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CSE210

Develop 2: Encapsulation

The idea is that the user will start the program which calls on the scripture class. The scripture class holds an array that contains all the information. Reference will pull the items involved with the Reference and the word class will pull information on the scripture itself.

Reference can be displayed as is. Word will iterate through the scripture and store the words into a list. From there, the iterated list will be put through the HideWord() Method that will hide word each level based on the random generator.

