

Pouyan Navard

"I like to turn pixels into 3D intelligence."

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About Me!

My work bridges 3D perception and generative modeling. I've built neural systems that learn geometry, lighting, and appearance. I'm now focused on extending these ideas to controllable talking head and video generation, where motion, identity, and realism need to stay consistent in 3D.

Skills

Languages: Python, C++

Deep Learning: Hydra, Pytorch Lightning, Diffusers, HuggingFace, Wan, CogVideoX, MMSeg

Architecture: CogVideoX, Wan, Vision Transformer, Wav2Lip, Mixture of Experts (MOE), Diffusion Models

Software Engineering: MLOps, Object Oriented Programming, Linux, Bash, Git, Docker

Professional Experience

Computer Vision Engineer

Path Robotics Inc.

Columbus, Ohio

Nov 2024 – Present

- **Weld Anything Model (ongoing):** Architecting an end-to-end deep learning system for generalizable robotic welding.
 - Defined the problem formulation and developed proof-of-concepts to validate feasibility.
 - Built a self-supervised multimodal backbone enabling cross-geometry generalization in welding scenarios.
 - Fine-tuned and deployed the model in production via a real-time ROS-based inference service, supporting continuous robotic adaptation.
- **Machine Learning Infrastructure:** Built a flexible MLOps framework to streamline deep learning project development and deployment.
 - Reduced model setup time by **60–80%** through configuration-driven initialization templates.
 - Improved experiment **reproducibility**, version control, and standardization across research teams.
 - Enabled **push-button scaling**, automated training tracking, and continuous integration (CI/CD) for production workflows.
- **3D Neural Asset GenAI:** Led the development of a diffusion-based 3D asset generation pipeline with controllable lighting for high-fidelity robotic simulation data.
 - Designed a lighting-aware generation strategy to enhance visual realism and geometric consistency of synthetic assets.
 - Reduced real-world data collection time by **86.7% (2 min vs 15 min)** per sample, enabling large-scale pretraining.
 - Advanced research toward scalable, simulation-driven learning for robotic perception and control.

Research Assistant

Photogrammetric Computer Vision Lab

Columbus, Ohio

Feb 2021 – Aug 2025

- **Visual Instruction Tuning:** Developed a multimodal instruction-tuning framework aligning large vision-language models for complex visual reasoning tasks.
 - Curated and generated high-quality image–text instruction datasets via self-instruct pipelines and domain-specific caption mining.
 - Designed a fine-tuning strategy to progressively ground linguistic concepts in visual context.
 - Achieved **81.3%** recall overlap with ground-truth tokens, improving multimodal reasoning and response coherence on visual QA benchmarks.
- **Self-Supervised Multimodal Learning:** Developed a video–text fusion framework for learning joint

representations in self-supervised settings.

- Implemented dynamic token selection to identify redundant video tokens and enrich them with semantically aligned text features.
- Improved cross-modal reasoning and representation alignment through fine-grained video–text fusion.
- Enhanced retrieval and captioning performance via more coherent video–language representations.

Selected Publications

Large Language-and-Vision Assistant for Lunar Exploration (LLaVA-LE) <i>Pouyan Navard*</i> , Gokce Inal, Alper Yilmaz <i>Arxiv (under review)</i>	June 2025
Developed a multimodal conversational AI that interprets lunar imagery and answers open-ended questions to support lunar mapping and geo related exploration.	
KnobGen: Controlling the Sophistication of Artwork in Sketch-based Diffusion Models June 2025 <i>Pouyan Navard*</i> , Amin Monsefi*, Harry Chao, Alper Yilmaz, Rajiv Ramanath <i>CVPR Workshops, 2025</i>	
Proposed a dual-path diffusion framework with coarse- and fine-grained controllers unified via a “knob” inference mechanism for adaptive sketch-to-image synthesis. Achieved robust controllability and fidelity on MultiGen-20M, advancing human-controllable generative modeling.	
SegFormer3D: An Efficient Transformer for 3D Medical Image Segmentation Shehan Perera*, <i>Pouyan Navard*</i> , Alper Yilmaz <i>CVPR Workshops, 2024</i>	June 2024
Co-developed a memory-efficient Vision Transformer achieving 33× fewer parameters and 13× lower compute cost while maintaining SOTA accuracy on Synapse, BRaTs, and ACDC—making high-quality 3D segmentation feasible on standard GPUs.	
A Probabilistic Drift Correction Module for Visual-Inertial SLAMs <i>Pouyan Navard</i> , Alper Yilmaz <i>ISPRS Proceedings, 2024</i>	June 2024
Designed a plug-and-play probabilistic drift correction module reducing motion drift by up to 10× in long-term SLAM trajectories, improving robustness in autonomous navigation and AR/VR tracking.	
Distribution-Aware Learning for Sparsely Labeled and Imbalanced Spatiotemporal Data 2025 <i>Pouyan Navard</i> <i>Doctoral Dissertation, The Ohio State University</i>	
Introduced a probabilistic video classification framework modeling labels as Gaussian distributions, enabling uncertainty-aware prediction under sparse supervision using a self-supervised video transformer.	

Awards and Honors

Robert E. Altenhofen Memorial Scholarship Award ↗	<i>ISPRS, 2022</i>
○ National-level scholarship recognizing excellence in photogrammetry and remote sensing research.	

Education

The Ohio State University <i>PhD in Electrical and Computer Engineering</i>	<i>Feb 2021 – Aug 2025</i>
○ GPA: 3.9/4.0	
○ Dissertation: <i>Distribution-Aware Learning for Sparse and Imbalanced Visual Data</i>	
○ Research focus on 3D perception, diffusion-based generative modeling, and multimodal learning under supervision of Prof. Alper Yilmaz.	
Isfahan University <i>BSc in Electrical and Computer Engineering</i>	<i>Sep 2015 – Sep 2019</i>
○ GPA: 3.6/4.0	
○ Concentration in signal processing and computer vision.	