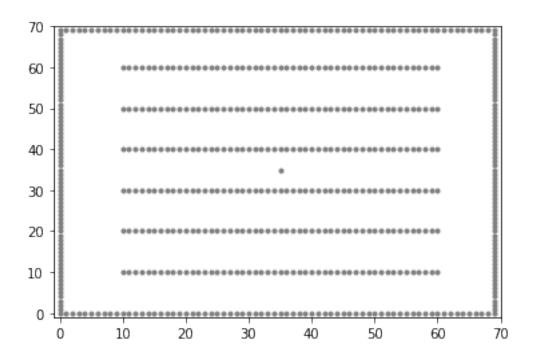
## exercise-iv

## March 20, 2018

```
In [1]: import numpy as np
        import matplotlib.pyplot as plt
       n = 70
       xc = n/2
       yc = n/2
In [2]: def is_exit(position): # test if position is an absorption site (set A union B)
            i, j = position
           return (i == 0 or j == 0 or i == n-1 or j == n-1
                    or j % 10 == 0 and 10 <= i <= 60
                    or is_good_exit(position))
       def is_good_exit(position): # test if position is a good absorption site (the set A)
            i, j = position
            return i == xc and j == yc
       plt.xlim(-1,n)
       plt.ylim(-1,n)
       plt.scatter([i for i in range(n) for j in range(n) if is_exit( (i,j) )],
                    [j for i in range(n) for j in range(n) if is_exit( (i,j) )],
                    color='grey', marker='.'
       plt.show()
```



```
In [3]: P = np.zeros((n,n,n,n)) # transition probabilities of the unconditional chain
       for i in range(n):
           for j in range(n):
               if not(is_exit((i,j))):
                   for possible_move in [(i+1,j), (i+1, j+1), (i, j+1),
                                          (i-1,j+1), (i-1,j), (i-1,j-1),
                                          (i,j-1), (i+1,j-1):
                       xnew, ynew = possible_move
                       P[i,j,xnew,ynew] = 1
                   s = np.sum(P[i,j,:,:])
                   P[i,j,:,:] = (1.0 / s) * P[i,j,:,:]
               else:
                   P[i,j,i,j] = 1.0
In [4]: a = np.zeros((n,n,n,n)) # linear system, see the np.linalg.tensorsolve documentation
       for i in range(n):
           for j in range(n):
               if not(is_exit((i,j))):
                   a[i,j,:,:] = -P[i,j,:,:]
               a[i,j,i,j] = 1
       b = np.zeros((n,n)) # boundary conditions: 1 for good exists and 0 for others.
       for i in range(n):
            for j in range(n):
               if is_good_exit((i,j)):
```

```
good_exit_probabilities = np.linalg.tensorsolve(a, b)
In [5]: P_transformed = np.zeros_like(P)
        for i in range(n):
            for j in range(n):
                if not(is_exit((i,j))):
                    for x in range(n):
                        for y in range(n):
                            P_{transformed[i,j,x,y]} = P[i,j,x,y] * good_exit_probabilities[x,y]
                else: # absorption once it reaches an exit
                    P_transformed[i,j,i,j] = 1.0
In [6]: class Point:
            def __init__(self, x, y):
                self.x = x
                self.y = y
        all_points = [Point(i,j) for i in range(n) for j in range(n)]
        # Run the walk and return the positions visited.
        def run_walk():
            x0 = xc
            y0 = n-2
            current = Point(x0, y0)
            x_visited = []
            y_visited = []
            while(True):
                current = np.random.choice(
                    all_points,
                    1, # return one random element
                    p=np.array([P_transformed[current.x, current.y, p.x, p.y] for p in all_poi:
                              )[0]
                x_visited.append(current.x)
                y_visited.append(current.y)
                if is_exit( (current.x, current.y) ):
                    break
            return x_visited, y_visited
In [7]: x_visited, y_visited = run_walk()
        plt.plot(x_visited, y_visited)
        plt.xlim(-1,n)
```

b[i,j] = 1.0

