

EXPRESSIVE

2018

Joint Symposium on
Computational Aesthetics
Sketch-Based Interfaces and Modeling
Non-Photorealistic Animation and Rendering
Aug 17 - 19, 2018, Victoria, CA

Call for General Submissions

Being at the forefront of expressive rendering research since 2012, Expressive 2018 (<http://expressive.graphics/2018>) will take place in Victoria, Canada, August 17–19, 2018 — shortly after SIGGRAPH 2018 (<http://s2018.siggraph.org/>) in Vancouver. A single registration for Expressive 2018 will include all three workshops. Invited talks and artists talks will be shared among the workshops and sessions will be mixed. The submission, review, and publication process for the event will be handled jointly across the three conferences.

Important dates

Artwork submission deadline: Rolling notification, closes May 3, 2018

Poster/Demos submission deadline: Rolling notification, closes May 3, 2018

All deadlines are at 23:59:59 UTC/GMT

Expressive 2018 will continue to host a gallery for 2D and 3D artworks, sculptures, animations, posters and demonstration projects, where artist installations and computational demonstrations will be featured side-by-side. In this category, we focus on recent research and creative activities at the intersection of arts and sciences. We are open to any work that is related to topics of the Expressive 2018 conferences

(Computational Aesthetics, Sketch-Based Interfaces and Modeling, and Non-Photorealistic Animation and Rendering). The authors of accepted works will be invited to present their work through a panel discussion or short oral presentation within the main Expressive 2018 conference. Accepted works will be archived through the ACM Digital Library.

Topics

General Submissions seeks for submissions for posters, demos and art exhibition in the three main tracks of Expressive Conference. We are interested in a wide variety of works that bridge arts and sciences. We are particularly interested in techniques for visually communicating ideas and information and for sketch based interaction and modeling integration through integration of computer science, mathematics, philosophy, psychology, and the fine, applied & performing arts.

Expressive solicits extended abstracts for poster, demo and art exhibition proposals. Accepted works will be demonstrated and exhibited during the conference. We expect these works will pose new questions and motivate further research in three main areas of Expressive Conference: (1) Computational Aesthetics; (2) Sketch Based Interfaces and Modeling; and (3) Non-Photorealistic Animation and Rendering.

Accepted general submissions (posters/demos/artworks) will be published together with the accepted papers as a single conference proceedings by the ACM and will be available online via the ACM Digital Library (<http://dl.acm.org/>). Accepted submissions will also be archived in the Eurographics Digital Library (<https://diglib.eg.org/>).

Guidelines

We seek poster, demo and art exhibition submissions that show work that pertains to all three tracks of Expressive 2018. All submissions should be in the form of a two-page or longer abstract, written in English, and should follow the SIGGRAPH formatting instructions, including a title page with an abstract, keywords, and a bibliography. Submissions should provide a clear description of the work and the process. Posters, demos and artworks will be demonstrated and/or displayed at the conference venue. Authors of accepted works in all areas of submitted work are encouraged to bring a demonstration of their work as well; it is not necessary to create a separate submission for a poster and a demo if they refer to the same project.

General submission are in electronic form using the EasyChair system (<https://easychair.org/conferences/?conf=expressive18>).

For detailed instructions to submit papers, posters, videos and other materials, please view the submission instructions (</2018/instructions/>).

Conference Chairs

**General
Chairs:**

Brian Wyvill, *University of Victoria, Canada*

Hongbo Fu, *City University of Hong Kong, Hong Kong*

Paper chairs:

Tunç Aydın, *Disney Research Zurich, Switzerland*

Daniel Sýkora, *Czech Technical University in Prague, Czech Republic*

Art chair:

Jane Prophet, *University of London, United Kingdom*

**Publicity
chairs:**

Santiago Montesdeoca, *Nanyang Technological University, Singapore*

Amir Semmo, *Hasso Plattner Institute, Germany*