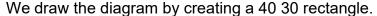
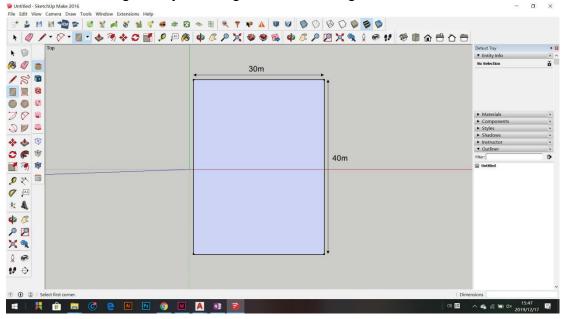
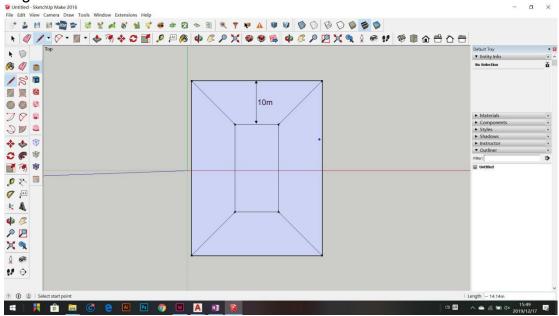
## **Work Process**

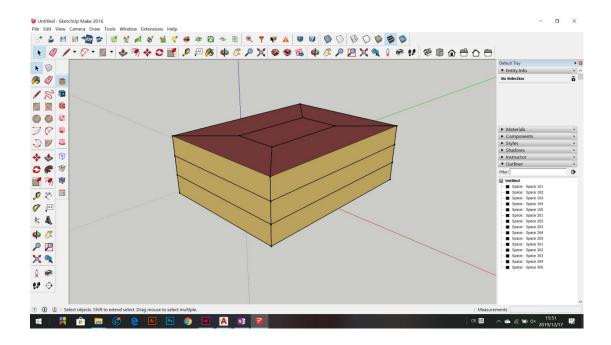




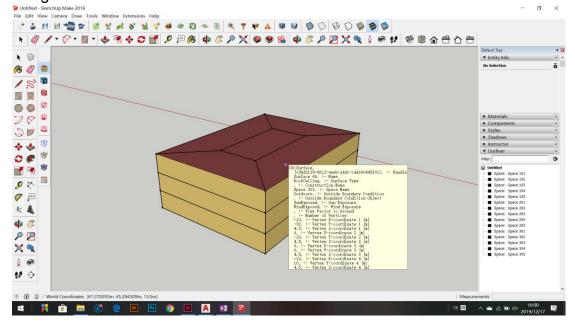
Then create another rectangle inside it (with the offset of 10 m), connect the edges with 4 lines



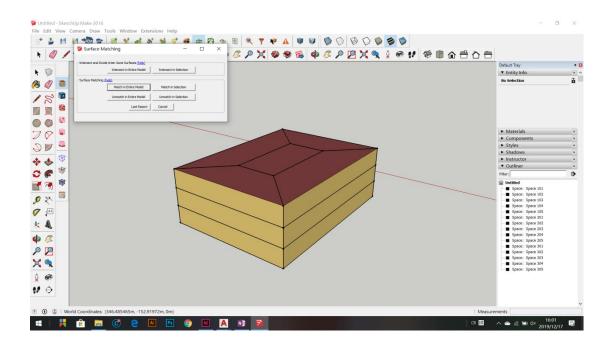
Once we made the diagram, we choose it and then click on: "create spaces from diagram and create a create a 3-storey building, each one is 4.5m high.



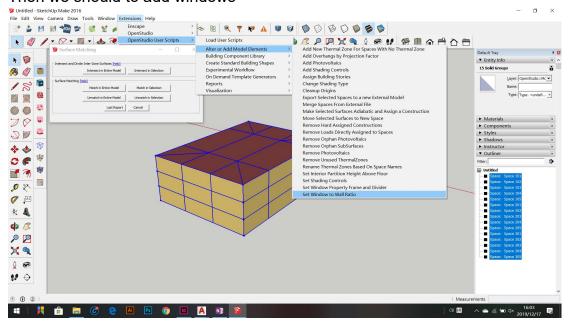
Once we created the building we use info tool to see the properties of each surface, and we will see that the boundary conditions have been automatically assigned.



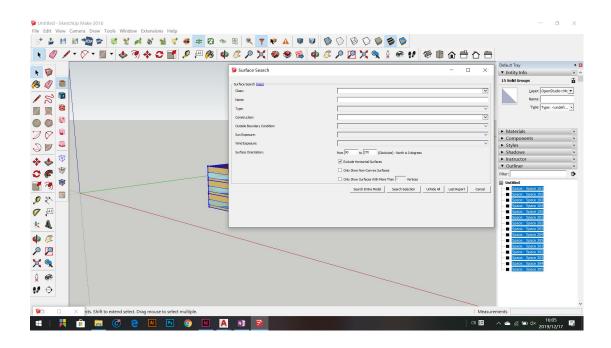
Then we click on "surface matching" and click on the "Match in Entire Mode"

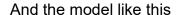


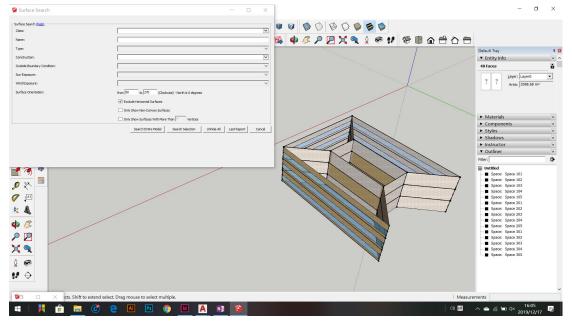
## Then we should to add windows



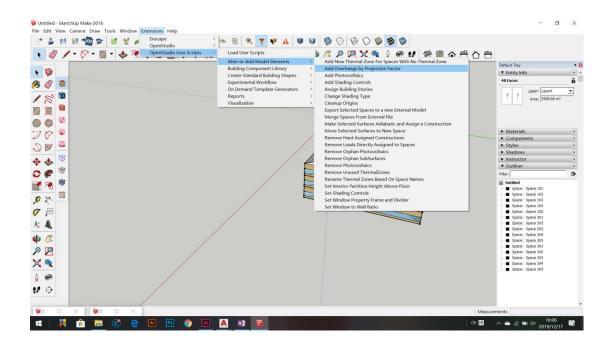
After this we need to select the entire model and click on "search surface" then we choose the the data of "Surface Orientation" from 90 to 270 to exclude the north and choose "Exclude Horizontal Surfaces" then click on the "Search Selection"



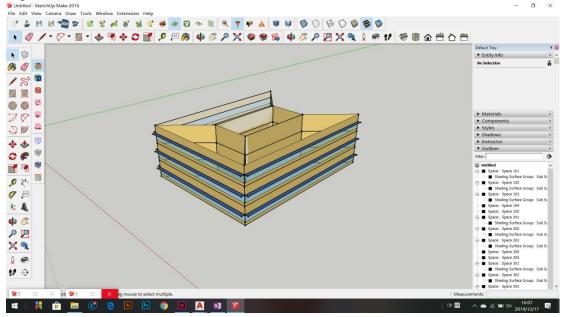




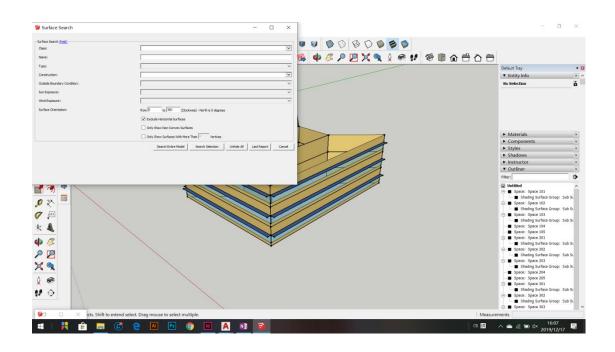
Then we need to create a light shield



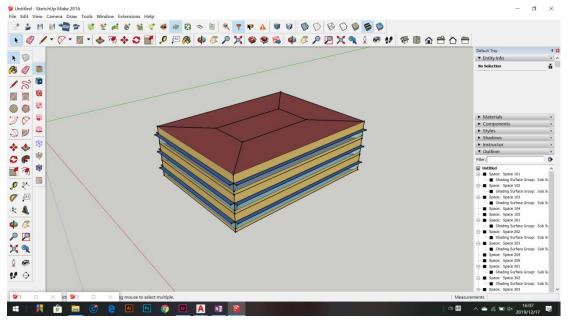
## Light shield like this



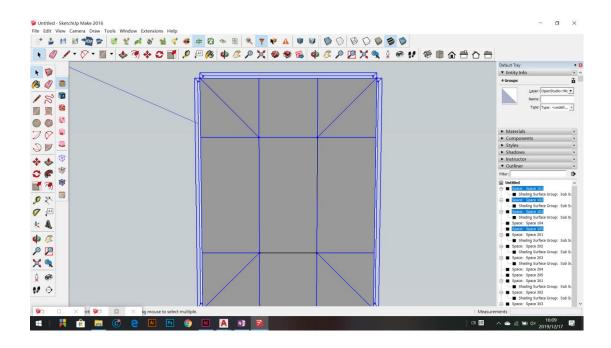
Then we should choose 0-360 surfaces and cilck on the "Unhide ALL" so that we would go back to the previous selection.



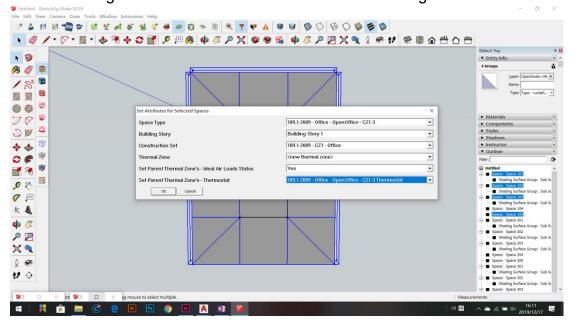
## The model will be like this



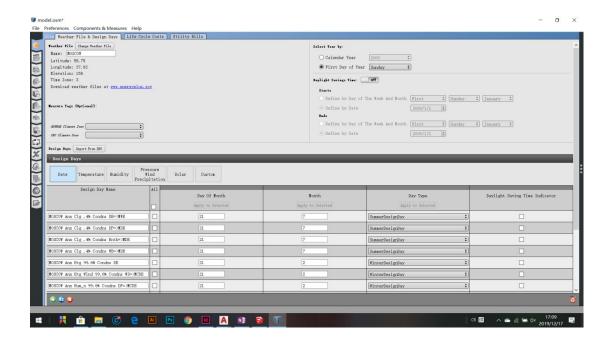
Now we choose the spaces of each thermal zone and we add specifications



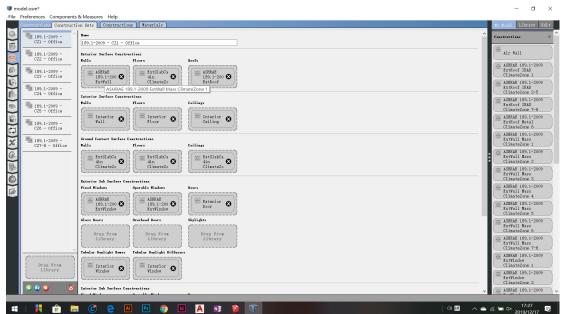
Then choosing the mentioned button and creat the building like this



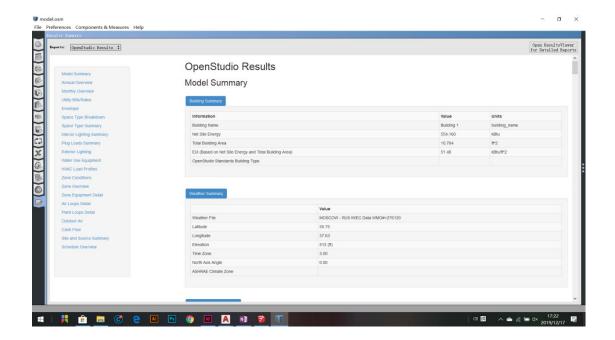
Then we will need to launch Openstudio using sketchUpNext we will add the weather Data( Take Moscow as an example)



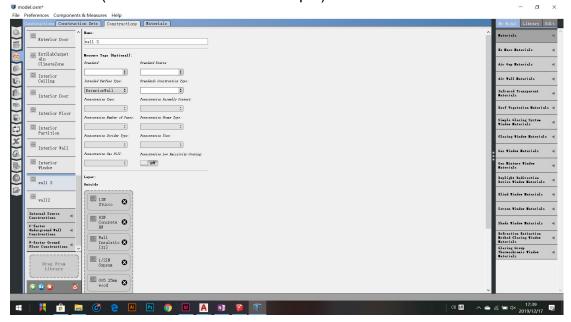
Then we choose the material of the wall



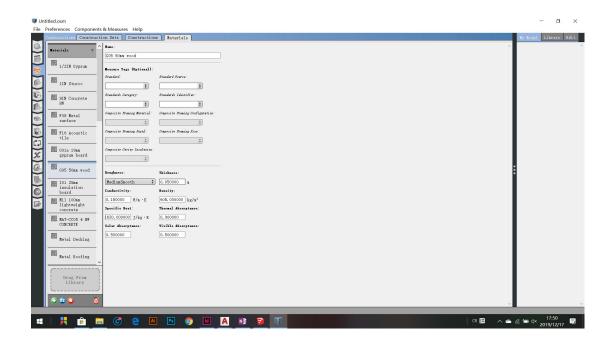
Next we simply run the model and get data



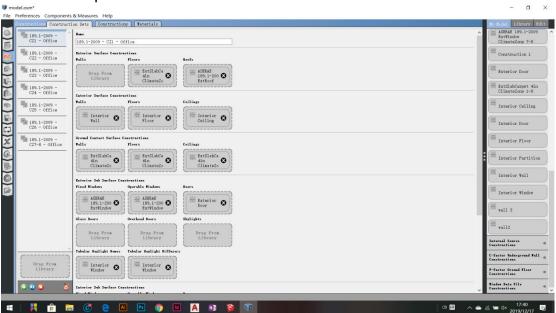
As for the different wall materials, we creat a new name of wall, and put the material in it.(Take Piacenza as an example)



We change the thickness of the wall here



And then we put "wall 3" into it and run the soft



And we have the data

