

C Programming

File Input/Output (I/O)

Reading a string of characters from a file

The function **fgets()** reads a string of characters from a file. It is the file equivalent of `gets()`.

fgets (string_array, max_characters_read, file_pointer);

`fgets()` reads characters from the file into an array (i.e., a char array) until one of the following occurs:

1. a newline character is read, i.e., `'\n'`
2. the end of the file is reached
3. `max_characters - 1` are read

In all cases, the NULL character, i.e., `'\0'`, is placed in the array after the last character is read.

```
/*
Program to read a string from a file and display to standard
output
*/
#include <stdio.h>

#define MAX_CHARS 81

int main()
{
    //Create a file pointer
    FILE *fp_in;

    // Array to store the string from the file
```

```

char one_line[MAX_CHARS];

//Open the file called file.txt for reading
//and check if this is successful
if ( (fp_in = fopen("file.txt", "r")) == NULL )
{
    printf("\nError opening file");
} // end if
else
{
    /*
    Read at most (i) MAX_CHARS - 1 characters from the file
    or (ii) until a new line character is read or (iii) the
end of the file is reached
    */
    while( fgets(one_line, MAX_CHARS, fp_in) != NULL)
    {
        printf("%s", one_line);

    } // end while

    // Close the file once finished
    fclose(fp_in);

} // end else

return 0;

} // end main()

```

Repl 25.1: <https://replit.com/@michaelTUDublin/251-Read-a-string-from-File#main.c>

Writing a string of characters to a file

The function **fputs()** writes a string of characters to a file opened for writing. The format is:

fputs (string_array, file_pointer);

The NULL character ('\0') is not written to the file and unlike the keyboard equivalent of puts(), fputs() does not add the newline character ('\n') to the end of the string.

Let's take a look at fputs():

```
/*
Program to read and write one line at a time, i.e., a string at a
time from one file to another file. In essence, copying a file to
another one string at a time
*/
#include <stdio.h>

#define MAX_CHARS 81

int main()
{
    //Create a file pointer
    FILE *fp_in, *fp_out;

    // Array to store the string from the file
    char one_line[MAX_CHARS];

    //Open the file called file.txt for reading
    //and check if this is successful
    if ( (fp_in = fopen("file.txt", "r")) == NULL )
    {
        printf("\nError opening file");
    } // end if
    else if( (fp_out = fopen("new.txt", "w") ) != NULL )
    {
```

```

/*
Read at most (i) MAX_CHARS - 1 characters from the file
or (ii) until a new line character is read or (iii) the
end of the file is reached. Write the string to a new file called
"new.txt"
*/
while( fgets(one_line, MAX_CHARS-1, fp_in) != NULL)
{
    fputs(one_line, fp_out);

    // Used simply to display the copied string to
    standard output, which has been written to new.txt
    printf("%s", one_line);

} // end while

// Close the file once finished
fclose(fp_in);
fclose(fp_out);

} // end else if
else
{
    printf("\nError opening/writing to new file");
} // end else

return 0;

} // end main()

```

Repl 25.2: <https://replit.com/@michaelTUDublin/252-Write-a-string-to-a-File#main.c>

Note: you can use the `fseek()` function to move the file pointer to a specific location in the file and read/write from that point.

`fseek (file_pointer, offset_no_of_bytes, SEEK_CUR/SEEK_END);`