Steven Boada, Ph.D

Contact Information

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http://boada.github.io

Profile

Collaborative, scientific thinker passionate about discovering and communicating nuanced insight from complicated data. Strong programming and analytical background working with large, heterogeneous, and often noisy datasets.

Education

Texas A&M University, College Station, Texas USA

• Ph.D, Physics (astronomy focus), August, 2016

The University of Tennessee, Knoxville, Tennessee USA

- M.S., Physics (astronomy focus), August, 2009
- B.S., Physics, May, 2007

Technical Skills

Machine Learning: Regression (linear, logistic), Random Forests, SVM, Clustering, Feature Engineering, Optimization, Deep Learning

Statistical Methods: Hypothesis testing and confidence intervals, error analysis, image analysis, Monte Carlo methods (e.g., emcee), maxiumum likelihood

Software and Computing: Python (e.g. Scikit-learn, Numpy, Scipy, Pandas, Matplotlib, fast.ai), mySQL, ANSI C, Linux, Microsoft Excel, GPGPU, and HPC (100k+ core) applications

Data Projects

Using Imaging to Predict Galaxy Properties

- \bullet Predicted galaxy chemical composition with $\sim 5\%$ error from pseudo-three color imaging, a result better than other current efforts in the literature.
- Leveraged Convolution Neural Networks, trained on GPUs, to analyze $\sim 150,000$ images from the Sloan Digital Sky Survey. See https://github.com/boada/galaxy-cnns.

Predicting Tournament Performance in Warmachine

- Created an Elo based model to forecast the results of an upcoming tournament and to identify potential future upsets.
- Wrangled ~ 1800 tournament game results of a popular tabletop game using Python (e.g., Pandas).

Professional Experience

Dept. of Physics and Astronomy, Rutgers University, New Brunswick, New Jersey USA

Postdoctoral Research Associate

September, 2016 - Present

- Designed and built parallelized Python pipelines to process and analyze TBs of astronomical imaging; producing calibrated, standardized data catalogs and rigorous results.
- Coordinated a team of 4, including both senior scientists and graduate students, to perform quality control tasks; deliver science products; and produce a peer-reviewed publication.
- Contributed to open source Python projects including: PHOTOMETRYPIPELINE, ASTLIB, and EASYGALAXY.

Texas A&M University, College Station, Texas USA

Ph.D Candidate

August, 2010 - 2016

- ullet Proved simulated results for an upcoming astronomical survey could be improved, by a factor of ~ 3 , over in-house statistical methods by using Random Forest regression. Implemented these ML methods and produced improved results in a pilot survey of the real sky and under real-world conditions.
- Collaborated with group members both in person, and through collaborative tools (e.g., GitHub, SVN).
- Presented scientific results in high-impact, peer reviewed journals and at international conferences.

The University of Tennessee, Knoxville, Tennessee USA

Master's Candidate

August, 2007 - 2009

- Implemented a pipeline to process hundreds of GBs of simulation results. Including a computer vision algorithm to automatically analyze and compare results to expected targets.
- Optimized simulation parameters using a genetic algorithm based search utilizing HPC (100k+ cores) systems at the National Center for Computational Science, part of Oak Ridge National Laboratory