

Loko Jain

<u>DEX</u>	<u>SPD</u>	<u>STR</u>	<u>CON</u>	<u>MRK</u>	<u>ACU</u>	<u>PER</u>	<u>REA</u>	<u>WILL</u>	<u>CHR</u>
15	17	15	14	11	18	9	9	14	14
+1	+2	+1	+1		+3			+1	+1

Act 4	Move 1.5	Init +2	ME +4	FI	MI	PDC 1d8	Heal 2	CaRt	Cast
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+5

[illegible]

XP / XP Bank	Qi / Talisman	Karma	Hit Points
			63 (32) (48)

CLAWS

FLEX

AVAIL		d6	DAM			ME 4 5 Lvl
			OFF			
WARD	Fur 2 Clothes 1 Quality Cloak 2 Symbiotic Armor 3 Wolf Fang Amulet 1		DEF			
			PROOF			

bite

FLEX

AVAIL		d8	DAM			
			OFF			
WARD			DEF			
			PROOF			

FLEX

AVAIL			DAM			
			OFF			
WARD			DEF			
			PROOF			

FLEX

AVAIL			DAM			
			OFF			
WARD			DEF			
			PROOF			

## BLOOD CURDLING HOWL

Action Short

Resolution CHR vs WILL CRR

Range Self

ZoE (CHR+Lvl)Ft

Effect Paralysis

Duration (4+1d6+Lvl)Phases

The Beast's baleful cry freezes the marrow of his victim's bones, paralyzing them with fear. The Subjects are aware of their surroundings, but are powerless to act. One CRR is made for all Subjects, but multiple Duration rolls can be made. If attacked before the end of Duration an affected Subject suffers a -DEF Mod. equal to the Beast's Lvl, but the Subject is then free to act. Once a Subject has been affected by the Beast's cry they are immune to its future use.

## FURY OF THE BEAST

Action NA

Resolution NA

Range NA

ZoE Self

Effect See Description

Duration Until Healed or returns to

Human Form

There's nothing more dangerous than a wounded animal and so it is with the Beast. Once Seriously Wounded his PDC increases one class and he gains a Damage Bonus equal to his Character Lvl. In addition he may continue fighting after he has gone below 0 Hit Points, up to -(CON) in damage. When this occurs the Beast collapses and returns to his Human form with 0 HP. If the Beast goes below -(CON) HP he returns to Human form with the negative HP total plus his Bestial CON. When Seriously Wounded the Beast must make a WILL Save to keep from attacking Friend and Foe alike.

Action

Resolution

Range

ZoE

Effect

Duration

**Savage Attack**  
After a bite, STR vs. STR  
for additional d8