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To implement 1D3 algorithm for decision tree using the party and iris dataset.

Algorithm

If all examples have same label:-
- return leaf with that label

* else if there are no features left to test:-
- return leaf with most common label

* Else:-

- choose the feature \hat{F} that maximizes information gain of S to be the next node using:-

$$\text{Gain}(S, F) = \text{Entropy}(S) -$$

$$\sum_{f \in \text{values}} \frac{|S_f|}{|S|} \text{Entropy}(S_f)$$

- add a branch from the node for each possible value f in \hat{F}

- for each branch:

* calculate S_f by removing \widehat{F}
from the set of features

* recursive call the algorithm with
 S_f to compute the gain relative
to the current set of examples