



# APACHE JMETER

asynchronous javascript and xml

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## About the Tutorial

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jMeter is an open source testing software. It is 100% pure Java application for load and performance testing.

jMeter is designed to cover various categories of tests such as load testing, functional testing, performance testing, regression testing, etc., and it requires JDK 5 or higher.

This tutorial provides an in-depth coverage of jMeter framework including its test plans, listeners, functions, and regular expressions.

## Audience

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This tutorial is designed for software professionals in the domain of Testing who are required to test enterprise-level applications for robustness and reliability.

## Prerequisites

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Before proceeding with this tutorial, you should have a basic understanding of Java programming language. As you are going to use jMeter to perform all types of testing (regression, functional, load, performance, etc.) at different stages of a Java project, it is recommended that you have a good grip over software development and software testing processes.

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# 1. JMETER – OVERVIEW

Before going into the details of JMeter, let us first understand a few jargons associated with the testing of any application.

- **Performance Test:** This test sets the best possible performance expectation under a given configuration of infrastructure. It also highlights early in the testing process if any changes need to be made before the application goes into production.
- 
- **Load Test:** This test is basically used for testing the system under the top load it was designed to operate under.
- 
- **Stress Test:** This test is an attempt to break the system by overwhelming its resources.

## What is JMeter?

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JMeter is a software that can perform load test, performance-oriented business (functional) test, regression test, etc., on different protocols or technologies.

**Stefano Mazzocchi** of the Apache Software Foundation was the original developer of JMeter. He wrote it primarily to test the performance of Apache JServ (now called as Apache Tomcat project). Apache later redesigned JMeter to enhance the GUI and to add functional testing capabilities.

JMeter is a Java desktop application with a graphical interface that uses the Swing graphical API. It can therefore run on any environment / workstation that accepts a Java virtual machine, for example: Windows, Linux, Mac, etc.

The protocols supported by JMeter are:

- Web: HTTP, HTTPS sites 'web 1.0' web 2.0 (ajax, flex and flex-ws-amf)
- Web Services: SOAP / XML-RPC
- Database via JDBC drivers
- Directory: LDAP
- Messaging Oriented service via JMS
- Service: POP3, IMAP, SMTP
- FTP Service

## JMeter Features

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Following are some of the features of JMeter:

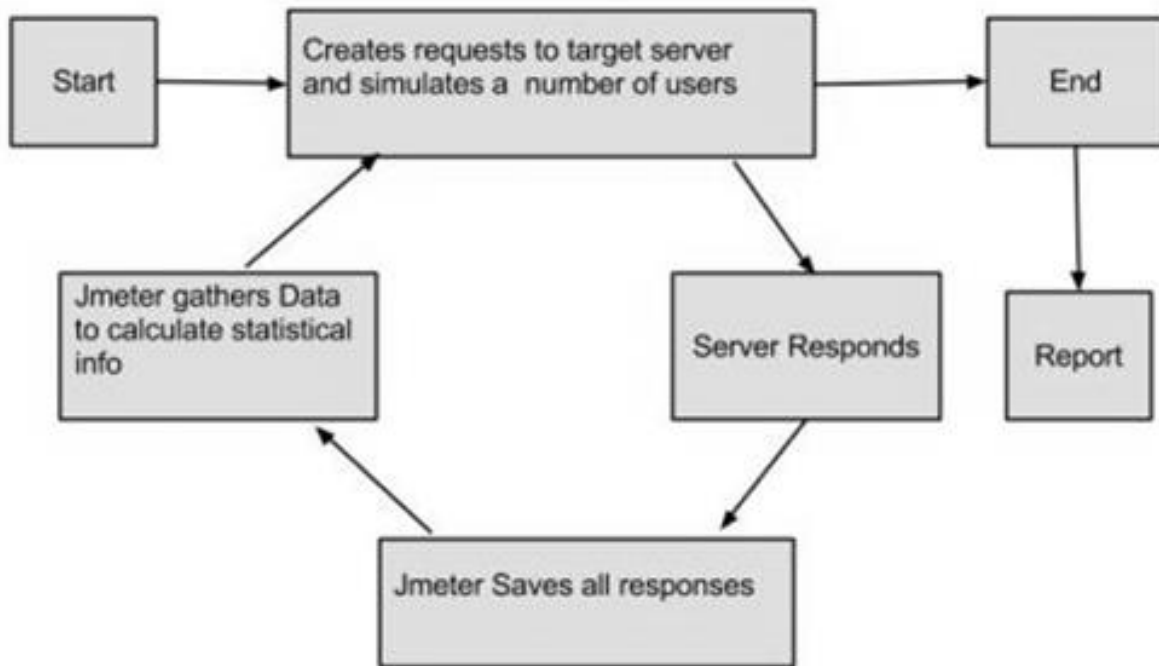
- Being an open source software, it is freely available.
- It has a simple and intuitive GUI.
- 
- JMeter can conduct load and performance test for many different server types: Web - HTTP, HTTPS, SOAP, Database via JDBC, LDAP, JMS, Mail - POP3, etc.
- 
- It is a platform-independent tool. On Linux/Unix, JMeter can be invoked by clicking on JMeter shell script. On Windows, it can be invoked by starting the jmeter.bat file.
- 
- It has full Swing and lightweight component support (precompiled JAR uses packages javax.swing.\* ).
- 
- JMeter stores its test plans in XML format. It means you can generate a test plan using a text editor.
- 
- Its full multi-threading framework allows concurrent sampling by many threads and simultaneous sampling of different functions by separate thread groups.
- 
- It is highly extensible.
- 
- It can also be used to perform automated and functional testing of the applications.

## How JMeter Works?

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JMeter simulates a group of users sending requests to a target server, and returns statistics that show the performance/functionality of the target server/application via tables, graphs, etc.

Take a look at the following figure that depicts how JMeter works:





## 2. JMeter – ENVIRONMENT

JMeter is a framework for Java, so the very first requirement is to have JDK installed in your machine.

### System Requirements

JDK	1.6 or above.
Memory	No minimum requirement.
Disk Space	No minimum requirement.
Operating System	No minimum requirement.

### Step 1 - Verify Java Installation

First of all, verify whether you have Java installed in your system. Open your console and execute one of the following **java** commands based on the operating system you are working on.

OS	Task	Command
Windows	Open Command Console	c:\> java -version
Linux	Open Command Terminal	\$ java -version
Mac	Open Terminal	machine:~ joseph\$ java -version

If you have Java installed in your system, you would get an appropriate output based on the OS you are working on.

OS	Output
Windows	java version "1.7.0_25"

	Java(TM) SE Runtime Environment (build 1.7.0_25-b15) Java HotSpot(TM) 64-Bit Server VM (build 23.25-b01, mixed mode)
Linux	java version "1.7.0_25" Java(TM) SE Runtime Environment (build 1.7.0_25-b15) Java HotSpot(TM) 64-Bit Server VM (build 23.25-b01, mixed mode)
Mac	java version "1.7.0_25" Java(TM) SE Runtime Environment (build 1.7.0_25-b15) Java HotSpot(TM) 64-Bit Server VM (build 23.25-b01, mixed mode)

If you do not have Java installed, install the Java Software Development Kit (SDK) from <http://www.oracle.com/technetwork/java/javase/downloads/index.html>. We are assuming Java 1.7.0\_25 as the installed version for this tutorial.

## Step 2: Set Java Environment

Set the **JAVA\_HOME** environment variable to point to the base directory location, where Java is installed on your machine. For example:

OS	Output
Windows	Set the environment variable JAVA_HOME to C:\Program Files\Java\jdk1.7.0_25
Linux	export JAVA_HOME=/usr/local/java-current
Mac	export JAVA_HOME=/Library/Java/Home

Append Java compiler location to System Path.

OS	Output
Windows	Append the string; C:\Program Files\Java\jdk1.7.0_25\bin to the end of the system variable, Path.

Linux	export PATH=\$PATH:\$JAVA_HOME/bin/
Mac	not required

Verify Java Installation using **java -version** command as explained above.

### Step 3: Download JMeter

Download the latest version of JMeter from [http://jmeter.apache.org/download\\_jmeter.cgi](http://jmeter.apache.org/download_jmeter.cgi). For this tutorial, we downloaded *apache-jmeter-2.9* and copied it into C:\>JMeter folder.

The directory structure should look like as shown below:

- apache-jmeter-2.9
- apache-jmeter-2.9\bin
- apache-jmeter-2.9\docs
- apache-jmeter-2.9\extras
- apache-jmeter-2.9\lib\
- apache-jmeter-2.9\lib\ext
- apache-jmeter-2.9\lib\junit
- apache-jmeter-2.9\printable\_docs

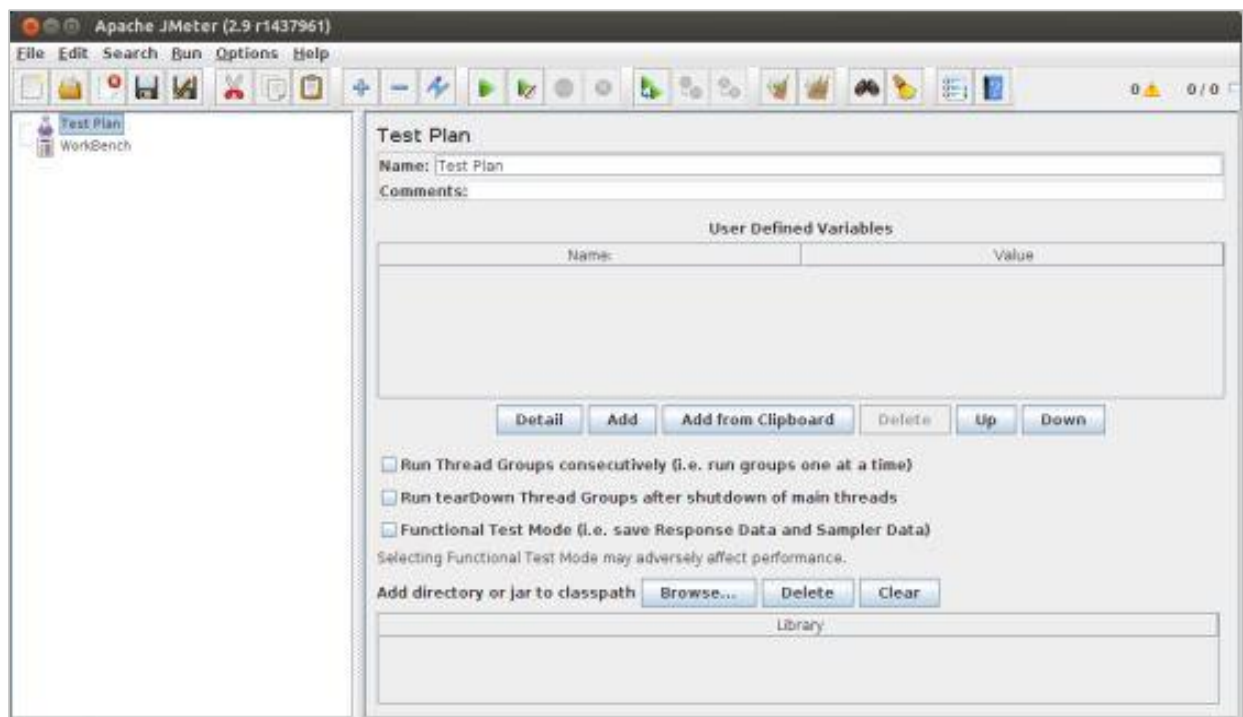
You can rename the parent directory (i.e. apache-jmeter-2.9) if you want, but do not change any of the sub-directory names.

### Step 4: Run JMeter

After downloading JMeter, go to the *bin* directory. In this case, it is **/home/manisha/apache-jmeter-2.9/bin**. Now click on the following:

OS	Output
Windows	jmeter.bat
Linux	jmeter.sh
Mac	jmeter.sh

After a short pause, the JMeter GUI should appear, which is a Swing application, as seen in the following screenshot:



This is the main page and the default page of the tool.

# 3. JMETER – TEST PLAN

## What is a Test Plan?

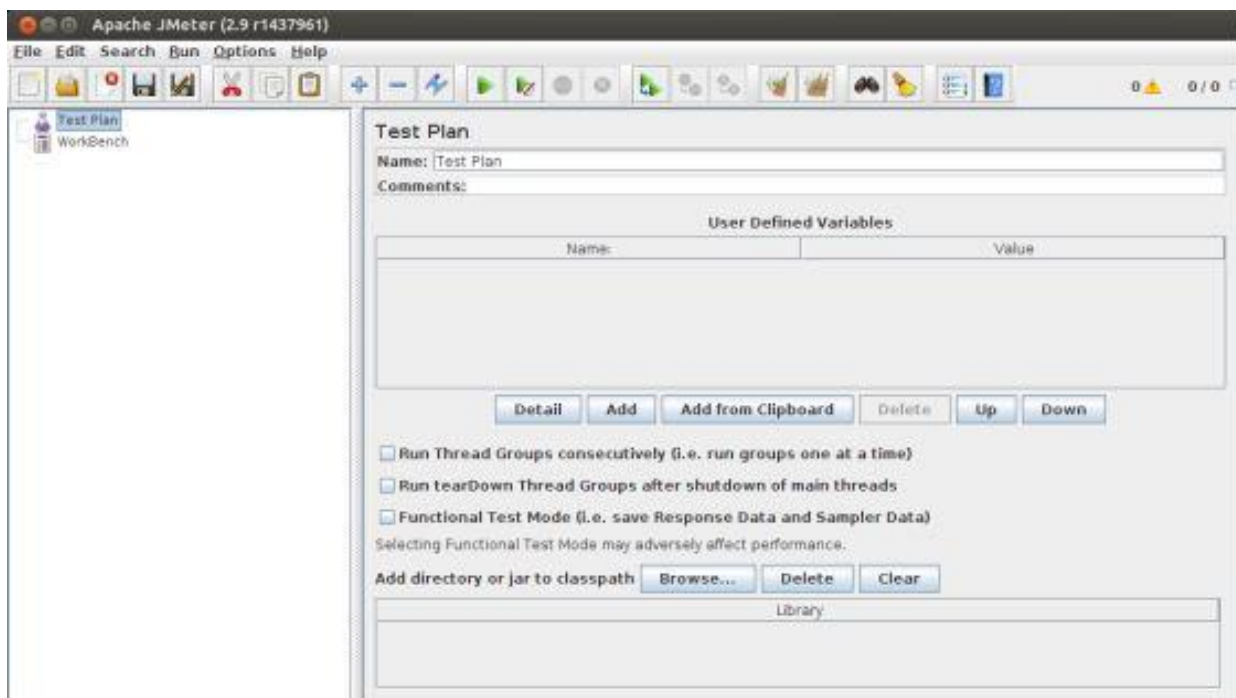
A Test Plan can be viewed as a container for running tests. It defines what to test and how to go about it. A complete test plan consists of one or more elements such as thread groups, logic controllers, sample-generating controllers, listeners, timers, assertions, and configuration elements. A test plan must have at least one thread group.

## Writing a Test Plan

Follow the steps given below to write a test plan:

### Step 1: Start the JMeter Window

Open the JMeter window by clicking `/home/manisha/apache-jmeter-2.9/bin/jmeter.sh`. The JMeter window will appear as shown below:



This is a plain and blank JMeter window without any additional elements added to it. It contains two nodes:

- **Test Plan node:** It is where the real test plan is kept.
-

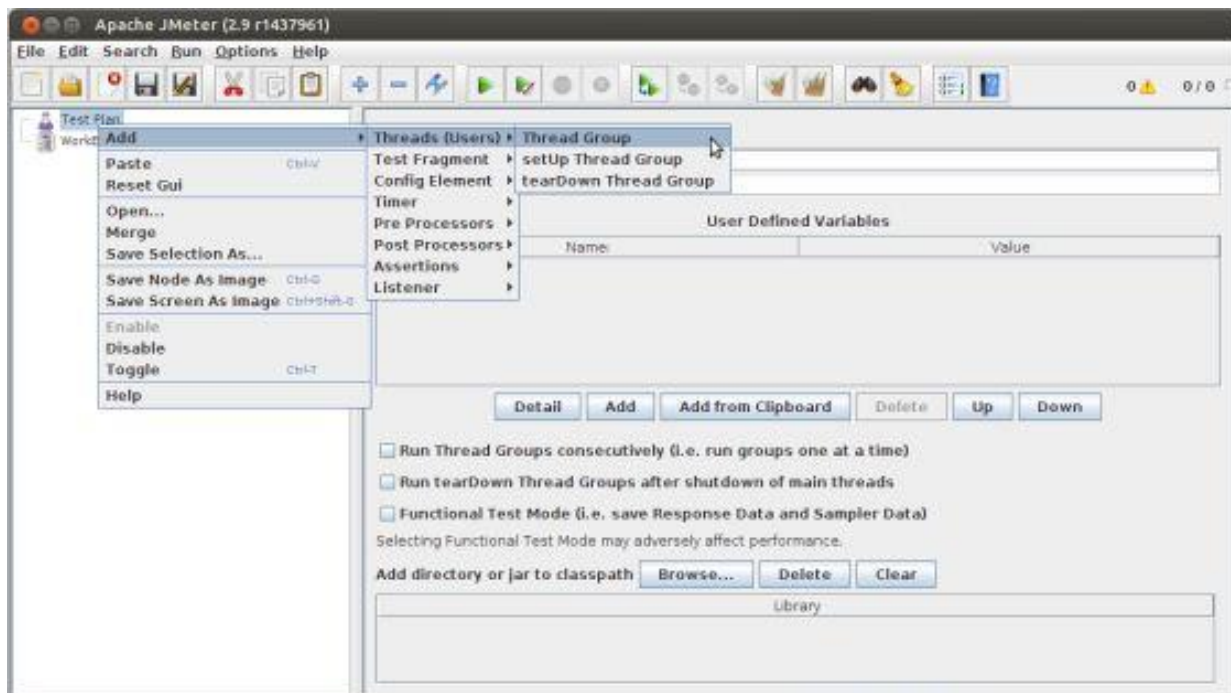
- **Workbench node:** It simply provides a place to temporarily store test elements while not in use, for copy/paste purposes. When you save your test plan, Workbench items are not saved with it.

## Step 2: Add/Remove Elements

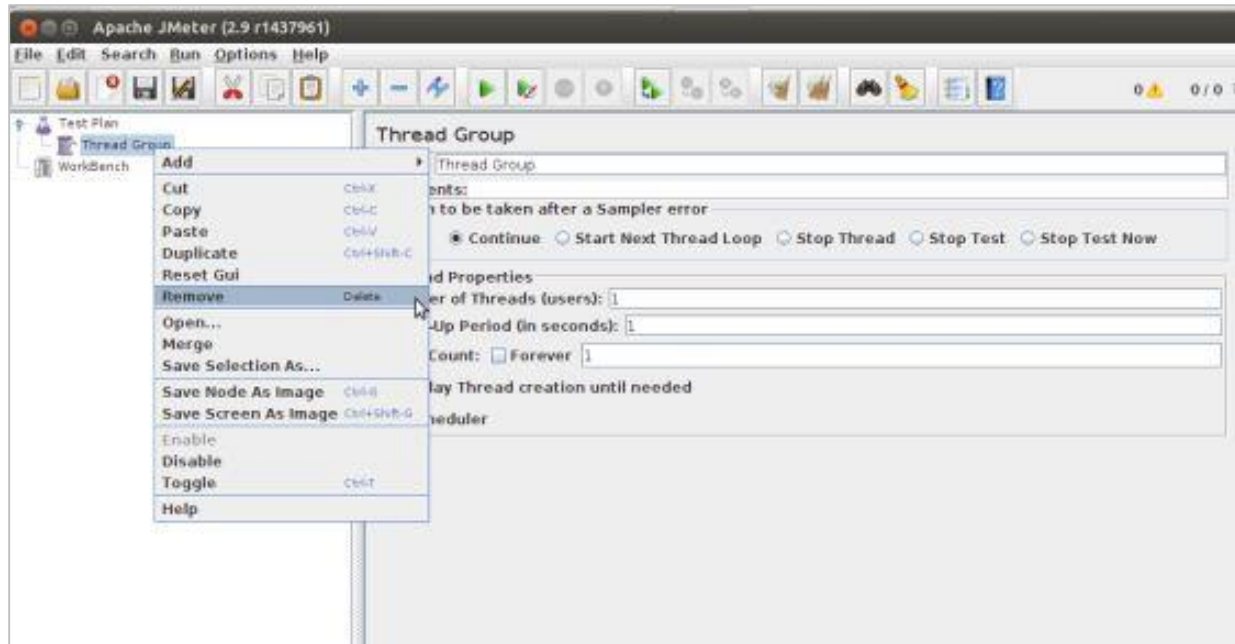
- Elements (which will be discussed in the next chapter [Test Plan Elements](#)) can be added to a test plan by right-clicking on the Test Plan node and choosing a new element from the "add" list.

Alternatively, you can load an element from a file and add it by choosing the "merge" or "open" option.

For example, let us add a Thread Group element to a Test Plan as shown below:



To remove an element, make sure the element is selected, right-click on the element, and choose the "remove" option.

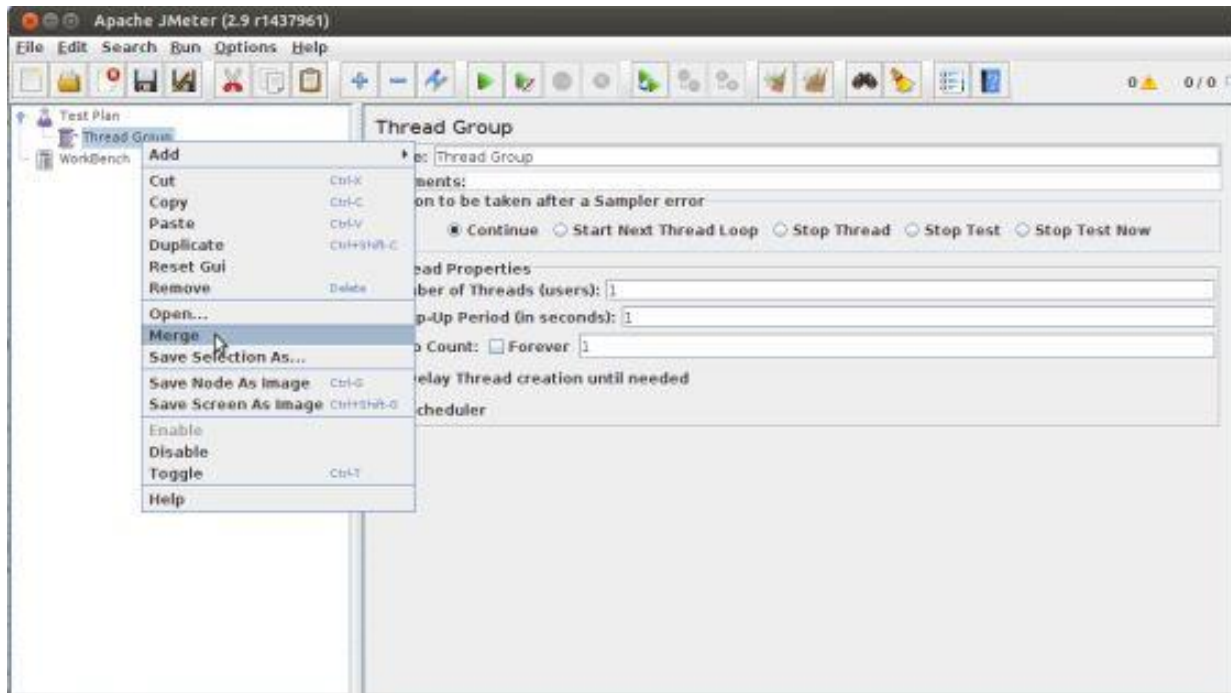


### Step 3: Load and Save the Elements

To load an element from file:

- Right-click on the existing tree element to which you want to add the loaded element.
- 
- Select Merge.
- 
- Choose the file where you saved the elements.
- 
- JMeter will merge the elements into the tree.

By default, JMeter does not save the element, you need to explicitly save it.



To save a tree element:

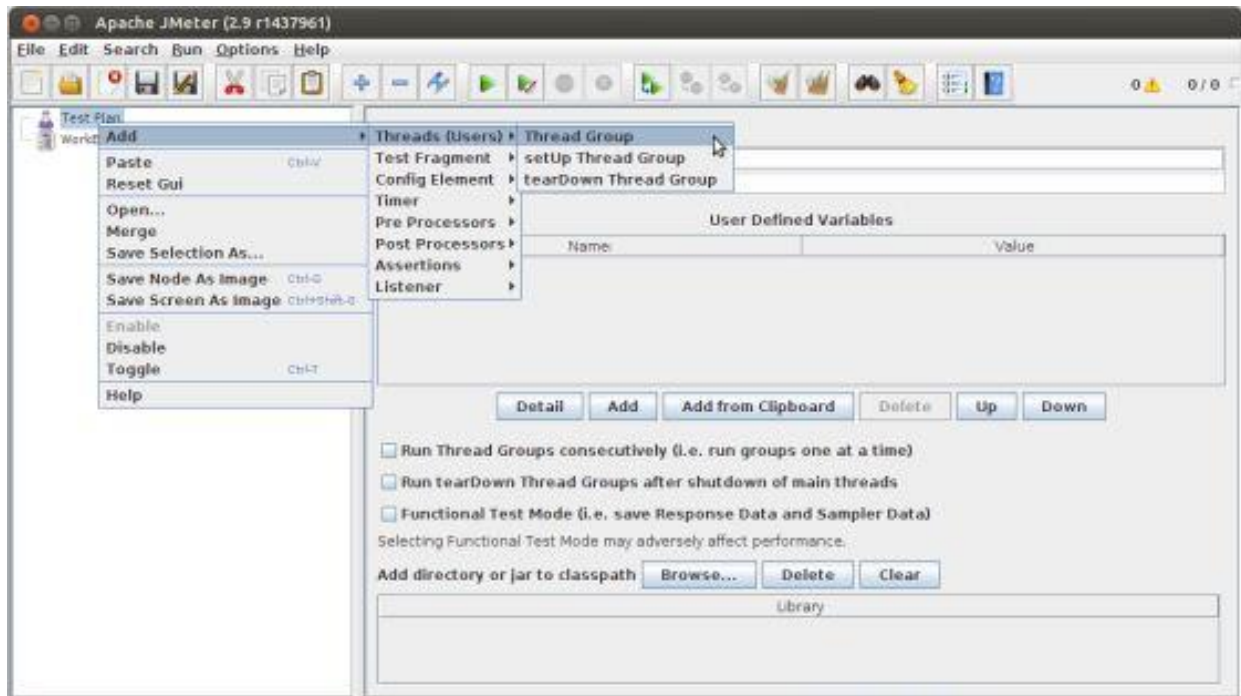
- Right-click on the element.
- Choose the *Save Selection As ...* option.

JMeter will save the element selected, plus all the child elements beneath it. By default, JMeter doesn't save the elements, you need to explicitly save it as mentioned earlier.

#### Step 4: Configure the Tree Elements

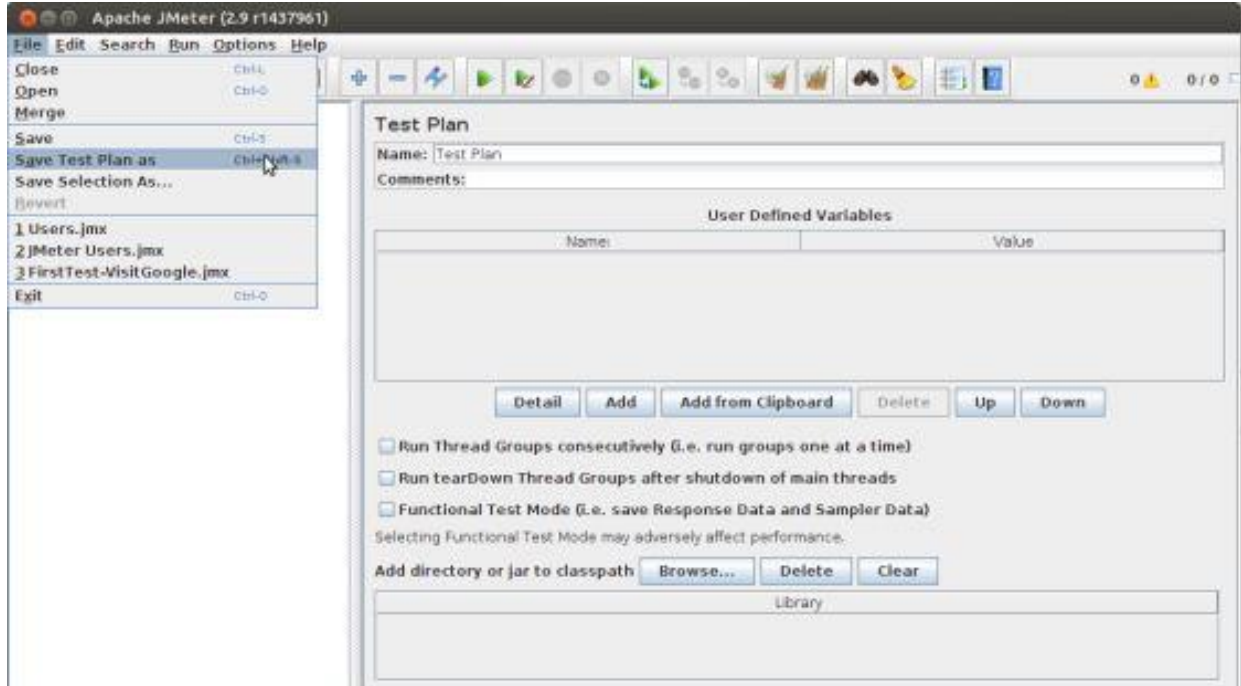
Any element in the Test Plan can be configured using the controls present in JMeter's right-hand side frame. These controls allow you to configure the behavior of that particular test element. For example, the Thread Group can be configured for a number of users, ramp up periods, etc., as shown below:





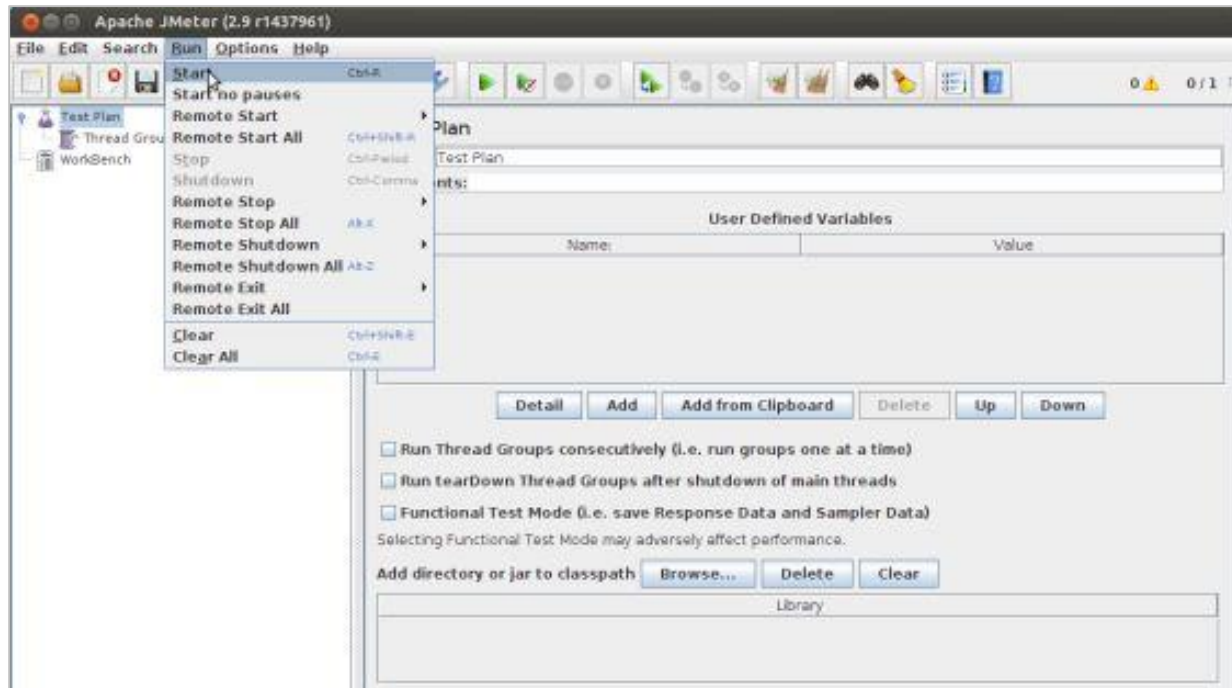
### Step 5: Save the Test Plan

You can save an entire Test Plan by using either **Save** or **"Save Test Plan As ..."** from the File menu.



## Step 6: Run the Test Plan

You can run the Test Plan by clicking **Start** (Control + r) from the **Run** menu item. When JMeter starts running, it shows a small green box at the right-hand end of the section just under the menubar.



The numbers to the left of the green box are the number of active threads / total number of threads. These only apply to a locally run test; they do not include any threads started on remote systems when using client-server mode.

## Step 7: Stop the Test Plan

You can stop your test in two ways:

- Using **Stop** (Control + '.'). It stops the threads immediately if possible.
- Using **Shutdown** (Control + ','). It requests the threads to stop at the end of any current work.

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