

SAM: The Sensitivity of Attribution Methods to Hyperparameters

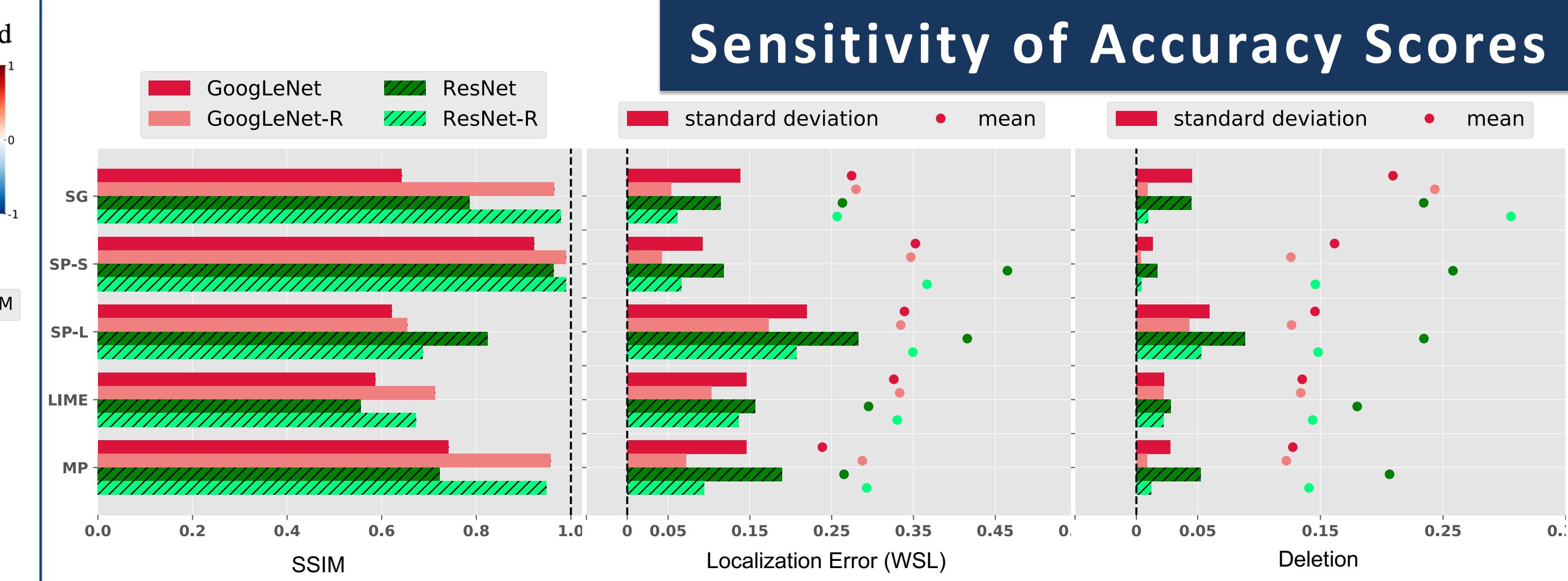
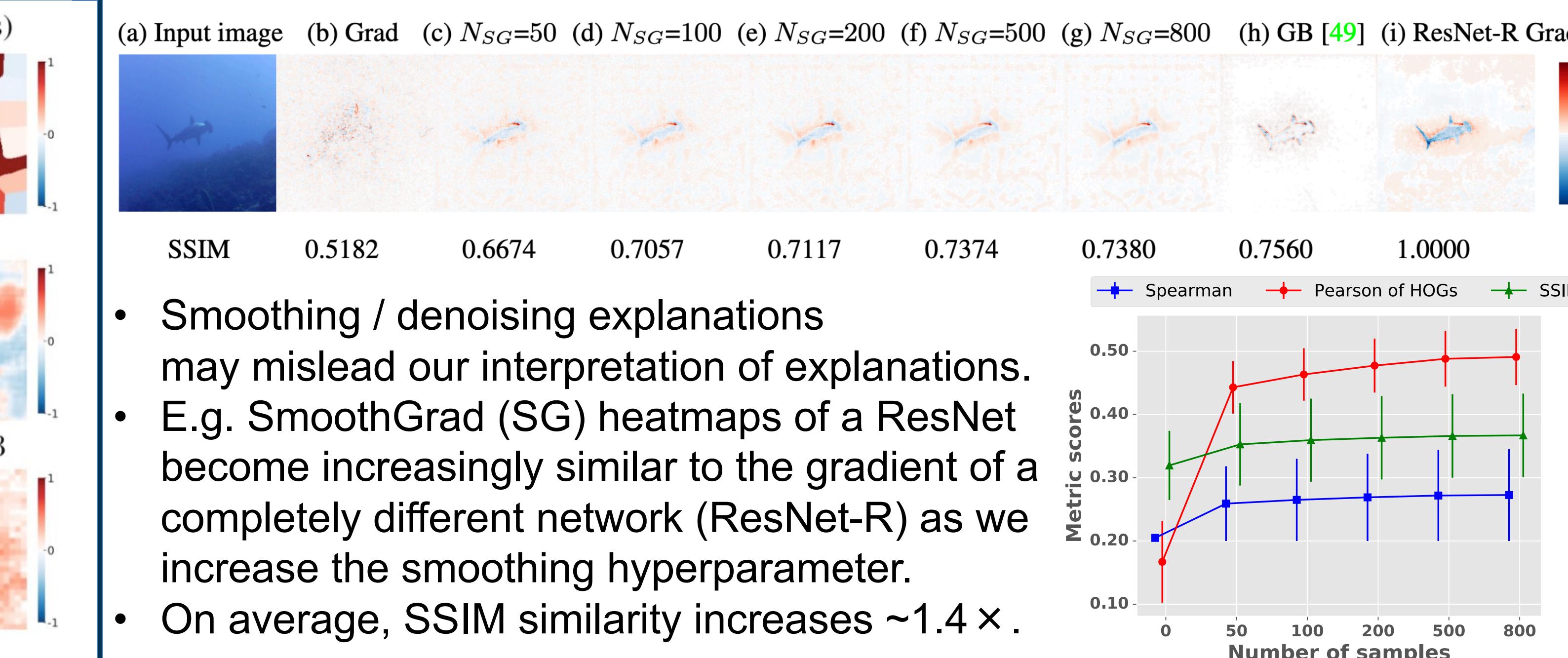
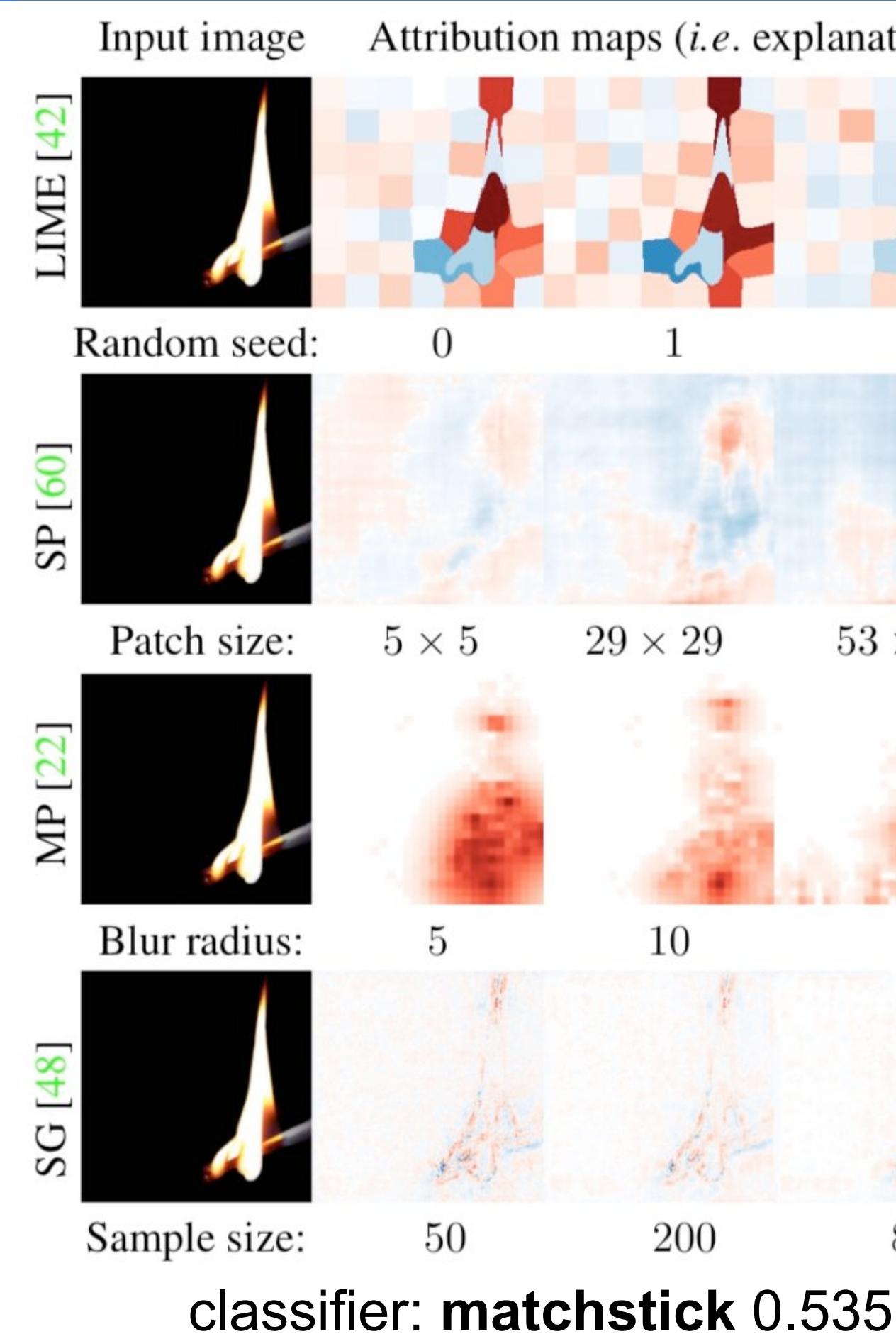
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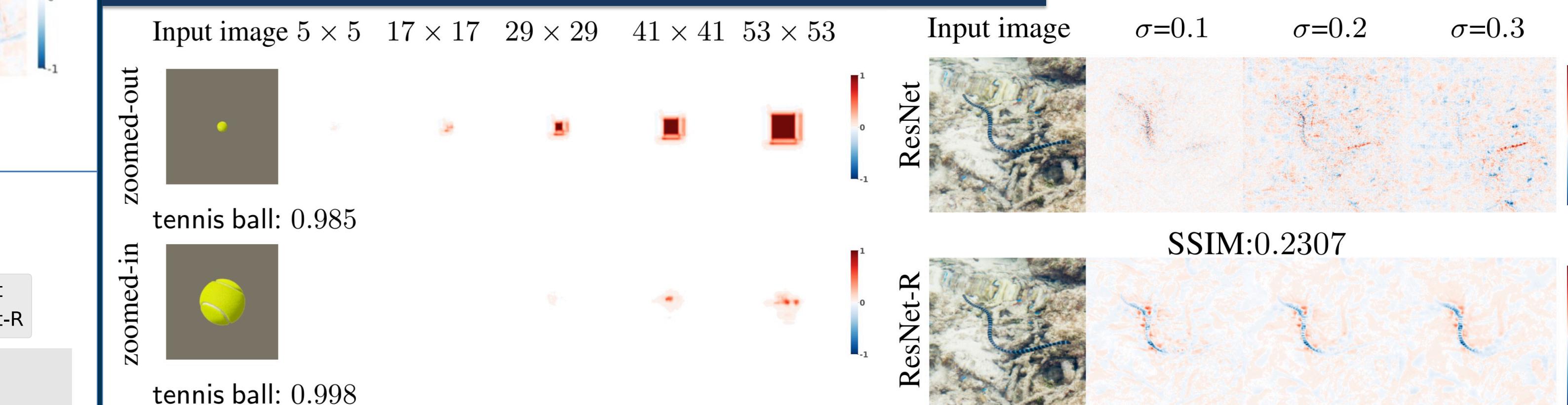
* Equal contribution. Code and paper: <http://anhnguyen.me/project/sam>

Summary

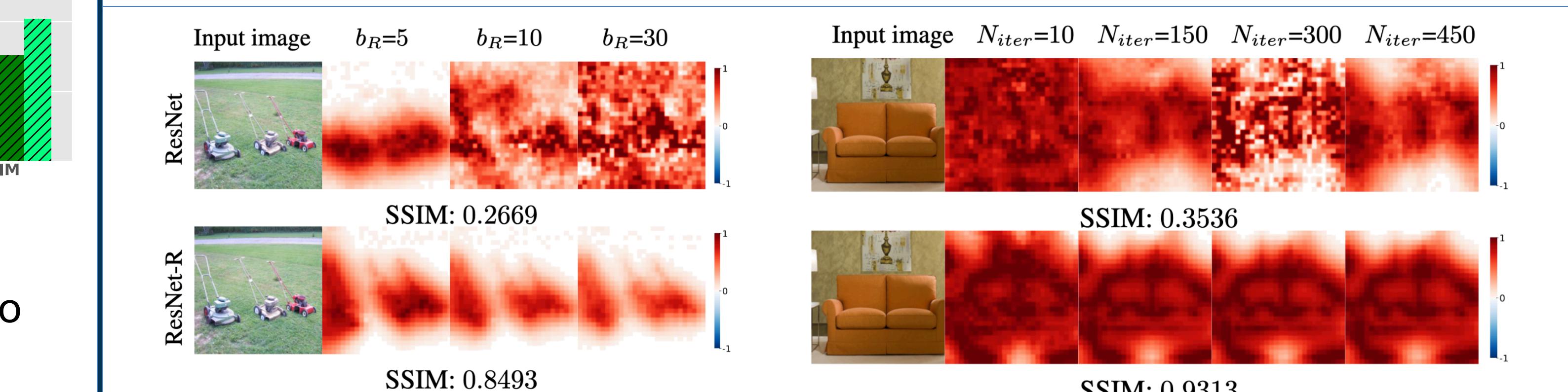
- Many attribution methods are highly sensitive to changes in their common hyperparameters.
- This sensitivity also translates into variation in accuracy scores.
- Compared to regular classifiers, explanations for *robust* classifiers are more invariant to input perturbations and more consistent when hyperparameter changes.
- Vanilla gradient images can exhibit clear visible outlines of objects in the input image.



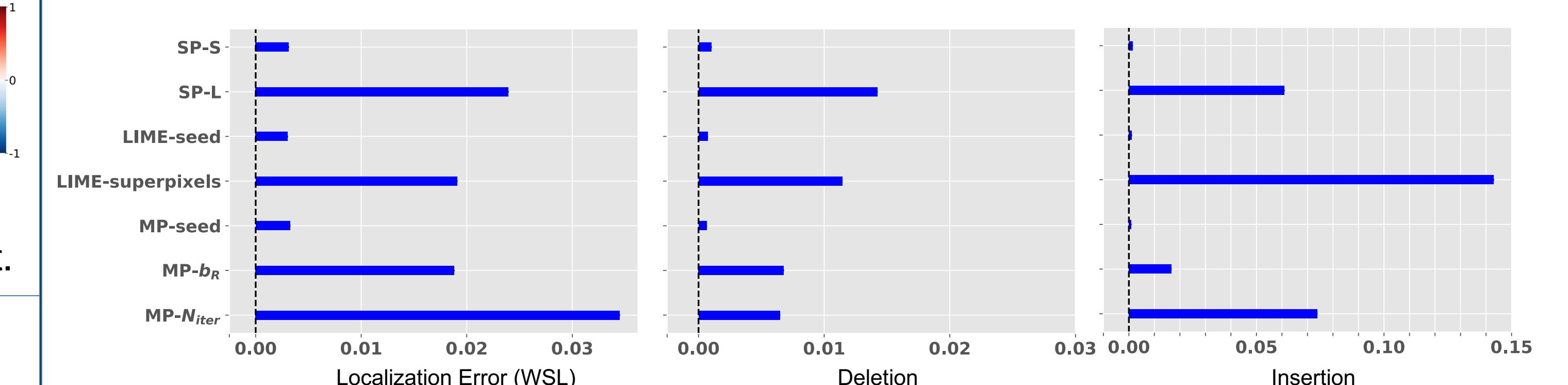
Sensitivity of Attribution Maps



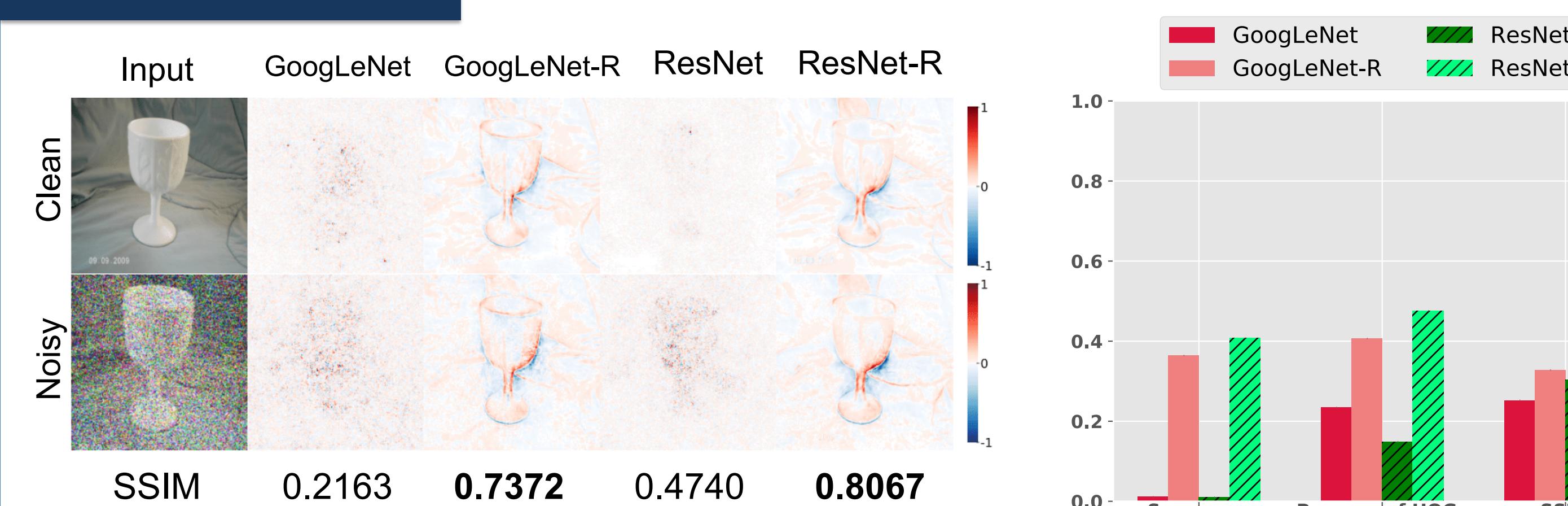
Sliding-Patch (SP) heatmaps are, by design, sensitive to patch sizes.



Meaningful Perturbation (MP) heatmaps for ResNet vary dramatically. In contrast, MP heatmaps for robust models (ResNet-R) are $\sim 1.4 \times$ more consistent under SSIM metric and converge faster (10 steps vs. 300 default).



Experiments



- The vanilla gradients of *robust* classifiers (GoogLeNet-R, ResNet-R) consistently exhibit visible object outlines, which is in stark contrast to the notoriously noisy gradient saliency maps of regular classifiers (GoogLeNet, ResNet).
- The gradient explanations of robust classifiers are significantly more invariant to a large amount of random noise added to the input image.