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# Homework 2

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## 1

1. Phase-shift keying 2. False 3. Sheer distance between satellite and reciever

## 2a

```
clear variables; close all; clc;

v_e = [10 0 0]'; % units
R_i_e = rotx(deg2rad(13))*roty(deg2rad(15))*rotz(deg2rad(10));

v_i = R_i_e \ v_e % units

v_i =

    9.9998
   -0.0305
    0.0457
```

## 2b

```
function euler321_angles_dot = rotational_kinematics(t,
    euler321_angles, omega_iee)

psi_yaw = euler321_angles(1);
theta_pitch = euler321_angles(2);
phi_roll = euler321_angles(3);

H_321 = [-sin(theta_pitch) 0 1;
    sin(phi_roll)*cos(theta_pitch) cos(phi_roll) 0;
    cos(phi_roll)*cos(theta_pitch) -sin(phi_roll) 0];

euler321_angles_dot = H_321 \ omega_iee;
end
```

```
clear variables; close all; clc;

%initial conditions
euler321_angles_initial = [10; 15; 13] * pi/180; %radians
time_span = [0 2]; %seconds
omega_iee = [2; 0; 0] * pi/180; %radians/second

%solve ODE
[t_sim, euler321_angles_sim] = ...
ode45(@(t, y)rotational_kinematics(t, y, omega_iee), time_span,
euler321_angles_initial);

%initial conditions same as last ones
euler321_angles_initial = euler321_angles_sim(end, :); %rad
time_span = [2 5]; %s
omega_iee = [1; 3; 0] * pi/180; %rad/s

%solve ODE
[t_sim_2, euler321_angles_sim_2] = ...
ode45(@(t, y)rotational_kinematics(t, y, omega_iee), time_span,
euler321_angles_initial);

%initial conditions same as last ones
euler321_angles_initial = euler321_angles_sim_2(end, :); %rad
time_span = [5 8]; %s
omega_iee = [0; 0; 1] * pi/180; %rad/s

%solve ODE
[t_sim_3, euler321_angles_sim_3] = ...
ode45(@(t, y)rotational_kinematics(t, y, omega_iee), time_span,
euler321_angles_initial);

%initial conditions same as last ones
euler321_angles_initial = euler321_angles_sim_3(end, :); %rad
time_span = [8 10]; %s
omega_iee = [1; 4; 3] * pi/180; %rad/s

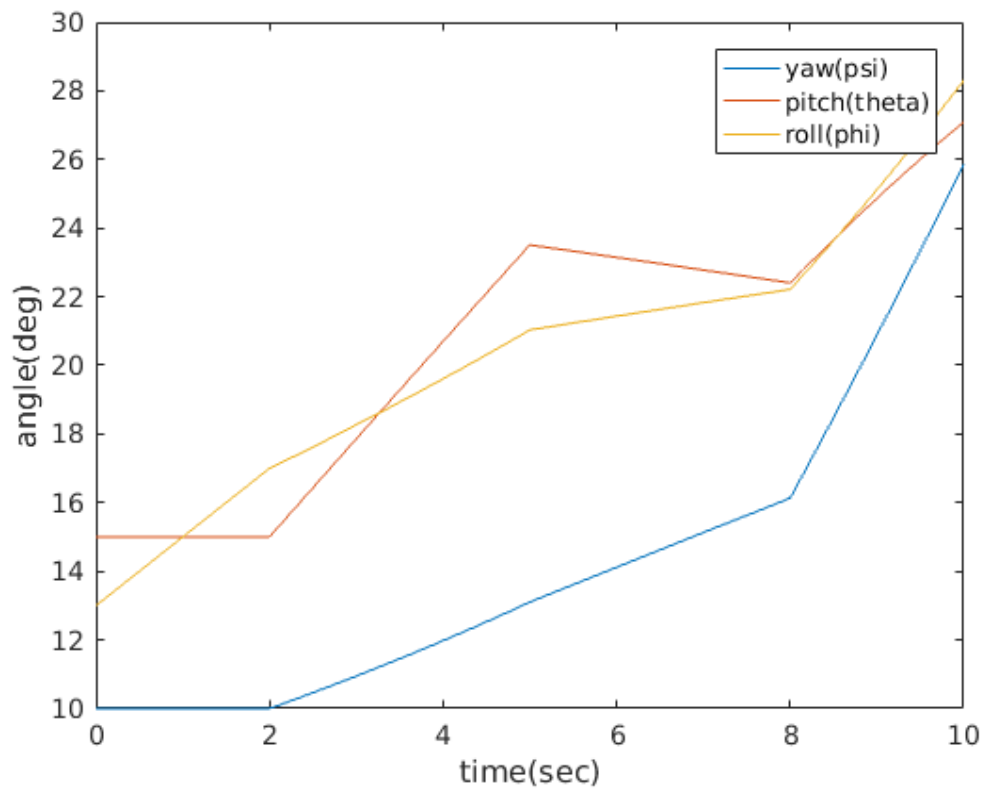
%solve ODE
[t_sim_4, euler321_angles_sim_4] = ...
ode45(@(t, y)rotational_kinematics(t, y, omega_iee), time_span,
euler321_angles_initial);

euler321_angles_degrees_1 = euler321_angles_sim * 180/pi;
euler321_angles_degrees_2 = euler321_angles_sim_2 * 180/pi;
euler321_angles_degrees_3 = euler321_angles_sim_3 * 180/pi;
euler321_angles_degrees_4 = euler321_angles_sim_4 * 180/pi;

time = [t_sim; t_sim_2; t_sim_3; t_sim_4];
euler321_angles_degrees = [euler321_angles_degrees_1;
euler321_angles_degrees_2; euler321_angles_degrees_3;
euler321_angles_degrees_4];
```

```
plot(time, euler321_angles_degrees)

xlabel('time(sec)')
ylabel('angle(deg)')
legend('yaw(psi)', 'pitch(theta)', 'roll(phi)')
```

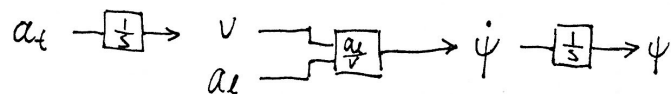


3

from example 7.6

$$\dot{\underline{v}}^i = \underline{R}_e^i (\dot{\underline{v}}^e + \tilde{\underline{\omega}}_{ie}^e \underline{v}^e) = \begin{bmatrix} \dot{v} \cos \psi - \dot{\psi} v \sin \psi \\ \dot{v} \sin \psi + \dot{\psi} v \cos \psi \\ 0 \end{bmatrix}$$

$$\dot{\psi} = \frac{a_e}{v} \quad v = \int a_e dt \quad \psi = \int \dot{\psi} dt$$



| t                       | $a_e$ | v         | $\dot{\psi}$     | $\psi$  |
|-------------------------|-------|-----------|------------------|---|
| $0 \rightarrow 10$      | 5     | 5         | 1                | t   |
| $t = 10 \rightarrow 25$ | 0     | $5(t-10)$ | 0                | 0   |
| $25 \rightarrow 35$     | 5     | $5(t-10)$ | $\frac{1}{t-10}$ | <del><math>\frac{t}{t-10}</math></del><br>$\ln(t-10)$ |
| $35 \rightarrow 40$     | 0     | 125       | 0                | 0   |

$a_e, v, \dot{\psi}, \psi$  are piecewise functions of  $t$ .

$$\underline{y} = \begin{bmatrix} p^i \\ \dot{p}^i \end{bmatrix} \quad \dot{\underline{y}} = \begin{bmatrix} \dot{p}^i \\ \ddot{p}^i \end{bmatrix} = \begin{bmatrix} y_2 \\ \dot{y}_2(t) \end{bmatrix}$$

```

function [ a_1 ] = hw2_a_1( t )
%HW2_A_L Summary of this function goes here
% Detailed explanation goes here
if t < 0; a_1 = 5; warning('out of bound'); end;
  
```

```
if t < 10; a_l = 5; return; end;
if t < 25; a_l = 0; return; end;
if t < 35; a_l = 5; return; end;
if t < 40; a_l = 0; return; end;
a_l = 0;
warning('out of bound');

end
```

```
function [ a_t ] = hw2_a_t( t )
%UNTITLED7 Summary of this function goes here
% Detailed explanation goes here
if t < 0; a_t = 0; warning('out of bound'); end;
if t < 10; a_t = 0; return; end;
if t < 25; a_t = 5; return; end;
if t < 35; a_t = 5; return; end;
if t < 40; a_t = 0; return; end;
a_t = 0;
warning('out of bound');

end
```

```
function [ psi ] = hw2_psi( t )
%UNTITLED6 Summary of this function goes here
% Detailed explanation goes here
if t < 0; psi = t; warning('out of bound'); end;
if t < 10; psi = t; return; end;
if t < 25; psi = 0; return; end;
if t < 35; psi = log(t-10); return; end;
if t < 40; psi = 0; return; end;
psi = 0;
warning('out of bound');

end
```

```
function [ psi_dot ] = hw2_psi_dot( t )
%UNTITLED5 Summary of this function goes here
% Detailed explanation goes here
if t < 0; psi_dot = 1; warning('out of bound'); end;
if t < 10; psi_dot = 1; return; end;
if t < 25; psi_dot = 0; return; end;
if t < 35; psi_dot = 1/(t-10); return; end;
if t < 40; psi_dot = 0; return; end;
psi_dot = 0;
warning('out of bound');
```

```
end
```

```
function [ v ] = hw2_v( t )
%UNTITLED4 Summary of this function goes here
% Detailed explanation goes here

if t < 0; v = 5; warning('out of bound'); end;
if t < 10; v = 5; return; end;
if t < 25; v = 5*(t-10); return; end;
if t < 35; v = 5*(t-10); return; end;
if t < 40; v = 5*(35-10); return; end;
v = 5*(35-10);
warning('out of bound');

end
```

```
clear variables; close all; clc;
```

```
% from the derivation on the paper, v_dot_i is a piecewise function of
t.
```

```
v_dot_i = @(t) [hw2_a_t(t)*cos(hw2_psi(t)) -
    hw2_psi_dot(t)*hw2_v(t)*sin(hw2_psi(t));
    hw2_a_t(t)*sin(hw2_psi(t)) +
    hw2_psi_dot(t)*hw2_v(t)*cos(hw2_psi(t));
    0];
```

```
% in odefun and initial conditon y0,
% y(1:3, :) = p_i (position in m)
% y(4:6, :) = v_i (velocity in m/s)
```

```
odefun = @(t,y) [y(4:6, :); v_dot_i(t)];
y0 = [10 0 0 5 0 0]';
warning('off','all')
[t_sim, y_sim] = ode45(odefun, [0 40], y0);
warning('on','all')
```

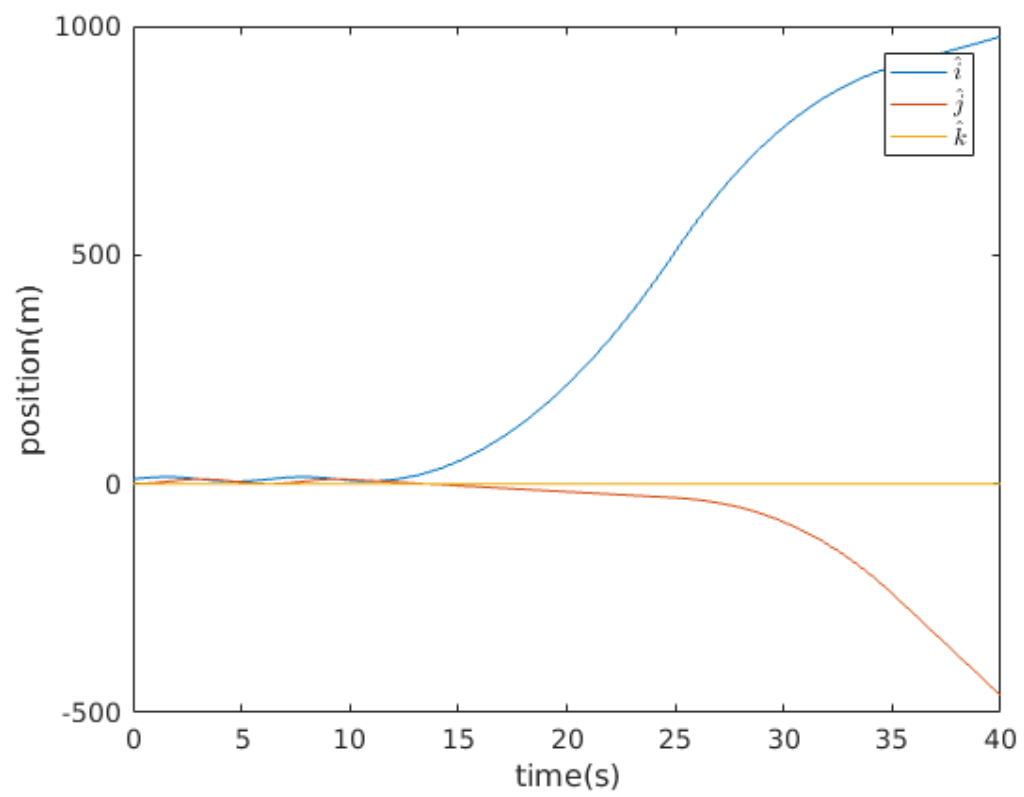
```
figure();
plot(t_sim, y_sim(:, 1:3));
xlabel('time(s)')
ylabel('position(m)')
legend({'$\hat{i}$', '$\hat{j}$', '$\hat{k}$'}, 'Interpreter', 'latex')
figure();
plot(t_sim, y_sim(:, 4:6));
xlabel('time(s)')
ylabel('velocity(m/s)')
legend({'$\hat{i}$', '$\hat{j}$', '$\hat{k}$'}, 'Interpreter', 'latex')
% at t=40 in I frame,
position = y_sim(end, 1:3)' % m
velocity = y_sim(end, 4:6)' % m/s
```

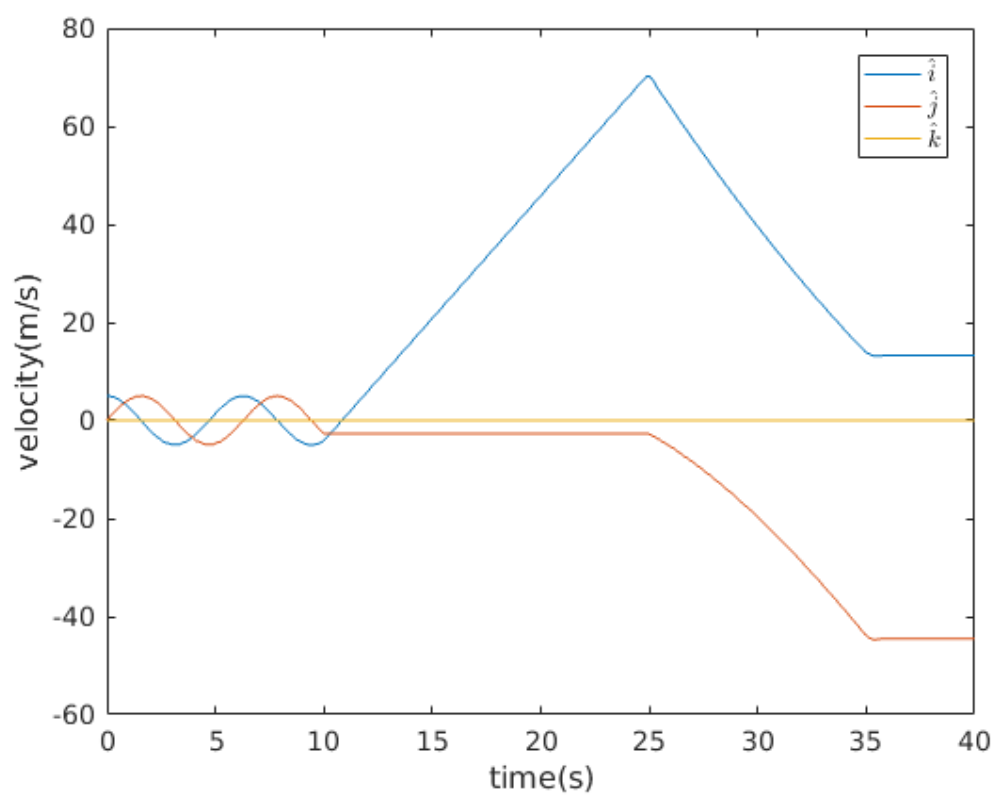
*position* =

977.1305  
-462.6104  
0

*velocity* =

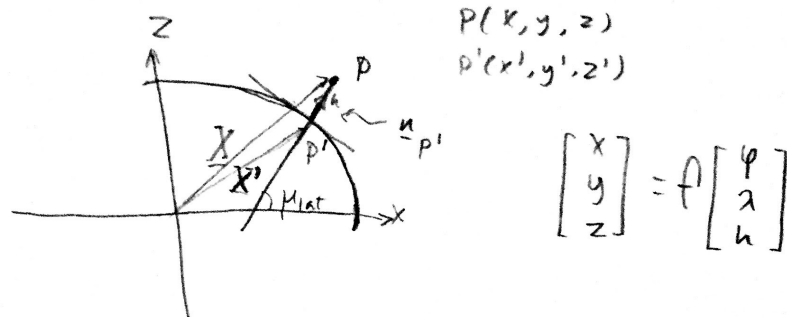
13.2583  
-44.5351  
0







# Homework 1 Extra Credit



from ellipsoidal geometry

$$\frac{x^2 + y^2}{a^2} + \frac{z^2}{b^2} = 1 \quad (1)$$

$$\underline{X}' = \begin{bmatrix} N \cos \varphi \cos \lambda \\ N \cos \varphi \sin \lambda \\ \frac{b^2}{a^2} N \sin \varphi \end{bmatrix} \quad \begin{matrix} (2) \\ (3) \\ (4) \end{matrix}$$

where  $N = a^2 \cdot (a^2 \cos^2 \varphi + b^2 \sin^2 \varphi)^{-0.5}$  (5)  
normal radius of curvature.

$$\underline{n}_{p'} = \begin{bmatrix} \cos \varphi \cos \lambda \\ \cos \varphi \sin \lambda \\ \sin \varphi \end{bmatrix} \quad (6)$$

unit vector normal to the ellipsoid surface at  $p'$ .

vector chain

$$\underline{X} = \underline{X}' + h \underline{n}_{p'} \quad (7)$$

Substitute (3), (6)

$$\underline{X} = \begin{bmatrix} (N+h) \cos \varphi \cos \lambda \\ (N+h) \cos \varphi \sin \lambda \\ (\frac{b^2}{a^2} N+h) \sin \varphi \end{bmatrix}$$

Reference: Hofmann-Wellenhof, Bernhard, and Helmut Moritz. Physical geodesy. Springer Science & Business Media, 2006.

clear variables; close all; clc;

```
% WGS84
% http://earth-info.nga.mil/GandG/publications/tr8350.2/wgs84fin.pdf
a = 6378137.0; % m
inv_f = 298.257223563;
b = a*(1-1/inv_f); % m

N = @(phi) a^2 * (a^2*cos(phi)^2 + b^2*sin(phi)^2)^(-0.5);

% input in radians and m, output in m
geodesic2ctr = @(lat, long, h) [(N(lat)+h)*cos(lat)*cos(long);
                                (N(lat)+h)*cos(lat)*sin(long);
                                (b^2*N(lat)/a^2+h)*sin(lat)];

sole_ctr = geodesic2ctr(deg2rad(42.271167),deg2rad(-71.807627),0) %
m

sole_ctr =

    1.0e+06 *

    1.4757
   -4.4905
    4.2679
```

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