

(a) Modify the source code for the insertion sort sort can sort a list of integers. Is there a difference in performance? Void Insert\_sort (int arr[]) int size) & for (int i=1; i< s12e; i++) } Lower idx = i-1; while lj7=0 bg arr[j]7 arr[i]) { arr [j+1] = arr [j]j arr[j+1] = compare-num; This is how I'd change the source code so it can sort a list of integers with this function. I don't believe there is a significant difference in perfor as they've still both insertion sorts