

## Statement

↳ Given a string,  $s$ , return **TRUE** if it is a palindrome; otherwise, return **FALSE**.

## Naive Approach

↳ **Naive palindrome check** involves:

- Removing **non-alphanumeric** characters
- Converting to **lowercase** for case-insensitive comparison.
- **Reversing** the cleaned string and comparing it to the original cleaned string.

↳ This approach requires:

- **One full pass** to build the cleaned string.
- **Another pass** to reverse it.
- $O(n)$  time and  $O(n)$  space complexity.

↳ **Downsides**:

- Uses **extra space** for both the cleaned and reverse strings
- Performs **redundant reversal** operation.

↳ **Less efficient** than the **two pointer method**, which avoids reversal and reduces space usage.

## Optimized Approach

↳ **Two pointer approach** optimizes both **time and space** usage

↳ Initialize two pointers:

- **left** at the **start** of the string
- **right** at the **end** of the string

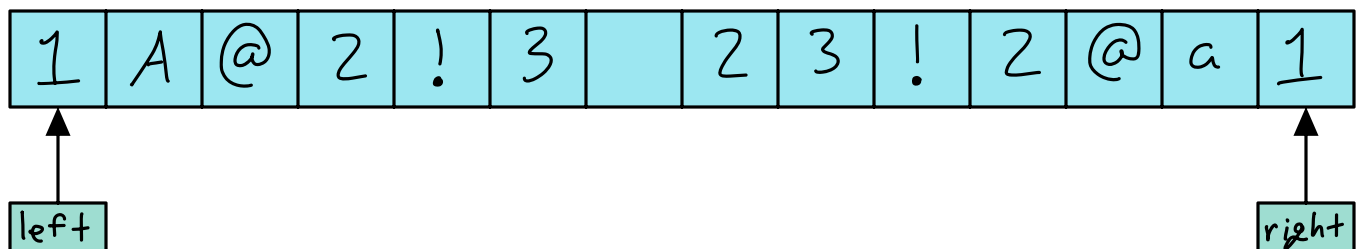
↳ **Move inward** from both ends **simultaneously**

- ↳ Skip non-alphanumeric characters (e.g., spaces, punctuation)
- ↳ Convert characters to lowercase for case-insensitive comparison.
- ↳ Compare characters at **left** and **right** pointers:
  - If they **match**, continue inward
  - If they **mismatch**, return **false** immediately
- ↳ Stop when pointers **meet or cross**:
  - If no mismatches were found, return **true**
- ↳ Achieves  $O(n)$  time complexity and  $O(1)$  space complexity
- ↳ **Highly efficient** for checking palindromes in formatted strings

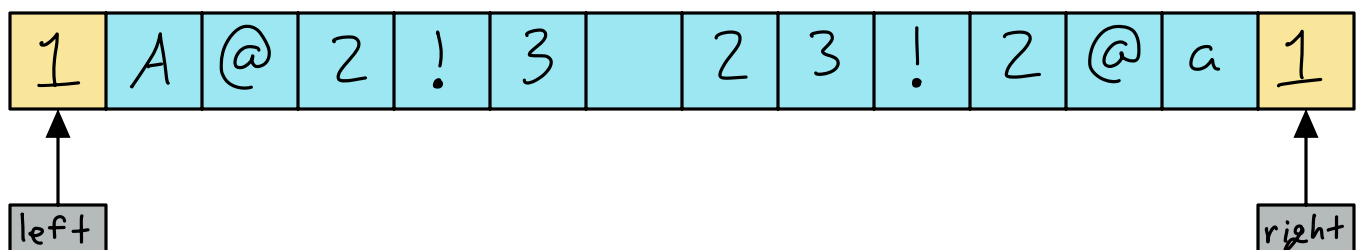
### Visualization

↳ Check whether the string "1A@Z!3 23!2@a1" is a palindrome

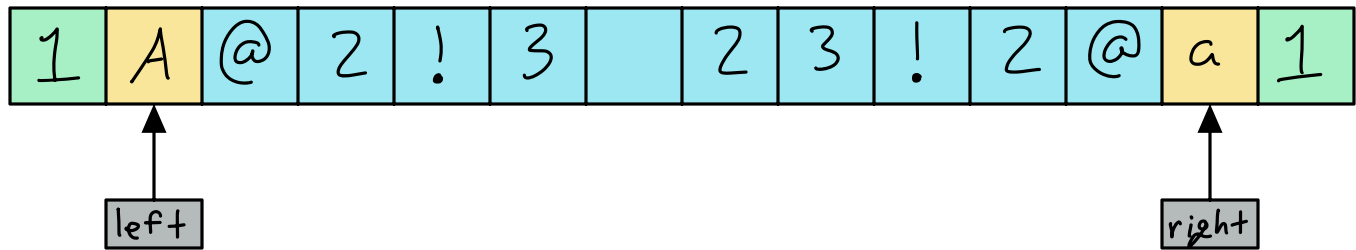
- i) Start with two pointers: **left** at the beginning and **right** at the end. Compare the characters at both ends while ignoring non-alphanumeric characters.



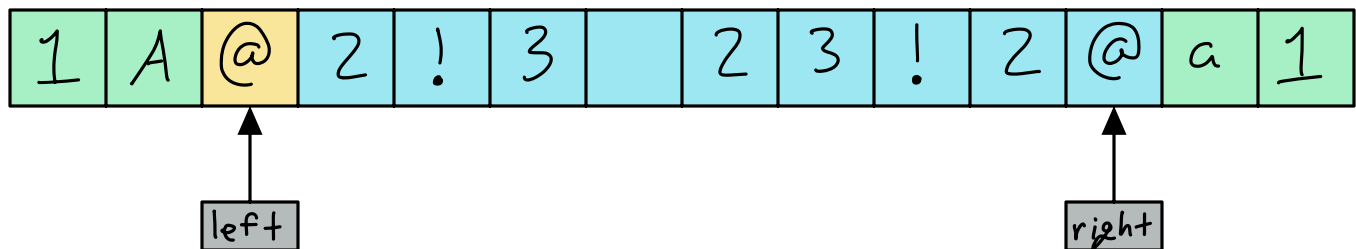
- ii) Compare '1' (**left**) and '1' (**right**), both are valid and match. Move **left** pointer one step forward and **right** pointer one step backward.



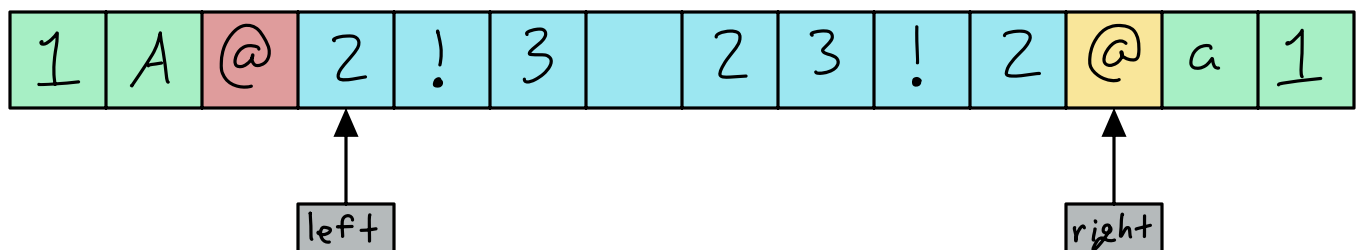
iii) Compare 'A' (left) and 'a' (right), both match ignoring case. Move left pointer one step forward and right pointer one step backward.



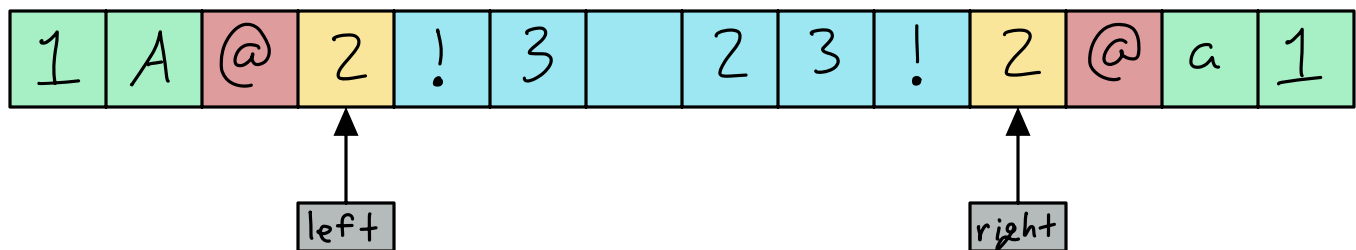
iv) Skip '@' (left), since it's not alphanumeric. Move left pointer one step forward.



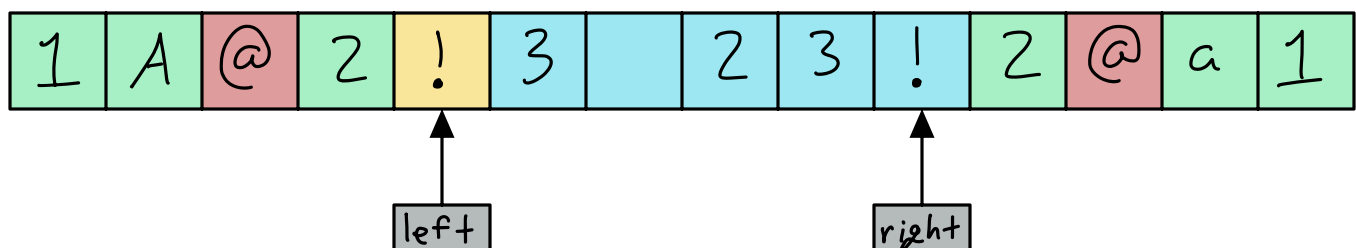
v) Skip '@' (right), since its not alphanumeric. Move right pointer one step backward.



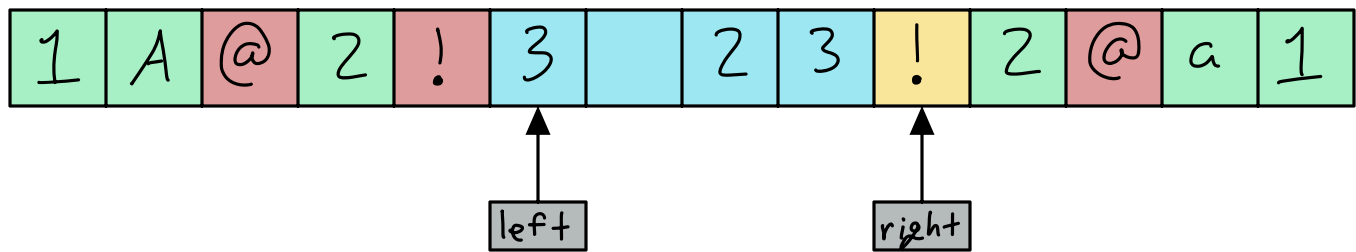
vi) Compare '2' (left) and '2' (right), they match. Move left pointer one step forward and right pointer one step backward.



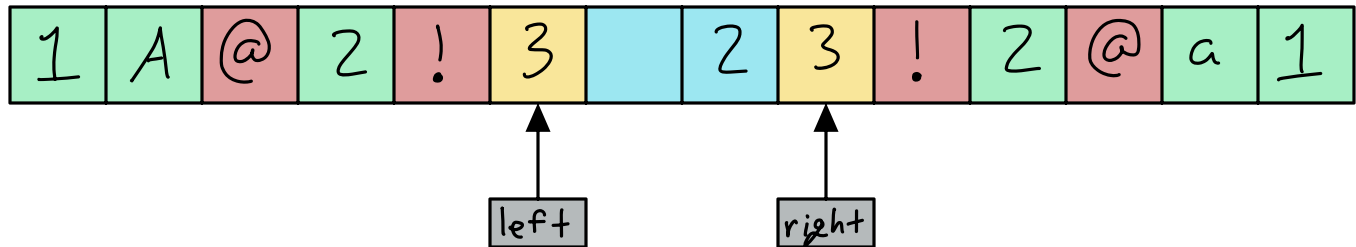
vii) Skip '!' (left), as it's not alphanumeric. Move left one step forward.



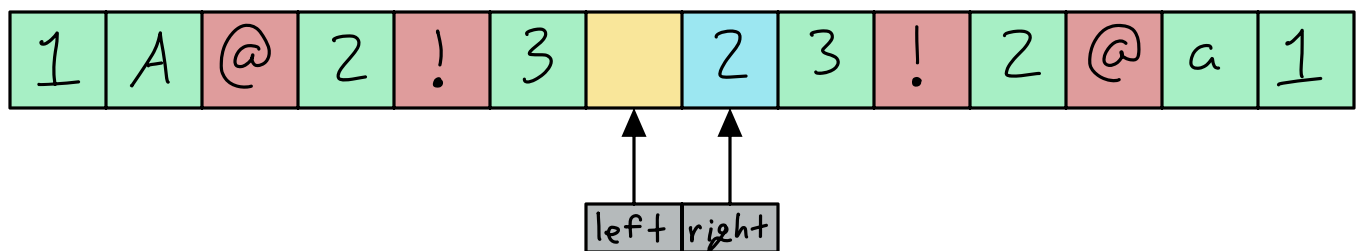
viii) Skip '!' (*right*), as it's not alphanumeric. Move *right* pointer one step backward.



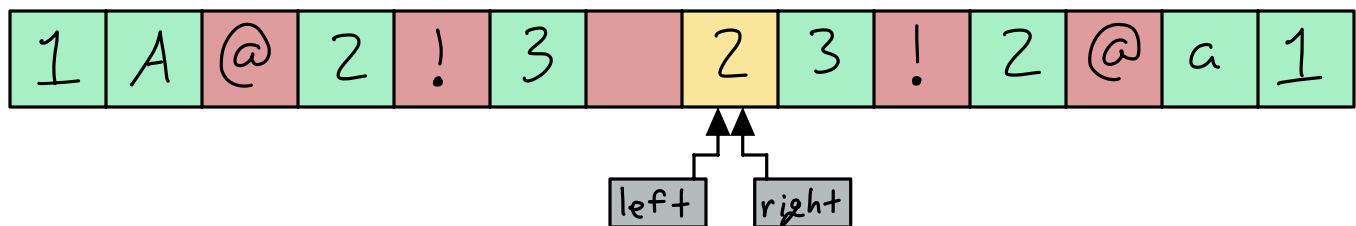
ix) Compare '3' (*left*) and '3' (*right*), they match. Move *left* pointer one step forward and *right* pointer one step backward.



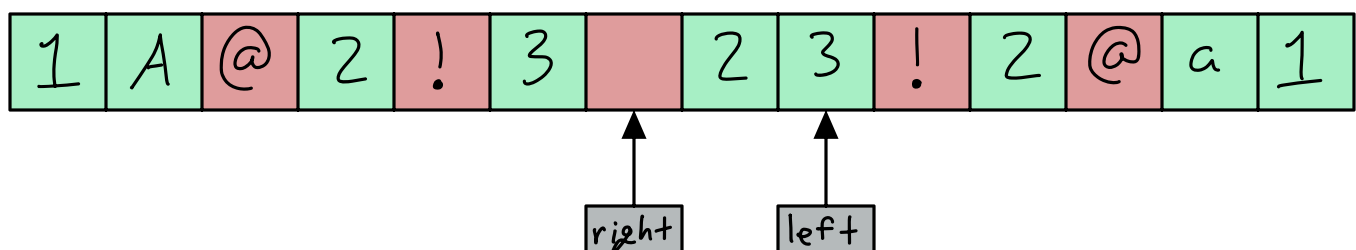
x) Skip space (*left*), as it's not alphanumeric. Move *left* pointer one step forward.



xi) Compare '2' (*left*) and '2' (*right*), they match. Move *left* pointer one step forward and *right* pointer one step backward.



xii) Now, the pointers have crossed each other. Since all valid characters matched successfully, the string is a palindrome.



## Step-By-Step Solution

↳ Step 1: Initialize pointers and skip non-alphanumeric characters

i) Set up pointers:

- `left` starts at index  $0$  (beginning of the string)
- `right` starts at index `len(s)-1` (end of the string)

ii) Process characters:

- If `s[left]` is not a letter or digit (e.g., space, punctuation, or special character), move `left` one step forward (`left += 1`). Repeat until `left` points to a valid character.
- If `s[right]` is not a letter or digit (e.g., space, punctuation, or special character), move `right` one step backward (`right -= 1`). Repeat until `right` points to a valid character.

↳ Step 2: Compare characters and move pointers

i) Convert both characters to lowercase, so the comparison is case-insensitive.

ii) Compare `s[left]` and `s[right]`:

- If they match, move both pointers inwards (`left += 1, right -= 1`) to check the next pair.
- Return `FALSE` if they don't match, indicating the string is not a palindrome.

iii) This step repeats until the two pointers meet or cross each other. If all characters match, the function returns `TRUE`, confirming that the string is a palindrome.

## Code (C++)

```
bool IsPalindrome(string s) {  
    int left = 0, right = s.length() - 1;  
  
    while (left < right) {  
        while (left < right && !isalnum(s[left])) {  
            left++;  
        }  
        while (left < right && !isalnum(s[right])) {  
            right--;  
        }  
        if (tolower(s[left]) != tolower(s[right])) {  
            return false;  
        }  
        left++;  
        right--;  
    }  
    return true;  
}
```

## Time Complexity

↳ The time complexity of the above solution is  $O(n)$ , where  $n$  is the number of characters in the string.

## Space Complexity

↳ The space complexity of the above solution is  $O(1)$ .