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CSPC62 : COMPILER DESIGN

LAB-5

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Section : **CSE-B**

Construct Syntax tree and generate intermediate code for assignment statement and expressions in C.

Code:

lexer.l

```
%{
#include "parser.tab.h"
%}

%%

[\\t ] ;
[0-9]+ {yylval.symbol = (char)(yytext[0]);return NUMBER;}
[a-z] {yylval.symbol = (char)(yytext[0]);return LETTER;}
">=" {return GE;}
"<=" {return LE;}
"==" {return EQ;}
"!=" {return NE;}
"&&" {return AND;}
"||" {return OR;}
. {return yytext[0];}
\\n {return 0;}

%%

int yywrap(){
    return 1;
}
```

```
%{  
    #include<string.h>  
    #include<stdio.h>  
    int yylex(void);  
    int yyerror(const char *s);  
    char addtotable(char,char,char[]);  
    int index1=0;  
    char temp = 'A'-1;  
    struct expr{  
        char operand1;  
        char operand2;  
        char operator[2];  
        char result;  
    };  
%}  
  
%union{  
    char symbol;  
}  
  
%left OR  
%left AND  
%left GE LE NE EQ  
%left '<' '>'  
%left '+' '-'  
%left '/' '*'  
%token GE NE LE EQ AND OR  
%token <symbol> LETTER NUMBER  
%type <symbol> exp  
%start statement  
%%
```

```

statement: LETTER '=' exp ';' {addtotable((char)$1,(char)$3, "=");};
exp: exp '+' exp {$$ = addtotable((char)$1,(char)$3, "+");}
| exp '-' exp {$$ = addtotable((char)$1,(char)$3, "-");}
| exp '/' exp {$$ = addtotable((char)$1,(char)$3, "/");}
| exp '*' exp {$$ = addtotable((char)$1,(char)$3, "*");}
| exp '<' exp {$$ = addtotable((char)$1,(char)$3, "<");}
| exp '>' exp {$$ = addtotable((char)$1,(char)$3, ">");}
| exp AND exp {$$ = addtotable((char)$1, (char)$3, "&&");}
| exp OR exp {$$ = addtotable((char)$1, (char)$3, "||");}
| exp GE exp {$$ = addtotable((char)$1, (char)$3, ">=");}
| exp LE exp {$$ = addtotable((char)$1, (char)$3, "<=");}
| exp NE exp {$$ = addtotable((char)$1, (char)$3, "!=");}
| exp EQ exp {$$ = addtotable((char)$1, (char)$3, "==");}
| '(' exp ')' {$$ = (char)$2;}
| NUMBER {$$ = (char)$1;}
| LETTER {$$ = (char)$1;}
;
%%
struct expr arr[20];

int yyerror(const char *s){
    printf("%s",s);
}

char addtotable(char a, char b, char o[]){
    temp++;
    arr[index1].operand1 = a;
    arr[index1].operand2 = b;
    strcpy(arr[index1].operator, o);
    arr[index1].result=temp;
    index1++;
    return temp;
}

```

```
void threeAdd(){
    int i=0;
    while(i<index1){
        printf("%c := ",arr[i].result);
        printf("%c ",arr[i].operand1);
        printf("%c%c ",arr[i].operator[0], arr[i].operator[1]);
        printf("%c",arr[i].operand2);
        i++;
        printf("\n");
    }
}

int main(){
    printf("Enter the expression: ");
    yyparse();
    threeAdd();
    printf("\n");
    return 0;
}
```

Input:

```
Enter the expression: a = b + 9 * 5;
```

```
Enter the expression: a = a + (b<10) + (c>10) + (e*(d<10));
```

Run :

```
rajne (main *) Intermediate Code Generator
$ flex lexer.l
rajne (main *) Intermediate Code Generator
$ bison -vd parser.y
rajne (main *) Intermediate Code Generator
$ gcc lex.yy.c parser.tab.c -lm
rajne (main *) Intermediate Code Generator
$ |
```

Output :

```
rajne (main *) Intermediate Code Generator
$ ./a.exe
Enter the expression: a = a + (b<10) + (c>10) + (e*(d<10));
A := b < 1
B := a + A
C := c > 1
D := B + C
E := d < 1
F := e * E
G := D + F
H := a = G
```

```
rajne (main *) Intermediate Code Generator
$ ./a.exe
Enter the expression: a = b + 9 * 5;
A := 9 * 5
B := b + A
C := a = B
```

```

rajne (main *) Lab5
$ cd Syntax\ tree/
rajne (main *) Syntax tree
$ flex lexer.l
rajne (main *) Syntax tree
$ bison -vd parser.y
parser.y: conflicts: 15 shift/reduce
rajne (main *) Syntax tree
$ gcc parser.tab.c
rajne (main *) Syntax tree

```

```

      1
    RETURN
  return
main

```

```

      =      1
      f
    for
      ++
      ITERATOR
      j
    CONDITION
      z
      <
      j
    CONDITION
      0
    declaration
      j
    statements
      scanf
    statements
      printf
    for
      ++
      ITERATOR
      i
    CONDITION
      10
      <
      i
    CONDITION
      0
    declaration

```

```

                                0
                                declaration
                                i
statements
                                1
                                declaration
                                idx
                                else
                                if-else
                                if
                                printf
                                5
                                >
                                x
statements
                                5
                                =
                                z
statements
                                10
                                =
                                y
statements
                                3
                                =
                                x
statements
                                97
                                declaration
                                f
statements
                                3
                                declaration
                                z
statements
                                2
                                declaration
                                y
statements
                                1
                                declaration
                                x
                                97
                                declaration
                                f
statements
                                3
                                declaration
                                z
statements
                                2
                                declaration
                                y
statements
                                1
                                declaration
                                x
statements
                                NULL
                                declaration
                                a
program
headers
#include <string.h>
#include <stdio.h>

```

the Inorder traversal of the above tree is:

```

#include <stdio.h>, headers, #include <string.h>, program, a, declaration, NULL, statements, x, declaration, 1, statements, y, declaration, 2, statement
s, z, declaration, 3, statements, f, declaration, 97, statements, x, =, 3, statements, y, =, 10, statements, z, =, 5, statements, x, >, 5, if, printf, i
f-else, else, idx, declaration, 1, statements, i, declaration, 0, CONDITION, i, <, 10, CONDITION, i, ITERATOR, ++, for, printf, statements, scanf, state
ments, j, declaration, 0, CONDITION, j, <, z, CONDITION, j, ITERATOR, ++, for, f, =, 1, main, return, RETURN, 1,

```