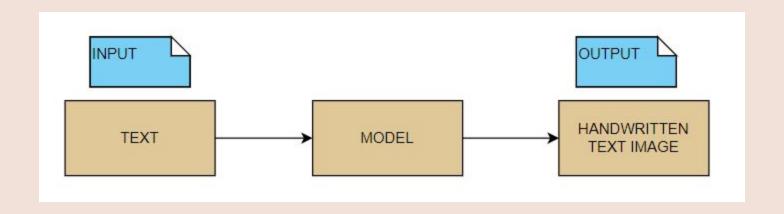


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### Introduction

Recurrent neural networks (RNNs) are a rich class of dynamic models that have been used to generate sequences in domains as diverse as music, text and motion capture data. RNNs can be trained for sequence generation by processing real data sequences one step at a time and predicting what comes next. Assuming the predictions are probabilistic, novel sequences can be generated from a trained network by iteratively sampling from the network's output distribution, then feeding in the sample as input at the next step. In this project, we are using RNNs to generate handwriting from different styles of handwriting data and a given input.

# OVERALL BLOCK DIAGRAM



# BLOCK DIAGRAM

PREPROCESSING Noise removal Stroke splitter Module 2 Pen coordinates with time IM online Handwriting series as xml file dataset Stroke generation (Array) [As pickle file] Module 1 TRAINING L [xt, yt, <eos>t] MDN LSTM 3 LSTM 2 Module 3 Handwriting generation for the given text Attention mechanism (Gaussian convolution) LSTM 1 Module 4 [xt-1, yt-1, <eos>t-1] One hot

Completed

### MODULE 1 - DATASET

We used IAM Handwriting Database to train the model. As far as datasets go, Although it's very small in size (less than 50 MB once parsed), preprocessing it generates a huge dataset. A total of 657 writers contributed to the dataset and each has a unique handwriting style.

The data itself is a three-dimensional time series. The first two dimensions are the (x, y) coordinates of the pen tip and the third is a binary 0/1 value where 1 signifies the end of a stroke. Each line has around 500 pen points and an annotation of ascii characters.

# Module - 2 Preprocessing (Data loader)

Here the time series data is converted into strokes data with corresponding ascii input labels. We first take the inputs and find the distance between the adjacent pen co ordinates. We remove noises at this part by removing points that are too distant. Then the strokes are converted into arrays and along with their labels, they are given output as pickle files. This is used as input for training purposes. Multiple styles of writing are saved as different pickle files.

# OUTPUT - PREPROCESSING

#### linestrokes-XMI

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<WhiteboardCaptureSession>
  <WhiteboardDescription>
    <SensorLocation corner="top left"/>
    <DiagonallyOppositeCoords x="6512" y="1376"/>
    <VerticallyOppositeCoords x="966" y="1376"/>
    <HorizontallyOppositeCoords x="6512" v="787"/>
  </WhiteboardDescription>
    <Stroke colour="black" start time="769.05" end time="769.64">
     <Point x="1073" y="1058" time="769.05"/>
     <Point x="1072" y="1085" time="769.07"/>
     <Point x="1066" v="1117" time="769.08"/>
     <Point x="1052" y="1152" time="769.10"/>
     <Point x="1030" v="1196" time="769.12"/>
     <Point x="1009" v="1242" time="769.13"/>
     <Point x="994" v="1286" time="769.14"/>
     <Point x="980" y="1317" time="769.16"/>
     <Point x="971" y="1336" time="769.18"/>
     <Point x="968" y="1344" time="769.19"/>
     <Point x="966" y="1339" time="769.20"/>
     <Point x="972" y="1340" time="769.22"/>
     <Point x="978" y="1320" time="769.24"/>
     <Point x="991" v="1298" time="769.25"/>
     <Point x="1003" y="1266" time="769.27"/>
     <Point x="1016" y="1231" time="769.28"/>
     <Point x="1021" y="1184" time="769.30"/>
     <Point x="1030" v="1143" time="769.31"/>
     <Point x="1040" y="1108" time="769.33"/>
     <Point x="1049" v="1077" time="769.34"/>
     <Point x="1055" v="1049" time="769.36"/>
     <Point x="1058" y="1021" time="769.37"/>
     <Point x="1064" v="1006" time="769.38"/>
     <Point x="1071" y="1006" time="769.40"/>
     <Point x="1071" y="1006" time="769.42"/>
     <Point x="1074" y="1013" time="769.43"/>
     <Point x="1083" v="1042" time="769.45"/>
     <Point x="1097" y="1082" time="769.46"/>
     <Point x="1114" v="1124" time="769.48"/>
```

#### ascii-XMI

#### OCR:

A MOVE to stop Mr . Gaitskell from nominating any more Labour life Peers is to be made at a meeting of Labour OM Ps tomorrow . Mr . Michael Foot has put down a resolution on the subject and he is to be backed by Mr . Will Griffiths ,

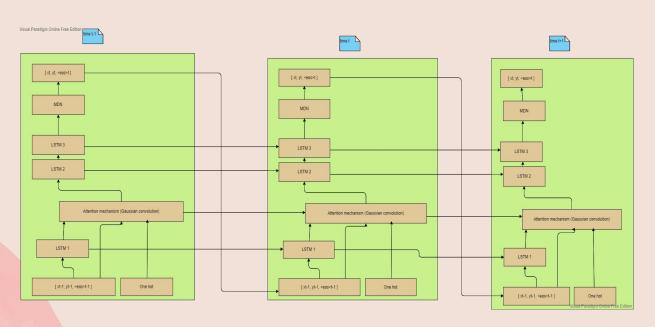
#### CSR:

A MOVE to stop Mr . Gaitskell from nominating any more Labour life Peers is to be made at a meeting of Labour OM Ps tomorrow . Mr . Michael Foot has put down a resolution on the subject and he is to be backed by Mr . Will Griffiths

#### Output after preprocessing - visualization



# Module - 3 Training



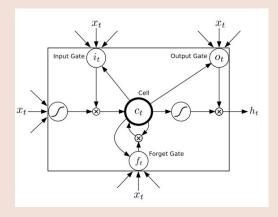
The backbone of the model is three **LSTM** cells .

There is a **custom attention mechanism** which digests a
one-hot encoding of the sentence
we want the model to write.

The Mixture Density Network on top chooses appropriate Gaussian distributions from which to sample the next pen point, adding some natural randomness to the model.

# Long Short-term Memory (LSTM) Cell

- At the core of the Graves handwriting model are three Long Short-Term Memory (LSTM) Recurrent Neural Networks (RNNs).
- They keep a trail of time-independent patterns by using a differentiable memory.
- They are capable of learning long-term dependencies.
- In these LSTMs, we use three different tensors for performing each of the "erase", "write" and "read" operations on the "memory" tensor. This helps in deciding what details to forget and what to remember.
- TensorFlow's seq2seq API is used to build the model.
- RNNs are extremely good at modeling sequential data.



$$\begin{split} i_t &= \sigma \left( W_{xi} x_t + W_{hi} h_{t-1} + W_{ci} c_{t-1} + b_i \right) \\ f_t &= \sigma \left( W_{xf} x_t + W_{hf} h_{t-1} + W_{cf} c_{t-1} + b_f \right) \\ c_t &= f_t c_{t-1} + i_t \tanh \left( W_{xc} x_t + W_{hc} h_{t-1} + b_c \right) \\ o_t &= \sigma \left( W_{xo} x_t + W_{ho} h_{t-1} + W_{co} c_t + b_o \right) \\ h_t &= o_t \tanh (c_t) \end{split}$$

```
# ---- build the basic recurrent network architecture
cell func = tf.contrib.rnn.LSTMCell # could be GRUCell or RNNCell
self.cell0 = cell_func(args.rnn_size, state_is_tuple=True, initializer=self.graves initializer)
self.cell1 = cell_func(args.rnn_size, state_is_tuple=True, initializer=self.graves_initializer)
self.cell2 = cell func(args.rnn size, state is tuple=True, initializer=self.graves initializer)
if (self.train and self.dropout < 1): # training mode</pre>
    self.cell0 = tf.contrib.rnn.DropoutWrapper(self.cell0, output keep prob = self.dropout)
    self.cell1 = tf.contrib.rnn.DropoutWrapper(self.cell1, output keep prob = self.dropout)
    self.cell2 = tf.contrib.rnn.DropoutWrapper(self.cell2, output keep prob = self.dropout)
self.input data = tf.placeholder(dtype=tf.float32, shape=[None, self.tsteps, 3])
self.target data = tf.placeholder(dtype=tf.float32, shape=[None, self.tsteps, 3])
self.istate cell0 = self.cell0.zero state(batch size=self.batch size, dtype=tf.float32)
self.istate cell1 = self.cell1.zero state(batch size=self.batch size, dtype=tf.float32)
self.istate cell2 = self.cell2.zero state(batch size=self.batch size, dtype=tf.float32)
#slice the input volume into separate vols for each tstep
inputs = [tf.squeeze(input , [1]) for input in tf.split(self.input data, self.tsteps, 1)]
#build cell0 computational graph
outs cell0, self.fstate cell0 = tf.contrib.legacy seq2seq.rnn decoder(inputs, self.istate cell0, self.cell0, \
    loop function=None, scope='cell0')
```

### The Attention Mechanism

- In order to get the information about which characters make up this sentence, the model
  uses a differentiable attention mechanism.
- It is a Gaussian convolution over a one-hot ascii encoding.
- We can think of this convolution operation as a soft window through which the handwriting model can look at a small subset of characters, ie. the letters 'wo' in the word world.
- Since all the parameters of this window are differentiable, the model learns to shift the window from character to character as it writes them.
- The model learns to control the window parameters remarkably well.

```
build the gaussian character window
def get window(alpha, beta, kappa, c):
    # phi \rightarrow [? x 1 x ascii steps] and is a tf matrix
    \# c \rightarrow [? x \text{ ascii steps } x \text{ alphabet}] \text{ and is a tf matrix}
    ascii steps = c.get shape()[1].value #number of items in sequence
    phi = get phi(ascii steps, alpha, beta, kappa)
    window = tf.matmul(phi,c)
    window = tf.squeeze(window, [1]) # window ~ [?,alphabet]
    return window, phi
#get phi for all t,u (returns a [1 x tsteps] matrix) that defines the window
def get phi(ascii steps, alpha, beta, kappa):
    # alpha, beta, kappa \rightarrow [?.kmixtures.1] and each is a tf variable
    u = np.linspace(0,ascii steps-1,ascii steps) # weight all the U items in the sequence
    kappa term = tf.square( tf.subtract(kappa,u))
    exp term = tf.multiply(-beta,kappa term)
    phi k = tf.multiply(alpha, tf.exp(exp term))
    phi = tf.reduce sum(phi k,1, keep dims=True)
    return phi # phi ~ [?.1.ascii steps]
def get window params(i, out cell0, kmixtures, prev kappa, reuse=True):
    hidden = out cell0.get shape()[1]
    n out = 3*kmixtures
    with tf.variable scope('window'.reuse=reuse):
        window w = tf.get variable("window w", [hidden, n out], initializer=self.graves initializer)
        window b = tf.get variable("window b", [n out], initializer=self.window b initializer)
    abk hats = tf.nn.xw plus b(out cell0, window w, window b) # abk hats ~ [?,n out]
    abk = tf.exp(tf.reshape(abk hats, [-1, 3*kmixtures,1])) # abk hats ~ [?,n out] = "alpha, beta, kappa hats"
    alpha, beta, kappa = tf.split(abk, 3, 1) # alpha hat, etc ~ [?,kmixtures]
    kappa = kappa + prev kappa
    return alpha, beta, kappa # each ~ [?,kmixtures,1]
```

# Mixed Density Network (MDN)

Think of Mixture Density Networks as neural networks which can measure their own uncertainty. Their output parameters are  $\mu$ ,  $\sigma$ , and  $\rho$  for several multivariate Gaussian components. They also estimate a parameter for each of these distributions. Think of  $\pi$  as the probability that the output value was drawn from that particular component distribution.

Since MDNs parameterize probability distributions, they are a great way to capture randomness in the data. In the handwriting model, the MDN learns to how messy or unpredictable to make different parts of handwriting. For example, the MDN will choose Gaussian with diffuse shapes at the beginning of strokes and Gaussians with peaky shapes in the middle of strokes.

```
# — finish building LSTMs 2 and 3
   outs cell1, self.fstate cell1 = tf.contrib.legacy seq2seq.rnn decoder(outs cell0, self.istate cell1, self.cell1, l
   outs cell2, self.fstate cell2 = tf.contrib.legacy seq2seq.rnn decoder(outs cell1, self.istate cell2, self.cell2, l
# ----- start building the Mixture Density Network on top (start with a dense layer to predict the MDN params)
   n_out = 1 + self.nmixtures * 6 # params = end_of_stroke + 6 parameters per Gaussian
   with tf.variable_scope('mdn_dense'):
       mdn_w = tf.get_variable("output_w", [self.rnn_size, n_out], initializer=self.graves_initializer)
       mdn b = tf.get variable("output b", [n out], initializer=self.graves initializer)
   out_cell2 = tf.reshape(tf.concat(outs_cell2, 1), [-1, args.rnn_size]) #concat outputs for efficiency
   output = tf.nn.xw plus b(out_cell2, mdn_w, mdn_b) #data flows through dense nn
# ----- build mixture density cap on top of second recurrent cell
   def gaussian2d(x1, x2, mu1, mu2, s1, s2, rho):
        # define gaussian mdn (eq 24, 25 from http://arxiv.org/abs/1308.0850)
       x mu1 = tf.subtract(x1, mu1)
       x mu2 = tf.subtract(x2, mu2)
       Z = tf.square(tf.div(x mu1, s1)) + \
           tf.square(tf.div(x mu2, s2)) - \
           2*tf.div(tf.multiply(rho, tf.multiply(x_mu1, x_mu2)), tf.multiply(s1, s2))
        rho_square_term = 1-tf.square(rho)
       power_e = tf.exp(tf.div(-Z,2*rho_square_term))
        regularize_term = 2*np.pi*tf.multiply(tf.multiply(s1, s2), tf.sqrt(rho_square_term))
       gaussian = tf.div(power_e, regularize_term)
       return gaussian
```

### OUTPUT - TRAINING

```
TRAINING MODE...
< main .Args object at 0x7f1ad473c190>
loading data...
        loaded dataset:
                11262 train individual data points
                592 valid individual data points
                351 batches
building model...
        using alphabet abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ
/tensorflow-1.15.2/python3.7/tensorflow core/python/client/session.py:1750: UserWarning: An interactive session is already active. This can cause out-of-memory
 warnings.warn('An interactive session is already active. This can '
attempt to load saved model...
no saved model to load. starting new session
training...
learning rate: 9.999999747378752e-05
0/125000, loss = 3.090, regloss = 0.03090, valid loss = 3.061, time = 46.975
10/125000, loss = 3.106, regloss = 0.31705, valid loss = 3.056, time = 0.446
20/125000, loss = 3.039, regloss = 0.57752, valid loss = 3.046, time = 0.454
30/125000, loss = 2.912, regloss = 0.81331, valid loss = 3.033, time = 0.446
40/125000, loss = 3.039, regloss = 1.02522, valid loss = 3.014, time = 0.823
50/125000, loss = 2.982, regloss = 1.21226, valid loss = 2.990, time = 0.444
60/125000, loss = 3.012, regloss = 1.37867, valid loss = 2.960, time = 0.446
70/125000, loss = 2.879, regloss = 1.52687, valid loss = 2.917, time = 0.447
80/125000, loss = 2.799, regloss = 1.65591, valid loss = 2.855, time = 0.459
90/125000, loss = 2.761, regloss = 1.76637, valid loss = 2.763, time = 0.446
100/125000, loss = 2.564, regloss = 1.85541, valid loss = 2.612, time = 0.449
110/125000, loss = 2.413, regloss = 1.91864, valid loss = 2.374, time = 0.445
120/125000, loss = 2.009, regloss = 1.94675, valid loss = 2.033, time = 0.448
130/125000, loss = 1.797, regloss = 1.93835, valid loss = 1.641, time = 0.451
140/125000, loss = 1.370, regloss = 1.89288, valid loss = 1.328, time = 0.450
150/125000, loss = 1.228, regloss = 1.83421, valid loss = 1.215, time = 0.449
```

# MODULE 4 - SAMPLING

- Once the model is trained enough epochs (in our case about 27000 times) and the loss is minimized the model is saved. Then each time during sampling the model is loaded.
- The style of the author is used to prime the model. Priming consists of joining the real pen-positions and character sequences to generate and set the synthetic pen coordinates to a vector (the positions are sampled from MDN)
- The attention window helps it in generating pen strokes closer to what humans would do while writing.
- The output is again given as time series data of pen co-ordinates, which then again is processed to show the output in the form of line plots.

```
def sample text(sess, args text, translation, style=None):
   fields = ['coordinates', 'sequence', 'bias', 'e', 'pi', 'mu1', 'mu2', 'std1', 'std2',
             'rho', 'window', 'kappa', 'phi', 'finish', 'zero_states']
   vs = namedtuple('Params', fields)(
       *[tf.compat.v1.get collection(name)[0] for name in fields]
   text = np.array([translation.get(c, 0) for c in args_text])
   coord = np.array([0., 0., 1.])
   coords = [coord]
   # Prime the model with the author style if requested
   prime_len, style_len = 0, 0
   if style is not None:
       # Priming consist of joining to a real pen-position and character sequences the synthetic sequence to generate
       # and set the synthetic pen-position to a null vector (the positions are sampled from the MDN)
       style coords, style text = style
       prime_len = len(style_coords)
       style len = len(style text)
       prime coords = list(style coords)
       coord = prime coords[0] # Set the first pen stroke as the first element to process
       text = np.r_[style_text, text] # concatenate on 1 axis the prime text + synthesis character sequence
       sequence prime = np.eye(len(translation), dtype=np.float32)[style text]
       sequence prime = np.expand dims(np.concatenate([sequence prime, np.zeros((1, len(translation)))]), axis=0)
   sequence = np.eye(len(translation), dtype=np.float32)[text]
   sequence = np.expand_dims(np.concatenate([sequence, np.zeros((1, len(translation)))]), axis=0)
```

```
if is priming:
       coord = prime coords[s]
       # Synthesis mode
       phi data += [phi[0, :]]
       window data += [window[0, :]]
       kappa_data += [kappa[0, :]]
       g = np.random.choice(np.arange(pi.shape[1]), p=pi[0])
       coord = sample(e[0, 0], mu1[0, g], mu2[0, g],
                      std1[0, g], std2[0, g], rho[0, g])
       coords += [coord]
       stroke_data += [[mu1[0, g], mu2[0, g], std1[0, g], std2[0, g], rho[0, g], coord[2]]]
       if not args.force and finish[0, 0] > 0.8:
           print('Finished sampling!\n')
           break
coords = np.arrav(coords)
coords[-1, 2] = 1.
return phi data, window data, kappa data, stroke data, coords
```

The model thus generated can create legible handwriting for styles that aren't cursive. Cursive is still hard, and many times the generated output is not legible.

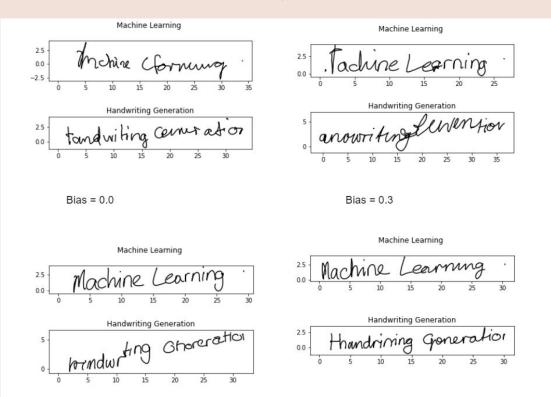
Since the model's MDN cap predicts the pen's (x,y) (x,y) coordinates by drawing them from a Gaussian distribution, we can modify that distribution to make the handwriting cleaner or messier. by introducing a bias b

$$\sigma_t^j = \exp(\hat{\sigma}(1+b))$$

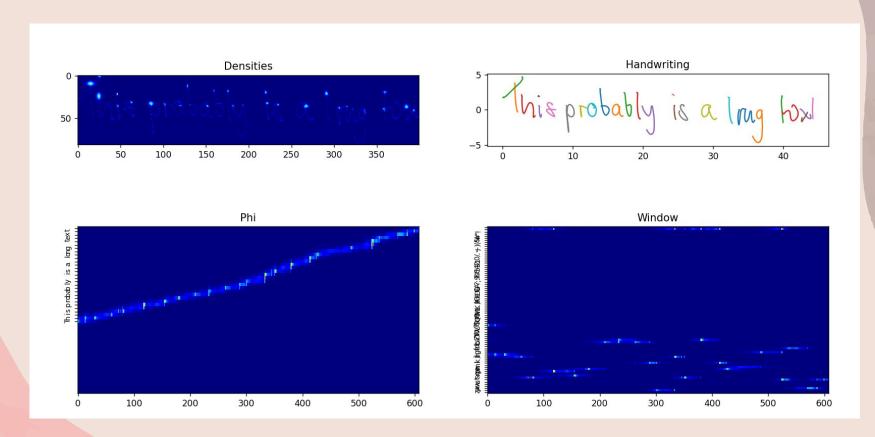
$$\pi_t^j = \frac{\exp(\hat{\pi}(1+b))}{\sum_{j'=1}^M \exp(\hat{\pi}(1+b))}$$

On lowering the bias the writing becomes more messier.

# OUTPUT - SAMPLING - EFFECT OF BIAS



# OUTPUT - SAMPLING - ATTENTION WINDOW



### Conclusion

- This Project has demonstrated the ability of Long Short-Term Memory recurrent neural networks to generate both discrete and real-valued sequences with complex, long-range structure using next-step prediction.
- It has also introduced a novel convolutional mechanism that allows a recurrent network to condition its predictions on an auxiliary annotation sequence, and used this approach to synthesise diverse and realistic samples of online handwriting. Furthermore, it has shown how these samples can be biased towards greater legibility, and how they can be modelled on the style of a particular writer.

#### REFERENCES

- Generating Sequences With Recurrent Neural Networks: Alex Graves [1308.0850.pdf (arxiv.org)]
- Realistic Handwriting Generation Using Recurrent Neural Networks and Long Short-Term Networks | SpringerLink
- Grzego/handwriting-generation: Implementation of handwriting generation with use of recurrent neural networks in tensorflow. Based on Alex Graves paper (https://arxiv.org/abs/1308.0850). (github.com)
- greydanus/scribe: Realistic Handwriting with Tensorflow (github.com)

# Thank you!!

