Counting

- · We will now discuss a few basic counting techniques to help us develop more complex probability models.
 - => Especially useful in scenarios where all outcomes are equally likely since P[A] = # outcomes in A# outcomes in Ω
- · Basic Idea: If an experiment can be broken into m subexperiments and the ith subexperiment consists of n: sub-outcomes that can be chosen freely, then the total number of outcomes is $n_1 \cdot n_2 \cdot \cdots \cdot n_m$.
- Example: Roll a six-sided die $(n_1 = 6)$, then flip a coin $(n_2 = 2)$, and finally roll a twelve-sided die $(n_3 = 12)$. There are $6\cdot 2\cdot 12 = 144$ total outcomes.

· Example: How many ways are there to draw three face cards (J,Q,K) from a standard 52-cord deck, without replacement between draws? 1st cord: (#faces).(#suits) = 3.4 = 12 options

2nd cord: 11 options (700)

3rd cord: 10 options 12·11·10 = 1320 possible draws

What is the probability of such a draw?

1st card: 52 options

and cord: 51 options

52.51.50 = 132600 possible draws

3rd and: 50 options

P[{draw 3 face cords}] = # ways to draw 3 face cords # ways to draw 3 cords = 1320 = 11 132600 = 1105

- · Many counting problems can be decomposed into a sequence of sampling problems.
- · a sompling problem consists of:
 - → n distinguishable elements
 - -> k selections to be made
 - -) selections made either with or without replacement
 - * Ex: Draw consecutive cords from a deck. Without replacement.
 - * Ex: Roll a die twice. With replacement.
 - is either order dependent or independent * Ex: Roll two dice, only care about sum. Order independent.
 - * Ex: Guess a locker combination. Order dependent.
- · We now develop formulas for each of these four configurations.

· Sampling with replacement, order dependent:

* Example: Roll a six-sided die three times.

What is the probability of seeing three 2's?

ways to roll =
$$6^3 = 216$$

$$\mathbb{P}[\{ \Box, \Box, \Box \}] = \frac{1}{216}$$

· Sampling without replacement, order tependent:

of possibilities =
$$n \cdot (n-1) \cdot \cdots \cdot (n-k+1) = \frac{n!}{(n-k)!}$$

- 7 Sometimes called a k-permutation.
- The Recall that $n! = n \cdot (n-1) \cdot \dots \cdot 1$ ("n factorial") is the number of ways we can order n elements.
- -) Define 0! = 1 for convenience.
- · Example: Draw 3 cards from a 52-cord deck, without reinserting cards between draws. What is the probability of drawing of then of then ?

P[{\vec{4}},\vec{6}}]

ways to draw =
$$\frac{52!}{49!}$$
 = $52.51.50$ = $\frac{1}{132600}$

· Sampling without replacement, order independent:

of possibilities =
$$\binom{n}{k} = \frac{n!}{k! (n-k)!}$$

- + Divide by k! since we don't core about order of selections.
- -> Sometimes called a k-combination.
- · Example: Draw 3 cards from a standard deck without replacement. What is the probability of getting . If in any order?

ways to draw =
$$\binom{52}{3} = \frac{52!}{3! \cdot 49!} = \frac{52 \cdot 51 \cdot 50}{3 \cdot 2 \cdot 1} = 22100$$

$$\mathbb{P}[\{ \mathbf{3}, \mathbf{3}, \mathbf{6} \}] = \frac{1}{22100}$$

· Sampling with replacement, order independent:

of possibilities =
$$\binom{n+k-1}{k} = \frac{(n+k-1)!}{k!(n-1)!}$$

• Example: How many order-independent configurations of three balls that can be red, blue, or green?

n= 3 colors k= 3 choices

$$(3+3-1)=(5)=\frac{5!}{3!2!}=\frac{5\cdot 4}{2\cdot 1}=10$$
 configurations

- -> Double Check:
- · Caution: This formula does not play a major role in our probability calculations since the configurations are usually not equally likely.

· Example: What is the probability of trawing 3 kings in a hand of 5 cords (without replacement)?

Two subexperiments: 1 Draw 3 kings.

2 Draw other 2 cords.

5-cord hands = (# ways to fram 3 kings)
with 3 kings $\times (# ways to fram 2 non-kings)$ $= (4) \times (48)$

5-cord hands = $\begin{pmatrix} 52\\5 \end{pmatrix}$

IP[{3 kings in 5-cord hand}] = # 5-cord hands with 3 kings # 5-cord hands

$$= \frac{\binom{4}{3} \times \binom{48}{2}}{\binom{52}{5}} = \frac{4512}{2598960}$$

≈ 0.0017