

BoneYard
Class

Fields

listOfDominos

rng

Properties

DominosRemai...

this

Methods

BoneYard (+ 1...

Draw

generateBoney...

IsEmpty

Shuffle

ToString

Domino
Class

Fields

side1

side2

Properties

Filename

Score

Side1

Side2

Methods

Domino (+ 1 o...

Equals

Flip

GetHashCode

IsDouble

ToString

Hand
Class

Fields

handOfDominos

Properties

Count

IsEmpty

Score

this

Methods

Add

Draw

GetDomino

GetDoubleDom...

Hand (+ 1 overl...

HasDomino

IndexOfDomino

IndexOfDouble...

IndexOfHighDo...

Play (+ 1 overlo...

RemoveAt

ToString

PrivateTrain
Class
Train

Fields

hand

isOpen

Properties

isOpen

Methods

Close

IsPlayable

Open

Play

PrivateTrain (+ ...

ToString

Train
Class

Fields

dominos

engineValue

Properties

Count

EngineValue

IsEmpty

LastDomino

PlayableValue

this

Methods

Add

IsPlayable

Play

Show

Train (+ 1 overload)