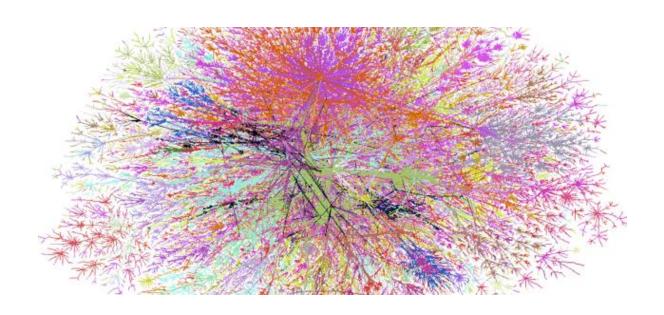
A Quick Introduction to Machine Learning

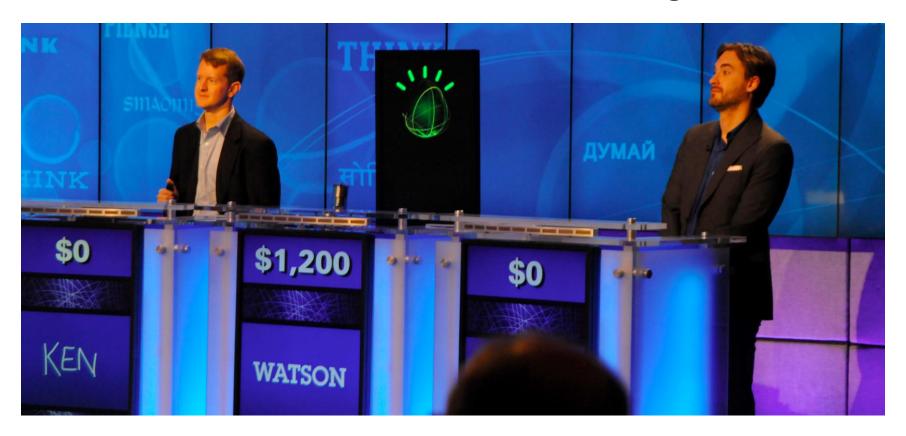
Lecturer: John Guttag

6.00.2x

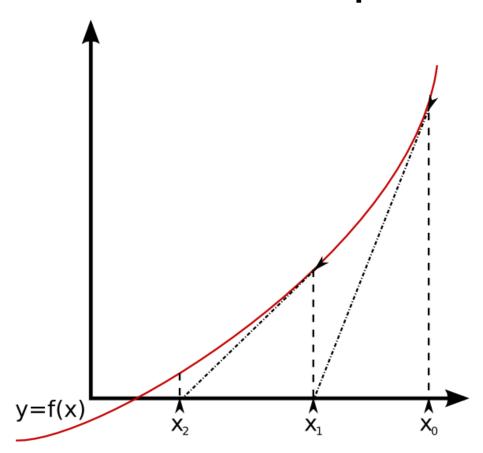
Big Data



What Is Machine Learning



Newton-Raphson

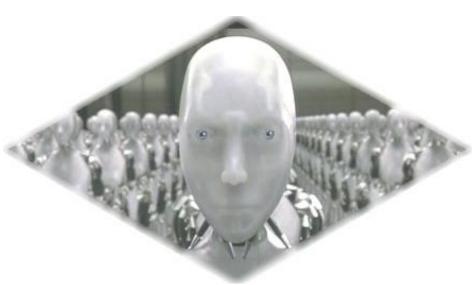


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What Is Machine Learning (ML)?



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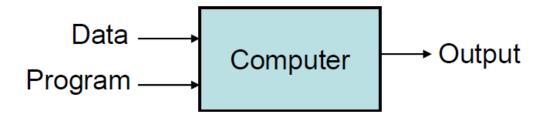
What Is Machine Learning (ML)?

Automating automation

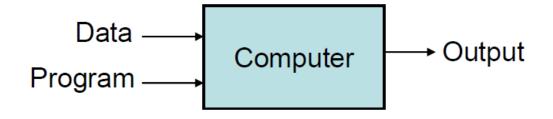
Computer programs can automatically follow rules How do we determine these rules automatically?

ML focuses on getting computers to program themselves
Let the data do the work
Automatically generate programs that create
useful outputs from data

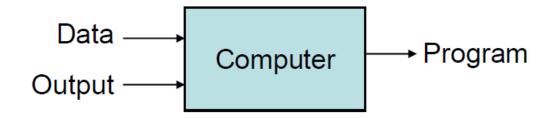
Traditional Programming



Traditional Programming



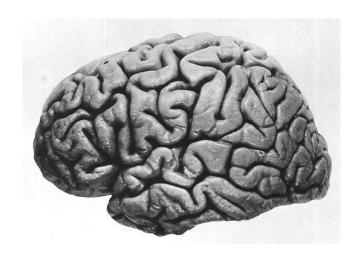
Machine Learning



Memorization

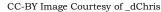
Accumulation of individual facts Limited by

Time to observe and memory to store the facts



Generalization (what machine learning uses) Deduce new facts from old ones





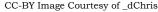


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Generalization (what machine learning uses) Deduce new facts from old ones







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Generalization (what machine learning uses) Deduce new facts from old ones







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Limited by number of facts and accuracy of deductions

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