

Carlos Bobadilla Jr

Sr. UX Designer

Los Angeles, CA
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EXPERIENCE

Verizon Digital Media, Playa Vista — *Sr. UX Designer*

MAY 2015 - PRESENT

AppOne, Santa Monica — *Sr. UX Designer*

AUG 2014 - APR 2015

Handmade Mobile, Santa Monica — *Sr. UX Designer*

JAN 2014 - AUG 2014

Two Bit Circus, Los Angeles — *Sr. UX Designer*

DEC 2012 - JAN 2014

Netflix, Beverly Hills — *Art Director*

APR 2012 - DEC 2012

Southpaw Digital, Venice — *UX/UI Mobile Lead*

JAN 2011 - MAR 2012

Payoff.com, Culver City — *UI Designer/ Illustrator*

JUL 2010 - JAN 2011

Tapcode, Inc, Van Nuys — *UX/UI Lead*

SEPT 2007 - OCT 2010

Stranger Adventures, Santa Monica — *UI Designer*

JAN 2005 - AUG 2007

uWink, Playa Vista — *UX/UI Game Designer*

JAN 2000 - DEC 2005

EDUCATION

Art Institute of California, Santa Monica

Graduated 2001

Computer Animation/ Graphic Design

SKILLS

User Experience, Interactive Design, User Flows, User Research, Prototyping

SOFTWARE

Sketch, Azure, Invision, Balsamic, Mockups, Adobe Suite, CSS, HTML, Git, Jira

AWARDS

Emmy Nominated

2005–2006 for Outstanding Achievement in Interactive Television

Hospitality Magazine's

Overall Technology Award

2008

UNLV's Excellence In

Innovation Award

2009