
```

[1] Python Built-in Functions (http://docs.python.org/library/functions.html#built-in-functions)

Lists assignment

[0, 1, 2, 3, 4]

['NA', 'NA', 'NA', 'NA', 'NA']

```
str.split([sep[, maxsplit]])
  1
      raw data =
      "TCCTGGAGGAG; GTCAAGGGTCCAGCT; GGAGAAGTTTAGGG; TGTGGTG; GGG
  2
  3
      sequences = raw_data.split(";")
      print sequences
['TCCTGGAGGAG', 'GTCAAGGGTCCAGCT', 'GGAGAAGTTTAGGG',
'TGTGGTG', 'GGGGTGA']
      raw data =
  2
      "TCCTGGAGGAG; GTCAAGGGTCCAGCT; GGAGAAGTTTAGGG; TGTGGTG; GGG
  4
      sequences = raw data.split(";", 3)
['TCCTGGAGGAG', 'GTCAAGGGTCCAGCT',
'GGAGAAGTTTAGGG;TGTGGTG;GGGGTGA']
```

Lists assignment

```
str.splitlines([keepends])

1    raw_data = """TCCTGGAGGAG
2    GTCAAGGGTCCAGCT
3    GGAGAAGTTTAGGG"""
4    sequences = raw_data.splitlines()

['TCCTGGAGGAG', 'GTCAAGGGTCCAGCT', 'GGAGAAGTTTAGGG']
```

Lists assignment

```
str.splitlines([keepends])

1    raw_data = """TCCTGGAGGAG
2    GTCAAGGGTCCAGCT
3    GGAGAAGTTTAGGG"""
4    sequences = raw_data.splitlines(True)
6

['TCCTGGAGGAG\n', 'GTCAAGGGTCCAGCT\n', 'GGAGAAGTTTAGGG']
```

Lists are a mutable sequence type

```
1   mylist = ["A", "T", "G", "C"]
2   print mylist[0]
3   mylist[0] = "T"
4   print mylist
5

A
['T', 'T', 'G', 'C']

1   myseq = "ATGC"
2   print myseq[0]
```

```
3
A
```

Multi-dimensional lists

```
1  mylist = [["A", "T", "G", "C"], [1, 2, 3, 4]]
2  print mylist
3  print mylist[0]
4  print mylist[1][2]
5

[['A', 'T', 'G', 'C'], [1, 2, 3, 4]]
['A', 'T', 'G', 'C']
3
```

Lists methods

- count
- index
- append
- insert
- remove
- pop
- reverse
- sort

More information

<u>Python Documentation (http://docs.python.org/library/stdtypes.html#mutable-sequence-types)</u>

Lists count, index, append and insert

```
mylist = ["A", "T", "G", "C", "A", "T"]
print mylist.count("A")
print mylist.index("C")
mylist.append("TAIL")
mylist.insert(3, "MIDDLE")
print mylist
```

```
7
2
3
['A', 'T', 'G', 'MIDDLE', 'C', 'A', 'T', 'TAIL']
```

Lists remove

```
1  mylist = ["A", "T", "G", "C", "A", "T"]
2  mylist.remove("A")
3  print mylist
4  mylist.remove("A")
5  print mylist
6
['T', 'G', 'C', 'A', 'T']
['T', 'G', 'C', 'T']
```

Lists pop

```
1  mylist = ["A", "T", "G", "C", "A", "T"]
2  mylist.pop(2)
3  print mylist
4  print mylist.pop(1)
5  print mylist
6
['A', 'T', 'C', 'A', 'T']
T
['A', 'C', 'A', 'T']
```

Lists reverse and sort

```
1  mylist = [1, 1, 3, 5, 2, 4]
2  mylist.sort()
3  print mylist
4  mylist.reverse()
```

```
5 print mylist
[1, 1, 2, 3, 4, 5]
[5, 4, 3, 2, 1, 1]
```

Lists with Python Built-in Functions

```
mylist=range(5)
print mylist
print len(mylist)
print min(mylist)
print max(mylist)

[0, 1, 2, 3, 4]
5
0
4
```

More information

<u>Python Documentation (http://docs.python.org/library/functions.html#built-in-functions)</u>

Lists with join

```
1  mylist = ["A", "T", "G", "C", "A", "T"]
2  print "".join(mylist)
3

ATGCAT
```

Data Structures

- Numbers
- Strings
- Lists

- Tuples
- Sets
- Dicts

Tuples

- Lists that are immutable (like strings)
- Useful for storing heterogeneous data in which order has semantic value (like coordinates)
- Fast!!!

More information

<u>Python Docs: Tuples and Sequences (http://docs.python.org/tutorial/datastructures.html#tuples-and-sequences)</u>

Tuples assignment

```
1   coord1 = 12, 35 # pair of coordinates
2   coord2 = (32, 12)
3   coordinates = [coord1, coord2]
4   print coordinates
5
[(12, 35), (32, 12)]
```

Data Structures

- Numbers
- Strings
- Lists
- Tuples
- Sets
- Dicts

Sets

• Unordered collection with no duplicate elements

- Uses include membership testing and eliminating duplicate entries
- Also support mathematical operations like union, intersection, difference, and symmetric difference.

More information

<u>Python Docs: Sets (http://docs.python.org/tutorial/datastructures.html#sets)</u>

Sets

```
palette = set(['blue', 'red', 'green', 'red'])
print "blue" in palette
print "magenta" in palette

True
False
```

Sets

```
1    p1 = set(['blue', 'red', 'green', 'red'])
2    p2 = set(['yellow', 'green', 'blue', 'yellow', 'blue'])
3    print p1 - p2 # colors in p1 but not in p2
4    print p1 | p2 # colors in either p1 or p2
5    print p1 & p2 # colors in both p1 and p2
6    print p1 ^ p2 # colors in p1 or p2 but not both
8

set(['red'])
set(['blue', 'green', 'yellow', 'red'])
set(['blue', 'green'])
set(['red', 'yellow'])
```

Data Structures

- Numbers
- Strings

- Lists
- Tuples
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Dictionaries

- Unordered set of "key: value" pairs, with the requirement that the keys are unique
- Known in other languages as "associative memories" or "associative arrays"
- Indexed by keys (unlike sequences, which are indexed by a range of numbers)
- Indices can be any immutable type (strings, numbers, or tuples of immutable objects)
- Usefull for storing, extracting or deleting values with a key

Dictionaries assignment

```
{'a': 1, 'b': 2, 'c': 3}
{'key1': "Value", 'key2': "Value", 1: "Another Value", 'd': 42}

1    sequences = {'s1': "AGTAGCGT", 's2': "ATGAC",
        'primer': "AGCTGCTAG"}
3    print sequences['primer']
4    del sequences['s2']
5    print sequences
AGCTGCTAG
{'s1': 'AGTAGCGT', 'primer': 'AGCTGCTAG'}
```

Dictionaries assignment

```
1  sequences = {'s1': "AGTAGCGT", 's2': "ATGAC",
2  'primer': "AGCTGCTAG"}
3  sequences['s1'] = "AAAAAAAA"
4  print sequences
5  print sequences.items()
6  print sequences.keys()
7  print sequences.values()
```

```
8 print 'primer' in sequences

{'s1': 'AAAAAAAA', 's2': 'ATGAC', 'primer': 'AGCTGCTAG'}
[('s1', 'AAAAAAAAA'), ('s2', 'ATGAC'), ('primer',
'AGCTGCTAG')]
['s1', 's2', 'primer']
['AAAAAAAAA', 'ATGAC', 'AGCTGCTAG']
True
```

Wrap up

- Arithmetic operators + * / // % **
 Assignment operators += -= *= /= //= %= **=
- Numbers and Strings a = 1; b = "Hello World"
- String methods count, find, join, translate, split, etc
- Lists and methods a = [1, 2]; append, pop, reverse, sort, etc
- Some Built-in functions range, len, min, max
- Tuples a = 1, 2, 3; b = (1, 2, 3)
- Sets a = set([1, 2, 3])
- Dictionaries a = {a: 1, b: 2, c: 3}