

Bensalha Wael

IT student seeking a position as a
Game developer.

Student at the Higher Institute of Arts and
Multimedia with a great interest in challenge
and innovation.



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EDUCATION

Bachelor of Multimedia Communication Higher Institute of Arts and Multimedia

09/2021 - 06/2024

Courses

- Game development
- UX/UI design
- Web development
- Multimedia

PERSONAL PROJECTS

Dragons fighter (11/2023 - 01/2024)

- A unity 3D action-adventure game where you control a warrior, soaring through a fantasy world, battling dark forces of dragons.
- Tools : unity , C# .

Cave Clashers (02/2024 - 04/2024)

- an action-packed 2D tank shooter set in underground caves, where you command a tank, navigate treacherous tunnels, and battle rogue machines to reclaim the caverns from adversaries.
- Tools : unity , C#.

Warrior Rumble (04/2024 - 05/2024)

- A fast-paced 2D fighting game inspired by Street Fighter. Developed using Unity and C#. Features a roster of characters with unique abilities, complex combo systems, and a robust AI opponent.
- Tools : unity , C#.

Games Portfolio Website (05/2024 - 06/2024)

- My personal website showcases detailed descriptions and engaging gameplay videos for my various project games . Built using HTML and CSS , this site offers an in -depth look at each game , highlighting their unique features , mechanics , and development process .

WORK EXPERIENCE

Game Developer (3D Mobile Game - Cure Chase) CGI STUDIO

01/2024 - 05/2024

Achievements/Tasks

- Developed core gameplay mechanics combining action, strategy, and survival elements with smooth controls and precise combat. Created challenging enemy AI and immersive 3D environments with dynamic lighting and weather. Added interactive objects, hidden secrets, and clues about the virus origins.
- Tools : Unity / Blender / Adobe Photoshop / C#.

SKILLS

Adobe Photoshop

Adobe Illustrator

Adobe After Effects

Adobe XD

Adobe Audition

Adobe Fuse

Unity

Blender

C#

Css/Bootstrap

Html

JavaScript

Mysql

PHP

UX/UI

ORGANIZATIONS

Life Of Gamers (LOG Isamm) (2021 - 2022)

Active Member

Robotic Club Korba High school (2018 - 2019)

Active Member

Injaz Tunisie (2023 - 2024)

Active Member

CERTIFICATES

Injaz Tunisie (2023)

Video Game Dev (2024)

Designet

LANGUAGES

Arabic

Native or Bilingual Proficiency

English

Professional Working Proficiency

french

Professional Working Proficiency

German

Elementary Proficiency

INTERESTS

cars

music

Movies

Sport

Design

Gaming