**CSE 310 – Applied Programming**

**Module Plan**

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| **Name:** | Wylee Everett |
| **Date:** | June 22, 2022 |
| **Teacher:** | Brother Pineda |
| **Module # (1-5):** | 5 |

1. Identify which module you have selected to work on. Place an “X” under the “Selected Module” column.

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| **Modules** | **Selected Module** |
| Cloud Databases |  |
| Data Analysis |  |
| Game Platform |  |
| GIS Mapping |  |
| Mobile App |  |
| Networking |  |
| SQL Relational Databases | X |
| Web Apps |  |
| Language – C++ |  |
| Language – Java |  |
| Language – Kotlin |  |
| Language – Python |  |
| Language – Rust |  |
| Choose Your Own Adventure |  |

1. At a high level, describe the software you plan to create that will fulfill the requirements of this module.

I’m going to create a software that can be used to take role in a classroom.

1. Identify at least two risks that you feel will make it difficult to succeed on this module. Identify an action plan to overcome each of these risks.

I don’t know SQL language, but I will make time to learn it. I don’t have a lot of time, and we are expecting our baby anytime in the next 3 weeks, but I can prioritize homework.

1. Create a schedule for yourself to complete this module in the two weeks required. The schedule should include milestones with dates. Milestones are activities that you need to complete related to research, implementation, testing, and documentation.

Learn SQL by Saturday, Create data base by Wednesday. Finish code with python by Saturday.