

Non Access Specifiers

Static (Class level)

- If something is common across object instances, then we can use the Static
- In Static, we can use the fields/methods/class without creating an object
- We cannot override a static method, no error it seems. But not always working

Final

- Value cannot be modified in Future
 - Variable - Cannot be changed (Constant)
 - Class - Cannot be inherited
 - Method - Cannot be overridden
- We can use both static final for single variable/method
- Cannot declare a constructor as final

Blank final variable

- Not initialized at the time of declaration.
- We can initialize blank final variable only by using constructor.

Static blank final variable

- Not initialized at the time of declaration.
- Can be initialized only static block