

Breadth first search

- Instead of going down the first branch of the tree, we could instead examine all children of a node first, before going deeper into tree
- In the simple case of no weights, we can stop as soon as we find a solution, since guaranteed to be shortest path

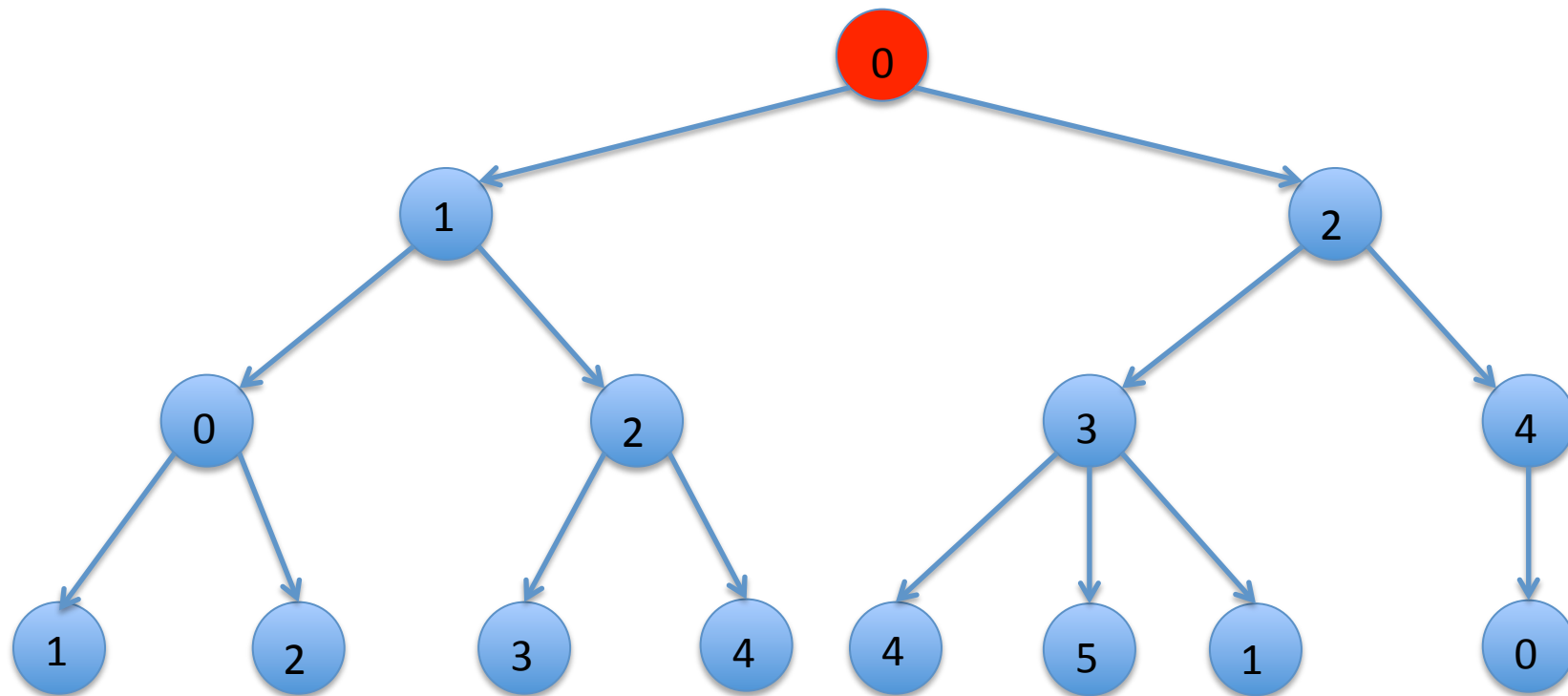
Breadth first search

- Start at “root” node
 - Set of possible paths is just root node
- If not at “goal” node, then
 - Extend current path by adding each “child” of current node to path, unless child already in path
 - Add these new paths to potential set of paths, **but put at end of set** (this uses a data structure called a **queue**)
 - Select next path and recursively repeat
 - If current node has no “children”, then just go to next option
- Stop when reach “goal” node, or when no more paths to explore

Sidebar: a queue

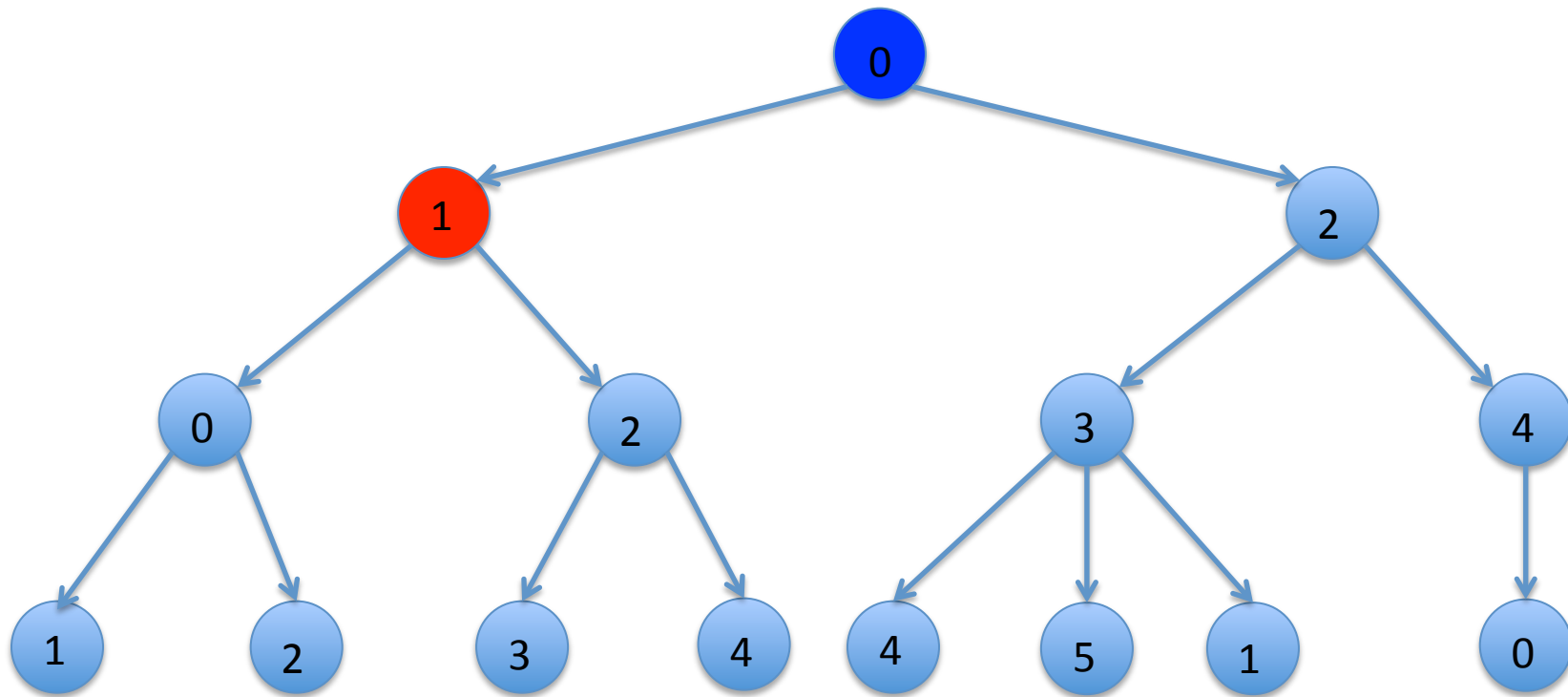
- A Queue is a data structure with a “first in, first out” behavior
 - We push items at the end of the queue
 - We pop items from the front of the queue
 - This maintains a set of items, where we explore each item in the order in which we create it

Breadth first search



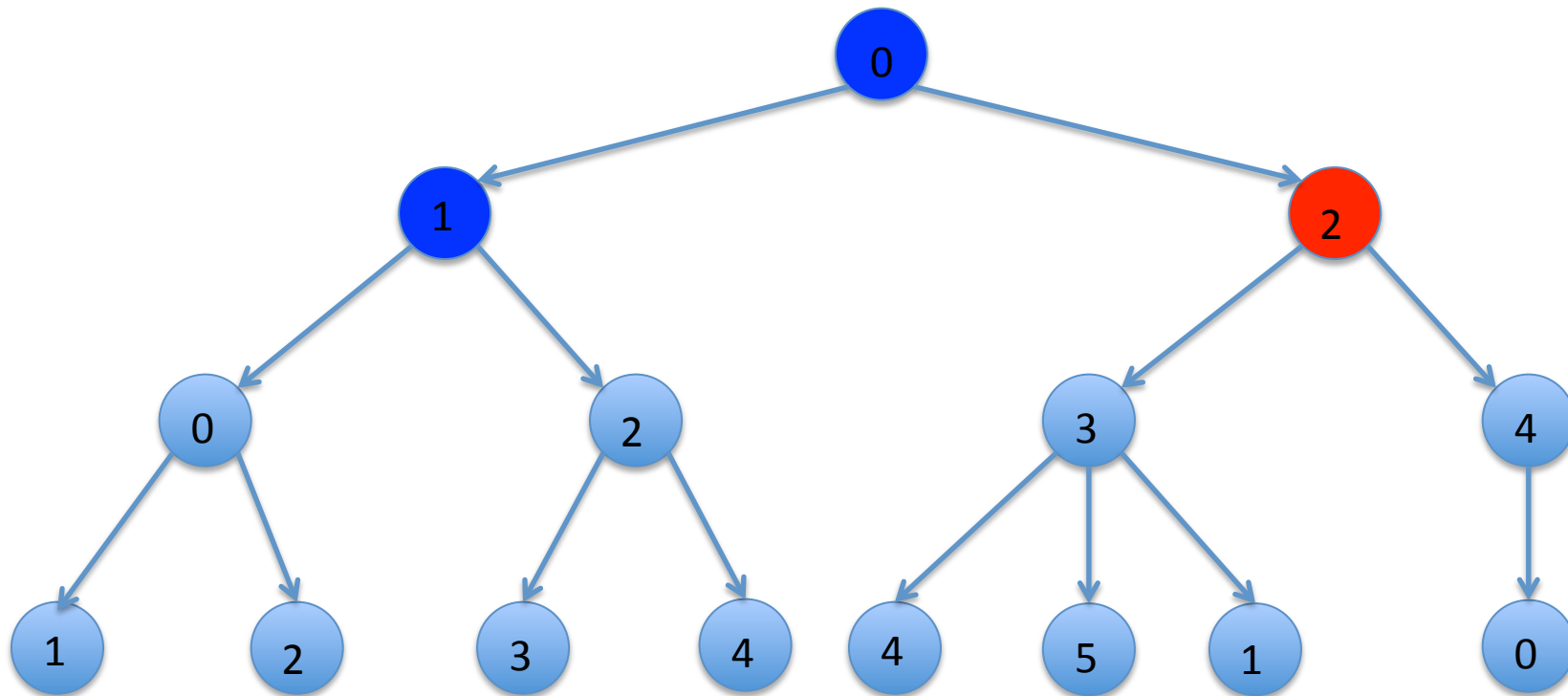
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Breadth first search



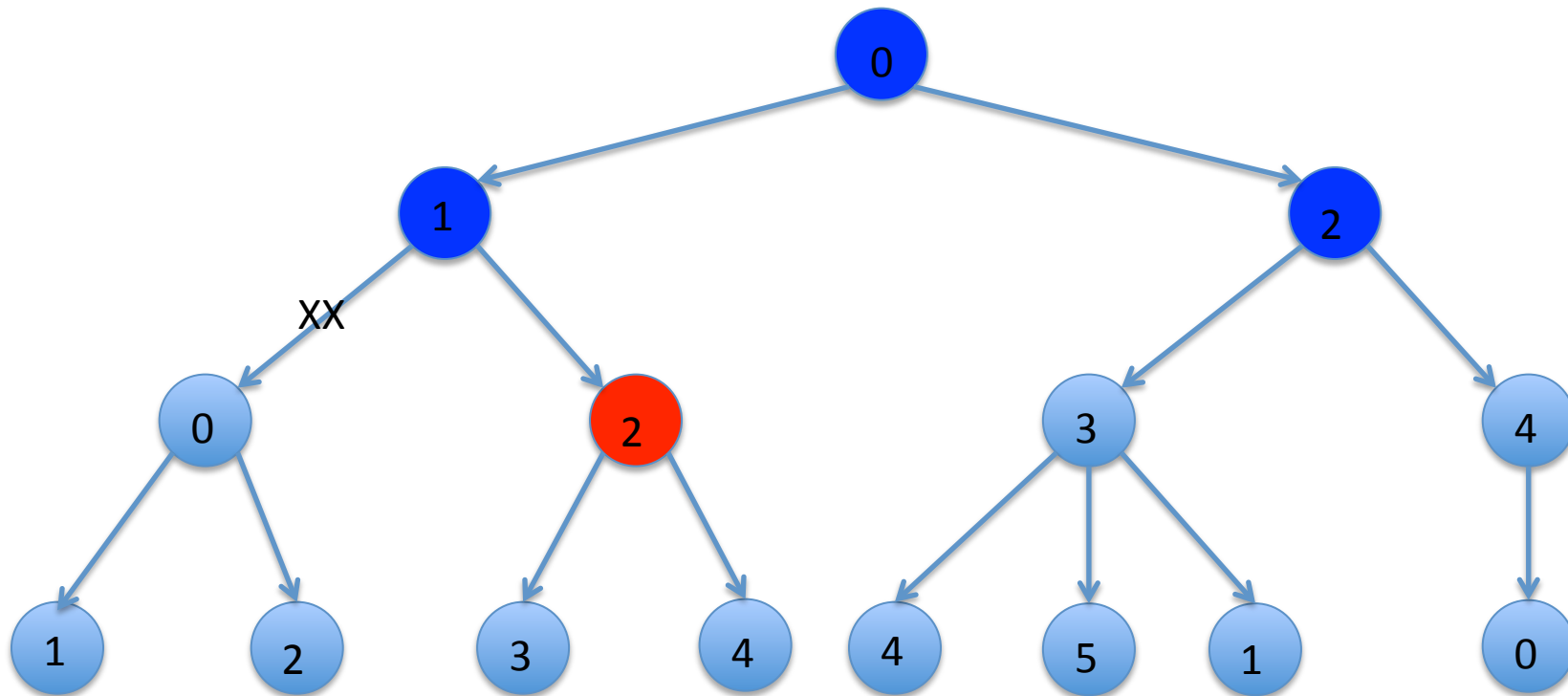
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Breadth first search



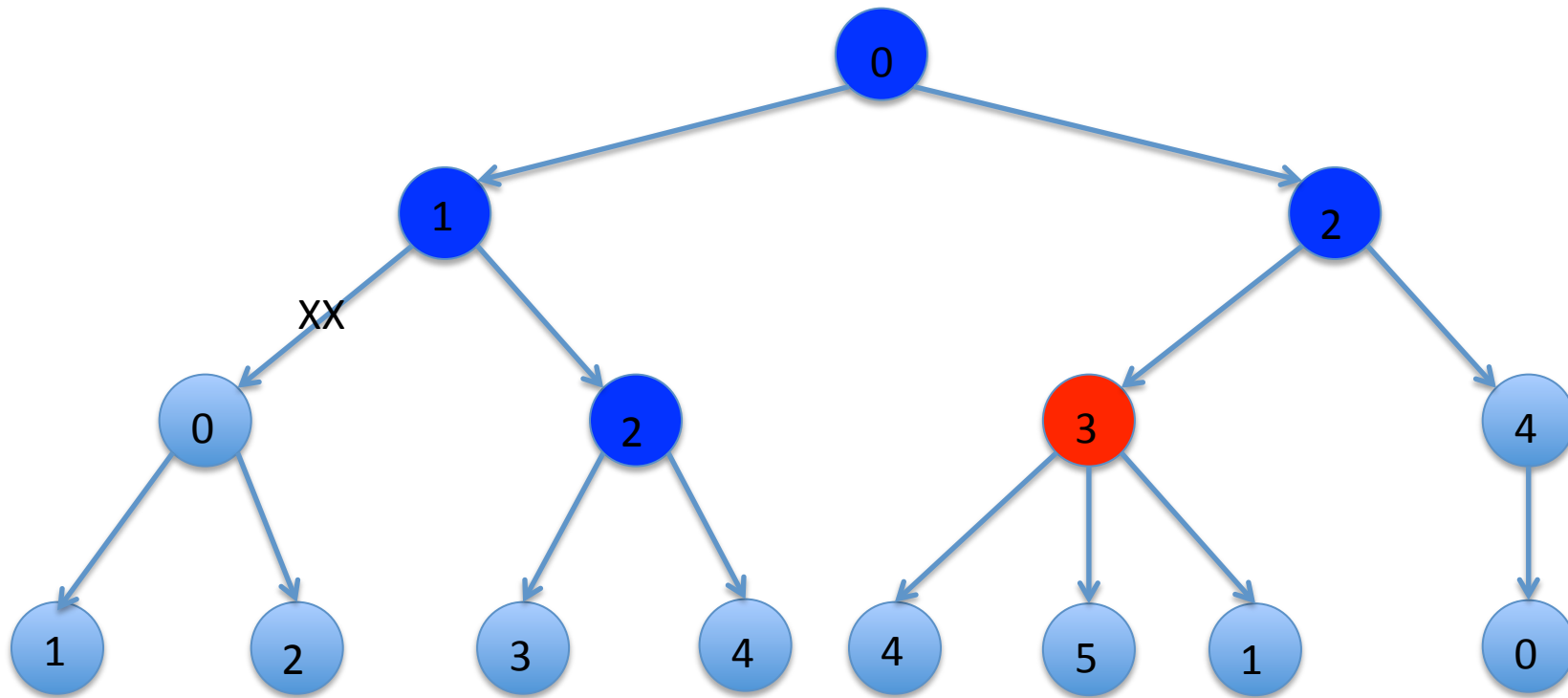
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Breadth first search



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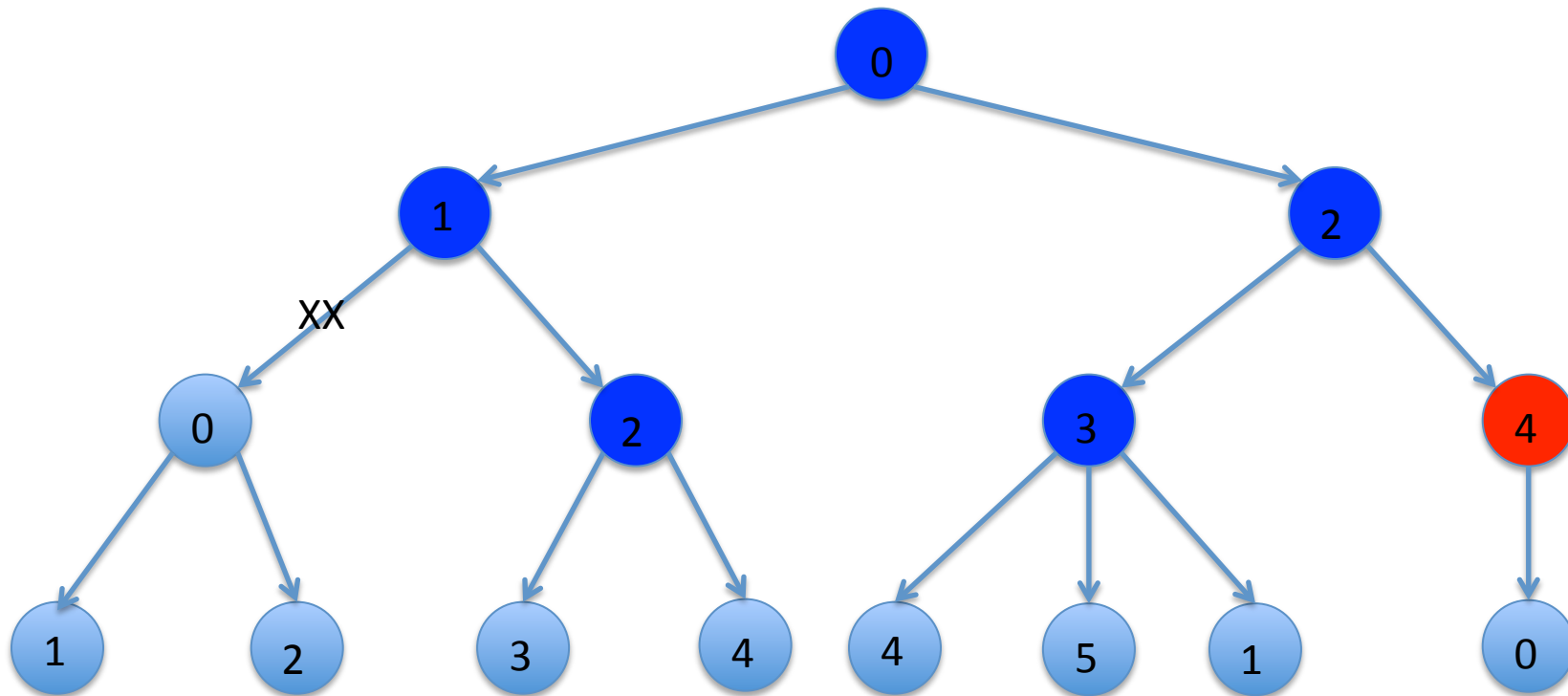
Breadth first search



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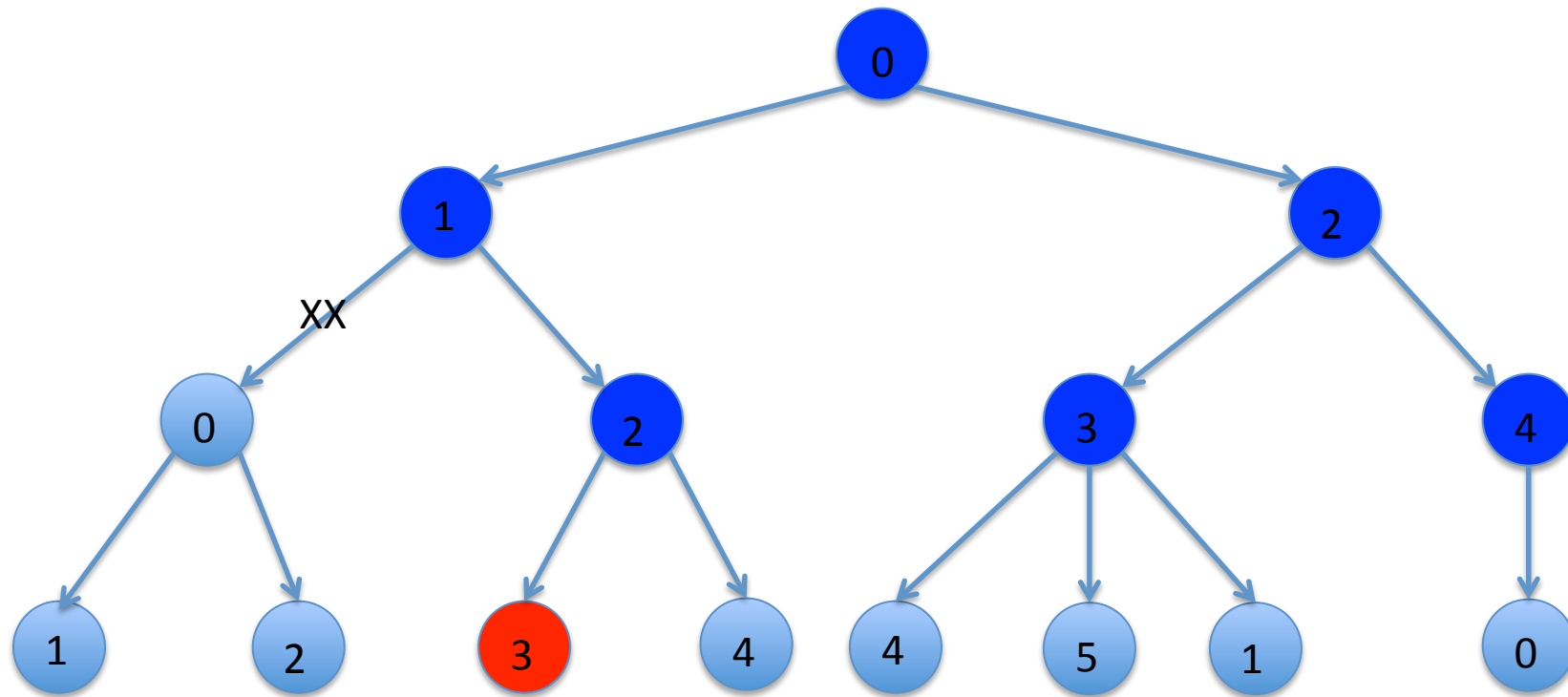
Breadth first search



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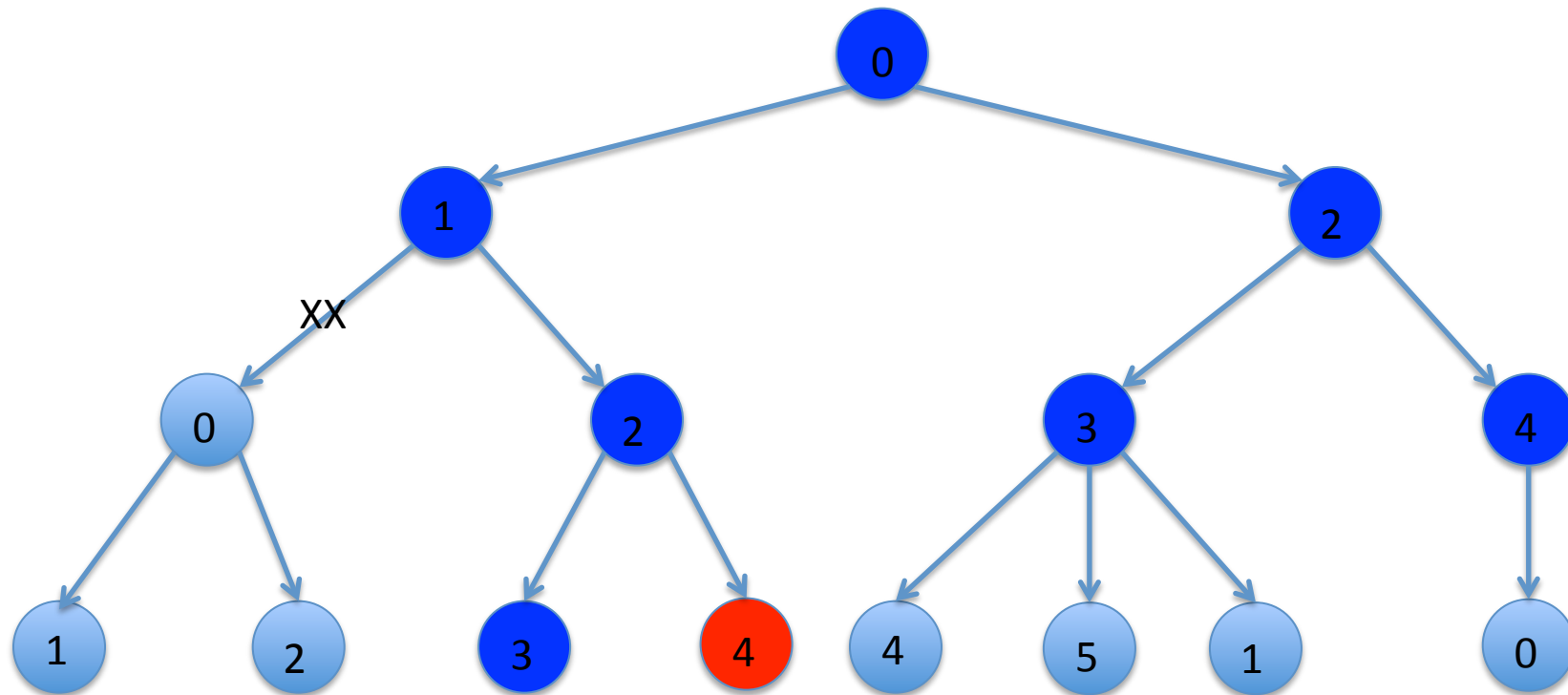
Breadth first search



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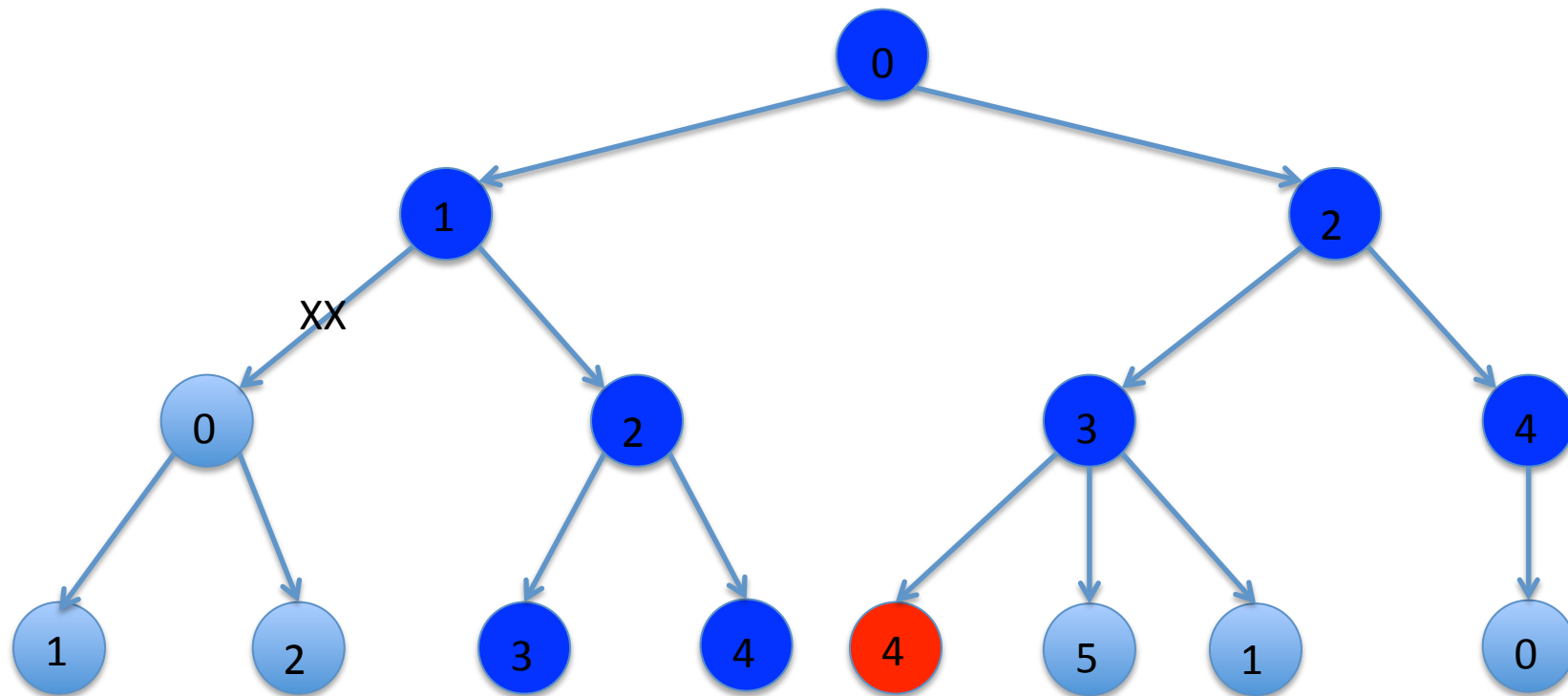
Breadth first search



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Breadth first search

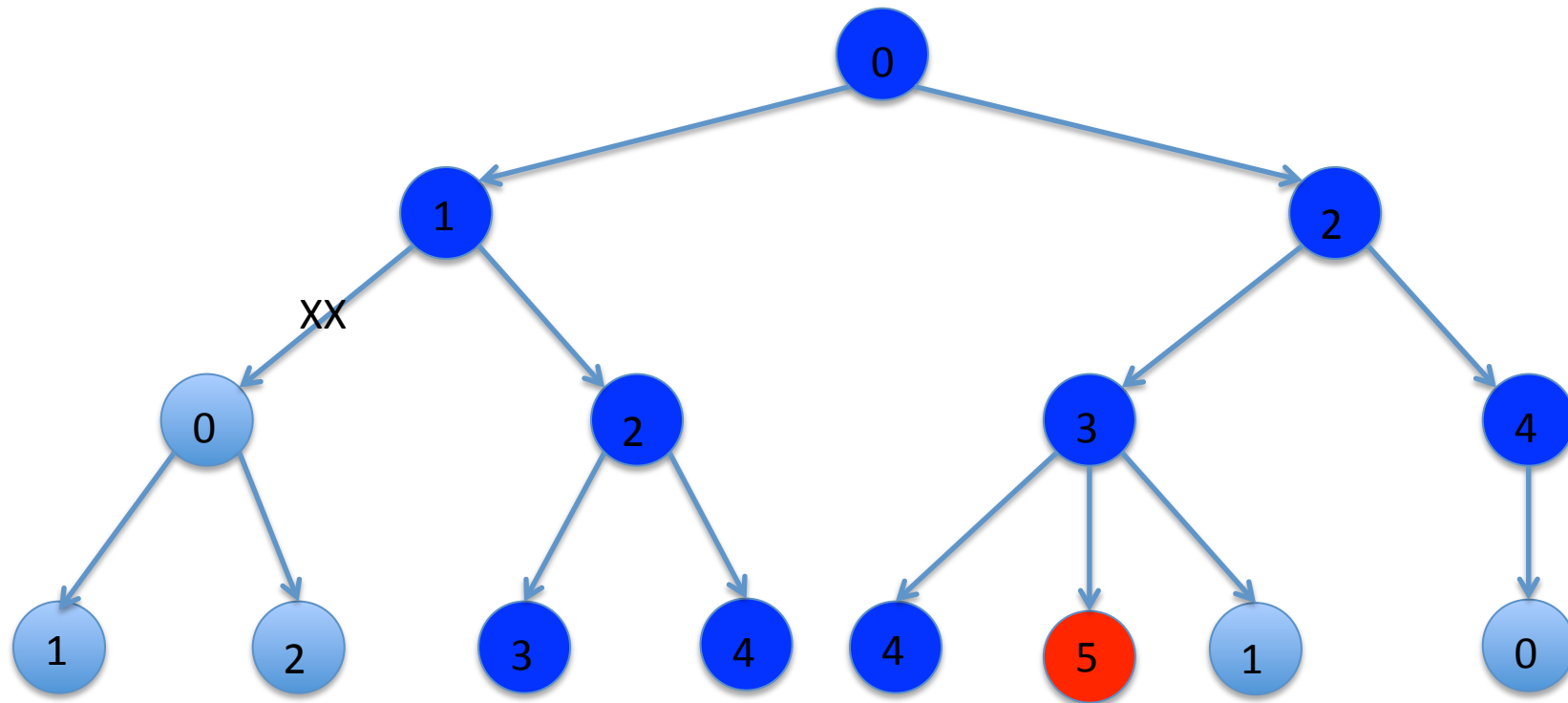


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0234

Breadth first search



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0235

Sidebar: a queue

- An example from our search
 - 0
 - 01 02 – pop 0, insert 01, 02 at back of queue
 - 02 012 – pop 01, insert 012 at back of queue
 - 012 023 024 – pop 02, insert 023, 024
 - 023 024 0123 0124 – pop 012, insert 0123, 0124

Breadth first search algorithm

```
def BFS(graph, start, end, q = []):  
    initPath = [start]  
    q.append(initPath)  
    while len(q) != 0:  
        tmpPath = q.pop(0)  
        lastNode = tmpPath[len(tmpPath) - 1]  
        print 'Current dequeued path:', printPath(tmpPath)  
        if lastNode == end:  
            return tmpPath  
        for linkNode in graph.childrenOf(lastNode):  
            if linkNode not in tmpPath:  
                newPath = tmpPath + [linkNode]  
                q.append( newPath)  
    return None
```