

Computer Science 2 Project	Team Members:
Group Progress Report	
3rd Quarter	

Week 1 - Jan 16, 2026 (covers week 1-3 of proj sched)

GOAL State your goal for the Week	DATA COLLECTED State/list the data collected relevant to your project	PROGRESS State the progress you have made so far by the end of the week
Start coding TAKDA	Reviewed the list of features.	Started writing the code.
Decide how the website will look and work.	Planned how each feature will function in the system	Created a basic layout of the code.
		Tested simple parts of the code.

STRENGTH

Good teamwork while coding.	
Simple layout.	

AREAS FOR DEVELOPMENT

Improve design.	
Fix errors in the code.	
Add other features.	

STRATEGY FOR SUCCESS

Divide coding tasks.	
Test each part after coding.	
Improve step-by-step	

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Week 2 - Jan 23, 2026 (covers Week 4)

GOAL State your goal for the Week	DATA COLLECTED State/list the data collected relevant to your project	PROGRESS State the progress you have made so far by the end of the week
Continue coding the main features.	Checked how reservations and borrowing systems should work.	Coded the reservation system.
Improve the website design.	Listed needed data for users, items and schedules.	Started the borrowing feature. Improved the layout and navigation.
STRENGTH		
Features are starting to work. Cleaner design. Better teamwork.		
AREAS FOR DEVELOPMENT		
Fix bugs. Improve user interface. Add reminder function.		
STRATEGY FOR SUCCESS		
Test each feature daily. Review code together.		

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Week 3 - Jan 30, 2026 (covers week 5)

GOAL State your goal for the Week	DATA COLLECTED State/list the data collected relevant to your project	PROGRESS State the progress you have made so far by the end of the week
Add core functional features and improve user interaction.	User roles needed (Admin, Student, Faculty) Required inputs for login & registration. Information needed for borrowing books Data needed for auditorium reservations	Implemented login and registration system Added role distinction between Student and Faculty. Created built-in Admin account with ID Added borrow book feature with return date Added auditorium reservation input system
STRENGTH		
System flow is working correctly		
Role-based menu logic functions properly		
Data storage structure is organized		
No major runtime errors		
AREAS FOR DEVELOPMENT		
Reservation approval logic still basic		
No schedule conflict checking yet		
Data persistence (saving to files) not implemented		
STRATEGY FOR SUCCESS		
Patience when debugging		
Test each feature individually		
Focus on logic before design		

Computer Science 2 Project	Team Members:	Bianca Nikolai Maglente
Group Progress Report		Izabelle Ianthe Cabrito
3rd Quarter		

Week 4 - Feb 6, 2026 (covers week 6)

GOAL State your goal for the Week	DATA COLLECTED State/list the data collected relevant to your project	PROGRESS State the progress you have made so far by the end of the week
Refine features	Common user errors during testing	Fixed logical errors
fix logic issues	Missing validations and edge cases	improved program stability
complete system requirements.	Needed admin controls	Improved borrowing system
	Menu usability feedback	Enhanced admin functions
		Final testing completed
STRENGTH		
Program runs without crashes		
All implemented features behave as expected		
Code is well-commented and readable		
AREAS FOR DEVELOPMENT		
schedule conflict detection		
database/file storage		
automated reminders		
STRATEGY FOR SUCCESS		
Perform repeated test runs		
Validate user inputs carefully		
Document features clearly for submission		