**Niccolo-Luise Poblete**

<http://boaromayo.net>

**Email:** [nlypoblet@gmail.com](mailto:nlypoblet@gmail.com) **GitHub:** [boaromayo](https://github.com/boaromayo)

**Cell:** (661)-644-0203 **LinkedIn:** <http://linkedin.com/in/npknight>

**EXPERIENCE**

* Developed the front-end UI of an Android IDE application for a custom-made programming language called Snark
* Created several games such as ShapeBlaster, Ruinology, and Phoenix Wings
* Programmed the front-end UI for a database application

**SKILLS**

**Programming Languages:** Java, C++, Ruby, HTML5, CSS (SCSS, CSS3), Javascript, C, Python

**Operating Systems:** Windows 7/8, Mac OS X, Linux (Raspbian, Ubuntu)

**Frameworks & Tools:** Node.js, Qt

**Other:** OOP

**EDUCATION**

**University of California, Merced**

Computer Science and Engineering, BS, 2013 - 2015

**College of the Canyons**

Computer Science, 2009 - 2012