Workshop 22 November 17, 2011

1. substitutions and parametrizations

- (a) Remember integrals? Set up an integral in the old way to get the area of a half-disk with radius 1.
- (b) How can you evaluate the resulting integral? (Note: you should change the bounds of the integral to match your new variable.)
- (c) Give a parametrization of the boundary of the region from 1a (a half-circle). Use this parametrization and your new technique for finding areas bounded by parametric curves to set up an integral representing the area.
- (d) How does your work on 1b compare to your work on 1c?
- 2. Let's unwind a little. A string is coiled tightly around a circle of radius r centered at the origin. Now we start to unwind it (while always keeping the string taut). The end of the string traces out a curve called the *involute* of the circle. Find a parametrization of such a curve. (Hint: since the string is kept taut, the bit of string that's been unwound is always tangent to the circle. Use the angle θ between the x-axis and the point of tangency as your parameter. You'll need a good geometric diagram.)
- 3. Moo. A cow is tied to circular silo with radius r by a rope just long enough to reach the opposite side of the silo. Compute the area of grass available to the cow. (Hint: use problem (2) for part of the area, and simple geometry for the rest.)

4. Bézier curves

Bézier curves are very useful in computer-aided design. Let's explore the class of these curves that have only three *control points*, say $P_0 = (x_0, y_0)$, $P_1 = (x_1, y_1)$, and $P_2 = (x_2, y_2)$. We define the curve then to be given by

$$x = x_0(1-t)^2 + x_1t(1-t) + x_2t^2,$$

$$y = y_0(1-t)^2 + y_1t(1-t) + y_2t^2.$$

- (a) What point do you get when t = 0? When t = 1?
- (b) Do you get P_1 when t = 1/2?
- (c) What is the equation for the line segment joining P_0 to P_1 ? What about for the line segment joining P_1 to P_2 ?
- (d) Find the slope of the tangent line to the curve at t = 0. What do you notice? Do the same at t = 1.